Bootcamp Getting sprint 0 started!

Team 11

Project 2
Toolbox for managing the training neural networks (Pyry Takala)

CSE-C2610 Software Project Aalto University

14th Oct 2015



Team 11

Things to d

Overview

How to do them

Notes

Subteams Work allocation

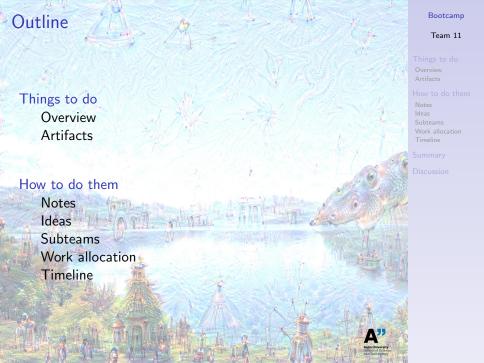
Summary





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Overview

Things to do in Sprint 0:

1. Make drafts of required artifacts.

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Things to do in Sprint 0:

- 1. Make drafts of required artifacts.
- 2. Review them with the team

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Things to do in Sprint 0:

- 1. Make drafts of required artifacts.
- 2. Review them with the team
- 3. Review them with the coach

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Things to do in Sprint 0:

- 1. Make drafts of required artifacts.
- 2. Review them with the team
- 3. Review them with the coach
- 4. Review them with the PO

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Things to do in Sprint 0:

- 1. Make drafts of required artifacts.
- 2. Review them with the team
- 3. Review them with the coach
- 4. Review them with the PO
- 5. Interview other researchers and IT staff

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Things to do in Sprint 0:

- 1. Make drafts of required artifacts
- 2. Review them with the team
- 3. Review them with the coach
- 4. Review them with the PO
- 5. Interview other researchers and IT staff
- 6. Finish the artifacts

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Things to do in Sprint 0:

- 1. Make drafts of required artifacts.
- 2. Review them with the team
- 3. Review them with the coach
- 4. Review them with the PO
- 5. Interview other researchers and IT staff
- 6. Finish the artifacts
- 7. Get ready for sprint 1

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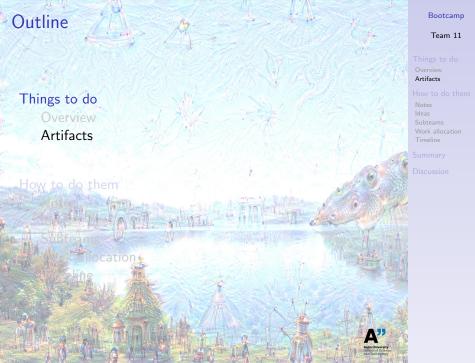
Notes

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Things to d

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Artifacts to prepare:

- 1. Product Vision
- 2. Product & Sprint Backlog

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Artifacts to prepare:

- 1. Product Vision
- 2. Product & Sprint Backlog
- 3. Process Overview

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Artifacts to prepare:

- 1. Product Vision
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- 4. Technical Overview

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Artifacts to prepare:

- 1. Product Vision
- 2. Product & Sprint Backlog
- 3. Process Overview
- 4. Technical Overview
- 5. Definition of Done

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Artifacts to prepare:

- 1. Product Vision
- 2. Product & Sprint Backlog
- 3. Process Overview
- 4. Technical Overview
- 5. Definition of Done
- 6. Progress/Final Report

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Artifacts to prepare:

- 1. Product Vision
- 2. Product & Sprint Backlog
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- 5. Definition of Done
- 6. Progress/Final Report
- 7. Learning Diary

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Artifacts to prepare:

- 1. Product Vision
- 2. Product & Sprint Backlog
- 3. Process Overview
- 4. Technical Overview
- 5. Definition of Done
- 6. Progress/Final Report
- 7. Learning Diary
- 8. Test Session Charter

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Discussion

Artifacts to prepare:

- 1. Product Vision
- 2. Product & Sprint Backlog
- 3. Process Overview
- 4. Technical Overview
- 5. Definition of Done
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- 8. Test Session Charter

Enough work



Artifacts to prepare:

- 1. Product Vision
- 2. Product & Sprint Backlog
- 3. Process Overview
- 4. Technical Overview
- 5. Definition of Done
- 6. Progress/Final Report
- 7. Learning Diary
- 8. Test Session Charter

Enough work for everyone, huh!?

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Product Vision

- relatively easy
- why, what and for whom
- improved with the PO

Workload: 3 hours of pairwork for a good draft.

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Product & Sprint Backlog

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Artifacts

- more cumbersome
- need to learn about Trello Our team: https://trello.com/sdpt11 Should also check these: a, b
- Workflow:
 - 1. create product & sprint backlogs in Trello
 - 2. add user stories and items like "design an architecture"
 - 3. meet PO for review

Workload: 3 hours of pairwork?



Process Overview

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- hings to do

Overview Artifacts

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Discussion

- involves lots of decisions
- needs input from all team mates
- probably takes a lot of time

Workload: 6 hours of pairwork?



