

# Film Cooling Effectiveness of Gas Turbine Blades Using Pressure Sensitive Paint

Samuel Burns, Department of Mechanical Engineering

Mentor: Dr. Lesley Wright

Graduate Supervisors: Anthony Salinas and Izzet Sahin



 $T_f(x,y)$ 

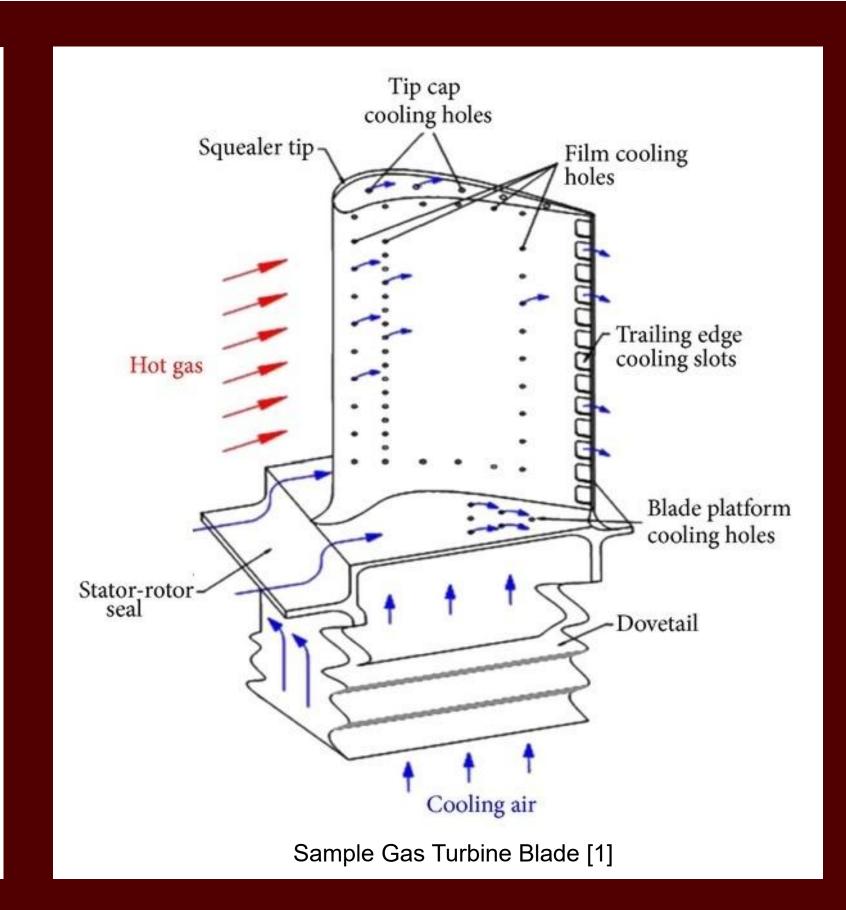
## **Motivation**

### Gas Turbine engine efficiency and performance

- Increase through enabling the turbine blades to withstand higher temperatures (Temperatures can exceed 3500°F [1]) using Film Cooling.
- Analyze the effectiveness to determine how well the coolant stays attached to the blade.

### Film Cooling

- Coolant is passed through the turbine blades and ejects out of several strategically placed holes along the blades profile.
- The coolant sticks to the blade, creating a barrier between the high temperature gas and the blade surface.



# <u>Results</u>

Lateral Averages of captured data using Nitrogen, Density Ratio(DR) = 1.0, as coolant.

