

# Samyak JAIN

## PERSONAL DATA

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ADDRESS: D206 OBH IIIT Hyderabad, India  
PHONE: +91 9642029111  
EMAIL: [mnsn1970@gmail.com](mailto:mnsn1970@gmail.com)  
GITHUB : [sj29-innovate](#)  
LINKEDIN : [samyakjain](#)

## WORK EXPERIENCE

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*May-July 2017* | Software Engineering Intern at WEBENGAGE Mumbai, India  
*Salesforce CRM Integration*  
Developed a Salesforce CRM Integration solution for Webengage Marketing Automation Tool. The scope of the project was to achieve real time data synchronization and event tracking from Salesforce which could be used for event triggering in Webengage Journeys. This project greatly impacts Webengage's marketing capabilities through WebPush , Inapp , Email and other channels.

*SEPT-NOV 2016* | Software Engineering Intern at THE RIGHT DOCTORS, Hyderabad  
*Rest API's Development*  
Developed REST API's for an Android Application which digitizes doctors prescription. REST API's were developed in NodeJS and using MySQL database.

## OPEN SOURCE CONTRIBUTIONS

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*NOVEMBER 2016* | Linux Team Member at FOSSASIA,  
*SUSPER Search Engine*  
Worked on developing Front End for Susper Search Engine using HTML,CSS,Javascript

*OCTOBER 2016* | Contributor at GENSIM, NUMFOCUS,  
*Natural Language Processing*  
Worked for gensim python library writing some document matching modules and bug solving for word2vec module.

## COMPUTER SKILLS

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Basic Knowledge: JAVASCRIPT, LUCENE, APEX, OPENGL  
Intermediate Knowledge: C++, C, MySQL , Python, Linux

## COURSES

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DATABASES  
DATA STRUCTURES AND ALGORITHMS  
SOFTWARE DESIGN  
COMPUTER NETWORKS  
OPERATING SYSTEMS  
COMPUTER SYSTEMS ORGANIZATION  
DIGITAL SIGNAL APPLICATIONS  
NATURAL LANGUAGE PROCESSING  
DATABASE SYSTEMS

## ACHIEVEMENTS

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- OCTOBER 2016    Ranked in Top 250 outstanding curriculum in ACM ICPC Regionals Selection Round  
JUNE 2017        Ranked in Top 100 Techgig Code Gladiators Onsite Finale

## EDUCATION

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- AUGUST 2015    Bachelor Of Technology COMPUTER SCIENCE,  
International Institute Of Information Technology, Hyderabad,India  
GPA: 7.8/10

## PROJECTS

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- MARCH 2017    Automatic File Syncing System , COMPUTER NETWORKS  
Developed a system which would keep two directories in sync with each other by keeping track of file creation,update and deletion in any of them.  
The system would support commands such as CheckHash,SendFile which can be used to send files between directories over TCP or UDP connections
- APRIL 2017    Improving Parsing Using Distributional Semantics , NATURAL LANGUAGE PROCESSING  
Improved capabilities of a traditional CYK Parser so that it could handle unknown words using distributional semantics to create a word embedding. Given sentence would be tagged with cluster centres before running CYK algorithm so that unknown words can also get parsed into a parsed tree.
- AUGUST 2018    Mini SQL Engine , DATABASES  
Developed a Mini SQL Engine in C++ which was able to parse queries and perform basic SQL operations such as SELECT,FROM,WHERE along with aggregate operations such as max(),sum() and also JOINS
- OCTOBER 2016    Mini Shell , OPERATING SYSTEMS  
Developed a mini shell which would support all basic linux commands such as ls,cd,mkdir etc.  
The shell also supported background processes , signal handling along with avoiding Zombie Processes.
- JAN 2017        Ultimate 4by4 TIC TAC TOE BOT , ARTIFICIAL INTELLIGENCE  
Developed an Ultimate 4By4 TIC TAC TOE BOT using minimax search and alpha beta pruning technique.  
Also a heuristic was developed based on various board positions and dynamic weights according to game situations.  
A simple system to control attacking and defensive behaviour of bot was also developed.
- MARCH 2017    Bloxorz 3d Game , COMPUTER GRAPHICS  
Developed my version of 3d game BLOXORZ using OpenGL(C++).  
The game supported various features of the original game such as breakable tiles,holes and bridges.

## INTERESTS AND ACTIVITIES

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Technology, Open-Source, Programming  
Pure Mathematics, History  
Cricket, Football