Technical Overview

- involves brainstorming, googling and making charts
- misdesigns get fixed as we learn more

Workload: 3 hours of pairwork?

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Definition of Done

- involves some decisions
- otherwise easy

Workload: 3 hours of pairwork?

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Other artifacts

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Artifacts

The remaining artifacts aren't needed yet:

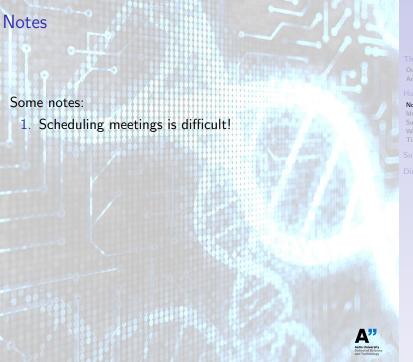
- Progress/Final Report
- Learning Diary
- Test Session Charter

Should be kept in mind though.









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Notes

Some notes:

Scheduling meetings is difficult!
 It takes time and not everyone is able to attend.

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Notes

Some notes:

- Scheduling meetings is difficult!
 It takes time and not everyone is able to attend.
- 2. Independent working is effective!

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Work allocation



Notes

Some notes:

- 1. Scheduling meetings is difficult!

 It takes time and not everyone is able to attend.
- 2. Independent working is effective! 10% team + 50% mate + 40% alone, remember?

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Things to do

How to do then

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Notes

Some notes:

- Scheduling meetings is difficult!
 It takes time and not everyone is able to attend.
- 2. Independent working is effective! 10% team + 50% mate + 40% alone, remember?
- 3. We agreed to aim for grade 5!

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Things to do

How to do them

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Subteams Work allocation

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Notes

Some notes:

- Scheduling meetings is difficult!
 It takes time and not everyone is able to attend.
- 2. Independent working is effective! 10% team + 50% mate + 40% alone, remember?
- 3. We agreed to aim for grade 5!
 I'd rather use less than more time!
 How about you?

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Things to d Overview

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Subteams Work allocation

Summary



Notes

Some notes:

- Scheduling meetings is difficult!
 It takes time and not everyone is able to attend.
- 2. Independent working is effective! 10% team + 50% mate + 40% alone, remember?
- 3. We agreed to aim for grade 5!
 I'd rather use less than more time!
 How about you?

So let's get working shall we!

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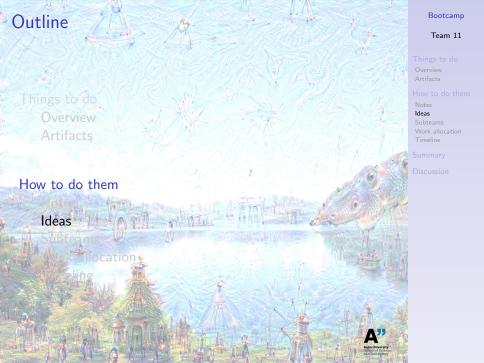
Things to d Overview

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Subteams
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Let's define subteams! Swap coordination for more useful discussion & work done!

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Ideas



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Timeline

Discussion

Ideas:

- Let's define subteams!
 Swap coordination for more useful discussion & work done!
- Let's share work to subteams!



Ideas:

- Let's define subteams!
 Swap coordination for more useful discussion & work done!
- Let's share work to subteams!
 Clear distribution of workload + clear DL = results effectively!

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Things to d

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Work allocation Timeline

Summary



Ideas:

- Let's define subteams!
 Swap coordination for more useful discussion & work done!
- Let's share work to subteams!
 Clear distribution of workload + clear DL = results effectively!
- ► Let's have subteam peer-review!

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Things to d

How to do them

Notes Ideas

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Work allocation Timeline

Summary



Ideas:

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 Swap coordination for more useful discussion & work done!
- Let's share work to subteams! Clear distribution of workload + clear DL = results effectively!
- Let's have subteam peer-review!More discussion & better results while still effective!

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Work allocation Timeline

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Ideas

Ideas:

- Let's define subteams! Swap coordination for more useful discussion & work done!
- Let's share work to subteams! Clear distribution of workload + clear DL = results effectively!
- Let's have subteam peer-review! More discussion & better results while still effective!

Hmmh..?



Process

Forming subteams and distributing work

Working on subteam task

Deadline 1

Improving peer-subteam's task

Deadline 2

Teamwide review & discussion

Presenting results to PO (& coach)

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Things to d

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How to do them

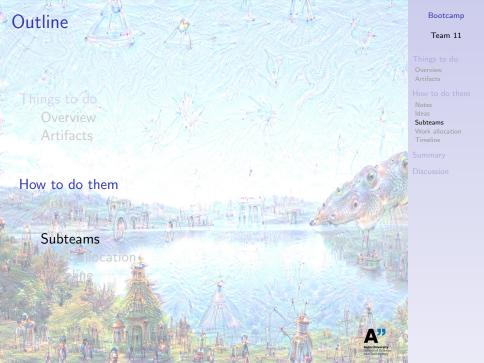
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Work allocation

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How about:

ID	Members	Peer-reviewer
	Joona & Matias	+ 3 T T T T T T T T T T T T T T T T T T
tetu	Teemu & Tuomo	joma
juii	Juho & Iiro	tetu

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How about:

ID	Members	Peer-reviewer
joma	Joona & Matias	juii
tetu	Teemu & Tuomo	joma
juii	Juho & liro	tetu

Note that we could change the subteams periodically so that everyone gets to really know everyone else well. Plus:

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Subteams

Work allocation Timeline

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Work allocation Timeline

Discussion

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You get to learn how others work and choose the best methods.