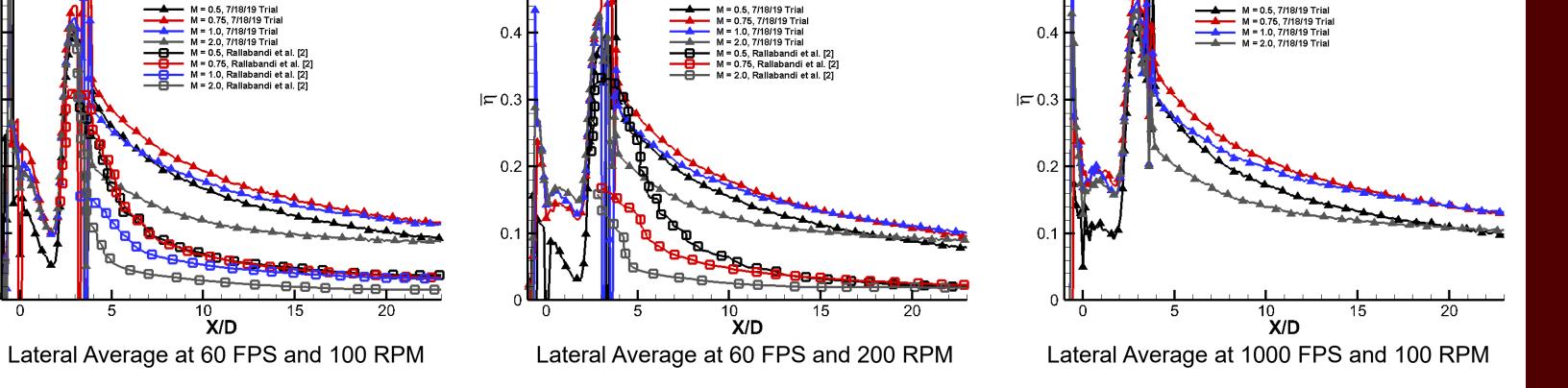
DR = 1.0
S = 0.18 (100 RPM)
60 FPS

DR = 1.0
S = 0.36 (200 RPM)
60 FPS

DR = 1.0
S = 0.36 (200 RPM)
60 FPS

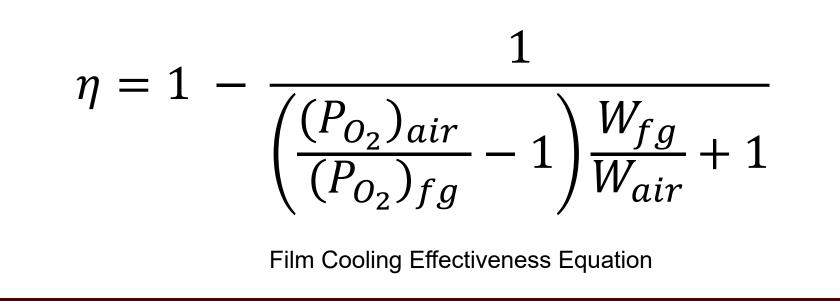
O.5

M = 0.5, 7/18/19 Trial
M = 0



Detailed Distribution Plots showing the film cooling effectiveness along the tested surface.

100RPM, 60 FPS



Desire a Film Temperature that is as close to the temperature of the

### Approach/Methods

### Verification of Cascade Wind Tunnel functionality

- Ensured the tunnel could obtain the desired mainstream velocity, measured with a pitot-static tube and digital manometer.
- The wake generator, used to simulate the rotation within the turbine, was verified to reach the desired RPM with a digital tachometer.
- Through several rotameters the desired volumetric flow conditions for the coolant were obtained.

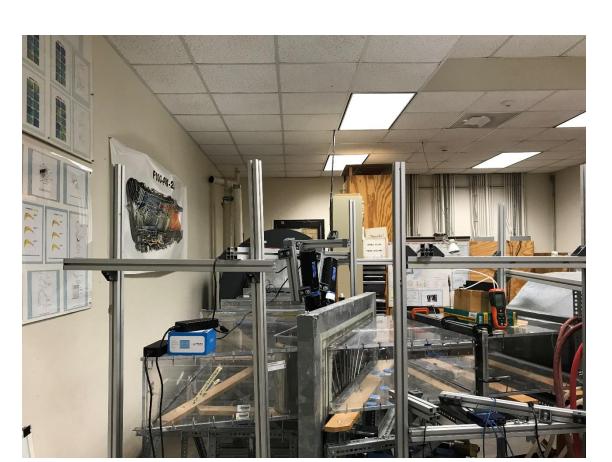
# Data Collection Through Pressure Sensitive Paint (PSP) and High-Speed Camera

