SIDDHARTH JAIN

Seeking Software Engineer Roles for 2026

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EDUCATION

University of Illinois Urbana-Champaign (UIUC)

Master of Computer Science

• Courses Taken: Computer Security, Deep Learning For Computer Vision, Advanced Distributed Computing, Cloud Networking

Arizona State University (ASU)

August 2020 - May 2024

Expected: December 2025

Bachelor of Science in Computer Science

4.00 GPA

• Courses Taken: Distributed Systems, Computer Networks, Operating Systems, Software Design Principles, Digital Design

WORK EXPERIENCE

Software Engineer Intern

May 2025 – Current

PayPal Inc.

Scottsdale, AZ

- Engineering Spring Batch pipeline to automate reconciliation of over 6.5M+ failed financial events, reducing manual SQL fixes.
- Implementing event requeue logic based on lifecycle state transitions and timestamps to ensure correctness and idempotency at scale.
- Troubleshooting **QA failures** using distributed log analysis and event state inspection; validating batch behavior across systems.
- Writing unit and integrated tests using JUnit, Mockito, and WireMock for end-to-end validation; building observability dashboards.

Cloud Engineer

January 2025 - April 2025

Nexus Remote, USA

- Defined **AWS architecture** for multi-user coding platform, enabling CI/CD, **ECS scaling**, and region-based production readiness.
- Reduced deployment time by 90% with 3 GitHub → CodeBuild CI/CD pipelines for frontend, backend, and infrastructure.
- Refactored EC2-based stack to serverless AWS (ECS, EFS, S3, Route53, DynamoDB) with CDK, reducing infra overhead by 30%.
- Delivered production-ready deployment in 6 weeks by aligning infra roadmap with dev workflows and cross-team priorities.

Software Development Engineer Intern

May 2023 - August 2023

San Diego, CA

• Built automated orchestration with **Lambda**, **SQS**, **Java & TypeScript** to back-fill a million records, saving developer time by 99%.

- Architected 1-click reusable cloud stack using AWS:CDK to perform batching for downstream services with rate-limited TPS.
- Constructed robust error handling mechanism with automated retries for transient errors reducing failure, ensuring 100% data integrity.
- Tested system end-to-end using JUnit5 achieving 100% code coverage. Deployed real-time monitoring dashboard using CloudWatch.

PROJECTS

Amazon.com

360Torrent | Distributed Systems Engineer | Python (asyncio), Ansible, tmux, P2P Systems, BitTorrent

- Developed a **Python-based P2P CDN** for 360° video, reducing download latency by 42% via geo-aware chunk prioritization.
- Designed churn-resilient downloader using asyncio, adaptive health checks, and rarest-first strategy; improved reliability by 35%.
- Deployed system on 20 VMs using **tmux**, **tc**, and **Ansible**, simulating 100+ clients with region-aware network conditions.
- Integrated popularity matrix at tracker; pre-seeded hot chunks across peers, cutting startup latency by 28%.

PitchPal | ML Engineer | PyTorch, Torchvision, OpenCV, CNN, MediaPipe

- Designed and implemented an AI-powered multimodal analysis system that evaluates elevator pitches using speech and facial cues.
- Built a nervousness classification model using EfficientNet-B0 trained on custom-labeled facial expressions, achieving 80% accuracy.
- Integrated eye contact detection using a **pre-trained CNN-based** facial gaze tracker, to enhance nervousness classification.
- Developed a fully automated local inference pipeline for video analysis with PyTorch, OpenCV, dlib, and MediaPipe.

Study Buddy | Full-Stack iOS Developer | SwiftUI, Firebase, CoreData, Authentication

- Engineered an **iOS** app leveraging MVVM to facilitate collaboration by providing a platform to search, create, and join study sessions.
- Established Firebase-Auth, offering users sign-in options via Email, Google, and Apple for enhanced authentication flexibility.
- Implemented local (CoreData) and cloud (Firestore) data storage, ensuring seamless data retention and optimized retrieval processes.
- Integrated MapKit to allow users to set study session locations. Streamlined navigation process, ensuring accuracy within a 10m range.

SKILLS

Languages: Java, C/C++, Python, C#, TypeScript

AI/ML Frameworks: PyTorch, Torchvision, OpenCV, MediaPipe, CNN, dlib

Cloud & DevOps: AWS {CDK, Lambda, SQS, S3, ECS, CloudWatch}, CI/CD, GitHub Actions

Development & Security: Spring Batch, JUnit, Mockito, Git, RESTful APIs, Authentication, Network Programming

Databases & Tools: MySQL, Firebase, DynamoDB, Linux, Ansible, JSON, XML