Project report

Neronet

Toolbox for managing the training neural networks

CSE-C2610 Software Project

Aalto University

April 13, 2016

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Demo

Process

Remarks

"I have supervised several bachelors' theses and other student projects.

You and the product surpassed my expectations. I did not expect such professional results."

Pyry Takala, PO







At the start of the course, we were all both

- terrified, and
- inspired

by our project topic!



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Product owner



Pyry Takala

- Machine learning researcher at Aalto
- ▶ Past: Amazon, McKinsey & Company, Goldman Sachs, August...

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Agile coach



Eero Laukkanen

- Continuous delivery researcher at Aalto
- ▶ Past: Prosys PMS Ltd, WiRCA-miehet, Aalto...

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Remarks

Challenges in training neural networks:

- Long duration of individual experiments
- Difficult to manage of experiment variations, queues and computing nodes
- Difficult to monitor and analyse experiment progress
- ► Difficult to log experiment histories

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Remark

Could a toolbox be developed that would

- monitor experiment logs and detect problems
- notify of and/or autoterminate poorly developing experiments
- ► facilitate experiment variation
- faciliate experiment and queue management
- enable easy access to experiment data
- potentially also visualize parameter evolution



Ideas

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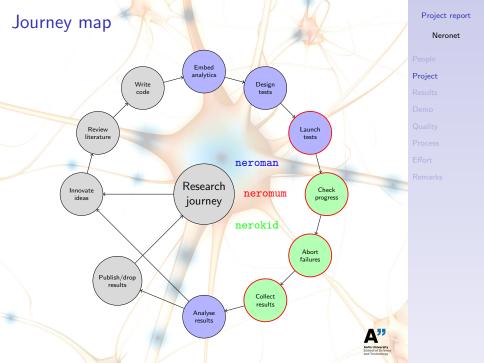
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Such a toolbox should also be

- lightweight
- easily extensible
- open source
- ▶ framework agnostic
- convenient in practice



Technical challenges & ASRs

- deeply technical and an advanced domain
- remote computing nodes and cluster management
- good usability? according to whom?
- ► framework agnostic?

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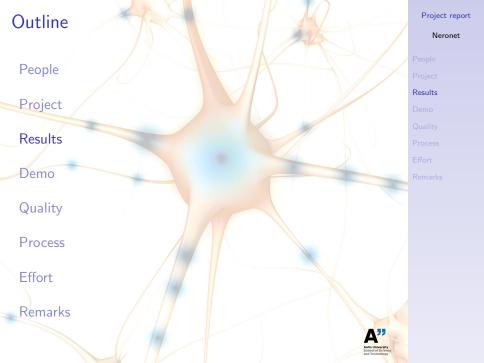
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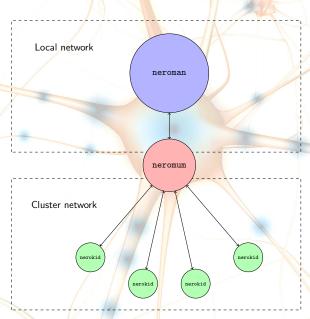
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Remarks

A three component tool involving Python, SSH and sockets that ... meets the vision!

- All core functionality Done.
- Most features accessible both via CLI and GUI.
- PO satisfied.
- ▶ We are proud!

Solution



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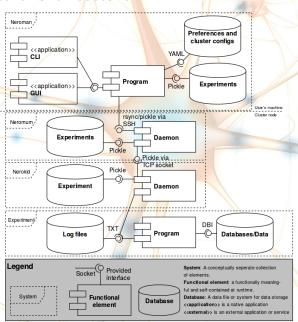
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Structural architecture



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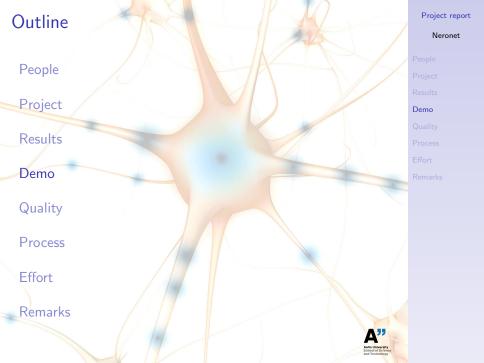
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Core features:

- extensible experiment specification system
- easy experiment submission to remote nodes
- experiment state and progress information easily accessible
- access to computing node resources information
- customizable notification and autotermination system
- ▶ additional conveniences: drag drop, experiment template, customizable parameter value plotting



Demo

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Remarks

Live demonstration of the final product including:

- 1. Cluster & experiment configuration
- 2. Experiment submission
- 3. Fetching updates/results
- 4. Viewing plots

Focus on the GUI this time.



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Remark

In essence the product is a Python-based tool that enables computational researchers to conduct their research more effectively.

- It utilizes SSH and TCP sockets to distribute computational experiments into remote computer nodes.
- ▶ It is framework agnostic in that it permits the use of a very wide variety of tools to actually conduct the computing needed (Theano, Torch, Scipy, Matlab, R, C++, whatever).



User feedback

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Demo

We utilized lots of end user testing and received great feedback from Simo Tuomisto, a Triton admin:

- Thought that our design and architecture was well devised.
- Offered performance improvement ideas.
- In general he liked our usability.



User feedback

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Remarks

From our peer team we received feedback as well.

Thus we did several

- bug fixes
- usability improvements
- improvements to project documentation and the user guide



User feedback

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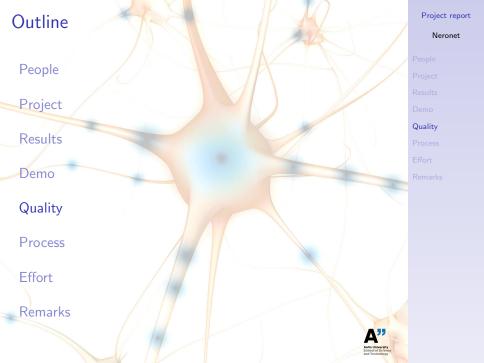
Remarks

Pyry also gave us great feedback during development, regarding requirements and usability etc.

In the end he claimed that

- the end product was surprisingly professional
- the usability was excellent
- and that our team had expertise





Quality

Quality assurance was based on

- the DoD, and
- our QA practices

We updated our DoD and practices several times.

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Quality

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Remarks

We defined Done at the BI, sprint and project level.

- BI level: unit tests, code confromity, commenting, documentation, peer review
- Sprint level: Bls Done, unit and system tests ok, sprint goal achieved.
- Project level: all sprints Done and PO satisfied.

QA practices

Used QA practices and tools:

- ► Unit test framework
- Commenting & documentation
- System testing
- ► Peer review

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Quality attributes

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Remarks

Added emphasis on these attributes:

- **▶** Usability
- Reliability
- Extendability
- Performance

Confessions

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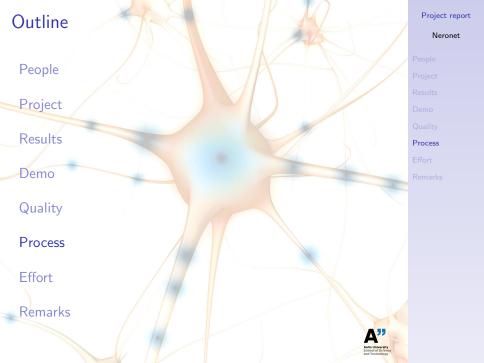
Demo

Quality

Remarks

Achieving great quality was/is very challenging!

- Several issues are still unsolved
- More stress testing would be necessary
- ► There is room for refactoring



Quality

Process

- Each developer as a sprint team leader in turn
- ► Teamwork sessions almost every Wed & Fri at Maari
- Scrum as required
- ► Tried to employ professional SD practices
- ► Tools: Github, Agilefant, Flowdock, WhatsApp, Google Calendar, ShareLaTeX, Skype, Floobits