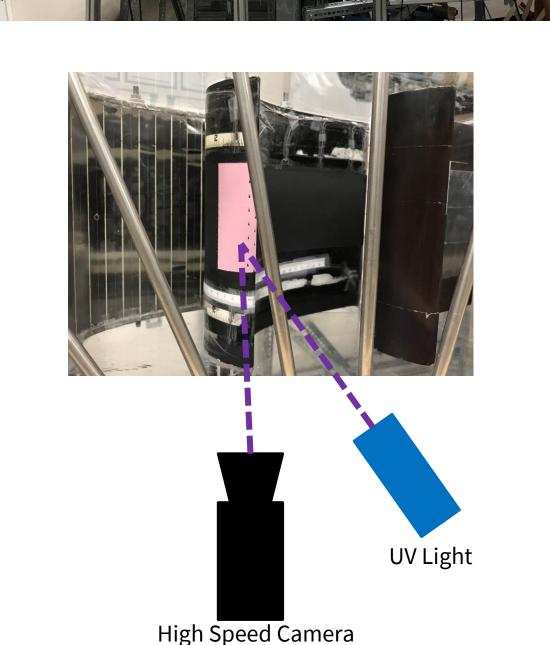
- UV light excites paint causing it to fluoresce.
- The more oxygen present, the dimmer the fluorescence.
- Using gasses of different densities than air, like Nitrogen, a temperature difference between the coolant and mainstream is simulated.
- Nitrogen is used as the coolant gas. It is passed through the blade causing the amount of oxygen around the holes to decrease thus causing the PSP to fluoresce.
- Capture 200 images of the blade with a high-speed camera at various conditions (Black, reference, Air and Coolant).

