

ST.JOHNS
COLLEGE OF ENGINEERING AND
TECHNOLOGY YERRAKOTA,
YEMMIGANUR–518360

DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING

LABMANUAL

CLOUD COMPUTING LABORATORY

Regulation R20

Year/ Semester: III/II

2022–2023

PREPARED BY

Mr.G.Viswanath,M.Tech,

AssociateProfessor/CSE

LIST OF EXPERIMENTS

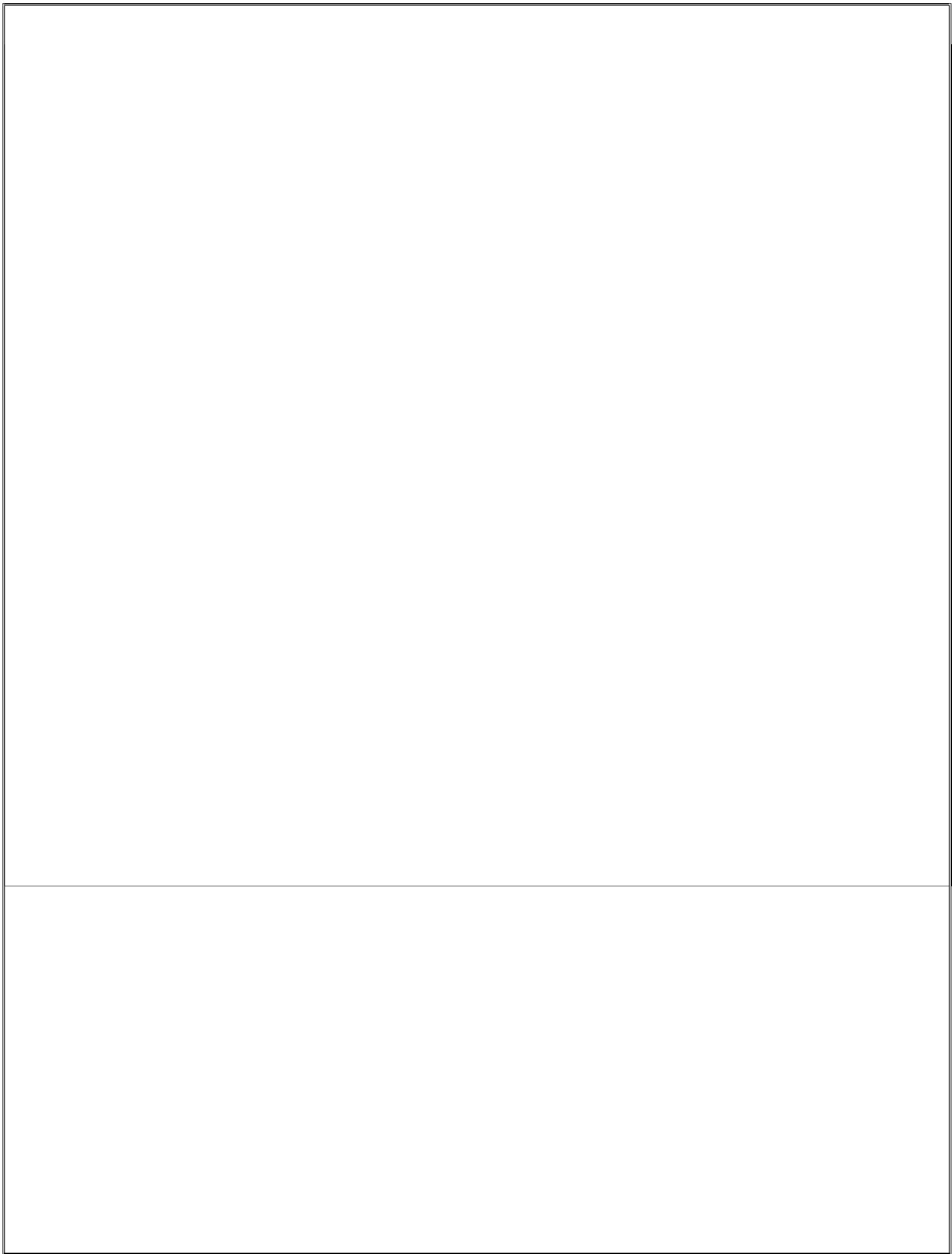
1. Install Virtualbox/VMware Workstation with different flavours of linux or windows OS on top of windows 7 or 8.
2. Install a C compiler in the virtual machine created using virtualbox and execute Simple Programs
3. Install Google App Engine. Create *hello world* app and others simple web applications using python/java.
4. Use GAE launcher to launch the web applications.
5. Simulate a cloud scenario using CloudSim and run a scheduling algorithm that is not present in CloudSim.
6. Find a procedure to transfer the files from one virtual machine to another virtual machine.
7. Find a procedure to launch virtual machine using trystack (Online Openstack Demo Version)
8. Install Hadoop single node cluster and run simple applications like wordcount.

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8.		<p>Install Hadoop single node cluster and run simple applications like wordcount.</p>		



EX.NO:1

DATE:

Install Virtualbox / VMware Workstation with different flavours of linux or windows OS on top of windows 7 or 8.

Aim:

To Install Virtualbox / VMware Workstation with different flavours of linux or windows OS on top of windows 7 or 8.

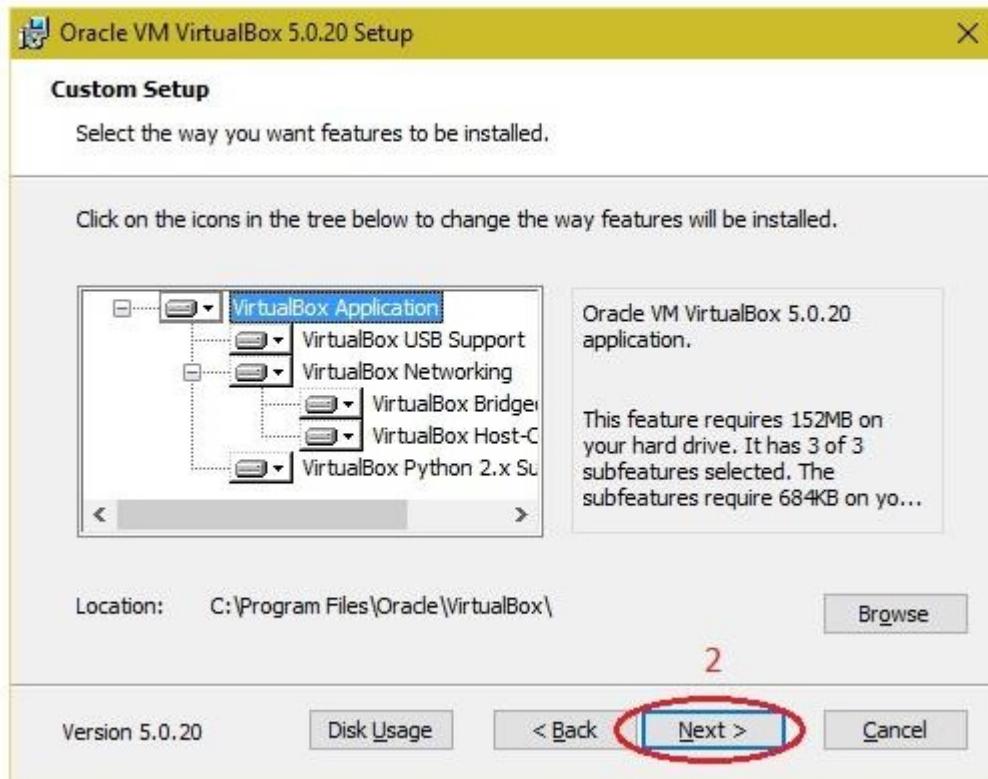
PROCEDURE:

Steps to install VirtualBox:

1. Download the Virtualbox .exe file and click the .exe file... and select next button..



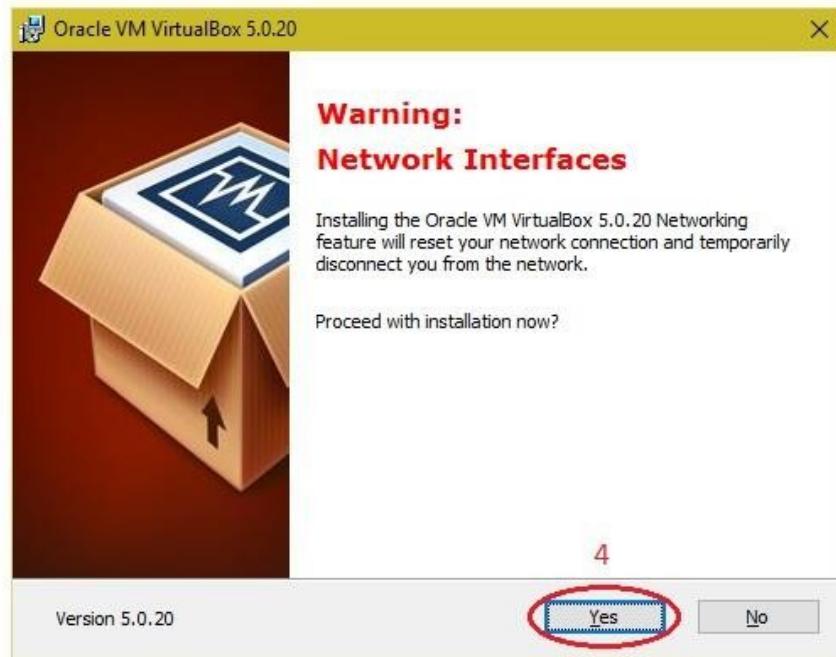
2. Click the next button..



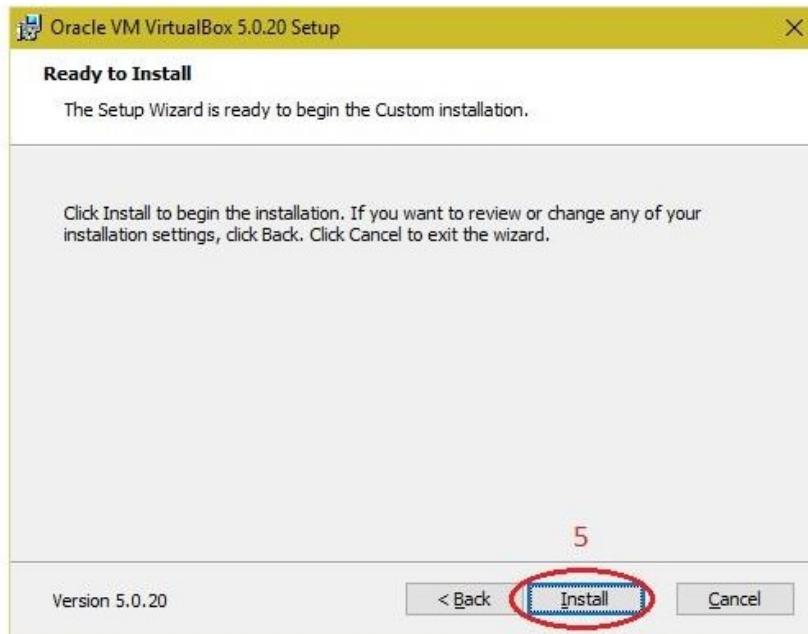
3. Click the next button



4. Click the YES button..



5. Click the install button...



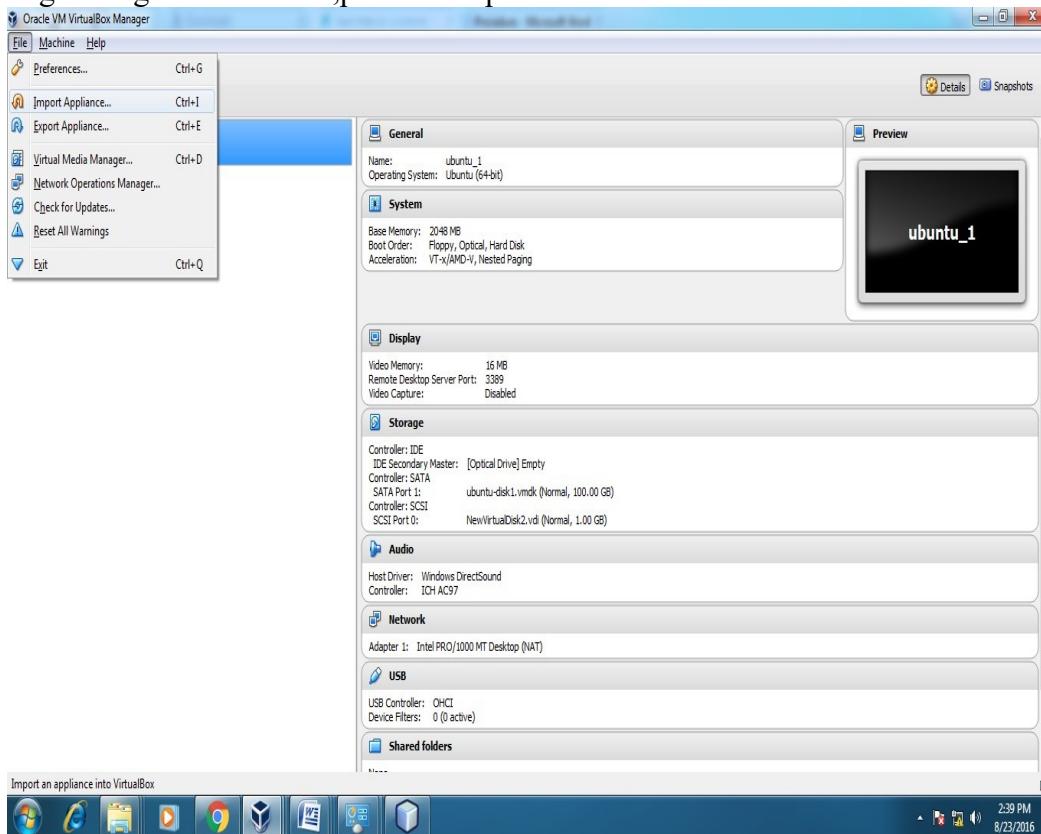
6. Then installation was completed.. the show virtualbox icon on desktop screen....

