

VENOMOUS SNAKE

CREATURE 1

N**MEDIUM****ANIMAL**


Perception +6; low-light vision, scent (imprecise) 30 feet


Skills Acrobatics +8, Athletics +6, Stealth +7, Survival +5

Str +3, **Dex** +4, **Con** +3, **Int** -4, **Wis** +1, **Cha** -2

AC 17; **Fort** +6, **Ref** +10, **Will** +5

HP 26

Coiled Opportunity  As Attack of Opportunity, but the snake can use this reaction only if it's Coiled.

Coil  The giant viper uses an action to coil itself, increasing its reach with its fangs from 5 to 10 feet. After the giant viper Strikes with its fangs, it becomes uncoiled.

Speed 20 feet, climb 20 feet, swim 20 feet

Melee  fangs +8 (finesse), **Damage** 1d8+1 piercing plus giant viper venom

Viper Venom (poison); **Saving Throw** DC 16 Fortitude; **Maximum Duration** 6 rounds; **Stage 1** 1d6 poison (1 round); **Stage 2** 1d6 poison and drained 1.