### **Analysis of Data Using MATLAB**

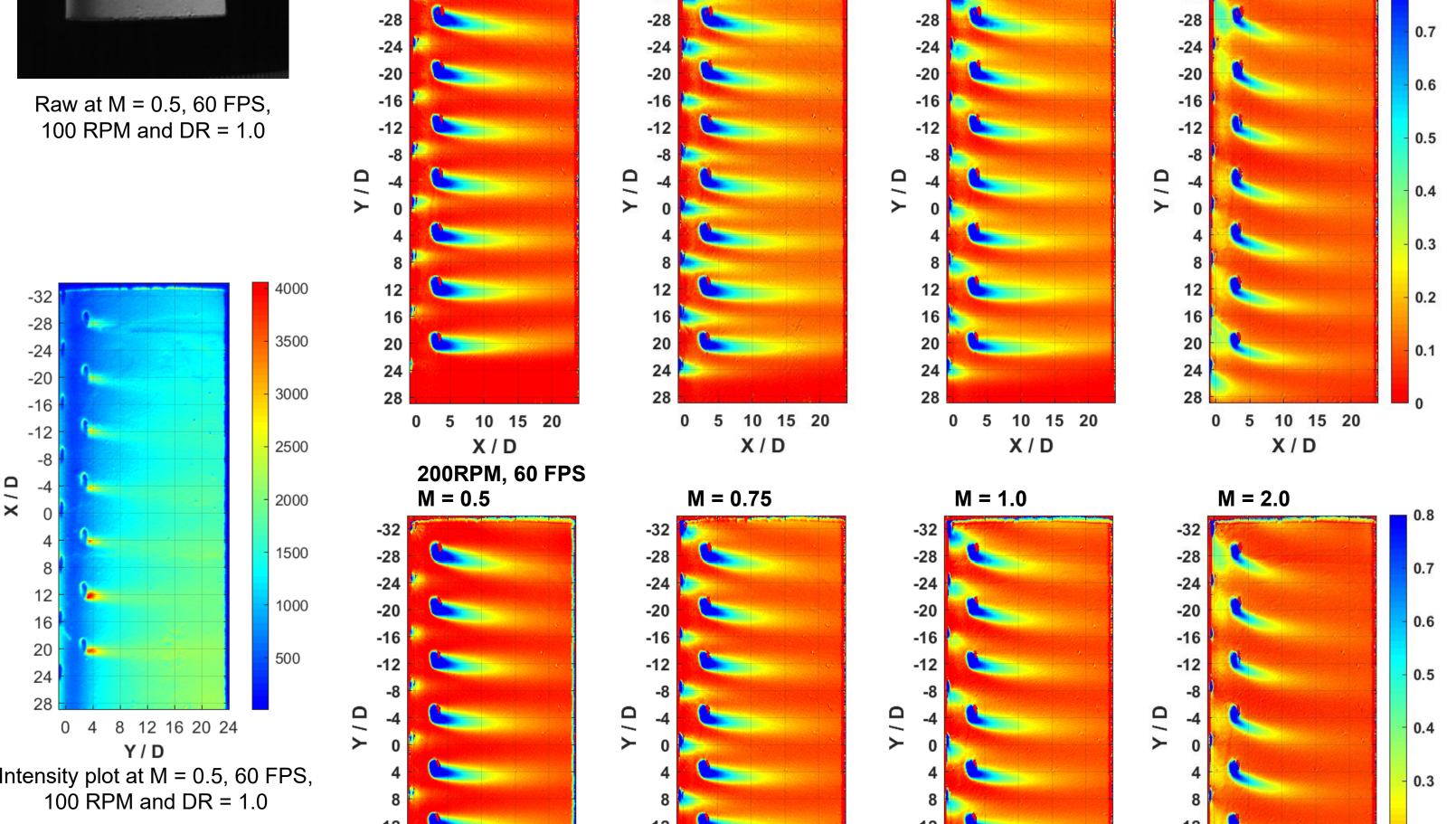
- Process the image sets into average intensity sets across the 200 images.
- Process the intensities into detailed distribution plots and lateral average plots which depict the film cooling effectiveness in the desired region.







# 



0 5 10 15 20

X/D

0 5 10 15 20

X/D

### **Conclusion and Future Work**

Coolant to ensure the surface stays intact.

- The wake generator rods were found to skew the data.
  - For each case around 1200 images was captured, of which at least 200 images did not have the rods.
- The data was found to be higher, on average, to that of Rallabandi et al. [2]. However, the data shows similar trends and are within an acceptable range.
  - Looking further into other similar experiments which appear to show trends comparable to the data collected.
- Overall effectiveness remains high in regions immediately surrounding ejection holes and tapers off in the downstream direction.
- There is an optimal blowing ratio to obtain max effectiveness as it decreases with larger blowing ratios.

### **Future Work**

 With knowledge that the process functions as expected testing is now ready for a Fast Response PSP and studying a time resolved effectiveness.

### References

0 5 10 15 20

X/D

[1] J.-C. Han, S. Dutta and S. V. Ekkad, Gas Turbine Heat Transfer and Cooling Technology, New York, NY: Taylor & Francis, 2000.

[2] A. P. Rallabandi, S.-J. Li and J.-C. Han, "Unsteady Wake and Coolant," ASME, p. 10, 2012.

### **Acknowledgements**

This work is in collaboration with:

Dr. Lesley Wright<sup>1</sup>, Anthony Salinas<sup>1</sup> and Izzet Sahin<sup>1</sup>

<sup>1</sup>Department of Mechanical engineering, Texas A&M University

0 5 10 15 20

X/D