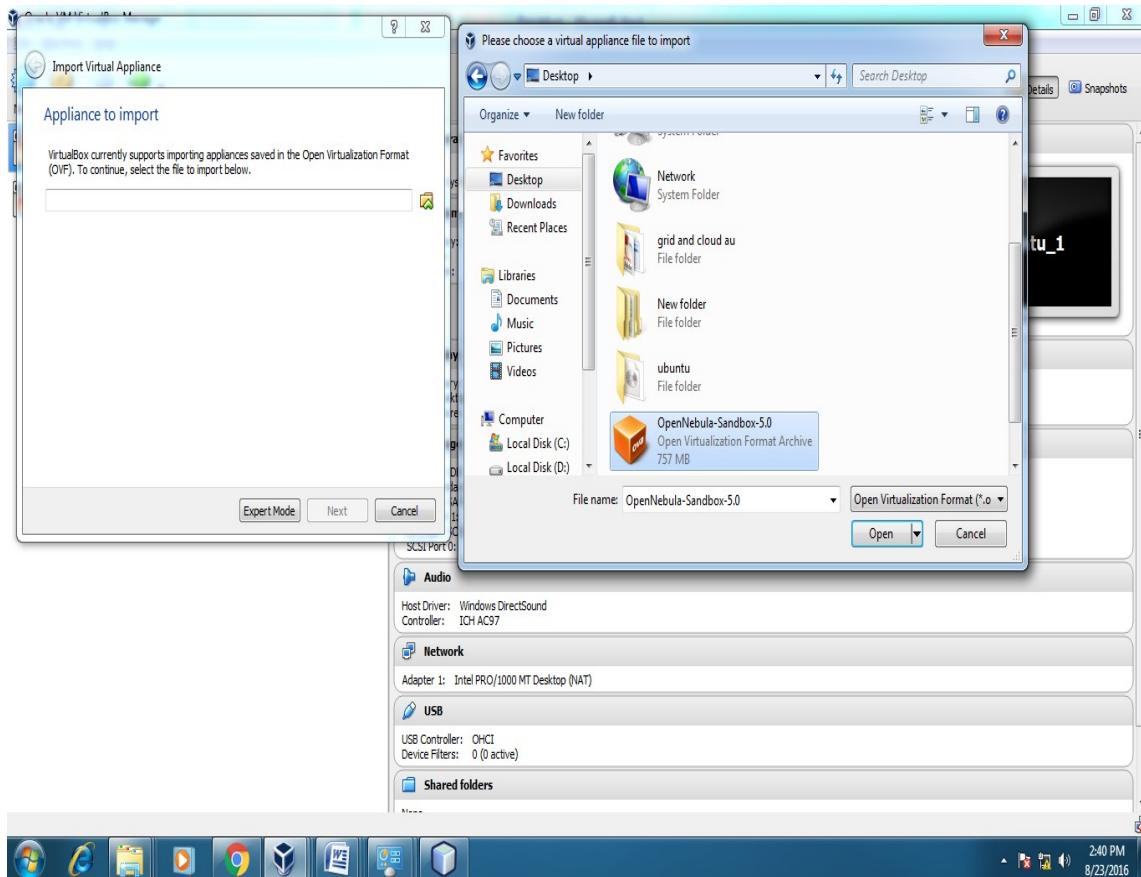


VirtualBox

StepstoimportOpennebulasandbox:

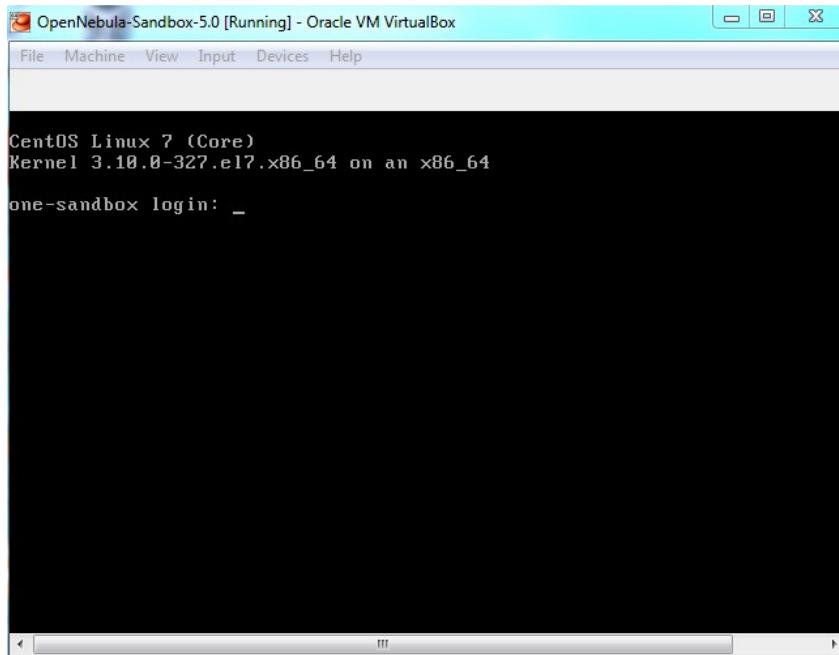
1. OpenVirtualbox
2. File→importAppliance
3. BrowseOpenNebula-Sandbox-5.0.ovaf file
4. Then gotosetting, selectUsband chooseUSB1.1
5. Then StarttheOpenNebula
6. Loginusingusername:root,password:opennebula





StepstocreateVirtualMachinethroughopennebula

1. OpenBrowser,typelocalhost:9869
2. Loginusingusername:oneadmin,password:opennebula
3. Clickoninstances,select VMsthenfollowthesteptostocreate Virtaulmachine
 - a. Expandthe+symbol
 - b. Selectuseroneadmin
 - c. ThenentertheVMname,no.ofinstance,cpu.
 - d. Thenclickoncreatebutton.
 - e. Repeatthesteptothec,Dforcreating morethanoneVMs.



OpenNebula-Sandbox-5.0 [Running] - Oracle VM VirtualBox

File Machine View Input Devices Help

CentOS Linux 7 (Core)
Kernel 3.10.0-327.el7.x86_64 on an x86_64
one-sandbox login: _

K.Ramakrishnan Group Or OpenNebula Sunstone Lo X

localhost:9869

OpenNebula

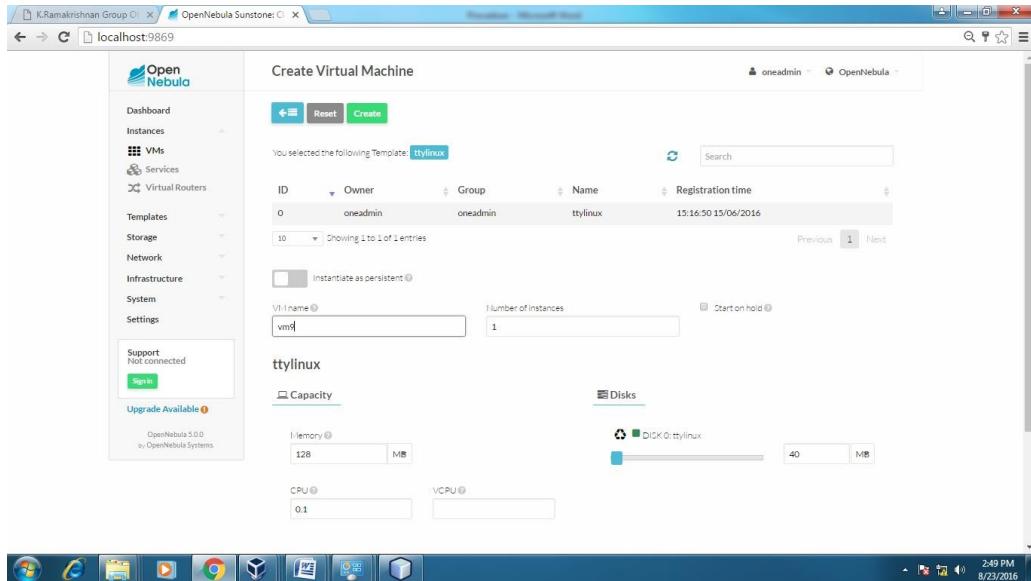
Username
oneadmin

Password

Keep me logged in

OpenNebula 5.0.0 by OpenNebula Systems .

2:48 PM 8/23/2016



APPLICATIONS:

There are various applications of cloud computing in today's network world. Many search engines and

social websites are using the concept of cloud computing like www.amazon.com, hotmail.com, facebook.com, linkedin.com etc. The advantages of cloud computing in context to scalability is like reduced risk, low cost testing, ability to segment the customer base and auto-scaling based on application load.

RESULT:

Thus the procedure to run the virtual machine of different configuration.

EX.NO:2

DATE:

**Install a C compiler in the virtual machine created using virtual box
and execute Simple Programs**

Aim:

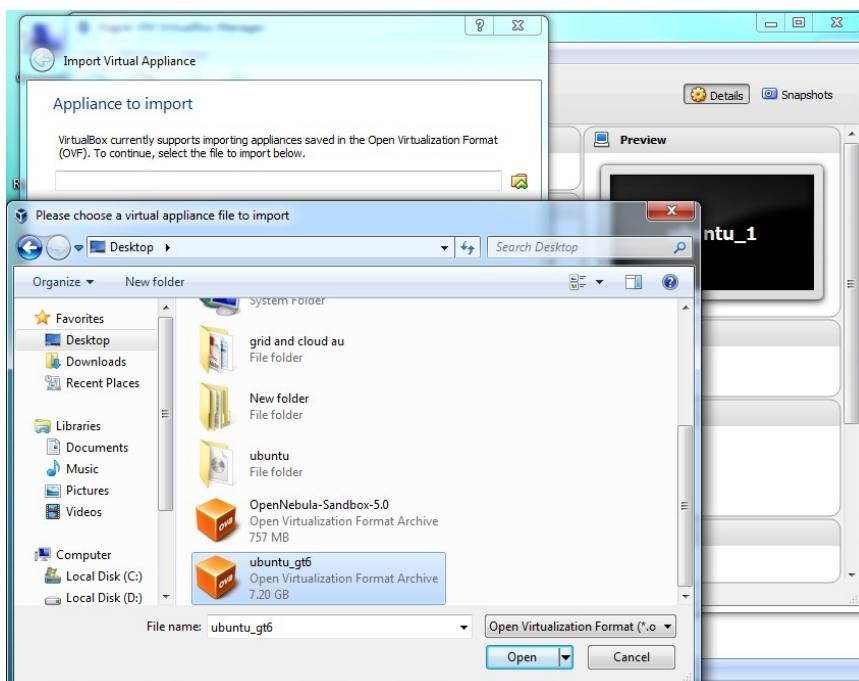
To Install a C compiler in the virtual machine created using
execute Simple Programs`

virtualbox and

PROCEDURE:

Steps to import.ovf file:

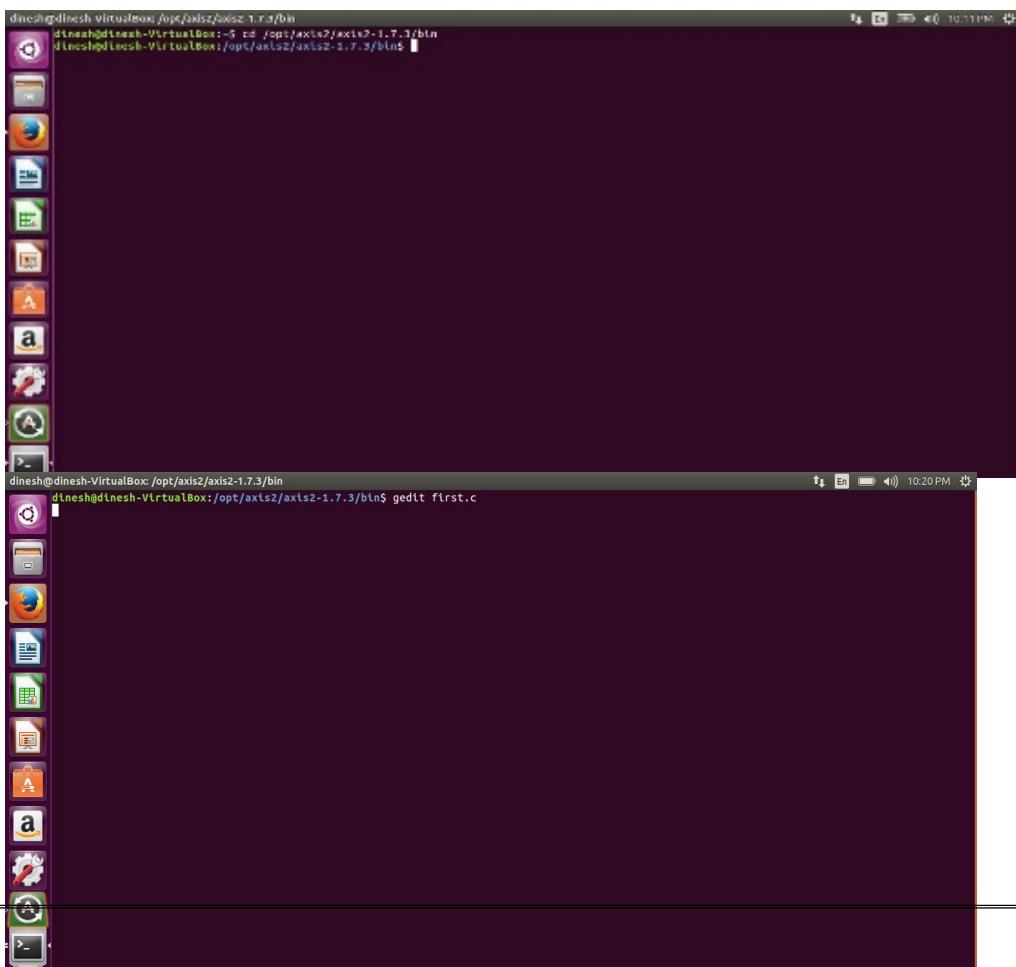
1. Open Virtualbox
2. File → import Appliance
3. Browse ubuntu_gt6.ovf file
4. Then go to setting, select Usb and choose USB1.1
5. Then Start the ubuntu_gt6
6. Login using username: dinesh, password: 99425.



Stepsto runcprogram:

1. Opentheterminal
2. Typecd/opt/axis2/axis2-1.7.3/binthenpressenter
3. gedithello.c
4. gcchello.c
5. ./a.out

1. Typecd/opt/axis2/axis2-1.7.3/binthenpressenter



```
dineshdinesh@virtualbox: /opt/axis2/axis2-1.7.3/bin
dineshdinesh@virtualbox: ~ cd /opt/axis2/axis2-1.7.3/bin
dineshdinesh@virtualbox:/opt/axis2/axis2-1.7.3/bin$
```



```
dineshdinesh@virtualbox: /opt/axis2/axis2-1.7.3/bin
dineshdinesh@virtualbox:/opt/axis2/axis2-1.7.3/bin$ gedit first.c
```

2. Typegeditfirst.c

3. Typethec program

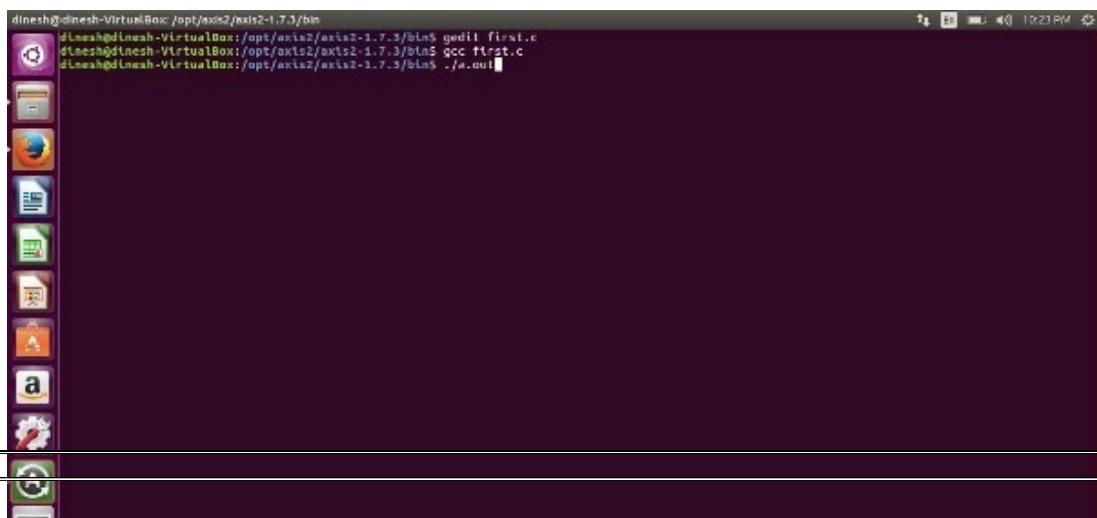


The screenshot shows a Gedit window titled "First.c (~) - gedit". The code in the editor is:

```
#include<stdio.h>
#include<conio.h>
void main()
{
    int a;
    clrscr();
    printf("Enter the number to find Even Or Not");
    scanf("%d",&a);
    if(a%2==0)
        printf("The Entered number is Even");
    else
        printf("The Entered number is Odd");
}
```

The status bar at the bottom indicates "Saving file '/home/dinesh/first.c'...".