Work allocation Timeline

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Discussion

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- You get to learn how others work and choose the best methods.
- With a mate, many things are a lot easier!



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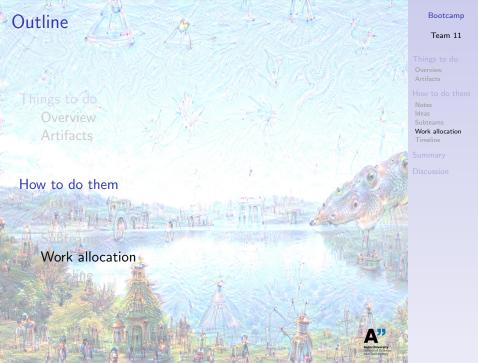
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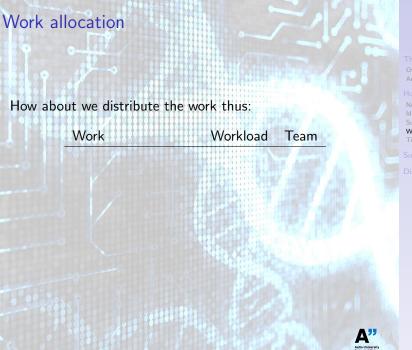
- You get to learn how others work and choose the best methods.
- With a mate, many things are a lot easier!

It's about balancing teampower and teamwaste:

 $1+1\approx 2.5$ but $8 \min \times 7 \approx 1$ hour







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Work allocation Timeline

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How about we distribute the work thus:

Work	Workload	Team
Product Vision	3	joma

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How about we distribute the work thus:

Work	Workload	Team
Product Vision	3	joma
Pro./Sprint Backlog	3	tetu

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Summary



How about we distribute the work thus:

Work	Workload	Team
Product Vision	3	joma
Pro./Sprint Backlog	3	tetu
Process Overview	6	juii

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Work allocation

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How about we distribute the work thus:

1	Work	Workload	Team
	Product Vision	3	joma
	Pro./Sprint Backlog	3	tetu
	Process Overview	6	juii
	Technical Overview	3	joma

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Things to do

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Votes

Work allocation



How about we distribute the work thus:

Work	Workload	Team
Product Vision	3	joma
Pro./Sprint Backlog	3	tetu
Process Overview	6	juii
Technical Overview	3	joma
Definition of Done	3	tetu

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Subteams Work allocation

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How about we distribute the work thus:

H.	Work	Workload	Team
	Product Vision	3	joma
	Pro./Sprint Backlog	3	tetu
	Process Overview	6	juii
	Technical Overview	3	joma
	Definition of Done	3	tetu

Fair?



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Things to do

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Work allocation

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Timeline

Forming subteams and distributing work

Working on subteam assignments

DL1: Mon 19th 23:59

Improving peer-subteam's work

DL2: Sat 24th 23:59

Teamwide review & discussion

Presenting results to PO (& coach)

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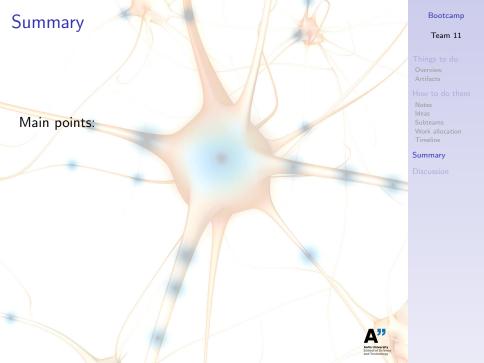
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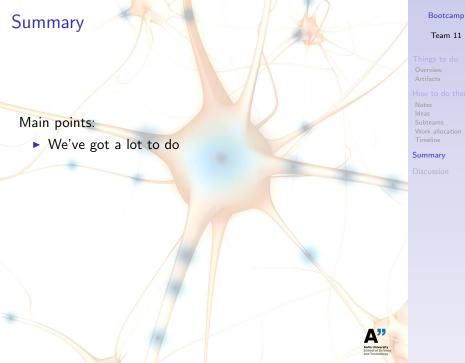
Work allocation

Timeline

Summary







Summary

Main points:

- We've got a lot to do
- Meetings with PO & coach are more useful when we are prepared

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Summary



Summary

Main points:

- We've got a lot to do
- Meetings with PO & coach are more useful when we are prepared
- Pairwork with peer review is the way to go

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Summary

Main points:

- We've got a lot to do
- Meetings with PO & coach are more useful when we are prepared
- Pairwork with peer review is the way to go
- ► It's better to start working now

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