# ESE-588 Pattern Recognition Spring 2018

Project: Predicting Handwritten Alphabets

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## 1 Introduction

The goal of our project is to build a web application to predict the input characters written into an HTML canvas real time. We aim to correctly characterize the digits from 0-9 and the capital[A-Z] and small[a-z] English alphabets. If we are able to correctly classify these alphabets and digits, it can be a first step in digitalization of the handwritten records.

We use the EMNIST dataset which is an extended version of the standard MNIST dataset that contains alphabets as well as the digits. The EMNIST dataset is a set of handwritten character digits derived from the NIST Special Database 19 and converted to a 28x28 pixel image format and dataset structure that directly matches the MNIST dataset. The dataset is provided in two file formats. Both versions of the dataset contain identical information, and are provided entirely for the sake of convenience. The first dataset is provided in a Matlab format that is accessible through both Matlab and Python (using the scipy.io.loadmat function). The second version of the dataset is provided in the same binary format as the original MNIST dataset. We used the mat format for the purpose of our project as it can be easily read and manipulated using python.

There are six different splits provided in this dataset. A short summary of the dataset is provided below:

- 1. EMNIST ByClass: 814,255 characters. 62 unbalanced classes.
- 2. EMNIST ByMerge: 814,255 characters. 47 unbalanced classes.
- 3. EMNIST Balanced: 131,600 characters. 47 balanced classes.
- 4. EMNIST Letters: 145,600 characters. 26 balanced classes.
- 5. EMNIST Digits: 280,000 characters. 10 balanced classes.
- 6. EMNIST MNIST: 70,000 characters. 10 balanced classes.

For the purpose of this project we used the EMNIST Balanced dataset where 112800 images were used to train the data and 18800 were used for testing the model.

The project will be realized using tensorflowjs which is the javascript version of the tensorflow python API by google. tensorflowjs has been announced recently during the tensorflow event 2018. It provides a way of integrating the machine learning capabilities into our browser. We can train the models in the browser and also import already trained models and then use them for prediction.

We will build a convolutional neural network (CNN) to build a classifier using python and then convert it into a JSON model that can be used by tensorflow is for making predictions.

# 2 Techniques and Tools

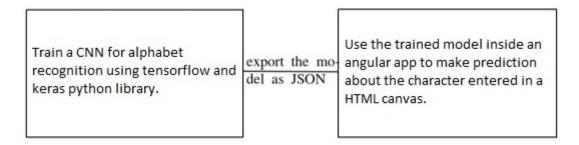


Figure 1: High level description

The approach for this project can be divided into 2 main parts. First is creating a CNN using the tensorflow and keras library to train a model which classifies the images as one of the 47 classes and second is building an angular app that has an HTML canvas element which can be used to take input and then using that to make predictions.

#### 2.1 CNN Classifier

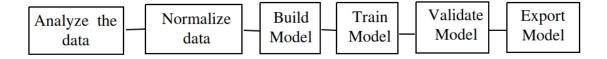


Figure 2: Training the model

We train a CNN classifier to predict the input alphabet. Here are the basic steps that we followed to build this CNN

- 1. **Analyze Data** The first step in building the model to analyze and understand the data. Our input data is a mat file that has 112800 training images and 18800 testing images. The output is one of the 47 classes and mapping of these classes to the corresonding ASCII values is also given in the dataset. The images are 28 × 28 black and white images. These are flattened out and need to put into 28 × 28 × 1 image.
- 2. **Normalize Data** The pixel values in image range from 0-255 and historically it has been noted that this data doesn't work good with CNN. So we normalize the dataset by dividing the pixel vales by 255. Also the input data images are rotated to we need to put them in correct orientation before we train our classifier.
- 3. **Build Model** The next step is to build a model. Our model has 8 layers. The first 2 are 2-D convolution layers followed by a max pooling layer. Then in order to prevent over-fitting of data we dropout some of our nodes. Here we from 25% of out nodes. Then we add a relu activation layer with 50% dropout. Finally we add a softmax layer to get the output probabilities for each class.
- 4. **Train Model** We train the above model using our training and testing data and obtain the weights and biases for our neural network. We use 10 epochs to train our classifier with a batch size of 256.

5. **Export Model** Once we have a trained model tensorflow provides an API to convert your h5 model into a JSON model that can be consumed by the tensorflowjs and can be used to make predictions.

#### 2.2 Angular App

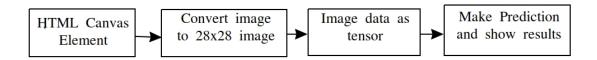


Figure 3: Angular App

For the web app we build a barebone angular app using angular CLI that has an HTML canvas component which can be used to take the input and predictions are made based on this input. Following are the steps involved in this process

- 1. Canvas Component To take the input we use the standard HTML5 canvas component which can be used to take touch, pen and mouse input to draw on an HTML page.
- 2. Convert Image to  $28 \times 28 \times 28 \times 28$  is a very tiny drawing board and it is not practical to take such small input. So we have a  $300 \times 300$  size canvas which is compressed to a  $28 \times 28$  image.
- 3. Image as a Tensor tensorflowjs provides a method to convert the image data into a tensor. The image data is a  $28 \times 28 \times 1$  input but we need a  $1 \times 28 \times 28 \times 1$  input for classification so tensor needs to be reshaped into required dimension.
- 4. **Make Prediction** The final step is to load the pre-trained model and make predictions using the input captured using above procedure.

