

# Analysis of Random Orderings for Brute Force Alg for 10 Sudoku Puzzles

Steven Kim

2025-11-21

Check for packages:

Read Data:

```
rand_10_100 <- read_csv(here("data", "rand_sample_10_1000.csv"))

processed_rand_10_100 <- rand_10_100 |>
  filter(is_solved == TRUE)

glimpse(processed_rand_10_100)
```

Rows: 10,000

Columns: 12

\$ puzzle_id	<dbl> 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, ~
\$ puzzle	<chr> "1..5.37..6.3..8.9.....98...1.....8761.....~
\$ clues	<dbl> 27, 27, 27, 27, 27, 27, 27, 27, 27, 27, 27, 27, 27, 27~
\$ difficulty	<dbl> 2.2, 2.2, 2.2, 2.2, 2.2, 2.2, 2.2, 2.2, 2.2, 2.2, 2.2, ~
\$ run_id	<dbl> 0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, ~
\$ solutions_found	<dbl> 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, ~
\$ nodes_explored	<dbl> 1310, 33462, 976292, 23306, 2115, 16571, 35816, 61~
\$ max_recursion_depth	<dbl> 53, 53, 53, 53, 53, 53, 53, 53, 53, 53, 53, 53, 53, 53~
\$ solve_time_ms	<dbl> 0, 4, 127, 3, 0, 2, 4, 0, 27, 210, 6, 4, 10, 44, 3~
\$ is_solved	<lgl> TRUE, TRUE, TRUE, TRUE, TRUE, TRUE, TRUE, TRUE, TR~
\$ leaves	<dbl> 390, 10830, 326622, 7391, 632, 5332, 9126, 155, 60~
\$ backtracks	<dbl> 1256, 33408, 976238, 23252, 2061, 16517, 35762, 56~

```
summary_stats <- processed_rand_10_100 |>
  group_by(puzzle_id) |>
  summarise(
    mean_nodes = mean(nodes_explored),
    median_nodes = median(nodes_explored),
    sd_nodes = sd(nodes_explored),
    min_nodes = min(nodes_explored),
    max_nodes = max(nodes_explored),
    difficulty = mean(difficulty),
  ) |>
  arrange(mean_nodes)

summary_stats
```

# A tibble: 10 x 7

	puzzle_id	mean_nodes	median_nodes	sd_nodes	min_nodes	max_nodes	difficulty
	<dbl>	<dbl>	<dbl>	<dbl>	<dbl>	<dbl>	<dbl>
1	4	85475.	34412.	154958.	135	2582152	1.4
2	3	126201.	67416.	181675.	408	1861811	2.6
3	7	142255.	45490.	328673.	66	3953269	0
4	5	222399.	68066.	402425.	114	3306088	1.1
5	1	297075.	89288.	685826.	150	9592845	2.2
6	8	333465.	138840.	533937.	268	5752925	3.7
7	6	507361.	87464.	1187861.	449	12799177	0
8	9	683555.	92756.	2324342.	81	38847691	0
9	10	689413.	224174.	1162391.	282	11473428	1.5
10	2	863406.	225328.	1938290.	1387	24943389	0

# min nodes tells us something about a human's ability to scan and solve a puzzle  
 # higher values of min nodes are more correlated with difficulty than the lower values of min nodes

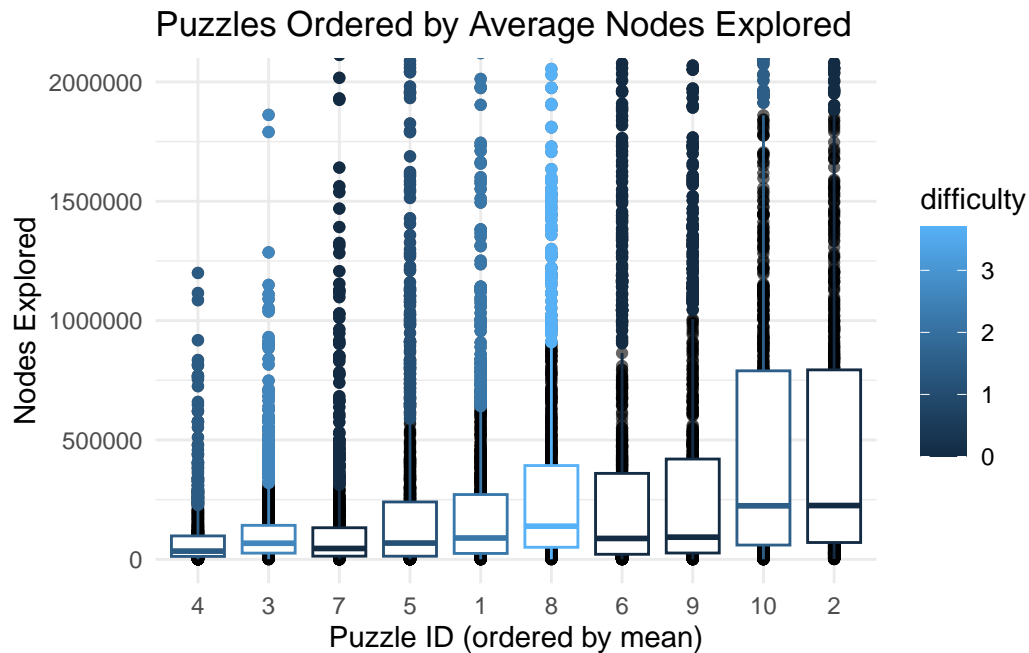
```
processed_rand_10_100 <- processed_rand_10_100 |>
  mutate(puzzle_id = fct_reorder(factor(puzzle_id), nodes_explored, .fun = mean))

processed_rand_10_100 |>
  ggplot(aes(x = puzzle_id, y = nodes_explored)) +
  geom_point(alpha = 0.6) +
  geom_boxplot(aes(color = difficulty)) +
  coord_cartesian(ylim = c(0, 2000000)) +
  labs(
    title = "Puzzles Ordered by Average Nodes Explored",
  )
```

```

x = "Puzzle ID (ordered by mean)",
y = "Nodes Explored"
) +
theme_minimal()