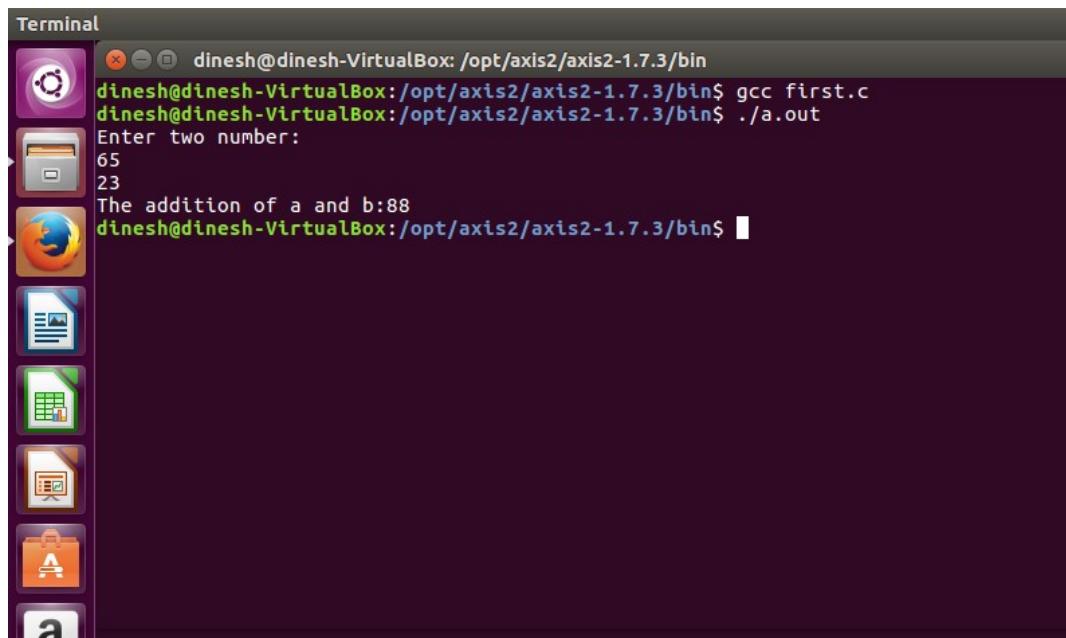
4. RunningtheCprogram



The screenshot shows a terminal window with the following command history:

```
dineshd@dinesh-VirtualBox:~/opt/axis2/axis2-1.7.3/bin$ gedit first.c
dineshd@dinesh-VirtualBox:~/opt/axis2/axis2-1.7.3/bin$ gcc first.c
dineshd@dinesh-VirtualBox:~/opt/axis2/axis2-1.7.3/bin$ ./a.out
```

4. Displaytheoutput:



The screenshot shows a Linux desktop environment with a terminal window open. The terminal window title is "Terminal". The terminal content is as follows:

```
dinesh@dinesh-VirtualBox: /opt/axis2/axis2-1.7.3/bin
dinesh@dinesh-VirtualBox: /opt/axis2/axis2-1.7.3/bin$ gcc first.c
dinesh@dinesh-VirtualBox: /opt/axis2/axis2-1.7.3/bin$ ./a.out
Enter two number:
65
23
The addition of a and b:88
dinesh@dinesh-VirtualBox: /opt/axis2/axis2-1.7.3/bin$
```

The desktop interface includes a dock on the left containing icons for the Dash, Home, File Manager, Firefox, LibreOffice Writer, LibreOffice Calc, LibreOffice Impress, and a terminal icon.

APPLICATIONS:

Simplyrunningallprogramsingridenvironment.

RESULT:

ThusthesimpleCprograms executedsuccessfully.

EX.NO:3

DATE:

Install Google App Engine. Create *hello world* app and other simple webapplicationsusingpython/java.

Aim:

To Install Google App Engine. Create *hello world* app and other simple webapplicationsusingpython/java.

Procedure:

1. InstallGooglePluginforEclipse

Read this guide – [how to install Google Plugin for Eclipse](#). If you install the Google App EngineJava SDK together with “**Google Plugin for Eclipse**“, then go to step 2, Otherwise, get the [GoogleAppEngineJava SDK](#)andextractit.

2. CreateNewWebApplicationProject

InEclipses toolbar,clickontheGoogleicon, andselect“**New Web Application Project...**”

Figure–New Web Application Project

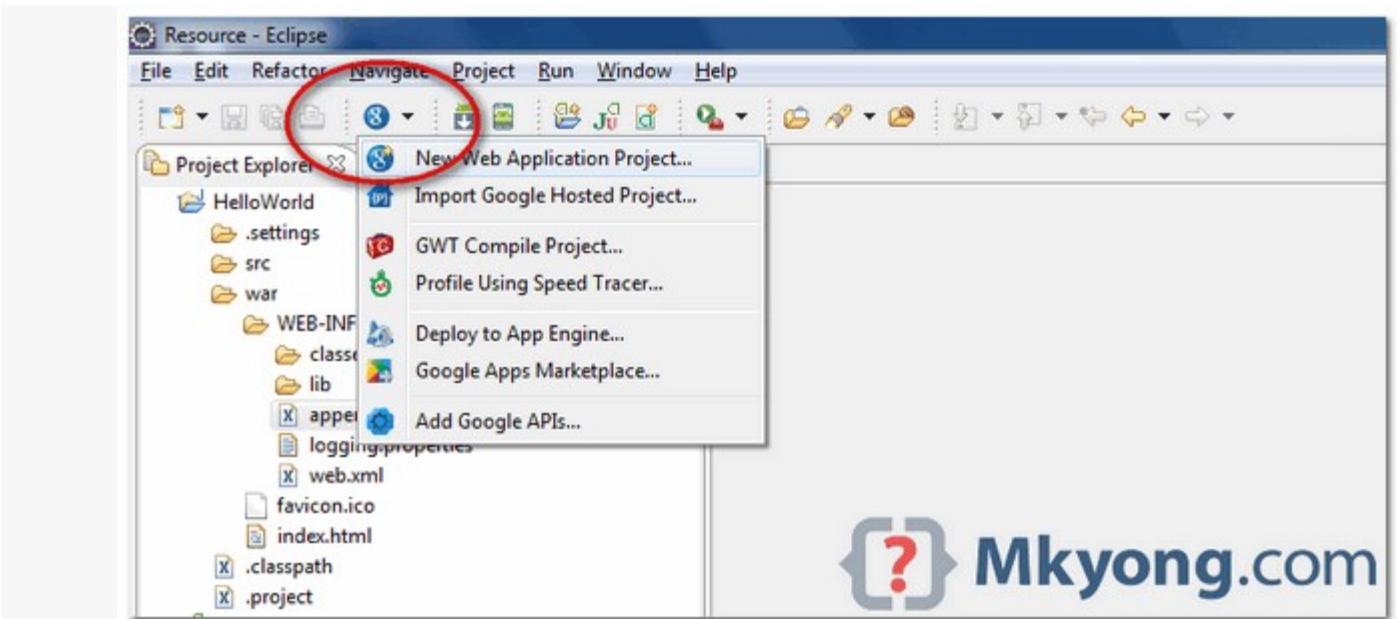
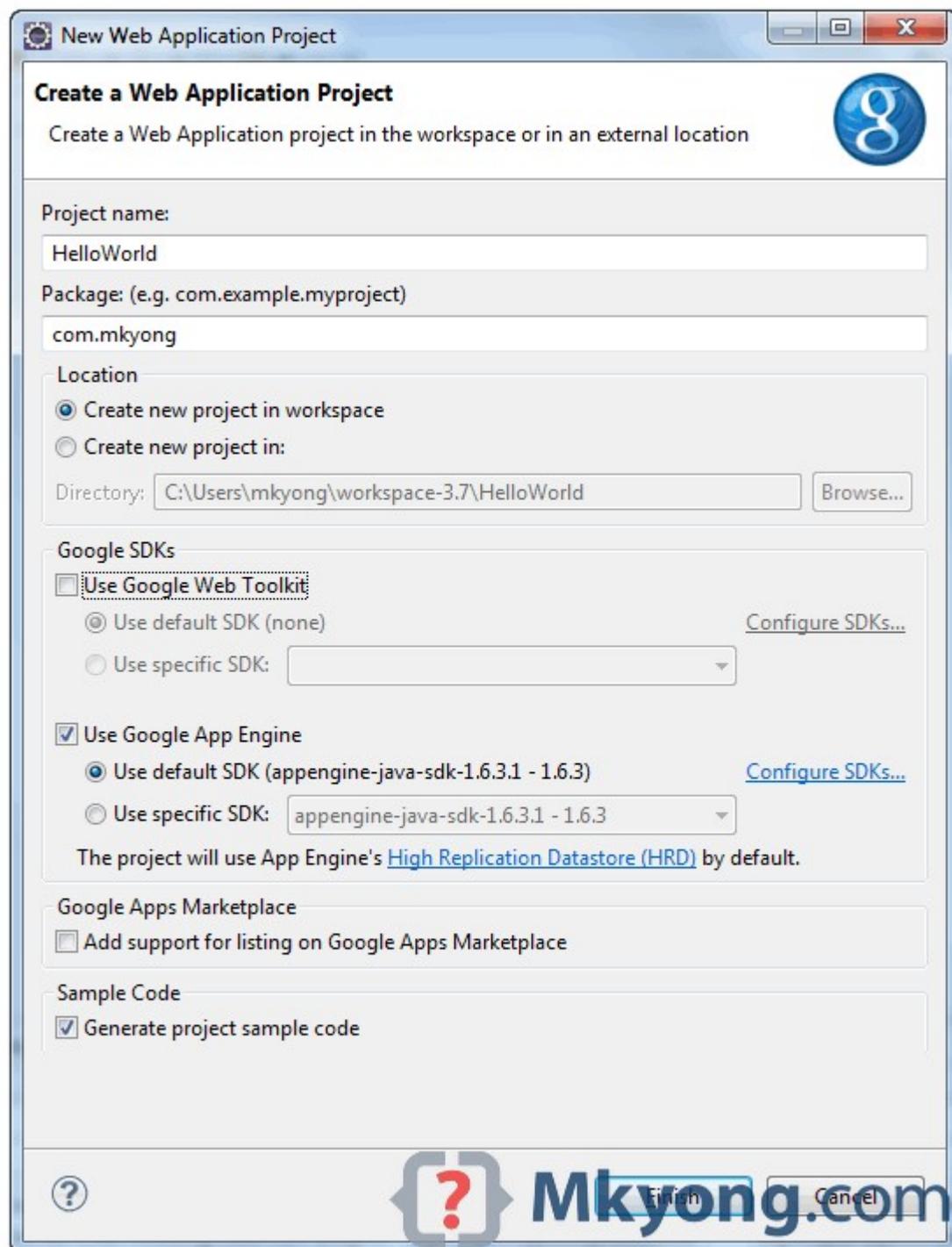


Figure – Deselect the “**Google Web Toolkit**”, and link your GAE Java SDK via the “**configureSDK**”link.



Click finished, Google Plugin for Eclipse will generate a sample project automatically.

3. HelloWorld

Review the generated project directory.



Nothing special, a standard Java web project structure.

HelloWorld/

src/

...Java source

code...META-INF/

...other

configuration...war/

...JSPs, images, data

files...WEB-INF/
...appconfiguration...

```
lib/
...JARs for
libraries...classes/
...compiledclasses...
```

Copy

The extra is this file “appengine-web.xml“, Google App Engine need this to run and deploy the application.

File:appengine-web.xml

```
<?xmlversion="1.0"encoding="utf-8"?>
<appengine-web-appxmlns="http://appengine.google.com/ns/1.0">
<application></application>
<version>1</version>

<!--Configurejava.util.logging-->
<system-properties>
  <propertyname="java.util.logging.config.file"value="WEB-INF/logging.properties"/>
</system-properties>

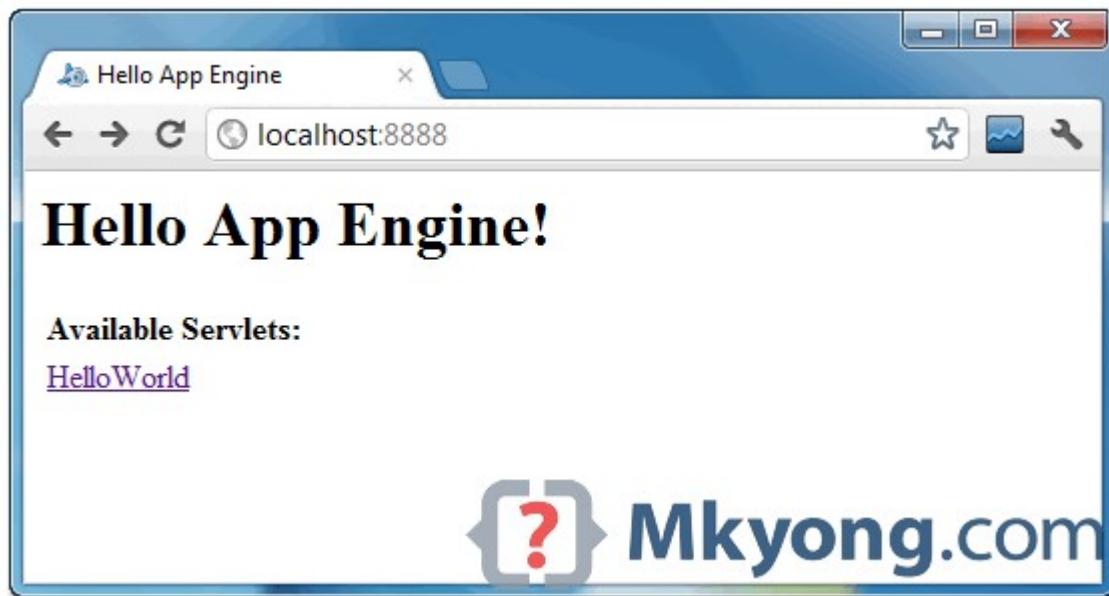
</appengine-web-
app>Copy
```

4. Runitlocal

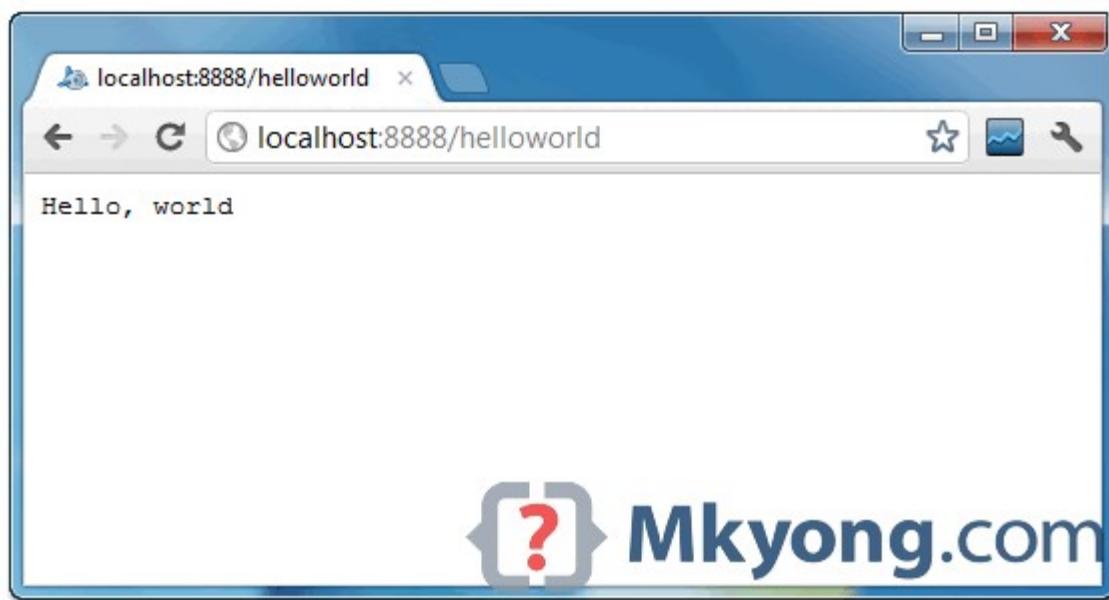
Rightclickonthe projectandrunas“WebApplication“.

Eclipseconsole:

```
//...
INFO:Theserverisrunningathttp://localhost:8888/
30 Mac 2012 11:13:01 PM com.google.appengine.tools.development.DevAppServerImpl
startINFO:Theadminconsoleisrunningathttp://localhost:8888/_ah/admin
Copy
AccessURLhttp://localhost:8888/,seeoutput
```



and also the helloworld servlet – <http://localhost:8888/helloworld>



5. Deploy to Google App Engine

Register an account on <https://appengine.google.com/>, and create an application ID for your web application.

In this demonstration, I created an application ID, named “mkyong123”, and put it in appengine-web.xml.

File:appengine-web.xml

```

<?xml version="1.0" encoding="utf-8"?>
<appengine-web-app xmlns="http://appengine.google.com/ns/1.0">
<application>mkyong123</application>
<version>1</version>

<!--Configurejava.util.logging-->
<system-properties>
  <property name="java.util.logging.config.file" value="WEB-INF/logging.properties"/>
</system-properties>

</appengine-web-
app>Copy
To deploy, see following steps:

```

Figure 1.1 – Click on GAE deploy button on the toolbar.