#### 3 Results and Verification

As mentioned earlier, we used the balanced-emnist dataset in mat format. The dataset has 112800 training images and 18800 test images. The images are  $28 \times 28 \times 1$  images that means there is no rgb component and the images are black and white.

There are 47 classes that the images have been classified into the corresponding ASCII value mappings have been listed in the image below:

```
Out[8]: {0: 48,
                              19: 74,
                                                    37: 98,
          1: 49,
                              20: 75,
                                                    38: 100,
          2: 50,
                                                    39: 101,
                              21: 76,
          3: 51,
                                                    40: 102,
                              22: 77,
          4: 52,
                              23: 78,
                                                    41: 103,
          5: 53,
                                                    42: 104,
                              24: 79,
          6: 54,
                              25: 80,
                                                    43: 110,
          7: 55,
                                                    44: 113,
                              26: 81,
          8: 56,
                              27: 82,
                                                    45: 114,
          9: 57,
                                                    46: 116}
                              28: 83,
          10: 65,
                              29: 84,
          11: 66,
                              30: 85,
          12: 67,
                              31: 86,
          13: 68,
                              32: 87,
          14: 69,
                              33: 88,
          15: 70,
                              34: 89,
          16: 71,
                              35: 90,
          17: 72,
                              36: 97,
          18: 73,
```

Figure 4: ASCII Mappings

The images are initially mirrored and rotated by 90 degrees, so we need to process the images before we can train our model. The sample image before pre-processing is

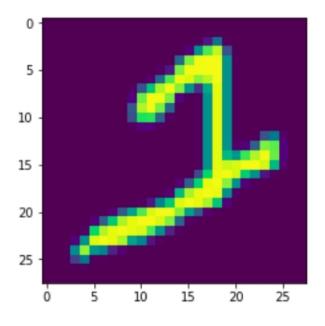


Figure 5: Before Pre-processing

The same image after processing is

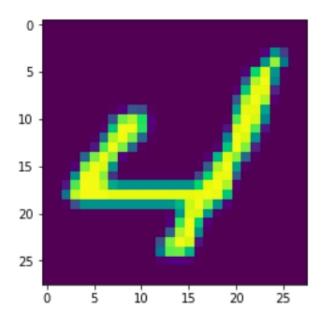


Figure 6: After Pre-processing

We create a model using the keras library and tensorflow as the backend. The summary of the model is

Layer (type) Output Shape Param # conv2d\_1 (Conv2D) 320 (None, 26, 26, 32) conv2d\_2 (Conv2D) (None, 24, 24, 32) 9248 max\_pooling2d\_1 (MaxPooling2 (None, 12, 12, 32) 0 dropout\_1 (Dropout) (None, 12, 12, 32) 0 flatten\_1 (Flatten) (None, 4608) 0 dense\_1 (Dense) (None, 512) 2359808 dropout\_2 (Dropout) (None, 512) 0 (None, 47) dense\_2 (Dense) 24111

> Total params: 2,393,487 Trainable params: 2,393,487 Non-trainable params: 0

model = build\_model()

None

In [20]:

Figure 7: Model

We then trained the model using our training dataset and validated the same using the test set. We used 10 epochs and the results were as follows:

```
Train on 112800 samples, validate on 18800 samples
_acc: 0.7835
Epoch 2/10
_acc: 0.8207
Epoch 3/10
acc: 0.8332
acc: 0.8389
Epoch 5/10
      112800/112800 [=
_acc: 0.8454
Epoch 6/10
112800/112800 [
             =======] - 175s 2ms/step - loss: 0.3728 - acc: 0.8679 - val_loss: 0.4553 - val
_acc: 0.8503
Epoch 7/10
112800/112800 [
             :=======] - 174s 2ms/step - loss: 0.3560 - acc: 0.8735 - val loss: 0.4533 - val
acc: 0.8502
Epoch 8/10
112800/112800 [
      acc: 0.8545
Epoch 9/10
112800/112800 [=
         acc: 0.8557
Epoch 10/10
_acc: 0.8568
```

Figure 8: Training Results

Once we get a trained model we save it as a h5 file and then use the tensorflow API to convert it into a JSON file.

Next we created a bare-bone angular app using angular cli that has an HTML5 can vas component. We programmed this component to take mouse inputs. We then use the java script functions to get a  $28 \times 28$  representation of the image. Using tensor flowjs we load the pretrained model and feed it the  $28 \times 28$  image to make predictions. The following images are screen shots from our final app.

