

Committee: Crew of the Queen Anne's Revenge
Position: Stede Bonnet – Captain
School: Wyoming High School

Naval Forces and International Law

Yo ho, lads and lassies! First up, me buckos, is the group of scallywags that's out to arrest us. Blimey, are they in for a treat! They're addled if they think their Treaty of Ryswick (1697) is going to protect them now. I'll bet me family's cackle fruit that this crew be facing the British and Spanish navies before we'll really have the chance to strike sails. Don't ye worry lads; I'll be sure to make shark bait of them. No matter how smartly this treaty was wrote, pirates like us still be around. The War of Spanish Succession (1701-1714) allowed piracy to grow through privateering and buccaneers, but when it ended, the Treaty of Utrecht (1713) and the Treaty of Rastatt (1714) left them all out of a job. However, pirates aren't supposed to be here out on the seas, so navies around the world will be trying to make us kiss the gunner's daughter. I don't have experience in the Jack Tar, but enough men in this crew do that we can figure out their tactics. As a crew, we need to make connections to these navies so that they ain't likely to give no quarter. If we get any navy to show mercy to our ship, then maybe other navies can follow their lead. After all, dead men tell no tales, but friends might just tell the right ones.

Revenge on Blackbeard

As for me, I'd like for Blackbeard to dance the hempen jig (or at least hang the jib). Better yet, I'll send him to Jack Ketch! The rig that scallywag ran on me is unforgivable, and I want to make him pay. William Howard has mutinied before, and I think I could get him on my side (Thomas Miller be another option as me right-hand bucko as the two are always competing). I'll have to step to it if I want to overpower Blackbeard, but I believe that I can try to pull this crew together to mutiny against that scabbard dog. I can try to contact me mateys from *Revenge* to get them to mutiny against their new captain. Once I have the support of me crew aboard *Queen Anne's Revenge*, we can truly blow the man down, and I'll celebrate with a strong clap of thunder.

General Plans

I have enough swag from me years of piracy to bribe any crew members that hesitate to join me, but I'll never forget how they didn't side with me from the beginning. Once I've got me new crew ready to strike on Blackbeard, we can made sure those skilled sea legs are cut right out from under him.

In addition, me mateys and I need to fortify Port Royal. We can turn it from a small stop to crack Jenny's teacup to a strong foothold. We can re-attack Portobello, Cartagena, and Panama City and fortify our Brethren of the Cove. We pirates only control the seas for now, but someday we'll begin to crimp our own land holdings and show the world how handsomely we can use our land legs.