Quality

Process

Remark

Time		Event	Pa
30.10.	16-18	Project kickoff	te
13.11.	15-17	S0 demo	te
16.11.	11-13	S1 planning	te
04.12.	16-17	S1 & progress review	te
04.12.	17-18	S2 planning	te
13.01.	19-20	S2 review & S3 planning	te
01.02.	14-16	S3 review & S4 planning	te
29.02.	13-14	S4 & progress review	te
29.02.	14-15	S5 planning	te
30.03.	16-18	S5 review & S6 planning	te
13.04.	16-17	S6 & project review	te
19.04.	16-20	Quality award & party	te

articipants eam, PO eam, Coach eam, PO eam, PO, Coach eam, PO eam, PO eam, PO eam, PO, Coach eam, PO eam, PO eam, PO, Coach eam, Coach

► S0: Prepare for project Done

► S1: Develop a prototype that offers the most basic functionality via a CLI Done

S2: Develop a stable version for end user testing Done

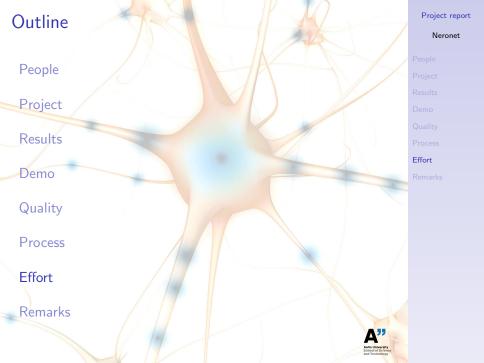
➤ S3: Finish asynchronous system functionality and create a GUI mockup Done

► S4: Publish Neronet as an open source project Done

► S5: Finish Neronet 1.0 Done

► S6: Wrap things up Done

There were few stories that were deferred or completely cancelled, but no unpleasant surprises.



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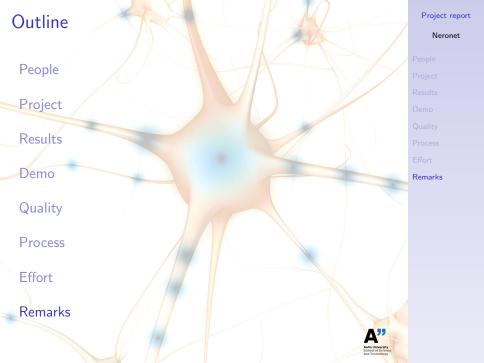
Spent and budgeted effort in hours by team member and sprint:

S	Samuel	Teemu	Tuomo	Joona	liro	Matias Process
0	140/50	36/35	45/35	40/35	36/35	43/35 Effort
1	52/30	37/33	42/33	46/33	32/33	37/33 Remark
2	42/30	27/33	41/33	25/33	27/33	30/33
3	24/15	28/33	14/33	23/33	20/33	27/33
4	37/15	35/33	28/33	32/33	25/33	32/33
5	18/20	31/40	49/40	16/40	39/40	29/40
6	17/15	9/18/	10/ <mark>18</mark>	16/18	16/18	10/18
	330/175	203/225	229/225	198/225	195/225	208/225



Project report Burnup Points 1007 B0 -70-Effort 60-50-40-30-20-10-Oct 1 Feb 1 Mar 1 Apr 1 Apr 12 Sep 1 Nov 1 Dec 1 Jan 1 Select data to show ■ Total points ■ Detailed points ■ Done points ■ Velocity

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Future

The goal was to develop a tool with a bright future.

- Extensive documentation, manual and start guide
- Published as an open source project
- ► Located in Github and installable via pip

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Remarks

Complicating factors

- ▶ PO mostly in London
- Little additional CSE expertise available (only the Coach)
- Very difficult domain
- Inexperienced team
- Only five developers
- The PO nor the scrum master had participated in the course before

Simplifying factors

Simplifying factors

- Our PO was straightforward, very motivated and gave great feedback
- Our coach also gave us valuable support and feedback
- We had high motivation

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Additional points

Additional points

- Sprint team leader system
- User guide/manuals enhanced communication
- Early end user testing
- Open source future focus

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Summary

Summary:

- ► The process was smooth
- All sprints were successful
- More than fulfilled the initial vision
- Surpassed PO's expectations

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Thank you!







We learned and had fun together :)

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