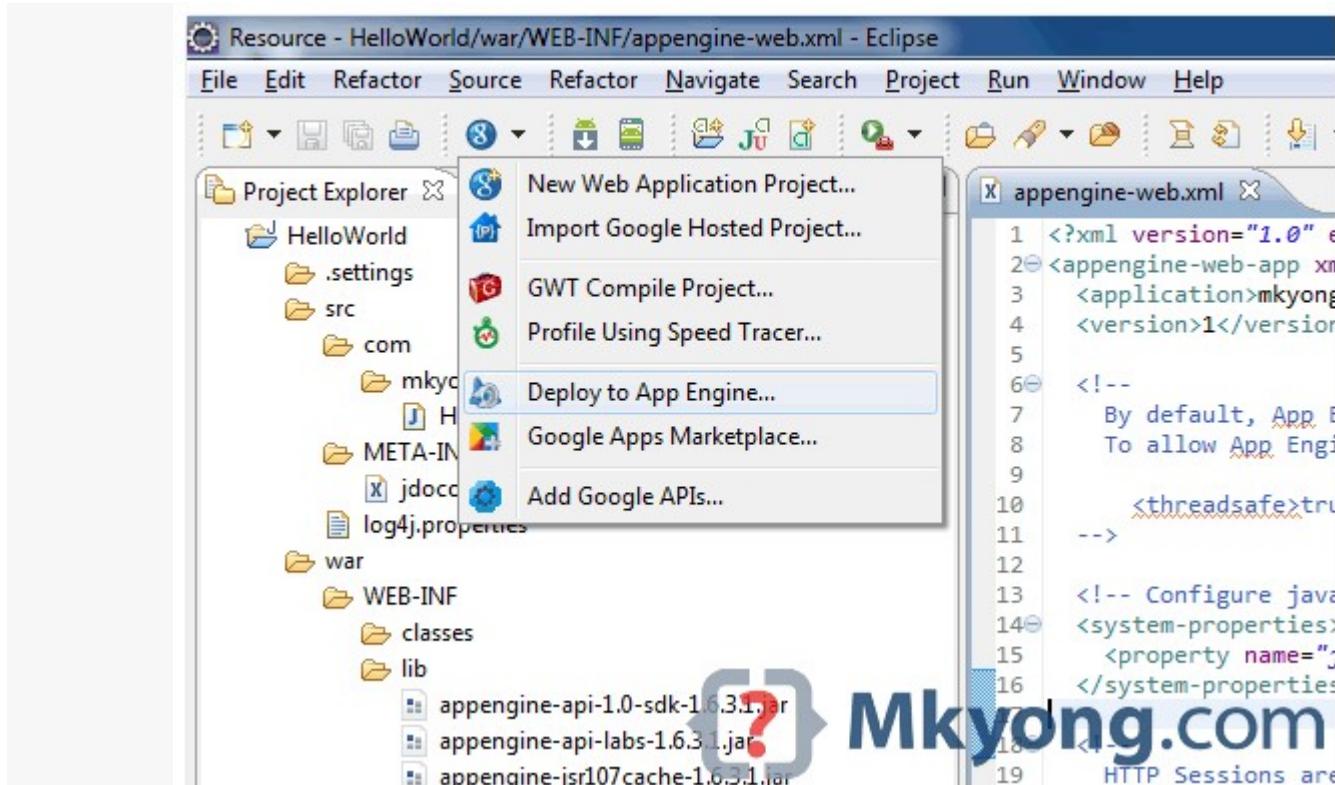


Figure 1.2 – Sign in with your Google account and click on the Deploy button.

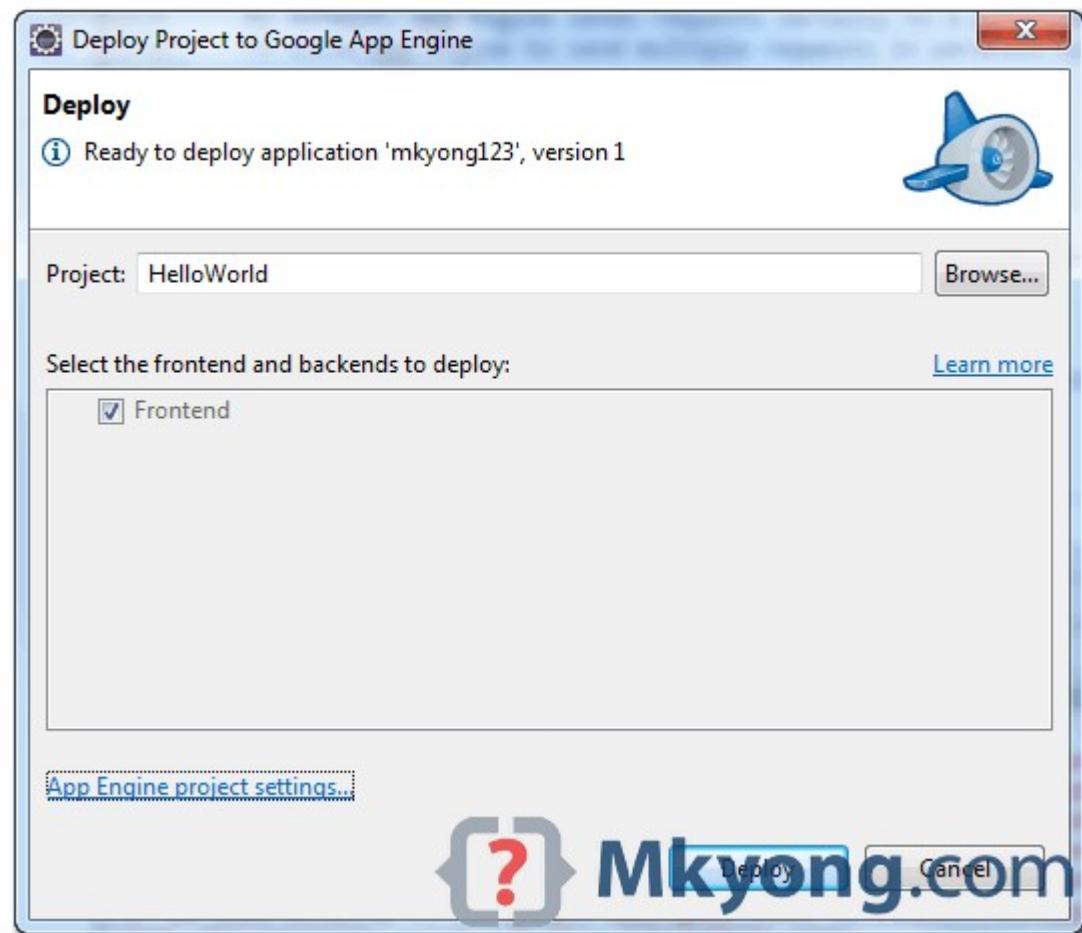


Figure 1.3 – If everything is fine, the hello world web application will be deployed to this URL – <http://mkyong123.appspot.com/>



Result:

Thus the simple application was created successfully.

EX.NO:5

DATE:

5. Simulate a cloud scenario using CloudSim and run a scheduling algorithm that is not present in CloudSim.
-

Aim:

To simulate a cloud scenario using CloudSim and run a scheduling algorithm that is not present in CloudSim.

Steps:

How to use CloudSim in Eclipse

CloudSim is written in Java. The knowledge you need to use CloudSim is basic Java programming and some basics about cloud computing. Knowledge of programming IDEs such as Eclipse or NetBeans is also helpful. It is a library and, hence, CloudSim does not have to be installed. Normally, you can unpack the downloaded package in any directory, add it to the Java classpath and it is ready to be used. Please verify whether Java is available on your system.

To use CloudSim in Eclipse:

1. Download CloudSim installable files from <https://code.google.com/p/cloudsim/downloads/listandunzip>
2. Open Eclipse
3. Create a new Java Project: File-> New
4. Import an unpacked CloudSim project into the new Java Project

The first step is to initialise the CloudSim package by initialising the CloudSim library, as follows

```
CloudSim.init(num_user, calendar, trace_flag)
```

5. Data centres are the resource providers in CloudSim; hence, creation of datacentres is a second step. To create Datacenter, you need the Datacenter Characteristics object that stores the properties of a datacentre such as architecture, OS, list of machines, allocation policy that covers the time or space shared, the timezone and its price:

```
Datacenter datacenter9883 = new Datacenter(name, characteristics,  
newVmAllocationPolicySimple(hostList), s
```

6. The third step is to create a broker:

```
DatacenterBroker broker = createBroker();
```

7. The fourth step is to create one virtual machine unique ID of the VM, userId ID of the VM's owner, mips, number Of Pes amount of CPUs, amount of RAM, amount of bandwidth, amount of storage, virtual machine monitor, and cloudlet Scheduler policy for cloudlets:

```
Vm vm = newVm(vmid, brokerId, mips, pesNumber, ram, bw, size, vmm, new  
CloudletSchedulerTimeShared())
```

8. Submit the VM list to the broker:

```
broker.submitVmList(vmlist)
```

9. Create a cloudlet with length, filesize, outputsize, and utilisation model:

```
Cloudlet cloudlet = newCloudlet(id, length, pesNumber, fileSize, outputSize, utilizationModel, utilizationMode)
```

10. Submit the cloudlet list to the broker:

```
broker.submitCloudletList(cloudletList)
```

Sample Output from the Existing

Example: Starting

CloudSim Example 1...

4. Use GAE launcher to launch the web applications.

Aim:

To Use GAE launcher to launch the web applications.

Steps:

Making your First Application

Now you need to create a simple application. We could use the "+" option to have the launcher make us an application—but instead we will do it by hand to get a better sense of what is going on.

Make a folder for your Google App Engine applications. I am going to make the Folder on my Desktop called “**apps**”—the path to this folder is:

C:\Documents and Settings\csev\Desktop\apps

And then make a sub-folder in within apps called “ae-01-trivial”—the path to this folder would be:

C:\Documents and Settings\csev\Desktop\apps\ae-01-trivial

Using a text editor such as JEdit (www.jedit.org), create a file called app.yaml in the ae-01-trivial folder with the following contents:

```
application: ae-01-
  trivialversion: 1
  runtime: pythonapi
  api_version: 1
  handlers:
    - url: /.*
      script: index.py
```

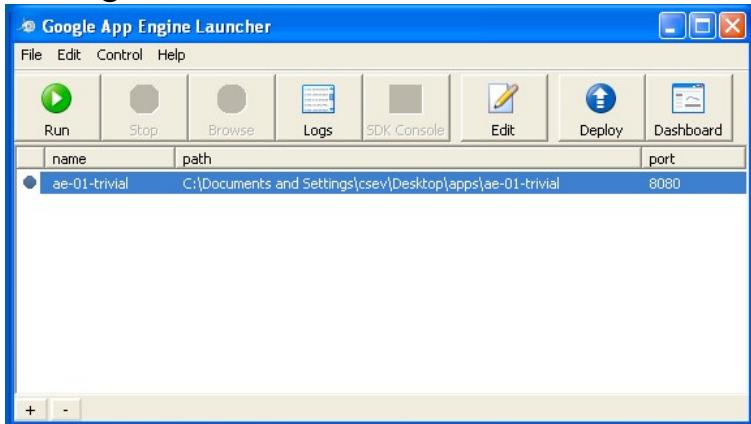
Note: Please do not copy and paste these lines into your text editor—you might end up with strange characters—simply type them into your editor.

Then create a file in the ae-01-trivial folder called index.py with three lines in it:

```
print 'Content-Type: text/html'
```

```
text/plain'print''  
print'HellothereChuck'
```

Then start the GoogleAppEngineLauncher program that can be found under Applications. Use the File->Add Existing Application command and navigate to the apps directory and select the ae-01-trivial folder. Once you have added the application, select it so that you can control the application using the launcher.



Once you have selected your application and press Run. After a few moments your

application will start and the launcher will show a little green icon next to your application. Then press Browse to open a browser pointing at your application which is running at <http://localhost:8080/>

Paste <http://localhost:8080> into your browser and you should see your application as follows:



Just for fun, edit the index.py to change the name "Chuck" to your own name and press Refresh in the browser to verify your updates.

Watching the Log

You can watch the internal log of the actions that the web server is performing when you are interacting with your application in the browser.

Select your application in the Launcher and press the Logs button to bring up a log window:

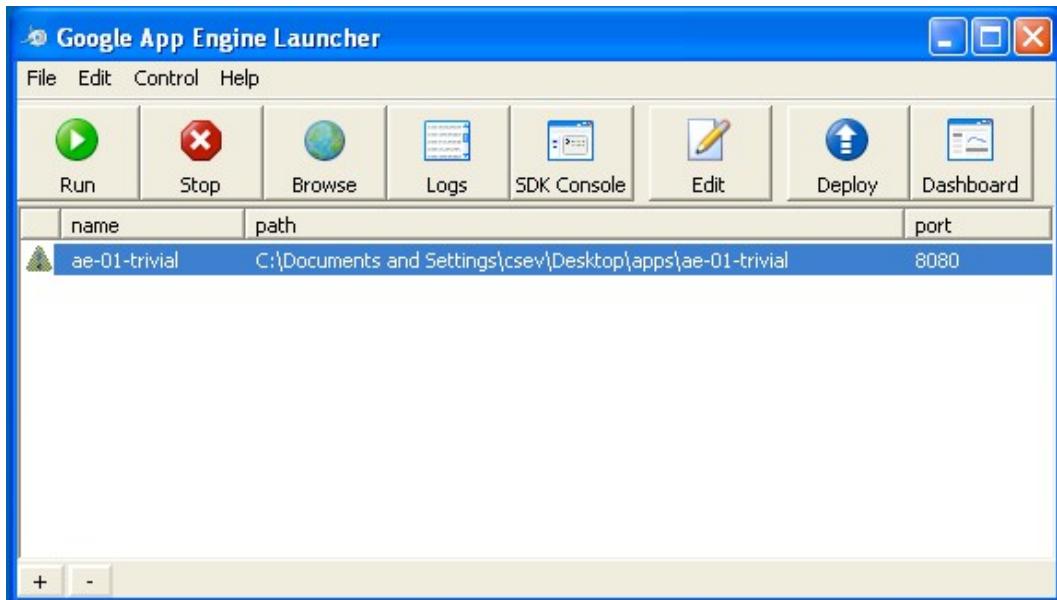
A screenshot of a window titled "Log Console (ae-01-trivial)". The window contains a scrollable text area displaying log messages. The log output is as follows:

```
WARNING 2010-03-13 18:03:13,796 datastore_file_stub.py:623] Could not read
datastore data from c:\docume~1\csev\locals~1\temp\dev_appserver.datastore
WARNING 2010-03-13 18:03:13,796 dev_appserver.py:3581] Could not initialize
images API; you are likely missing the Python "PIL" module. ImportError: No module
named _imaging
INFO    2010-03-13 18:03:13,828 dev_appserver_main.py:399] Running application
ae-01-trivial on port 8080: http://localhost:8080
INFO    2010-03-13 18:03:24,717 dev_appserver.py:3246] "GET / HTTP/1.1" 200 -
INFO    2010-03-13 18:03:24,733 dev_appserver_index.py:205] Updating C:\Documents
and Settings\csev\Desktop\apps\ae-01-trivial\index.yaml
INFO    2010-03-13 18:03:24,967 dev_appserver.py:3246] "GET / HTTP/1.1" 200 -
2010-03-13 13:03:30 (Process exited with code -1)
```

Each time you press Refresh in your browser –
you can see it retrieving the output with a GET request.

DealingWithErrors

With two files to edit, there are two general categories of errors that you may encounter. If you make a mistake on the app.yaml file, the App Engine will not start and your launcher will show a yellow icon near your application:



To get more detail on what is going wrong, take a look at the log for the application:

A screenshot of the Log Console window for the application "ae-01-trivial". The title bar says "Log Console (ae-01-trivial)". The log output is as follows:

```
invalid object:  
Unknown url handler type.  
<URLMap  
    static_dir=None  
    secure=default  
    script=None  
    url=/*  
    static_files=None  
    upload=None  
    mime_type=None  
    login=optional  
    require_matching_file=None  
    auth_fail_action=redirect  
    expiration=None  
    >  
in "C:\Documents and Settings\csev\Desktop\apps\ae-01-trivial\app.yaml", line 8,  
column 1
```

The log shows an error message about an invalid URL handler type, specifically mentioning the "static_dir" field in the YAML configuration.

In this instance—the mistake is mis-indenting the last line in the app.yaml (line 8). If you make a syntax error in the index.py file, a Python traceback error will appear in our browser.

