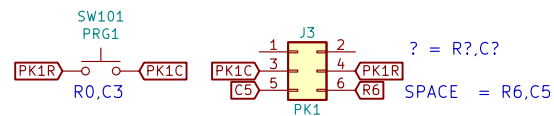


KP = Keypad. SW numbers correspond to position in matrix. R/C match connector.

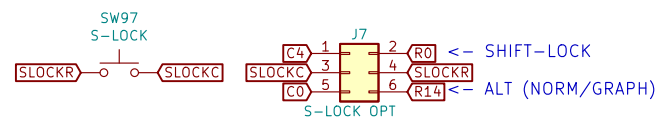
### PRG KEY 1

This switch is not on the keyboard. We put it LEFT of the the SPACEBAR.



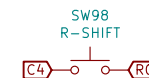
### SHIFT-LOCK

Locking MX switches are hard to get, but If you have one it can be used. If not the key can be re-assigned to be NORM/GRAPH.



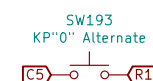
### SHARED SHIFT

There are two physical SHIFT keys but only one position in the matrix so we add another here.



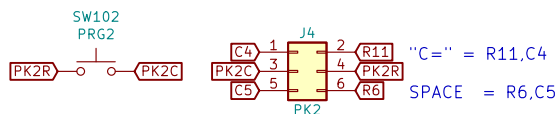
### ALTERNATE KP "0"

When Inverted T Cursor option is used we need a 1U KP "0" key.



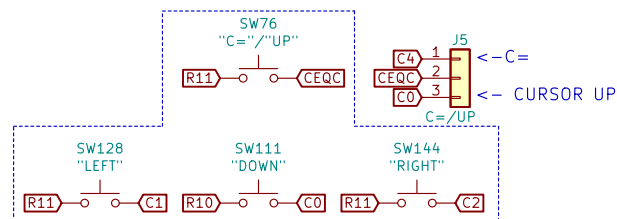
### PRG KEY 2

This switch is not on the keyboard. We put it to the RIGHT of the 6.25U SPACEBAR. This KEY can be SPACE or C=



### INVERTED T CURSOR

I've always wanted an inverted T cursor block, so I've added the option to place it where the C= key is. However, this will involve moving that key and other fixes as well. Also the case will need modding.



## CBM-II KEYBOARD

Standard layout with the following changes:

- SPACEBAR now 6.25U. Two keys added beside it.
- SHIFLOCK is configurable as NORM/GRAPH
- Jumpers to make extra keys work as SPACEBAR or Alternate
- Inverted T cursor option
- 1U and 1.5U Keypad "0" options.

2021-05-17

## CBM-II MX KEYBOARD

### CBM2-V1-R1

Steve J. Gray

Sheet: /  
File: cbm2mx.sch

Title: CBM-II Keyboard

Size: A4 Date: 2021-05-18

KiCad E.D.A. kicad (5.1.9)-1

Rev: N-V1-R1

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