

## How to Use this Template

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## Submission Instructions

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# The Upward Thumb

## Description

This app primarily aims to help people who require transportation from colleagues/acquaintances who share the same office or route.

During rush hours, oftentimes cabs are not available, and yet we have several people following the same route, going to the same (or close by) destination. I have wished that there would be some way for me to figure out which of my colleagues are in the same route so that I could get a lift from wherever I am.

Usually this is when there is lack of last mile connectivity, and the distance to walk is too great, or that we are in a hurry.

This app aims to solve the problem by sending out requests to people in the contacts list of the user, when the user requires a lift, and any recipient of the request can know where exactly on the route the user is waiting, and issue a response if he/she chooses to give the user a lift. Since the app uses contacts from the user's contact list, it does not expect to send requests out to untrusted people. This also reduces the user's dependence on cabs, if the user regularly requires a lift.

## Intended User

- Frequent public transport user with last mile connectivity problems
- People who drive alone, and would not mind helping their colleagues/friends out

## Features

List the main features of your app. For example:


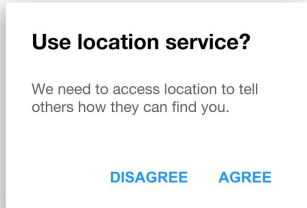
- Uses GPS location
- Uses SMS/internet to send messages to contacts
- Maps to try and locate the sender & recipient.

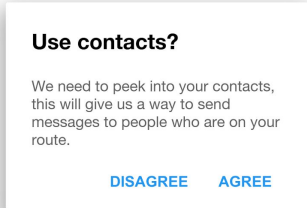
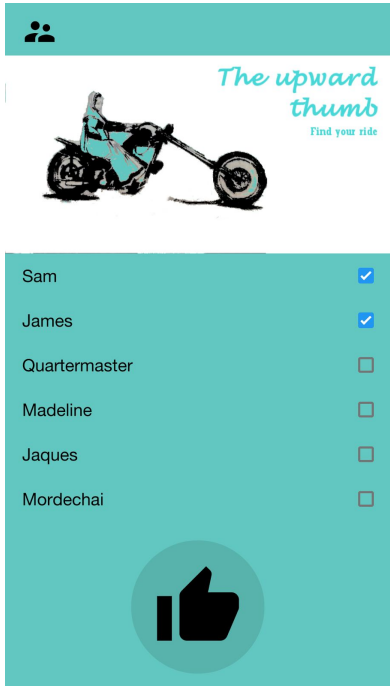
## User Interface Mocks


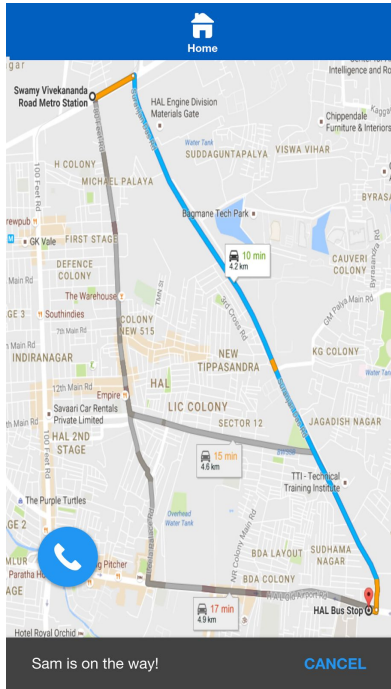
<https://pr.to/YY8WML/>

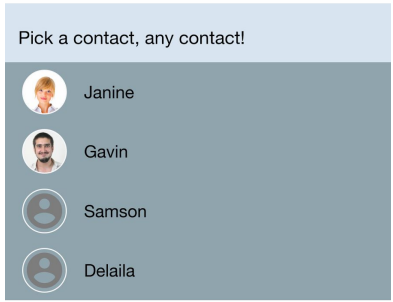
**So far, these are the screens that I have intended to be included. The colour scheme mostly will be different.**

Screen name	Mock up	Purpose
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Splash screen		The user sees this first, it is the branding/logo screen to introduce the app and it's catchline "The upward thumb: find your ride"
Permission to use Location services		We require a way to broadcast the user's location to his contacts, in the event that he/she needs a ride, so we request user's permission to turn on GPS as required.

<p>Permission to use Contacts</p>		<p>We require a way to contact the people on the user's list via the internet or through SMS in the absence of internet.</p>
<p>Main activity</p>		<p>This is where the user can choose which of his contacts for a ride, and also access contacts to add to his list of potential lift-givers. The upraised thumb is the common symbol for requesting a lift.</p>

<p>Hitch is live</p>	<p>Calling all units...</p> 	<p>This is an intermediate screen, between when the user requests a lift, and the app is trying to find him a ride.</p>
<p>Ride found</p>		<p>On a user accepting to give a lift to the requesting party, this is the map-based screen that shows the user where the lift-giver is, and how long he will take to arrive. It also contains a way for the user to cancel his request, and call his/her ride if required. Also contains a link to return to the main activity</p>

Add contacts		This is where the app accesses the user's contacts list, and provides a way for the user to add people from whom to request a lift
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## Key Considerations

### How will your app handle data persistence?

1. App will use a shared preference to store contact URI's that are to be included in the main activity screen
2. App will connect to the Contacts content provider to display a list of contacts that the user can pick a subset from.

### Describe any corner cases in the UX.

App intends to use fragments (replace and add judiciously) and make use of the framework's ability to manage fragment stack to control UI flow. The app may not need to use Home navigation, but there is a provision to use it if necessary.

App may need to handle the events when user denies the usage of contacts or location

### Describe any libraries you'll be using and share your reasoning for including them.

App might use Picasso/Glide to load contact images into the list view on main screen.

**Describe how you will implement Google Play Services.**

- App will use Google cloud messaging, to communicate between user's devices.
- App will use maps to show location/direction

## Next Steps: Required Tasks

This is the section where you can take the main features of your app (declared above) and decompose them into tangible technical tasks that you can complete incrementally until you have a finished app.

### Task 1: Project Setup

1. Register on GCM developer console to handle communication between devices
2. Configure Picasso/Glide libraries for usage
3. Configure Maps console to show on mapview.

### Task 2: Implement UI for Each Activity and Fragment

- Implement UI for Location & contacts access request.
- Listview with animated thumb for main activity. Might use Controller layout to fold the toolbar with logo
- Mapview with pins, source, destination & distance/time
  - Snackbar with action to cancel
  - FAB for implementing phone call feature
  - Home navigation (might not be required)
- Listview with images for contacts
- Animated "searching" screen with cancel option

### Task 3: Your Next Task

- Implement UI for splash and permission screens
- Verify app can access location & contacts, and handle use cases when user denies one or both permissions

## Task 4: Your Next Task

- Implement the UI for contacts list
- Stub for:
  - requesting a ride
  - cancellation
  - addition of contacts
  - Ride found screen
- Verify navigation between screens

## Task 5: Your Next Task

- Integrate GCM API with app and verify working
- Fulfill stub implementation for ride request via GCM/SMS

## Task 6: Your Next Task

- Integrate Maps API with app and verify working
- Simulate ride found screen with mock locations and verify working

## Task 7: Your Next Task

- Test for corner cases
- Test with real world users
- Review code and rework as necessary

Add as many tasks as you need to complete your app.

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