The screenshot shows a Windows Internet Explorer window with the URL <http://localhost:8080/>. The page content displays a stack trace from the Google App Engine development server. The error message is:

```
Traceback (most recent call last):
  File "C:\Program Files\Google\google_appengine\google\appengine\tools\dev_appserver.py", line 149, in Dispatch
    self.Dispatch(dispatcher, self.rfile, outfile, env_dict)
  File "C:\Program Files\Google\google_appengine\google\appengine\tools\dev_appserver.py", line 149, in Dispatch
    base_env_dict=env_dict)
  File "C:\Program Files\Google\google_appengine\google\appengine\tools\dev_appserver.py", line 149, in Dispatch
    base_env_dict=base_env_dict)
  File "C:\Program Files\Google\google_appengine\google\appengine\tools\dev_appserver.py", line 149, in Dispatch
    self._module_dict)
  File "C:\Program Files\Google\google_appengine\google\appengine\tools\dev_appserver.py", line 149, in Dispatch
    reset_modules = exec_script(handler_path, cgi_path, hook)
  File "C:\Program Files\Google\google_appengine\google\appengine\tools\dev_appserver.py", line 149, in Dispatch
    handler_path, cgi_path, import_hook)
  File "C:\Program Files\Google\google_appengine\google\appengine\tools\dev_appserver.py", line 149, in Dispatch
    module_code = compile(source_file.read(), cgi_path, 'exec')
  File "C:\Documents and Settings\csev\Desktop\apps\ae-01-trivial\index.py", line 3
    print 'Hello, World!
                                         ^
SyntaxError: EOL while scanning single-quoted string
```

The error you need to see is likely to be the last few lines of the output—in this case I made a Python syntax error online one of our one-line application.

Reference: http://en.wikipedia.org/wiki/Stack_trace

When you make a mistake in the app.yaml file—
you must fix the mistake and attempt to start the application again.

If you make a mistake in a file like index.py, you can simply fix the file and press refresh in your browser—the there is no need to restart the server.

Shutting Down the Server

To shutdown the server, use the Launcher, select your application and press the Stop button

Result:

Thus the GAE web application was created.

6.Find a procedure to transfer the files from one virtual machine to another virtual machine.

Aim:

To Find a procedure to transfer the files from one virtual machine to another virtual machine.

Steps:

1. You can copy few (or more) lines with *copy & paste* mechanism.
For this you need to share clipboard between host OS and guest OS, installing Guest Addition on both the virtual machines (probably setting *bidirectional* and restarting them). You *copy* from *guest OS* in the clipboard that is shared with the *host OS*.
Then you paste from the host OS to the second guest OS.
2. You can enable drag and drop too with the same method (Click on themachine,settings,general,advanced,draganddrop: set to *bidirectional*)
3. You can have common *Shared Folders* on both virtual machines and use one of the directory shared as buffer to copy.
Installing Guest Additions you have the possibility to set Shared Folders too. As you put a file in a shared folder from *host OS* or from *guest OS*, it is immediately visible to the other. (Keep in mind that can arise some problems for date/time of the files when there are different clock settings on the different virtual machines).
If you use the same folder shared on more machines you can exchange files directly copying them in this folder.
4. You can use usual method to copy files between 2 different computer with client-server application. (e.g. `scp` with `sshd` active for linux, `winscp`... you can get some info about SSH server e.g. [here](#))
You need an active server (`sshd`) on the receiving machine and a client on the sending machine. Of course you need to have the authorization setted (via password or, better, via an automatic authentication method).
Note: many Linux/Ubuntu distribution install `sshd` by default: you can see if it is running with `pgrep sshd` from a shell. You can install with `sudo apt-get install openssh-server`.
5. You can mount part of the file system of a virtual machine via NFS

or SSHFS on the other, or you can share file and directory with Samba. You may find interesting the article [Sharing files between guest and host](#)

host without VirtualBox shared folders with detailed step by step instructions.

You should remember that you are dialling with a little network of machines with different operating systems, and in particular:

- Each virtual machine has its own operating system running on and acts as a physical machine.
- Each virtual machine is an instance of a program *owned* by an *user* in the hosting operating system and should undergo the restrictions of the user in the *hosting OS*.

E.g Let we say that Hastur and Meow are users of the hosting machine, but they did not allow each other to see their directories (no read/write/execute authorization). When each of them run a virtual machine, for the hosting OS those virtual machine are two normal programs owned by Hastur and Meow and cannot see the private directory of the other user. This is a restriction due to the *hosting OS*. It's easy to overcome it: it's enough to give authorization

to read/write/execute to a directory or to choose a different directory in which both users can read/write/execute.

- Windows likes mouse and Linux fingers.:-)

I mean I suggest you to enable *Drag & drop* to be cosy with the Windows machines and the *Sharedfolders* or to be cosy with Linux.

When you will need to be fast with Linux you will feel the need of ssh-keygen and

to generate once SSH Keys to copy files on/from a remote machine without writing password anymore. In this way it functions bash auto-completion remotely too!

PROCEDURE:

Steps:

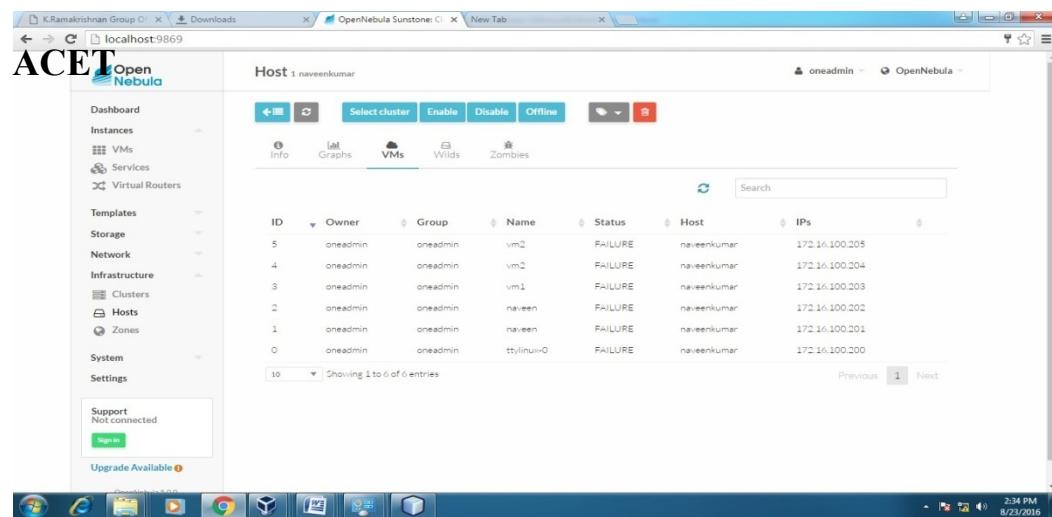
1. Open Browser, type localhost:9869
2. Login using username: oneadmin, password: opennebula
3. Then follow the steps to migrate VMs
 - a. Click on infrastructure
 - b. Select clusters and enter the cluster name
 - c. Then select host tab, and select all host
 - d. Then select Vnet tab, and select all vnet
 - e. Then select datastores tab, and select all datastores
 - f. And then choose host under infrastructure tab
 - g. Click on + symbol to add new host, name the host then click on create.

4. on instances, select VMs to migrate then follow the steps
 - a. Click on 8th icon, the dropdown list display
 - b. Select migrate on that, the popup window display

- c. On that select the target host to migrate then click on migrate.

Before

migrationHost:S



ID	Owner	Group	Name	Status	Host	IPs
5	oneadmin	oneadmin	vm2	FAILURE	naveenkumar	172.16.100.205
4	oneadmin	oneadmin	vm2	FAILURE	naveenkumar	172.16.100.204
3	oneadmin	oneadmin	vm1	FAILURE	naveenkumar	172.16.100.203
2	oneadmin	oneadmin	naiveen	FAILURE	naveenkumar	172.16.100.202
1	oneadmin	oneadmin	naiveen	FAILURE	naveenkumar	172.16.100.201
0	oneadmin	oneadmin	ttylinuxv0	FAILURE	naveenkumar	172.16.100.200

Host:one-sandbox

OpenNebula Sunstone - localhost:9869

Host 0 one-sandbox

oneadmin - OpenNebula -

Dashboard Instances Templates Storage Network Infrastructure System Settings Support Upgrade Available

VMs Services Virtual Routers Clusters Hosts Zones

Info Graphs VMs Wlids Zombies

ID Owner Group Name Status Host IPs

ID	Owner	Group	Name	Status	Host	IPs
7	oneadmin	oneadmin	vms	RUNNING	one-sandbox	172.16.100.207
6	oneadmin	oneadmin	vms	RUNNING	one-sandbox	172.16.100.206

Showing 1 to 2 of 2 entries

Search

2:34 PM 8/23/2016

OpenNebula Sunstone - localhost:9869

VMs

oneadmin - OpenNebula -

Migrate Virtual Machine

VM 6 vms is currently running on Host one-sandbox
VM 7 vms is currently running on Host one-sandbox

Select a Host

Please select a Host from the list

ID Name Cluster RVMs Allocated CPU Allocated MEM Status

ID	Name	Cluster	RVMs	Allocated CPU	Allocated MEM	Status
2	raa	default	0	0/0	0KB/-	RETRY
1	naveenkumar	rama	6	62/0	441B/-	ERROR
0	one-sandbox	rama	2	20/100(20%)	41B/741B(1%)	ON

Showing 1 to 3 of 3 entries

Search

Advanced Options Migrate

2:35 PM 8/23/2016

The screenshot shows the OpenNebula Sunstone web interface for managing virtual machines. The left sidebar contains navigation links for Dashboard, Instances (VMs, Services, Virtual Routers), Templates, Storage, Network, Infrastructure (Clusters, Hosts, Zones), System, and Settings. A support section indicates 'Not connected' and has a 'Sign in' button. A message 'Upgrade Available' is also present. The main content area is titled 'VMs' and displays a table of virtual machines. The table columns are: ID, Owner, Group, Name, Status, Host, and IPs. The data shows 8 entries:

ID	Owner	Group	Name	Status	Host	IPs
7	oneadmin	oneadmin	vm8	SAVE	naveenkumar	172.16.100.207
6	oneadmin	oneadmin	vm8	SAVE	naveenkumar	172.16.100.206
5	oneadmin	oneadmin	vm2	FAILURE	naveenkumar	172.16.100.205
4	oneadmin	oneadmin	vm2	FAILURE	naveenkumar	172.16.100.204
3	oneadmin	oneadmin	vm1	FAILURE	naveenkumar	172.16.100.203
2	oneadmin	oneadmin	navneen	FAILURE	naveenkumar	172.16.100.202
1	oneadmin	oneadmin	navneen	FAILURE	naveenkumar	172.16.100.201
0	oneadmin	oneadmin	ttylinux-0	FAILURE	naveenkumar	172.16.100.200

Below the table, status counts are displayed: 8 TOTAL, 2 ACTIVE, 0 OFF, 0 PENDING, and 6 FAILED. The bottom right corner shows the date and time: 2:36 PM, 8/23/2016.

After Migration:

K.Ramakrishnan Group

localhost:9869

OpenNebula Sunstone: C:\ New Tab

oneadmin OpenNebula

Hosts

ID	Name	Cluster	RVMs	Allocated CPU	Allocated MEM	Status
2	rea	default	0	0/0	0KB/-	ERROR
1	naveenkumar	rama	8	82/0	48MB/-	ERROR
0	one-sandbox	rama	0	0 / 100 (0%)	0KB / 741MB (0%)	ON

Showing 1 to 3 of 3 entries

3 TOTAL 1 ON 0 OFF 2 ERROR

Support Not connected

Sign in

Upgrade Available

Windows Taskbar: 2:36 PM 8/23/2016

Host:one-sandbox

K.Ramakrishnan Group

localhost:9869

OpenNebula Sunstone: C:\ New Tab

oneadmin OpenNebula

Host one-sandbox

Info Graphs VMs Wilds Zombies

ID	Owner	Group	Name	Status	Host	IPs
----	-------	-------	------	--------	------	-----

There is no data available

Showing 0 to 0 of 0 entries

Previous Next

Windows Taskbar: 2:37 PM 8/23/2016

Host:SACET

The screenshot shows the OpenNebula Sunstone web interface. On the left, there's a sidebar with navigation links like Dashboard, Instances, Templates, Storage, Network, Infrastructure, System, and Settings. A message box indicates 'Support Not connected' and 'Upgrade Available'. The main area is titled 'Host 1 naveenkumar' and shows a table of VMs. The table has columns for ID, Owner, Group, Name, Status, Host, and IPs. There are 8 entries listed, all in 'FAILURE' status. The table includes a search bar and pagination controls. The bottom of the screen shows a taskbar with various icons and the system tray.

ID	Owner	Group	Name	Status	Host	IPs
7	oneadmin	oneadmin	vm8	FAILURE	naveenkumar	172.16.100.207
6	oneadmin	oneadmin	vm8	FAILURE	naveenkumar	172.16.100.206
5	oneadmin	oneadmin	vm2	FAILURE	naveenkumar	172.16.100.205
4	oneadmin	oneadmin	vm2	FAILURE	naveenkumar	172.16.100.204
3	oneadmin	oneadmin	vm1	FAILURE	naveenkumar	172.16.100.203
2	oneadmin	oneadmin	naveen	FAILURE	naveenkumar	172.16.100.202
1	oneadmin	oneadmin	naveen	FAILURE	naveenkumar	172.16.100.201
0	oneadmin	oneadmin	ttylinux-0	FAILURE	naveenkumar	172.16.100.200

APPLICATIONS:

Easily migrate your virtual machine from one pcto another.

Result:

Thus the file transfer between VM was successfully completed.....

7.Find a procedure to launch virtual machine using trystack (OnlineOpenstackDemoVersion)

Aim:

ToFindaproceduretolaunchvirtual machineusingtrystack.

Steps:

OpenStack is an open-sourcesoftwarecloudcomputingplatform.

OpenStack is primarily used for deploying an infrastructure as a service (IaaS)solution like Amazon Web Service (AWS). In other words, you can *make your own AWS* by using OpenStack. If you want to try out OpenStack, **TryStack** is the easiest and free way to do it.

In order to try OpenStack in TryStack, you must register yourself by joining **TryStack Facebook Group**. The acceptance of group needs a couple days because it's approved manually. After you have been accepted in the TryStack Group, you can log in TryStack.



TryStack.org Homepage

I assume that you already join to the Facebook Group and login to the dashboard. After you log into the TryStack, you will see the Compute Dashboard like:

The screenshot shows the 'Instance Overview' page of the OpenStack Dashboard. The top navigation bar includes tabs for 'AWS Management C...', 'Edit Post < Edward S...', 'Instance Overview - ...', and 'TryStack'. The main content area has a header 'Overview' and a section titled 'Limit Summary' with five pie charts. The charts show usage statistics for Instances (Used 1 of 3), VCPUs (Used 1 of 6), RAM (Used 2,048 of 8,192), Floating IPs (Used 1 of 1), and Security Groups (Used 1 of 10). Below this is a 'Usage Summary' section with a dropdown menu for selecting a time period.

OpenStackComputeDashboard

Overview: What we will do?

In this post, I will show you how to run an OpenStack instance. The instance will be accessible through the internet (have a public IP address). The final topology will like:

The screenshot shows the 'Network Topology' page of the OpenStack Dashboard. The top navigation bar includes tabs for 'AWS Management C...', 'Tutorial Creating Op...', 'Network Topology - ...', and 'TryStack: A Free Way T...'. The main content area has a header 'Network Topology' and a note: 'Resize the canvas by scrolling up/down with your mouse/trackpad on the topology. Pan around the canvas by clicking and dragging the space behind the topology.' Below this are buttons for 'Toggle labels', 'Toggle Network Collapse', 'Launch Instance', 'Create Network', and 'Create Router (Quota exceeded)'. On the left, there is a sidebar with sections for 'Project', 'Compute', 'Network', 'Object Store', and 'Identity'. The main canvas displays a network diagram with icons for a globe, a cloud, and a monitor. A tooltip for 'node1' provides details: ID: 72a2088c-7ce6-4a2e-bf13-c1eb2ac4b682, STATUS: ACTIVE, IP Addresses: 10.0.0.3, fcd207-dc37-45d3-a0ab-6189816491fa. Buttons for 'View Instance Details', 'Open Console', and 'Terminate Instance' are shown at the bottom of the tooltip.

Networktopology

As you see from the image above, the instance will be connected to a localnetwork and thelocalnetwork willbeconnected to internet.

Step 1:CreateNetwork

Network? Yes, thenetworkinhhereisourownlocalnetwork. So, yourinstanceswill be not mixed up with the others. You can imagine this as your own LAN(Local Area Network) inthe cloud.

1. Goto**Network>Networks**andthen click**CreateNetwork**.
2. In**Networktab**,fill**NetworkName**forexampleinternalandthenclick**Next**.
3. In **Subnettab**,
 1. Fill **Network Address** with appropriate CIDR, for example192.168.1.0/24. Use**privatenetworkCIDRblock** as thebestpractice.
 2. Select**IPVersion**withappropriateIPversion,inthiscase**IPv4**.
 3. Click **Next**.
4. In **Subnet Details** tab, fill **DNS Name Servers** with 8.8.8.8 (GoogleDNS)andthenclick**Create**.

