EE-451 - Image analysis and pattern recognition – Prof. Jean-Philippe Thiran Spring 2022

List of questions for the interviews

Part 1 - long answers

- 1. Present how to perform geometrical transformations of a digital image? Take the example of a translation of a non-integer number of pixels.
- 2. What is image restoration? On this context what is inverse filtering and what is a Wiener filter?
- 3. Explain what object labeling is and the algorithm to implement it.
- 4. What are the main principles of edge detection, and the two main families of methods to do edge detection? Present typical methods for each family.
- 5. What are the 4 main operators of binary mathematical morphology? Explain each of them.
- 6. What are the Fourier descriptors?
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- 8. What is a Freeman code?
- 9. What is a morphological skeleton?
- 10. What is a Bayesian classifier? (principle, advantages & limitations, application to Gaussian cases)
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Part 2 – short answers

- 1. What is a Median filter?
- 2. What is a Median filter?
- 3. What is the Laplacian of Gaussian (LoG) method for edge detection? (this question cannot be taken if question 4 is taken in Part 1)
- 4. How do we calculate the axes of inertia of a binary object?
- 5. What is an Euclidean distance classifier?

- 6. What is a Mahalanobis distance classifier?
- 7. What is a k-NN classifier?
- 8. What is a linear perceptron and how can we train it?
- 9. What is a Multi-layer perceptron?
- 10. What is supervised and non-supervised classification?
- 11. What is non-supervised classification and describe the k-means algorithm?