Tree: ea01fb49c7 ▼

airport_challenge / lib / airport.rb

Find file

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```
41 lines (31 sloc) 789 Bytes
      require_relative "plane"
 2
      require_relative "weather"
 3
 4
      class Airport
 5
        attr_reader :planes, :capacity, :weather
 6
 7
        DEFAULT_CAPACITY = 10
 8
        def initialize(capacity = DEFAULT_CAPACITY, weather = Weather.new)
 9
          @planes = []
 10
 11
          @capacity = capacity
 12
          @weather = weather
13
        end
14
 15
        def land(plane)
          fail "Airport full" if full?
16
17
          fail "Plane is already landed" if plane.landed == true
          fail "Bad weather - unable to land" if stormy?
 18
          @planes << plane</pre>
19
 20
          plane.land
 21
        end
22
 23
        def take_off(plane)
 24
          fail "Plane not in airport" if !@planes.include?(plane)
          fail "Bad weather - unable to take off" if stormy?
 25
 26
          @planes = @planes - [plane]
          plane.take_off
 27
 28
        end
 29
 30
      private
31
 32
        def full?
 33
          @planes.length >= capacity
 34
 35
        def stormy?
 36
          @weather.stormy? == true
37
 38
        end
 39
 40
      end
```

airport_challenge / lib / plane.rb Tree: ea01fb49c7 ▼

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```
14 lines (9 sloc) | 119 Bytes
      class Plane
  2
  3
        attr_reader :landed
  4
        def land
  5
         @landed = true
  6
        end
  7
  8
        def take_off
  9
         @landed = false
10
11
        end
12
 13
      end
```

makersacademy / airport_challenge

airport_challenge / lib / weather.rb Tree: ea01fb49c7 ▼

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```
16 lines (12 sloc) | 146 Bytes
      class Weather
  2
  3
        def stormy?
          @stormy = random
  4
  5
        end
  6
        def random
  7
          if rand(4).to_i == 1
  8
  9
            true
 10
          else
 11
            false
 12
          end
        end
 13
14
15
      end
```

Tree: ea01fb49c7 ▼

airport_challenge / spec / airport_spec.rb

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```
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```

```
64 lines (51 sloc) | 1.86 KB
 1
      require "airport"
 2
  3
      describe Airport do
 4
 5
        subject(:airport) { Airport.new }
        let(:plane) { double :plane, landed: nil, land: nil, take_off: nil }
 6
 7
 8
        before do
 9
          allow(airport).to receive(:stormy?) {false}
 10
        describe "#initialize" do
 11
          it "should ensure that the default capacity is set" do
 12
            expect(airport.capacity).to eq Airport::DEFAULT_CAPACITY
 13
 14
          end
 15
 16
          it "should allow the user to set the capacity" do
 17
            expect(Airport.new(20).capacity).to eq 20
 18
          end
 19
        end
 20
        describe "#land" do
 21
          it "should raise an error if the plane is already landed" do
 22
 23
            allow(plane).to receive(:landed).and_return(true)
            expect { airport.land(plane) }.to raise_error("Plane is already landed")
 24
 25
          end
 26
 27
          before do
 28
            airport.land(plane)
 29
          end
          it "should allow the plane to land and stay landed in the airport" do
 30
 31
            expect(airport.planes).to include(plane)
 32
          end
 33
 34
          it "should raise an error if the aiport is full" do
 35
            airport = Airport.new(0)
            expect { airport.land(plane) }.to raise error("Airport full")
 36
 37
          end
 38
          it "should raise an error if the weather is stormy" do
 39
            allow(airport).to receive(:stormy?).and return(true)
 40
            expect { airport.land(plane) }.to raise_error("Bad weather - unable to land")
 41
 42
          end
 43
        end
 44
        describe "#take_off" do
 45
 46
          it "should raise an error if the plane is not in the aiport" do
 47
            expect { airport.take_off(plane) }.to raise_error("Plane not in airport")
          end
 48
 49
          it "should allow a plane to take off and leave the airport" do
 50
            airport.land(plane)
 51
 52
            airport.take_off(plane)
 53
            expect(airport.planes.include?(plane)).to eq false
 54
          end
 55
 56
          it "should raise an error if the weather is stormy" do
            airport.land(plane)
 57
            allow(airport).to receive(:stormy?).and_return(true)
 58
 59
            expect { airport.take_off(plane) }.to raise_error("Bad weather - unable to take off")
          end
 60
 61
        end
 62
 63
      end
```

Tree: ea01fb49c7 ▼

airport_challenge / spec / plane_spec.rb

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```
24 lines (19 sloc)
                   388 Bytes
      require "plane"
 2
 3
      describe Plane do
 4
 5
        describe "#land" do
 6
          before do
 7
            subject.land
 8
          end
          it "should set the status to landed = true" do
 9
            expect(subject.landed).to eq true
10
11
          end
12
        end
13
14
        describe "#take_off" do
15
          before do
            subject.take_off
16
17
          end
18
          it "should set the status to landed = false" do
19
            expect(subject.landed).to eq false
20
          end
 21
        end
 22
 23
      end
```

makersacademy / airport_challenge

Tree: ea01fb49c7 ▼ airport_challenge / spec / weather_spec.rb

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11

end

```
12 lines (8 sloc) 213 Bytes
      require "weather"
      describe Weather do
  4
        describe "#stormy?" do
  5
         it "should set the weather stormy status to either true or false" do
  6
            expect(subject.stormy?).to eq(true).or(eq(false))
         end
  8
  9
        end
 10
```