

Nikhil Sardana

GITHUB.COM/NIKHILSARDANA | NIKHILSARDANA.GITHUB.IO

ABOUT

Grade: 11
Year: Class of 2018
GPA: 4.28

SKILLS

PROGRAMMING SKILLS

Proficient | Python
Proficient | Java
Proficient | HTML, CSS
Good | Javascript, WebGL
Good | C, MPI, OpenGL

EXPERIENCE WITH

- Windows, Mac OS, Ubuntu and Gentoo Linux
- Android Studio
- NodeJS
- Git
- Blender
- Microsoft Office

WEBSITES I MAINTAIN

- nikhilsardana.github.io
- tjmachinelearning.com
- activities.tjhsst.edu/chemteam

EDUCATION

THOMAS JEFFERSON HIGH SCHOOL FOR SCIENCE AND TECHNOLOGY

NOTABLE COURSES

Post-AP | Artificial Intelligence – Python-based, algorithm-focused
Post-AP | Parallel Computing – Using MPI, C, and OpenGL
AP | Chemistry
AP | Physics Mechanics & Electricity and Magnetism
AP | BC Calculus
AP | Computer Science A+

AP EXAMS

5 | AP Biology
5 | AP Chemistry
5 | AP Computer Science A+
5 | AP Statistics

SAT II

800 | Chemistry
National Merit Scholarship
Semifinalist (2016)

OTHER COLLEGE-LEVEL COURSES

AP | Latin
AP | U.S. History

ACCOMPLISHMENTS

SEMIFINALIST • SIEMENS COMPETITION (2016)

- “Automating Identification of Terrorist Recruitment on Social Media Using Deep Learning”
- Algorithm to detect terrorist accounts on Instagram using convolutional neural networks for image analysis and data from captions
- Used Pybrain for neural networks but switched to Tensorflow for convolutional networks to reduce train time from 24 hours to 45 minutes
- Resulted in over 90% accuracy
- Automatically advanced project to ISEF-affiliated regional science fair (2017) from semifinalist ranking



NIKHIL.SARDANA20@GMAIL.COM



(703)-362-1229

LEADERSHIP

TJHSST MACHINE LEARNING CLUB

- **TJMACHINELEARNING.COM**
- Co-founder and Captain (2016-2017)
- Teach other students not only how to create machine learning programs, but also applying them to real-world data sets through competitions.
- Example: Classifying liver data using decision trees

TJHSST CHEMISTRY TEAM •

**ACTIVITIES.TJHSST.EDU/
CHEMTEAM**

- Webmaster (2016-2017)
- Pioneered use of ChemDoodle 3D models to create interactive learning
- Open-sourced all code for website

5TH PLACE • MIT BATTLECODE | HIGHSCHOOL DIVISION (2017)

- Month-long competition combining battle strategy, software engineering and artificial intelligence
- Wrote pathfinding, dodging, and communications algorithms in Java

SEMIFINALIST • USA BIOLOGY OLYMPIAD (2015)

- Top 500 in United States
- Also took University of Toronto Biology Exam (2015)

BIOLOGICAL RESEARCH PAPER • 2015

- “The Perceiving Physarum: Testing Slime Mold Behavioral Response”
- Yearlong research project
- Used combination of stimuli to direct slime mold growth

3-TIME GOLD MEDALIST • NATIONAL LATIN EXAM (2014-2016)

AIME QUALIFIER • 2015

SILVER LEVEL • USA COMPUTING OLYMPIAD

TJHSST TRACK AND CROSS COUNTRY • (SPRING 2016-PRESENT)

PROJECTS

TITRATIONGL • 3D WebGL TITRATION SIMULATOR (2016)

After seeing the outdated online titration lab in AP Chemistry, I decided to build a modernized, interactive, 3D, WebGL-based titration simulator. This project helped me learn Javascript and WebGL.

RICOCHET • ANDROID GAME (2016)

A fun, modern, minimalistic game I created over Spring Break to help me learn Android development.



NIKHIL.SARDANA20@GMAIL.COM



(703)-362-1229