# SIDDHARTH JAIN

Seeking New Grad SWE 2026

EDUCATION

# **University of Illinois Urbana-Champaign (UIUC)**

Master of Computer Science

• Courses Taken: Deep Learning For Computer Vision, Advanced Distributed Computing, Computer Security, Cloud Networking

### **Arizona State University (ASU)**

August 2020 – May 2024

Expected: December 2025

Bachelor of Science in Computer Science

4.00 GPA

• Courses Taken: Computer Networks, Digital Design, Distributed Systems, Operating Systems, Software Design Principles

# **WORK EXPERIENCE**

# **Software Engineer Intern**

May 2025 – Current *Scottsdale, AZ* 

PayPal Inc.

- Engineering Spring Batch pipeline to automate reconciliation of over 6.5M+ failed financial events, reducing manual SQL fixes.
- Implementing event requeue logic based on lifecycle state transitions and timestamps to ensure correctness and idempotency at scale.
- Troubleshooting QA failures using distributed log analysis and event state inspection; validating batch behavior across systems.
- Writing unit and integrated tests using JUnit, Mockito, and WireMock for end-to-end validation; building observability dashboards.

# Cloud/DevOps Engineer

January 2025 – April 2025

Nexus Remote, USA

- Defined **AWS architecture** for multi-user coding platform, enabling CI/CD, **ECS scaling**, and region-based production readiness.
- Reduced deployment time by 90% with 3 GitHub  $\rightarrow$  CodeBuild CI/CD pipelines for frontend, backend, and infrastructure.
- Refactored EC2-based stack to serverless AWS (ECS, EFS, S3, Route53, DynamoDB) with CDK, reducing infra overhead by 30%.
- Delivered production-ready deployment in 6 weeks by aligning infra roadmap with dev workflows and cross-team priorities.

# **Software Engineering Fellow**

January 2024 - May 2024

Andbounds

Amazon.com

Remote, USA

- Led CMS & iOS app migration projects for e-commerce focused on scanning and selling custom insoles for podiatry patients.
- Leveraged TrueDepth sensors and Core ML with TheStandardCyborg library to detect and export 3D foot scans.
- Migrated iOS application with 40+ pages from storyboard to SwiftUI leveraging MVVM architecture and CocoaPods as PDM
- Integrated 15+ Shopify's Rest APIs to the iOS app to authenticate users, fetch order and user details, export scans, and place orders.

## **Software Development Engineer Intern**

May 2023 - August 2023

San Diego, CA

- Built automated orchestration with **Lambda**, **SQS**, **Java & TypeScript** to back-fill a million records, saving developer time by 99%.
- Architected 1-click reusable cloud stack using AWS:CDK to perform batching for downstream services with rate-limited TPS.
- Constructed robust error handling mechanism with automated retries for transient errors reducing failure, ensuring 100% data integrity.
- Tested system end-to-end using JUnit5 achieving 100% code coverage. Deployed real-time monitoring dashboard using CloudWatch.

### **Software Engineering Tutor**

August 2021 - May 2023

Arizona State University

Tempe, AZ

- Coached 1000+ students to master MAT courses, Data Structure & Algorithm, and interview prep, enhancing study strategies.
- Prepared online study materials on Java, C++, Java-FX, Calculus I/II, and introductory business Math, engaging 5k+ students.
- Conducted 20+ review sessions covering essential concepts to prepare for student exams, quizzes, assignments, and class projects.

# **Undergraduate Teaching Assistant**

August 2021 – May 2023

Arizona State University

Tempe, AZ

- Served as a course assistant for Introduction to Java, Data Structures & Algorithms, and Introduction to Theoretical Computer Science.
- Collaborated with teaching staff to design weekly lesson plans focused on the course material and student-focused questions.
- Held office hours to address assignment-related questions and provided personalized feedback on coding assignments.