```

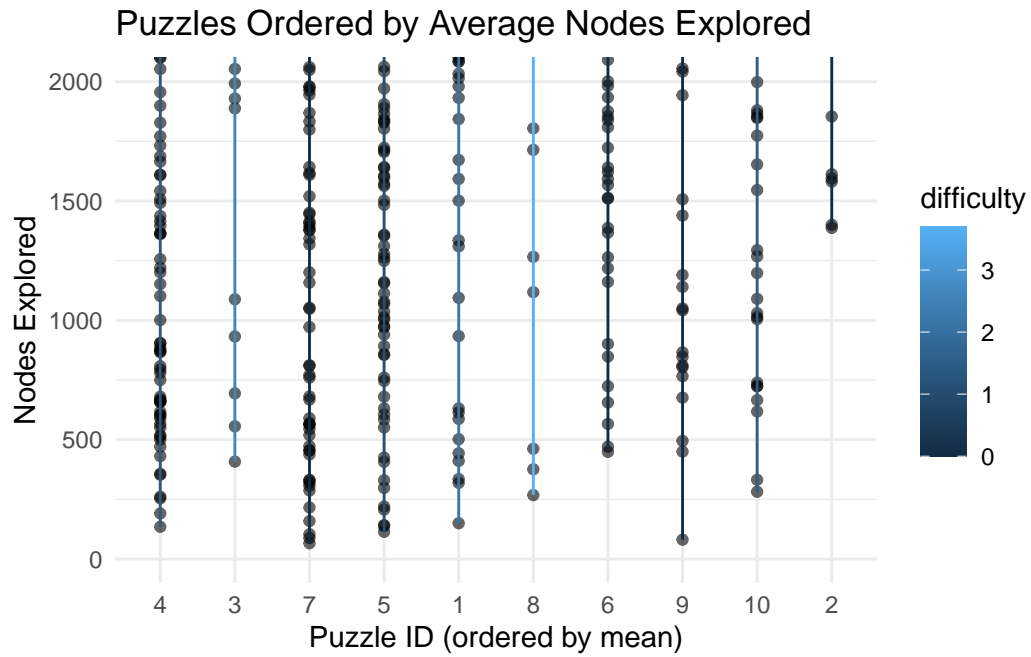


# density of points towards the minimum --> potential signal of correlation with difficulty

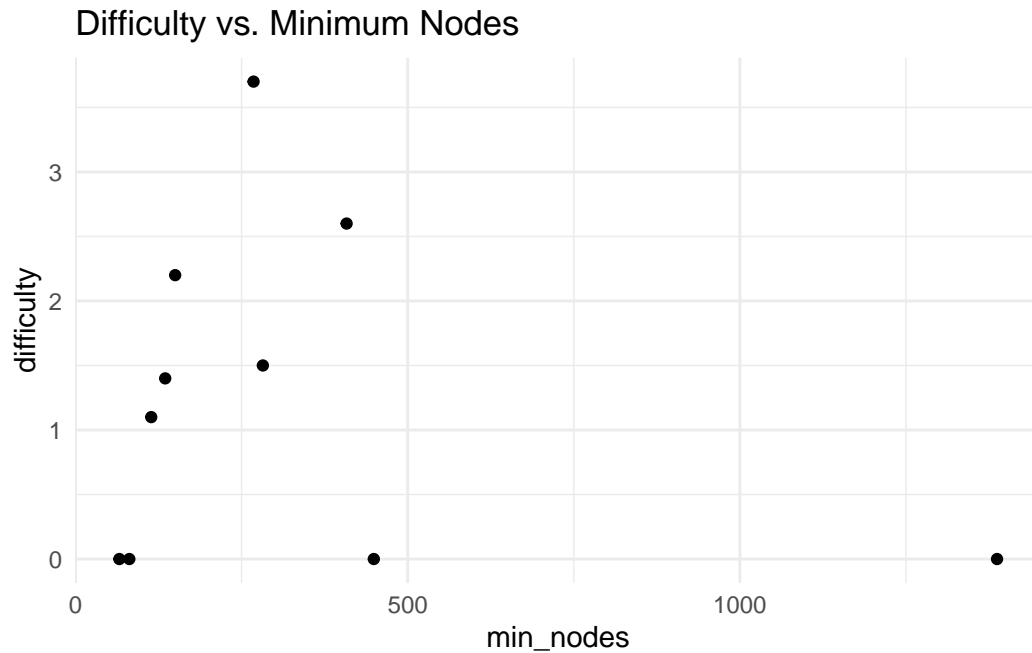
```

processed_rand_10_100 |>
  ggplot(aes(x = puzzle_id, y = nodes_explored)) +
  geom_point(alpha = 0.6) +
  geom_boxplot(aes(color = difficulty)) +
  coord_cartesian(ylim = c(0, 2000)) +
  labs(
    title = "Puzzles Ordered by Average Nodes Explored",
    x = "Puzzle ID (ordered by mean)",
    y = "Nodes Explored"
  ) +
  theme_minimal()

```



```
summary_stats |>
  ggplot(aes(x = min_nodes, y = difficulty)) +
  geom_point() +
  labs(title = "Difficulty vs. Minimum Nodes") +
  theme_minimal()
```



## Sample of 100 Puzzles With 1000 Runs

Read Data:

```
rand_100_1000 <- read_csv(here("data", "rand_sample_100_1000.csv"))

data_100_1000 <- rand_100_1000 |>
  filter(is_solved == TRUE)

glimpse(data_100_1000)
```

Rows: 100,000

Columns: 12

```
$ puzzle_id      <dbl> 2592480, 2592480, 2592480, 2592480, 2592480, 25924~
$ puzzle        <chr> ".32...1.....673.....4..9.524.3..7...6.9....3.8.~
$ clues         <dbl> 25, 25, 25, 25, 25, 25, 25, 25, 25, 25, 25, 25, 25~
$ difficulty     <dbl> 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, ~
$ run_id        <dbl> 0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, ~
$ solutions_found <dbl> 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, 1, ~
$ nodes_explored <dbl> 1884635, 432712, 446094, 701955, 39894, 368085, 44~
$ max_recursion_depth <dbl> 55, 55, 55, 55, 55, 55, 55, 55, 55, 55, 55, 55, 55~
$ solve_time_ms  <dbl> 254, 59, 58, 95, 5, 49, 59, 35, 27, 5, 1, 13, 20, ~