Step 2:CreateInstance

Now, we will create an instance. The instance is a virtual machine in the cloud,like AWS EC2. You need the instance to connect to the network that we justcreatedinthe previousstep.

1. Goto**Compute>Instances**andthen click **LaunchInstance**.
2. In**Detailstab**,
 1. Fill**InstanceName**,forexampleUbuntu1.
 2. Select**Flavor**,forexample m1.medium.
 3. Fill**InstanceCount**with1.
 4. Select**InstanceBootSource**with**BootfromImage**.
 5. Select**ImageName**with**Ubuntu14.04amd64(243.7MB)**ifyouwantinstallUbuntu 14.04inyourvirtualmachine.
3. In**Access & Securitytab**,
 1. Click[+]button of **KeyPair**to import keypair. This keypairisapublicandprivatekeythatwewilluse toconnecttothe instance fromourmachine.
 2. In**ImportKeyPair**dialog,
 1. Fill**KeyPairName**withyourmachinename(forexampleEdward-Key).
 2. Fill **Public Key** with your **SSH public key** (usually is in `~/.ssh/id_rsa.pub`). See description in Import Key Pair dialog box formore information. If you are using Windows, you can use **Puttygentogenerate keypair**.
 3. Click**Import key pair**.
 3. In**SecurityGroups**,mark/check**default**.
4. In**Networkingtab**,

1. In **Selected Networks**, select network that have been created in Step 1, for example internal.

5. Click **Launch**.
6. If you want to create multiple instances, you can repeat step 1-5. I created one more instance with instance name Ubuntu2.

Step3:CreateRouter

I guess you already know what router is. In the step 1, we created our network, but it is isolated. It doesn't connect to the internet. To make our network has

an internet connection, we need a router that runs as the gateway to the internet.

1. Goto **Network > Routers** and then click **Create Router**.
2. Fill **Router Name** for example router1 and then click **Create router**.
3. Click on your **router name link**, for example router1, **Router Details** page.
4. Click **Set Gateway** button in upper right:
 1. Select **External networks with external**.
 2. Then **OK**.
5. Click **Add Interface** button.
 1. Select **Subnet** with the network that you have been created in Step 1.
 2. Click **Add interface**.
6. Go to **Network > Network Topology**. You will see the network topology. In the example, there are two network, i.e. external and internal, those are bridged by a router. There are instances those are joined to internal network.

Step4:Configure Floating IP Address

Floating IP address is public IP address. It makes your instance is accessible from the internet. When you launch your instance, the instance will have a private network IP, but no public IP. In OpenStack, the public IPs are collected in a pool and managed by admin (in our case is TryStack). You need to request a public (floating) IP address to be assigned to your instance.

1. Goto **Compute > Instances**.
2. In one of your instances, click **More > Associate Floating IP**.
3. In **IP Address**, click **Plus [+]**.
4. Select **Pool to external** and then click **Allocate IP**.
5. Click **Associate**.
6. Now you will get a public IP, e.g. 8.21.28.120, for your instance.

Step5:Configure Access & Security

OpenStack has a feature like a firewall. It can whitelist/blacklist your in/out connection. It is called *Security Group*.

1. Goto **Compute > Access & Security** and then open **Security Groups** tab.
2. In default row, click **Manage Rules**.
3. Click **Add Rule**, choose **ALL ICMP rule** to enable ping to your instance, and then click **Add**.
4. Click **Add Rule**, choose **HTTP rule** to open HTTP port (port 80), and then click **Add**.

5. Click **Add Rule**, choose **SSH rule** to open SSH port (port 22), and then click **Add**.
6. You can open other ports by creating new rules.

Step 6: SSH to Your Instance

Now, you can SSH your instances to the floating IP addresses that you got in the step

4. If you are using Ubuntu image, the SSH user will be `ubuntu`.

Result:

Thus the OpenStack demo worked successfully.

8. Install Hadoop single node cluster and run simple applications like wordcount.

Aim:

To Install Hadoop single node cluster and run simple applications like wordcount.

Steps:

Install Hadoop

Step 1: [Click here](#) to download the Java 8 Package. Save this file in your home directory.

Step 2: Extract the Java Tar File.

Command: tar -xvf jdk-8u101-linux-i586.tar.gz

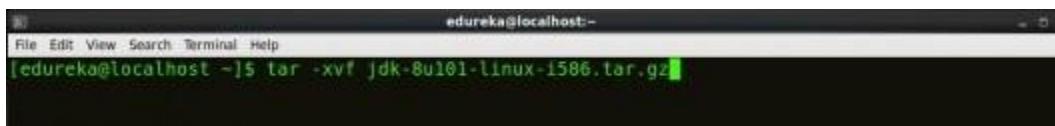
A screenshot of a terminal window titled "edureka@localhost:~". The window shows the command "tar -xvf jdk-8u101-linux-i586.tar.gz" being typed at the prompt. The terminal is black with white text, and the window has a standard OS X style border.

Fig:Hadoop Installation – Extracting Java Files

Step 3: Download the Hadoop 2.7.3 Package.

Command: wget <https://archive.apache.org/dist/hadoop/core/hadoop-2.7.3/hadoop-2.7.3.tar.gz>

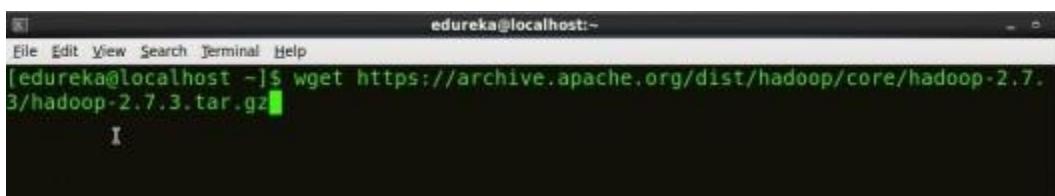
A screenshot of a terminal window titled "edureka@localhost:~". The window shows the command "wget https://archive.apache.org/dist/hadoop/core/hadoop-2.7.3/hadoop-2.7.3.tar.gz" being typed at the prompt. The terminal is black with white text, and the window has a standard OS X style border.

Fig:Hadoop Installation – Downloading Hadoop

Step4:ExtracttheHadooptarFile.

Command:tar-xvfhadoop-2.7.3.tar.gz

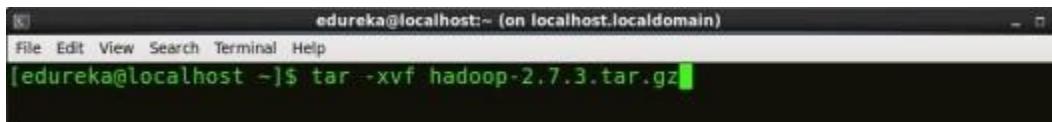
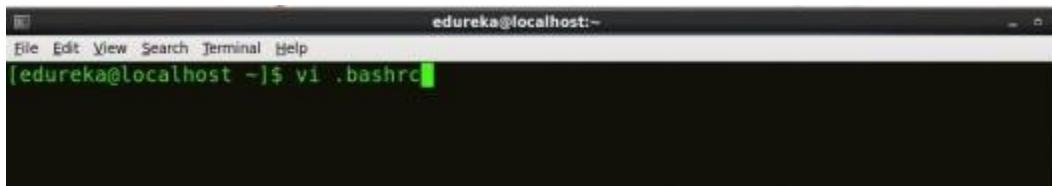
A screenshot of a terminal window titled "edureka@localhost:~ (on localhost.localdomain)". The window shows the command "tar -xvf hadoop-2.7.3.tar.gz" being typed at the prompt [edureka@localhost ~]\$.

Fig: Hadoop Installation – Extracting Hadoop

FilesStep 5: Add the Hadoop and Java paths in the bash file

(.bashrc).Open**.bashrc**file.Now,addHadoopandJavaPathasshownbelow.

Command:vi .bashrc

A screenshot of a terminal window titled "edureka@localhost:~". The window shows the command "vi .bashrc" being typed at the prompt [edureka@localhost ~]\$.

```
# User specific aliases and functions

export HADOOP_HOME=$HOME/hadoop-2.7.3
export HADOOP_CONF_DIR=$HOME/hadoop-2.7.3/etc/hadoop
export HADOOP_MAPRED_HOME=$HOME/hadoop-2.7.3
export HADOOP_COMMON_HOME=$HOME/hadoop-2.7.3
export HADOOP_HDFS_HOME=$HOME/hadoop-2.7.3
export YARN_HOME=$HOME/hadoop-2.7.3
export PATH=$PATH:$HOME/hadoop-2.7.3/bin

# Set JAVA_HOME

export JAVA_HOME=/home/edureka/jdk1.8.0_101
export PATH=/home/edureka/jdk1.8.0_101/bin:$PATH
```

Fig:HadoopInstallation –SettingEnvironmentVariable

Then,savethebashfileandcloseit.

For applying all these changes to the current Terminal, execute the source command.

Command:source.bashrc

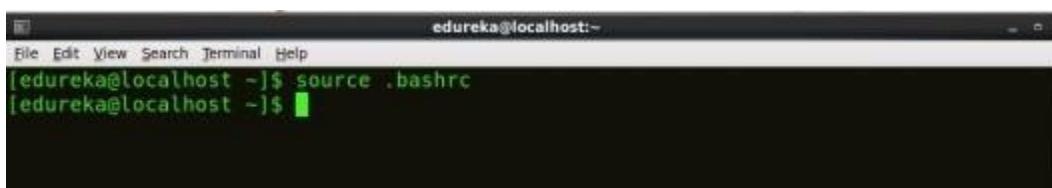
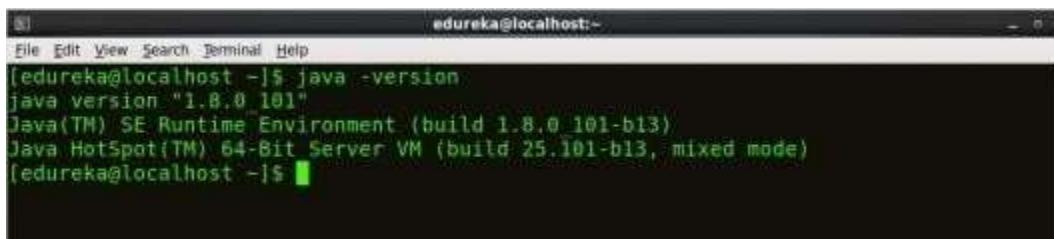
A screenshot of a terminal window titled "edureka@localhost:~". The window shows the command "source .bashrc" being typed at the prompt [edureka@localhost ~]\$.

Fig:HadoopInstallation –Refreshingenvironmentvariables

To make sure that Java and Hadoop have been properly installed on your system and can be accessed through the Terminal, execute the java-version and hadoop version commands.

Command: java-version

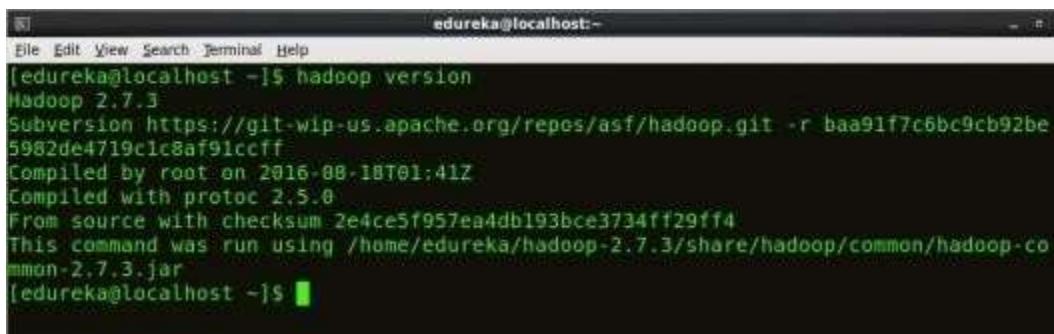


```
edureka@localhost:~$ java -version
java version "1.8.0_101"
Java(TM) SE Runtime Environment (build 1.8.0_101-b13)
Java HotSpot(TM) 64-Bit Server VM (build 25.101-b13, mixed mode)
[edureka@localhost ~]$
```

A screenshot of a terminal window titled 'edureka@localhost:~'. The window shows the command 'java -version' being run and its output. The output indicates Java version 1.8.0_101, Java(TM) SE Runtime Environment (build 1.8.0_101-b13), and Java HotSpot(TM) 64-Bit Server VM (build 25.101-b13, mixed mode).

Fig:Hadoop Installation–Checking Java Version

Command: hadoopversion



```
edureka@localhost:~$ hadoop version
Hadoop 2.7.3
Subversion https://git-wip-us.apache.org/repos/asf/hadoop.git -r baa91f7c6bc9cb92be
5982de4719c1c8af91ccff
Compiled by root on 2016-08-10T01:41Z
Compiled with protoc 2.5.0
From source with checksum 2e4ce5f957ea4db193bce3734ff29ff4
This command was run using /home/edureka/hadoop-2.7.3/share/hadoop/common/hadoop-co
mmon-2.7.3.jar
[edureka@localhost ~]$
```

A screenshot of a terminal window titled 'edureka@localhost:~'. The window shows the command 'hadoop version' being run and its output. The output displays the Hadoop version as 2.7.3, the subversion URL, compilation details, and the checksum of the source code.

Fig:Hadoop Installation–Checking Hadoop Version

Step 6: Edit the **Hadoop Configuration files**.

Command: cdhadoop-2.7.3/etc/hadoop/



Command:ls

All the Hadoop configuration files are located in **hadoop-2.7.3/etc/hadoop** directory as you can see in the snapshot below:

```

edureka@localhost:~/hadoop-2.7.3/etc/hadoop$ cd hadoop-2.7.3/etc/hadoop/
[edureka@localhost hadoop]$ ls
capacity-scheduler.xml      httpfs-env.sh          mapred-env.sh
configuration.xsl           httpfs-log4j.properties  mapred-queues.xml.template
container-executor.cfg       httpfs-signature.secret mapred-site.xml.template
core-site.xml                httpfs-site.xml        slaves
hadoop-env.cmd              kms-acls.xml         ssl-client.xml.example
hadoop-env.sh               kms-env.sh           ssl-server.xml.example
hadoop-metrics2.properties   kms-log4j.properties  yarn-env.cmd
hadoop-metrics.properties    kms-site.xml         yarn-env.sh
hadoop-policy.xml           log4j.properties     yarn-site.xml
hdfs-site.xml               mapred-env.cmd
[edureka@localhost hadoop]$ 

```

Fig:Hadoop Installation–Hadoop Configuration Files

Step 7: Open *core-site.xml* and edit the property mentioned below inside configuration tag:

core-site.xml informs Hadoop daemon where NameNode runs in the cluster. It contains configuration settings of Hadoop core such as I/O settings that are common to HDFS & MapReduce.

Command: vi core-site.xml

```

edureka@localhost:~/hadoop-2.7.3/etc/hadoop$ vi core-site.xml

```

```

<configuration>
<property>
<name>fs.default.name</name>
<value>hdfs://localhost:9000</value>
</property>
</configuration>

```

Fig:Hadoop Installation– Configuring core-site.xml

```

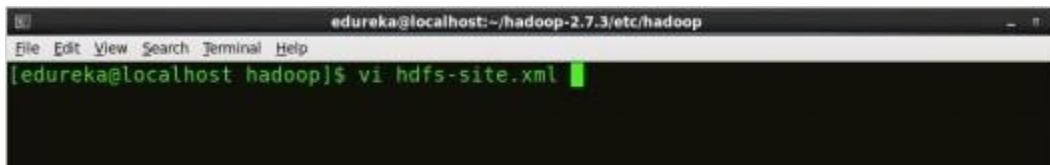
1          <?xmlversion="1.0"encoding="UTF-8"?>
2          <?xml-stylesheet type="text/xsl" href="configuration.xsl"?>
3                  <configuration>
4                      <property>
5                          <name>fs.default.name</name>
6                          <value>hdfs://localhost:9000</value>
7                      </property>
                  </configuration>

```

Step8: Edit *hdfs-site.xml* and edit the property mentioned below inside configuration tag:

hdfs-site.xml contains configuration settings of HDFS daemons (i.e. NameNode, DataNode, Secondary NameNode). It also includes the replication factor and block size of HDFS.