# **PROJECTS**

### PitchPal | ML Engineer | PyTorch, Torchvision, OpenCV, CNN, MediaPipe

- Designed and implemented an AI-powered multimodal analysis system that evaluates elevator pitches using speech and facial cues.
- Built a nervousness classification model using EfficientNet-B0 trained on custom-labeled facial expressions, achieving 80% accuracy.
- Integrated eye contact detection using a **pre-trained CNN-based** facial gaze tracker.
- Developed a fully automated local inference pipeline for video analysis with PyTorch, OpenCV, dlib, and MediaPipe.

## 360Torrent | Distributed Systems Engineer | Python (asyncio), Ansible, tmux, P2P Systems, BitTorrent

- Developed a **Python-based P2P CDN** for 360° video, reducing download latency by 42% via geo-aware chunk prioritization.
- Designed churn-resilient downloader using **asyncio**, adaptive health checks, and rarest-first strategy; improved reliability by 35%.
- Deployed system on 20 VMs using tmux, tc, and Ansible, simulating 100+ clients with region-aware network conditions.
- Integrated popularity matrix at tracker; pre-seeded hot chunks across peers, cutting startup latency by 28%.

#### Study Buddy | Full-Stack iOS Developer | SwiftUI, Firebase, CoreData, C#

GitHub

- Engineered an iOS app leveraging MVVM to facilitate collaboration by providing a platform to search, create, and join study sessions.
- Established Firebase-Auth, offering users sign-in options via Email, Google, and Apple for enhanced authentication flexibility.
- Implemented local (CoreData) and cloud (Firestore) data storage, ensuring seamless data retention and optimized retrieval processes.
- Integrated MapKit to allow users to set study session locations. Streamlined navigation process, ensuring accuracy within a 10m range.

### Banking Easy | Network Engineer | Java, Network Programming, Sockets, TCP/IP

**GitHub** 

- Implemented P2P banking application in Java (Sockets) leveraging network programming to perform parallel processing transactions.
- Created a shared customer cohort with a bank to perform 100+ transactions and update the system state in real-time.
- Reduced error rates by 30% by deploying advanced checkpoint and rollback algorithms, managing transaction conflicts, data corruption, and network failures.

# FastOrder | Full Stack Engineer | C#, ASP.NET, WCF, RESTful

- Deployed a Service-Oriented Web App, using ASP.NET, on Web Server that imitates an E-Commerce Site for 1000+ users.
- Executed 3+ ASPX pages, for Users and Staff, calling Web Services to encrypt data, store cookies, update cart and pay.
- Created 5+ WCF & RESTful Services to manipulate XML files data, eliminating the need of Database by 100%.

### Rent Linkers | Full Stack Engineer | React.js, Python, Web3, ETH-Blockchain

- Led team of 4 to develop MVP of Blockchain-based Web3 DApp facilitating tech rental using Python and React.js, ETH-Chain.
- Upgraded Decentralized-Dispute-Mechanism to reduce on-chain computation by 80%, utilizing Cartesi Rollback DApp Framework.
- Secured 3 prestigious awards: Best Utilization of Cartesi, Most Unique Concept, and 4th Place Overall for Project Implementation.

#### **VeMove** | Full Stack Engineer | React.js, Python, Web3, ETH-Blockchain

- Built a blockchain-powered platform on VeChain using Solidity under 36 hours to track eco-friendly user travel and issue reward tokens.
- Designed custom movement detection algorithms, earning a \$1000 travel scholarship for innovation in sustainable mobility.
- Developed a full-stack web app with **Next.js and integrated Google Maps API** for precise user tracking and automated rewards.

# **SKILLS**

Languages: Java, C/C++, Python, C#, Typescript

**Development:** iOS {SwiftUI}, Web {ASP.NET, RestAPI, WSDL, React.js}

**Databases and Tools:** MySQL, JDBC, Git, JUnit 5, Spring Batch, XML, JSON, Linux, CoreML, CocoaPods Cloud Services: AWS {CDK, Lambda, SQS, S3, RDS, EC2, API-Gateway}, Firebase {Auth, Firestore}