```

```
$ is_solved      <lgl> TRUE, TRUE, TRUE, TRUE, TRUE, TRUE, TRUE, TRUE, TR~
$ leaves         <dbl> 612792, 132501, 137045, 203027, 13686, 110393, 146~
$ backtracks     <dbl> 1884579, 432656, 446038, 701899, 39838, 368029, 44~
```

```
summary_stats_2 <- data_100_1000 |>
  group_by(puzzle_id) |>
  summarise(
    mean_nodes = mean(nodes_explored),
    median_nodes = median(nodes_explored),
    sd_nodes = sd(nodes_explored),
    min_nodes = min(nodes_explored),
    max_nodes = max(nodes_explored),
    difficulty = mean(difficulty),
  ) |>
  arrange(mean_nodes)

summary_stats_2
```

```
# A tibble: 100 x 7
  puzzle_id mean_nodes median_nodes sd_nodes min_nodes max_nodes difficulty
    <dbl>      <dbl>      <dbl>    <dbl>    <dbl>    <dbl>      <dbl>
1    129951    31279.    17647    39753.     319    325238     1.5
2    1904125   47575.    10626   101472.     109   1031738     0
3    1024839   60936.    22762.  107862.     206   1015090     0
4     488499   62058.    36164.   83421.     369   934401     2.2
5    1088996   67762.    20134.  118575.      79   910149     1.5
6     433847   73797.    30296   125057.     243  1359362     0
7     685704   90525.    51237   114782.     110   859138     2.8
8    2474176   94381.    37882.  165938.     122  2431153     2.7
9     462677   95502.    40043   150674.      94  1284353     2.2
10   2328642   96050.    27278   189960.     119  1998441     0
# i 90 more rows
```

```
summary_stats_2 |>
  ggplot(aes(x = min_nodes, y = difficulty)) +
  geom_point() +
  labs(title = "Difficulty vs. Minimum Nodes") +
  theme_minimal()
```