Command: vi *hdfs-site.xml*

A screenshot of a terminal window titled 'edureka@localhost:~/hadoop-2.7.3/etc/hadoop'. The command 'vi hdfs-site.xml' is being typed into the terminal.

```
<configuration>
<property>
<name>dfs.replication</name>
<value>1</value>
</property>
<property>
<name>dfs.permission</name>
<value>false</value>
</property>
```

Fig:Hadoop Installation – Configuring *hdfs-site.xml*

```
1 <?xmlversion="1.0"encoding="UTF-8"?>
2 <?xml-stylesheet type="text/xsl" href="configuration.xsl"?>
3 <configuration>
4   <property>
5     <name>dfs.replication</name>
6     <value>1</value>
7   </property>
8   <property>
9     <name>dfs.permission</name>
10    <value>false</value>
11  </property>
12 </configuration>
```

Step9: Edit the *mapred-site.xml* file and edit the property mentioned below

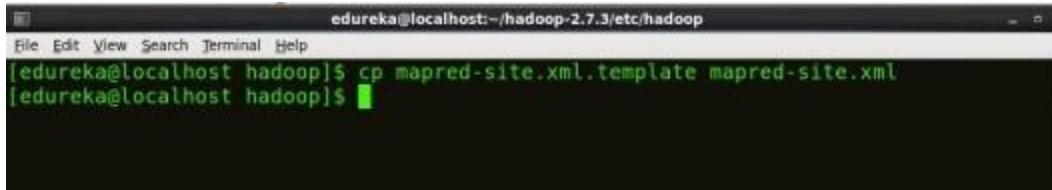
inside configuration tag:

mapred-site.xml contains configuration settings of MapReduce application like number of JVM that can run in parallel, the size of the mapper and the reducer process, CPU cores available for a process, etc.

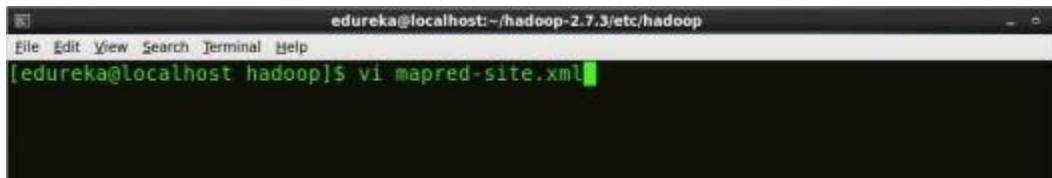
In some cases, *mapred-site.xml* file is not available. So, we have to create the *mapred-site.xml* file using *mapred-site.xml* template.

Command: cp *mapred-site.xml.template* *mapred-site.xml*

Command: vimapred-site.xml.



```
edureka@localhost:~/hadoop-2.7.3/etc/hadoop
File Edit View Search Terminal Help
[edureka@localhost hadoop]$ cp mapred-site.xml.template mapred-site.xml
[edureka@localhost hadoop]$
```

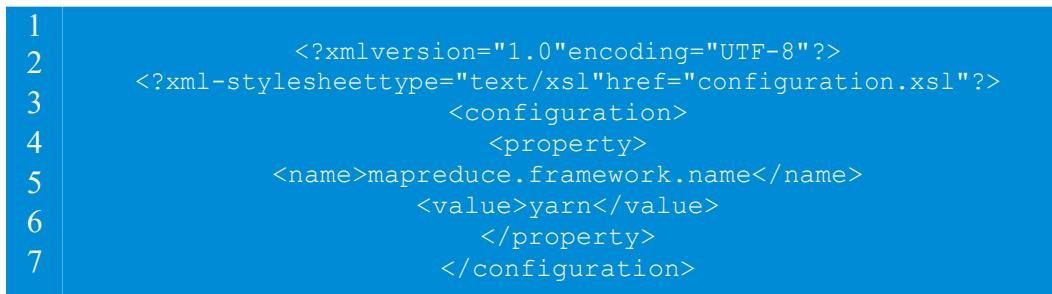


```
edureka@localhost:~/hadoop-2.7.3/etc/hadoop
File Edit View Search Terminal Help
[edureka@localhost hadoop]$ vi mapred-site.xml
```



```
<configuration>
<property>
<name>mapreduce.framework.name</name>
<value>yarn</value>
</property>
</configuration>
```

Fig:Hadoop Installation–Configuringmapred-site.xml

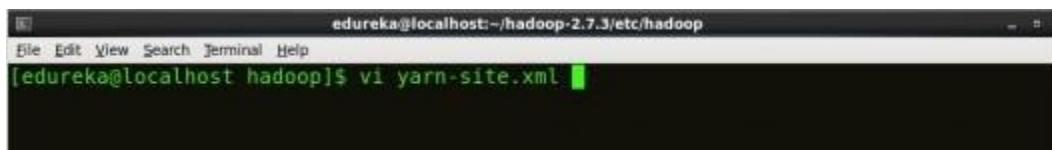


```
1           <?xmlversion="1.0"encoding="UTF-8"?>
2             <?xmlstylesheet type="text/xsl" href="configuration.xsl"?>
3               <configuration>
4                 <property>
5                   <name>mapreduce.framework.name</name>
6                     <value>yarn</value>
7                     </property>
               </configuration>
```

Step10:Edit *yarn-site.xml* and edit the property mentioned below inside configuration tag:

yarn-site.xml contains configuration settings of ResourceManager and NodeManager like application memory management size, the operation needed on program & algorithm, etc.

Command: vi *yarn-site.xml*



```
edureka@localhost:~/hadoop-2.7.3/etc/hadoop
File Edit View Search Terminal Help
[edureka@localhost hadoop]$ vi yarn-site.xml
```

```
<configuration>
<property>
<name>yarn.nodemanager.aux-services</name>
<value>mapreduce_shuffle</value>
</property>
<property>
<name>yarn.nodemanager.auxservices.mapreduce.shuffle.class</name>
<value>org.apache.hadoop.mapred.ShuffleHandler</value>
</property>
</configuration>
```

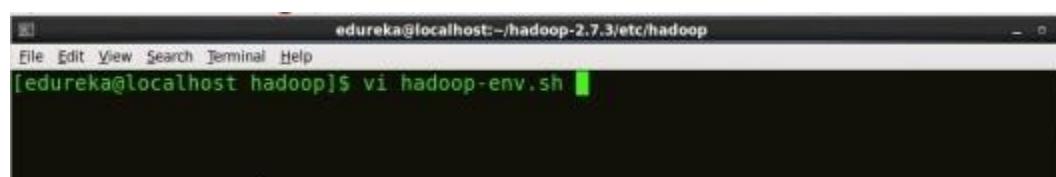
Fig:HadoopInstallation–Configuringyarn-site.xml

```
1
2
3             <?xmlversion="1.0">
4                 <configuration>
5                     <property>
6                         <name>yarn.nodemanager.aux-services</name>
7                         <value>mapreduce_shuffle</value>
8                     </property>
9                     <property>
10                         <name>yarn.nodemanager.auxservices.mapreduce.shuffle.class</name>
11                         <value>org.apache.hadoop.mapred.ShuffleHandler</value>
12                     </property>
13                 </configuration>
```

Step11: Edit `hadoop-env.sh` and add the Java Paths mentioned below:

`hadoop-env.sh` contains the environment variables that are used in the script to run Hadoop-like Java home path, etc.

Command: vihadoop-env.sh



```
# The java implementation to use.  
export JAVA_HOME=/home/edureka/jdk1.8.0_101
```

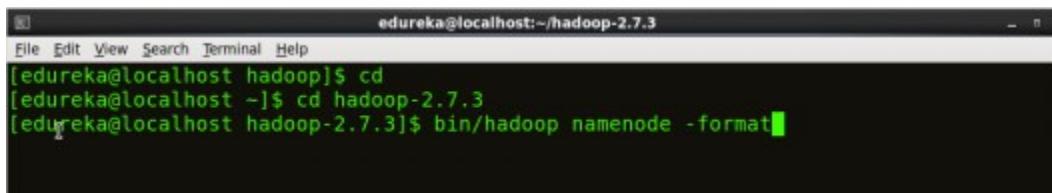
Fig: Hadoop Installation – Configuring hadoop-

`env.sh`**Step 12:** Go to Hadoop home directory and format the

NameNode Command: cd

Command: cdhadoop-2.7.3

Command: bin/hadoop namenode -format



```
edureka@localhost:~/hadoop-2.7.3
File Edit View Search Terminal Help
[edureka@localhost hadoop]$ cd
[edureka@localhost ~]$ cd hadoop-2.7.3
[edureka@localhost hadoop-2.7.3]$ bin/hadoop namenode -format
```

Fig:Hadoop Installation – Formatting NameNode

This formats the HDFS via NameNode. This command is only executed for the first time. Formatting the file system means initializing the directory specified by the `dfs.name.dir` variable.

Never format, up and running Hadoop filesystem. You will lose all your data stored in the HDFS.

Step 13: Once the NameNode is formatted, go to hadoop-2.7.3/sbin directory and start all the daemons.

Command: cdhadoop-2.7.3/sbin

Either you can start all daemons with a single command or do it individually.

Command: ./start-all.sh

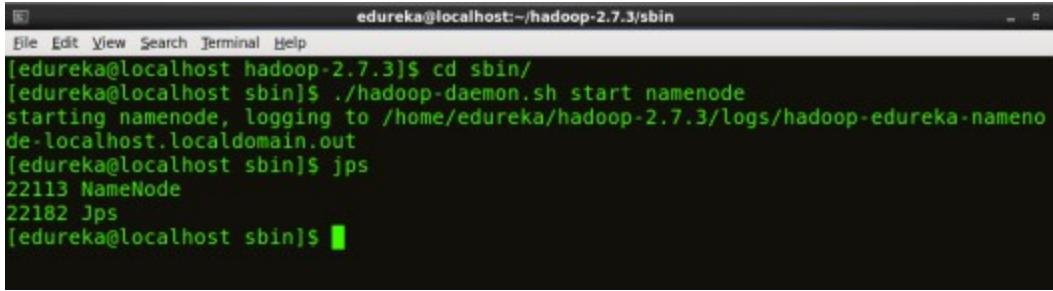
The above command is a combination of `start-dfs.sh`, `start-yarn.sh` & `mr-jobhistory-daemon.sh`

Or you can run all the services individually as below:

StartNameNode:

The NameNode is the centerpiece of an HDFS file system. It keeps the directory tree of all files stored in the HDFS and tracks all the files stored across the cluster.

Command: ./hadoop-daemon.sh start namenode



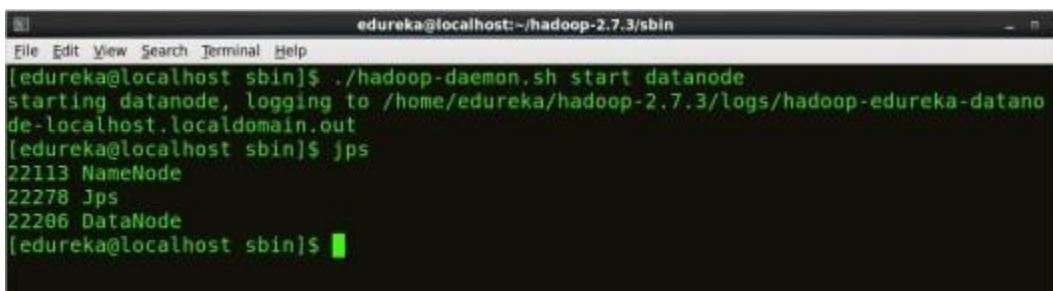
```
edureka@localhost:~/hadoop-2.7.3/sbin
File Edit View Search Terminal Help
[edureka@localhost hadoop-2.7.3]$ cd sbin/
[edureka@localhost sbin]$ ./hadoop-daemon.sh start namenode
starting namenode, logging to /home/edureka/hadoop-2.7.3/logs/hadoop-edureka-namenode-localhost.localdomain.out
[edureka@localhost sbin]$ jps
22113 NameNode
22182 Jps
[edureka@localhost sbin]$
```

Fig:Hadoop Installation–StartingNameNode

StartDataNode:

On startup, a DataNode connects to the Namenode and it responds to the requests from the Namenode for different operations.

Command: ./hadoop-daemon.sh start datanode



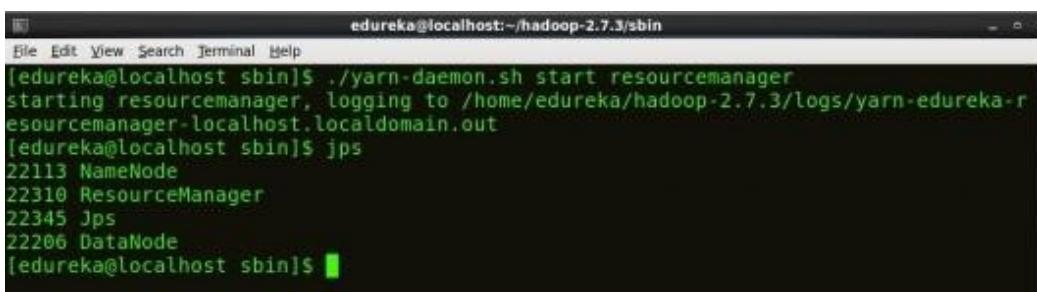
```
edureka@localhost:~/hadoop-2.7.3/sbin
File Edit View Search Terminal Help
[edureka@localhost sbin]$ ./hadoop-daemon.sh start datanode
starting datanode, logging to /home/edureka/hadoop-2.7.3/logs/hadoop-edureka-datanode-localhost.localdomain.out
[edureka@localhost sbin]$ jps
22113 NameNode
22278 Jps
22206 DataNode
[edureka@localhost sbin]$
```

Fig:Hadoop Installation–StartingDataNode

StartResourceManager:

ResourceManager is the master that arbitrates all the available cluster resources and thus helps in managing the distributed applications running on the YARN system. Its work is to manage each Node Managers and the each application's Application Master.

Command: ./yarn-daemon.sh start resourcemanager



```
edureka@localhost:~/hadoop-2.7.3/sbin
File Edit View Search Terminal Help
[edureka@localhost sbin]$ ./yarn-daemon.sh start resourcemanager
starting resourcemanager, logging to /home/edureka/hadoop-2.7.3/logs/yarn-edureka-resourcemanager-localhost.localdomain.out
[edureka@localhost sbin]$ jps
22113 NameNode
22310 ResourceManager
22345 Jps
22206 DataNode
[edureka@localhost sbin]$
```

Fig:Hadoop Installation – Starting ResourceManager

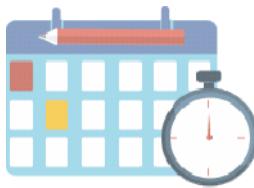
StartNodeManager:

The NodeManager in each machine framework is the agent which is responsible for managing containers, monitoring their resource usage and reporting the same to the ResourceManager.

Command: ./yarn-daemon.sh start nodemanager



```
edureka@localhost:~/hadoop-2.7.3/sbin
File Edit View Search Terminal Help
[edureka@localhost sbin]$ ./yarn-daemon.sh start nodemanager
starting nodemanager, logging to /home/edureka/hadoop-2.7.3/logs/yarn-edureka-nodemanager-localhost.localdomain.out
[edureka@localhost sbin]$ jps
22592 Jps
22113 NameNode
22310 ResourceManager
22206 DataNode
22559 NodeManager
[edureka@localhost sbin]$
```



[SeeBatchDetails](#)

Fig:Hadoop Installation – Starting NodeManager

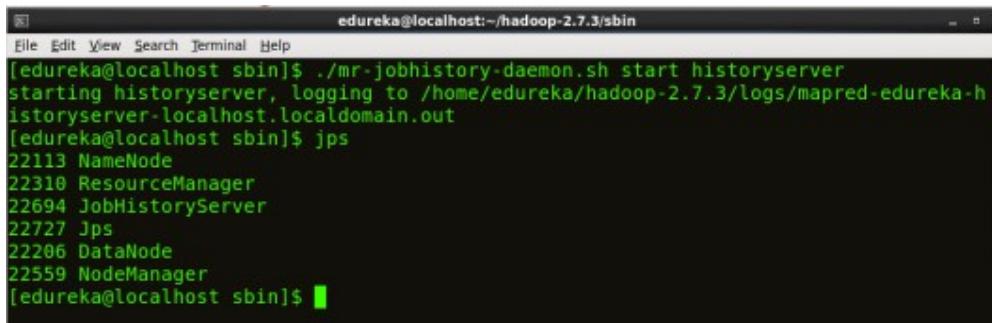
StartJobHistoryServer:

JobHistoryServer is responsible for servicing all job history related requests from client.

