Scrum

Scrum is a framework for developing complex products. It was created in order to improve productivity, creativity and reactivity in solving complex problems iteratively and incrementally while optimizing predictability and controlling risks.

Its philosophy is rooted on three core pillars: *transparency*, *inspection*, and *adaptation*. Transparency is vital for communication and a prerequisite for effective inspection. Learning by careful inspection in turn is a prerequisite for productive adaptation. Adaptation is how the system improves itself in order to employ its resources more productively.

Resources:

- Scrum Guide
- Scrum Primer
- Scrum Glossary
- Artifacts of Scrum (pretty practical)
- Why story points are better than man-hours