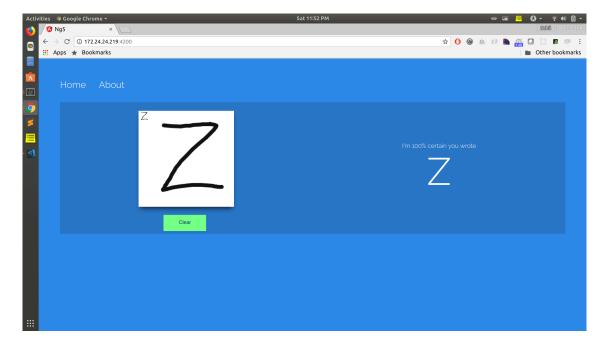


Figure 9: Z correctly predicted

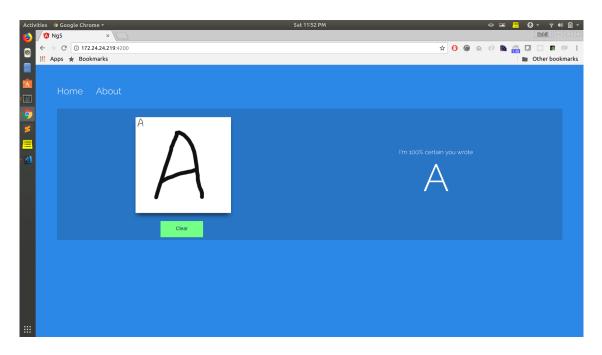


Figure 10: A correctly predicted

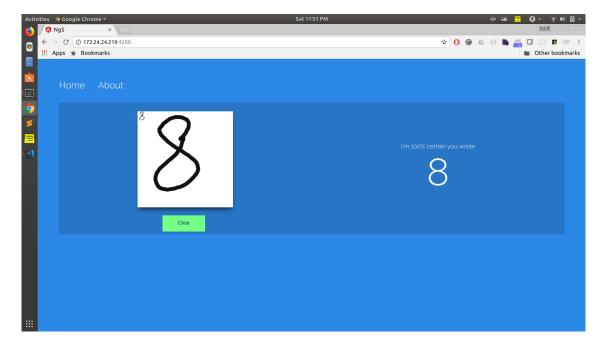


Figure 11: 8 correctly predicted

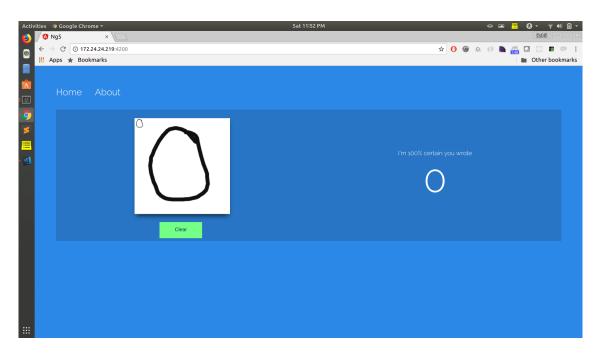


Figure 12: O correctly predicted

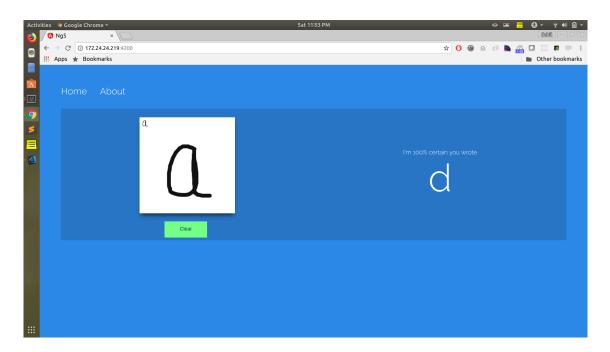


Figure 13: a wrongly predicted as d

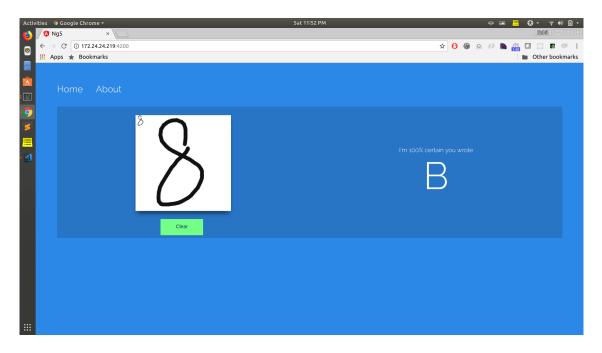


Figure 14: 8 wrongly predicted as B

# 4 Conclusion

Our webapp is able to capture the user input and predict what alphabet or digit did the user input. But the results are not 100% reliable. There are many instances when our classifiers predicts wrong alphabet. Future work would include trying out different classifiers and also we can make this model to learn from the user input. We can take user input to check if our prediction was correct and the model can learn if it predicted some alphabet incorrectly.

This idea can further be extended into a notes taking app that can use the pen input to read the data and convert your handwritten text into a digital document.

## 5 References

- [1] https://js.tensorflow.org/
- [2] https://www.kaggle.com/hardiksaraiya/cnn-emnist
- [3] https://www.kaggle.com/dmborovoy/emnist-neural-network