Command: ./mr-jobhistory-daemon.sh start historyserver

Step 14: To check that all the Hadoop services are up and running, run the below command.

Command:jps



```
[edureka@localhost sbin]$ ./mr-jobhistory-daemon.sh start historyserver
starting historyserver, logging to /home/edureka/hadoop-2.7.3/logs/mapred-edureka-h
istoryserver-localhost.localdomain.out
[edureka@localhost sbin]$ jps
22113 NameNode
22310 ResourceManager
22694 JobHistoryServer
22727 Jps
22286 DataNode
22559 NodeManager
[edureka@localhost sbin]$
```

Fig:Hadoop Installation–Checking Daemons

Step15: Now open the Mozilla browser and go to **localhost:50070/dfshealth.html** to check the NameNode interface.

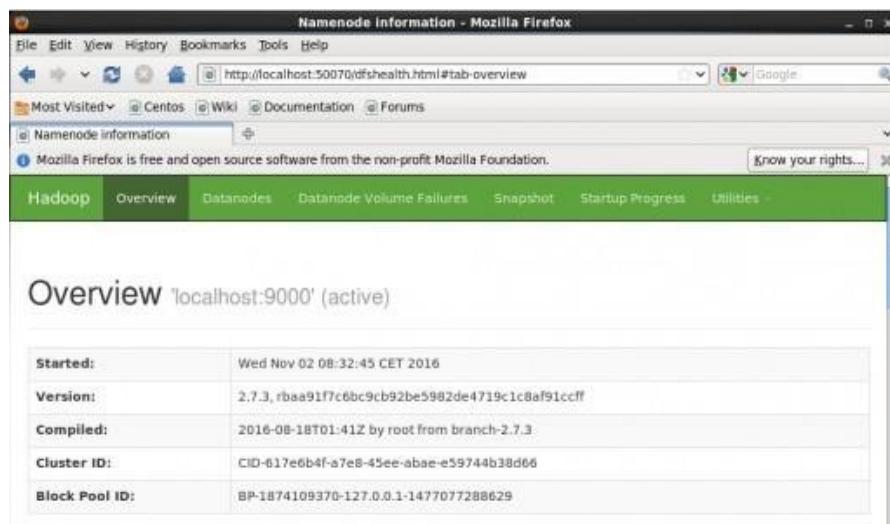


Fig:Hadoop Installation–Starting WebUI

Congratulations, you have successfully installed a single node Hadoop cluster

Result:

Thus the Hadoop one cluster was installed and simple applications executed successfully.

VIVA QUESTIONS AND ANSWERS

1. Define Cloud Computing with example.

Cloud computing is a model for enabling convenient, on-demand network access to a shared pool of configurable computing resources (e.g., networks, servers, storage, applications, and services) that can be rapidly provisioned and released with minimal management effort or service provider interaction.

2. What is the working principle of Cloud Computing?

The cloud is a collection of computers and servers that are publicly accessible via the Internet. This hardware is typically owned and operated by a third party on a consolidated basis in one or more data center locations. The machines can run any combination of operating systems.

3. What are the advantages and disadvantages of Cloud Computing?

Advantages

Lower-Cost Computers for Users Improved Performance
Lower IT Infrastructure
Costs Fewer Maintenance
Issues Lower Software Costs
Instant Software
Updates Increased
Computing Power Unlimited
Storage
Capacity Increased Data
Safety
Improved Compatibility Between Operating Systems Improved Document Format Compatibility
Easier Group Collaboration Universal Access
to
Documents Latest Version Availability
Removes the Tether to Specific Devices

Disadvantages

Requires a Constant Internet Connection
Doesn't Work Well with Low-Speed Connections Can Be Slow
Features Might Be Limited Stored Data Might Not Be Secure
If the Cloud Loses Your Data, You're Screwed

4. What is a distributed system?

A distributed system is a software system in which components located on networked computers communicate and coordinate their actions by passing messages. The components interact with each other in order to achieve a common goal.

Three significant characteristics of distributed systems are:

- ✓ Concurrency of components
- ✓ Lack of a global clock
- ✓ Independent failure of components
- ✓ What is a cluster?
- ✓ A computing cluster consists of interconnected stand-alone computers which work cooperatively as a single integrated computing resource. In the past, clusters

dc computers systems have demonstrated

5. What is grid computing?

Grid Computing enables virtual organizations to share geographically distributed resources as they pursue common goals, assuming the absence of central location, central control, omniscience, and an existing trust relationship.

(or)

- ✓ Grid technology demands new distributed computing models, software/middleware support, network protocols, and hardware infrastructures.
- ✓ National grid projects are followed by industrial grid platforms developed by IBM, Microsoft, Sun, HP, Dell, Cisco, EMC, Platform Computing, and others. New grid service providers (GSPs) and new grid applications have emerged rapidly, similar to the growth of Internet-based web services in the past two decades.
- ✓ Grid systems are classified in essentially two categories: computational or data grids and P2P grids.

What are the business areas needs in Grid computing?

- ✓ Life Sciences
- ✓ Financial services
- ✓ Higher Education
- ✓ Engineering Services
- ✓ Government
- ✓ Collaborative games

7. List out the Grid Applications:

- ✓ Application partitioning that involves breaking the problem into discrete pieces
- ✓ Discovery and scheduling of tasks and workflow
- ✓ Data communications distributing the problem data where and when it is required
- ✓ Provisioning and distributing application code to specific system nodes
- ✓ Autonomic features such as self-configuration, self-optimization, self-recovery and self-management

8. List some grid computing toolkits and frameworks?

- ✓ Globus Toolkit Globus Resource Allocation Manager (GRAM)
- ✓ Grid Security Infrastructure (GSI)
- ✓ Information Services
- ✓ Legion, Condor and Condor-G
- ✓ NIMROD, UNICORE, NMI.9.

What are Desktop Grids?

These are grids that leverage the compute resources of desktop computers.

Because of the true (but unfortunate) ubiquity of Microsoft® Windows® operating system in corporations, desktop grids are assumed to apply to the Windows environment. The Mac OS™ environment is supported by a limited number of vendors.

10. What are Server Grids?

- ✓ Some corporations, while adopting Grid Computing, keep it limited to server resources that are within the purview of the IT department.
- ✓ Special servers, in some cases, are bought solely for the purpose of creating an internal “utility grid” with resources made available to various departments.
- ✓ Nodesktops are included in server grids. These usually run some flavor of the Unix/Linux operating system.

11. Define OpenNebula.

OpenNebula is an open source management tool that helps virtualized data centers oversee private clouds, public clouds and hybrid clouds. OpenNebula is vendor neutral, as well as platform- and API-agnostic. It

can use KVM, Xen or VMware hypervisors.

12. Define Eclipse.

Eclipse is an integrated development environment (IDE) used in computer programming, and is the most widely used Java IDE. It contains a base workspace and an extensible plug-in system for customizing the environment.

13. Define Netbeans.

NetBeans is an open-source integrated development environment (IDE) for developing with Java, PHP,C++, and other programming languages. NetBeans is also referred to as a platform of modular components used for developing Java desktop applications.

14. Define Apache Tomcat.

Apache Tomcat (or Jakarta Tomcat or simply Tomcat) is an open source servlet container developed by the Apache Software Foundation (ASF). Tomcat implements the Java Servlet and the JavaServer Pages (JSP) specifications from Sun Microsystems, and provides a "pure Java" HTTP web server environment for Java code to run."

15. What is private cloud?

The *private cloud* is built within the domain of an intranet owned by a single organization. Therefore, they are client owned and managed. Their access is limited to the owning clients and their partners. Their deployment was not meant to sell capacity over the Internet through publicly accessible interfaces. Private clouds give local users a flexible and agile private infrastructure to run service workloads within their administrative domains.

16. What is public cloud?

A *public cloud* is built over the Internet, which can be accessed by any user who has paid for the service. Public clouds are owned by service providers. They are accessed by subscription. Many companies have built public clouds, namely Google App Engine, Amazon AWS, Microsoft Azure, IBM Blue Cloud, and Salesforce Force.com. These are commercial providers that offer a publicly accessible remote interface for creating and managing VM instances within their proprietary infrastructure.

17. What is hybrid cloud?

A *hybrid cloud* is built with both public and private clouds. Private clouds can also support a *hybrid cloud* model by supplementing local infrastructure with computing capacity from an external public cloud. For example, the *research compute cloud* (RC2) is a private cloud built by IBM.

18. What is a Community Cloud?

A community cloud in computing is a collaborative effort in which infrastructure is shared between several organizations from a specific community with common concerns (security, compliance, jurisdiction, etc.), whether managed internally or by a third-party and hosted internally or externally. This is controlled and used by a group of organizations that have shared interest. The costs are spread over fewer users than a public cloud (but more than a private cloud).

19. Define IaaS?

The IaaS layer offers storage and infrastructure resources that are needed to deliver the Cloud services. It only comprises of the infrastructure or physical resource. Top IaaS Cloud Computing Companies: Amazon (EC2), Rackspace, GoGrid, Microsoft, Terremark and Google.

20. Define PaaS?

PaaS provides the combination of both, infrastructure and application. Hence, organisations using PaaS don't have to worry for infrastructure nor for services. Top PaaS Cloud Computing Companies: Salesforce.com, Google, Concur Technologies, Ariba, Unisys and Cisco..

21. Define SaaS?

In the SaaS layer, the Cloud service provider hosts the software upon their servers. It can be defined as a model in which applications and softwares are hosted upon the server and made available to customers over a network. Top SaaS Cloud Computing Companies: Amazon Web Services, AppScale, CA Technologies, Engine Yard, Salesforce and Windows Azure.

22. What is meant by virtualization?

Virtualization is a computer architecture technology by which multiple virtual machines

(VMs) are multiplexed in the same hardware machine. The idea of VMs can be dated back to the 1960s. The purpose of a VM is to enhance resource sharing by many users and improve computer performance in terms of

resource utilization and application flexibility.

23. What are the implementation levels of virtualization?

The virtualization types are following

1. OS-level virtualization
2. ISA level virtualization
3. User-Application Level virtualization
4. hardware level virtualization
5. library level

virtualization 24. List the requirements of VMM?

There are three requirements for a VMM.

First, a VMM should provide an environment for programs which is essentially identical to the original machine.

Second, programs run in this environment should show, at worst, only minor decreases in speed. Third, a VMM should be in complete control of the system resources.

25. Explain Host OS and Guest OS?

A comparison of the differences between a host system, a guest system, and a virtual machine within a virtual infrastructure.

A host system (host operating system) would be the primary & first installed operating system. If you are using a bare metal virtualization platform like Hyper-V or ESX, there really isn't a host operating system besides the Hypervisor. If you are using a Type-2 Hypervisor like VMware Server or Virtual Server, the host operating system is whatever operating system those applications are installed into.

A guest system (guest operating system) is a virtual guest or virtual machine (VM) that is installed under the host operating system. The guests are the VMs that you run in your virtualization platform.

26. Write the steps for live VM migration?

The five steps for live VM migration is

Stage 0: *Pre-Migration*

Active VM on Host A

Alternate physical host may be preselected for migration
Block devices mirrored and free resources maintained

Stage 1: *Reservation*

Initialize a container on the target

host

Stage 2: *Iterative pre-copy*

Enable shadow paging

Copy dirty pages in successive

rounds.

Stage 3: *Stop and copy*

Suspend VM on host A

Generate ARP to redirect traffic to Host

B Synchronize all remaining VM state to Host

B Stage 4: *Commitment*

VM state on Host A is released

Stage 5: *Activation*

VM starts on Host

B Connects to local

devices

Resumes normal operation

27. Define Globus Toolkit: Grid Computing Middleware

- ✓ Globus is open source grid software that addresses the most challenging problems in distributed resources sharing.

- ✓ The Globus Toolkit includes software services and libraries for distributed security, resource management, monitoring and discovery, and data management.

28. DefineBlocksinHDFS

- ✓ A disk has a block size, which is the minimum amount of data that it can read or write. Filesystems for a single disk build on this by dealing with data in blocks, which are an integral multiple of the disk block size. Filesystem blocks are typically a few kilobytes in size, while disk blocks are normally 512 bytes. This is generally transparent to the filesystem user who is simply reading or writing a file—of whatever length.

29. DefineNamenodes andDatanodes

- ✓ An HDFS cluster has two types of nodes operating in a master-worker pattern:
 - *namenode* (the master) and
 - a number of *datanodes* (workers).
- ✓ The namenode manages the filesystem namespace. It maintains the filesystem tree and the metadata for all the files and directories in the tree. This information is stored persistently on the local disk in the form of two files: the namespace image and the edit log.
- ✓ The namenode also knows the datanodes on which all the blocks for a given file are located; however, it does not store block locations persistently, since this information is reconstructed from datanodes when the system starts.

30. DefineHADOOP.

Hadoop is an open source, Java-based programming framework that supports the processing and storage of extremely large data sets in a distributed computing environment. It is part of the Apache project sponsored by the Apache Software Foundation.

31. DefineHDFS.

Hadoop Distributed File System (HDFS) is a Java-based file system that provides scalable and reliable data storage that is designed to span large clusters of commodity servers. HDFS, MapReduce, and YARN form the core of Apache™ Hadoop®.

32. Writeabout HADOOP.

Hadoop was created by Doug Cutting and Mike Cafarella in 2005. Cutting, who was working at Yahoo! at the time, named it after his son's toy elephant. It was originally developed to support distribution for the Nutch search engine project.

33. Definition of *Grid Portal*:

A *GridPortal* provides an efficient infrastructure to put Grid-powered applications on corporate Intranet/Internet.

34. DefineGAE.

Google App Engine (often referred to as GAE or simply App Engine) is a Platform as a Service and cloud computing platform for developing and hosting web applications in Google-managed data centers.

Applications are sandboxed and run across multiple servers. App Engine offers automatic scaling for web applications—as the number of requests increases for an application, App Engine automatically allocates more resources for the web application to handle the additional demand.

35. What is Cloudsim?

CloudSim is a simulation toolkit that supports the modeling and simulation of the core functionality of cloud, like job/task queue, processing of events, creation of cloud entities (datacenter, datacenter brokers, etc), communication between different entities, implementation of broker policies, etc. This toolkit allows to:

- Test application services in a repeatable and controllable environment.
- Tune the system bottlenecks before deploying apps in an actual cloud.
- Experiment with different workload mix and resource performance scenarios on simulated infrastructure for developing and testing adaptive application provisioning techniques

36. Core features of CloudSim are:

- The Support of modeling and simulation of large scale computing environment as federated cloud datacenters, virtualized server hosts, with customizable policies for provisioning host resources to virtual machines and energy-aware computational resources
- It is a self-contained platform for modeling cloud's service brokers, provisioning, and allocation policies.
- It supports the simulation of network connections among simulated system elements.
- Support for simulation of federated cloud environment, that inter-networks resources from both private and public domains.
- Availability of a virtualization engine that aids in the creation and management of multiple independent and co-hosted virtual services on a data center node.
- Flexibility to switch between space shared and time shared allocation of processing cores to virtualized services.

37. Uses of Cloudsim.

- Load Balancing of resources and tasks
- Task scheduling and its migrations
- Optimizing the Virtual machine allocation and placement policies
- Energy-aware Consolidations or Migrations of virtual machines
- Optimizing schemes for Network latencies for various cloud scenarios

38. Define OpenStack.

OpenStack is a cloud operating system that controls large pools of compute, storage, and networking resources throughout a datacenter, all managed and provisioned through APIs with common authentication mechanisms.

A dashboard is also available, giving administrators control while empowering their users to provision resources through a web interface.

39. Define TryStack.

TryStack is a great way to take OpenStack for a spin without having to commit to a full deployment.

This free service lets you test what the cloud can do for you, offering networking, storage and compute instances, without having to go all in with your own hardware.

It's a labor of love spearheaded by three Red Hat OpenStack experts Will Foster, Kambiz Aghaiepour and Dan Radez.

TryStack's set-up must bear the load of anyone who wants to use it, but instead of an equally boundless budget and paid staff, it was originally powered by donated equipment and volunteers from Cisco, Dell, Equinix, NetApp, Rackspace and Red Hat who pulled together for this OpenStack Foundation project.

40. Define Hadoop.

Hadoop is an open-source software framework for storing data and running applications on clusters of commodity hardware. It provides massive storage for any kind of data, enormous processing power and the ability to handle virtually limitless concurrent tasks or jobs.