Week 2 assignment

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```

Qn. 1 Write a program to find perimeter of a rectangle.

```
public class Perimeter {
   public static void main(String[] args) {
      int l = 10;
      int b = 20;
      int p = 2 * (l + b);
      System.out.printf("Perimeter of the rectangle with length %d and breadth %d is %d%n", l, b, p);
   }
}
```

• Compile and run

```
javac Perimeter.java
java Perimeter
```

• Output

```
Perimeter of the rectangle with length 10 and breadth 20 is 60
```

Qn.2 Write a java program to find the average of any three numbers.

```
public class Average {
    public static void main(String args[]) {
        int a = 10;
        int b = 20;
        int c = 30;
        int average = (a + b + c) / 3;
        System.out.println("Average of numbers " + a + ", " + b + ", and
" + c + " is: " + average);
    }
}
```

• Compile and run

```
javac Average.java
java Average
```

Output

```
Average of numbers 10, 20, and 30 is: 20
```

Qn. 3 Write a java program to find the area of four wall.

```
public class AreaOfFourWalls {
   public static void main(String args[]) {
     int l = 10;
     int b = 20;
     int h = 30;
     int area = 2 * h * (l + b);
     System.out.printf("Area of four walls with length %d, breadth %d and height %d is: %d%n", l, b, h, area);
   }
}
```

· Compile and run

```
javac AreaOfFourWalls.java
java AreaOfFourWalls
```

• Output

Area of four walls with length 10, breadth 20 and height 30 is: 1800

Qn. 4 Write a program to find the distance covered by a body.

```
public class DistanceCovered {
   public static void main(String args[]) {
      int u = 10;
      int t = 15;
      float a = 3.0f;
      float s = u * t + 0.5f * a * t * t;
      System.out.printf("Distance covered by a body is %f%n", s);
   }
}
```

• Compile and run

```
→ javac DistanceCovered.java→ java DistanceCovered
```

• Output

```
Distance covered by a body is 487.500000
```

Qn.5 Write a program to calculate the area and circumference of a circle

```
public class Circle {
   public static void main(String args[]) {
      int r = 20;
      float area = 3.14f * r * r;
      float circum = 3.14f * 2 * r;
      System.out.printf("Area and circumference of circle with radius %d are %f and %f%n", r, area, circum);
   }
}
```

• Compile and run

```
+ → javac Circle.java
+ → java Circle
```

Output

```
Area and circumference of circle with radius 20 are 1256.000000 and 125.600006
```

Code

```
public class Solution6 {
   public static void main(String args[]) {
      int x, y, z;
      x = 10; // 10
      y = x++; // 10
      z = x; // 11
      System.out.println(x); // 11
      System.out.println(y); // 10
      System.out.println(z); // 11
   }
}
```

• output

```
11
10
11
```

Qn. 7 Write the output of the following program

Code

```
public class Solution7 {
   public static void main(String args[]) {
     int m = 39;
     m++; // post increment 40
     --m; // pre decrement 39
     int x = m++; // 39
     int y = --m; // 39
     System.out.println(m++); // 39
     System.out.println(m); // 40
     System.out.println(x); // 39
     System.out.println(y); // 39
}
```

• output

```
39
40
39
39
```

Qn.8 Declare any two integer variable and initialize with values also. Then check whether the first variable is greater or not.

```
public class Solution8 {
   public static void main(String args[]) {
      int a = 10;
      int b = 20;
      System.out.printf("First variable is greater: %B%n", (a > b));
   }
}
```

output

```
First variable is greater: FALSE
```

Qn.9 Write a java program to find the smallest and largest number from any two numbers by using the ternary operator (?:).

```
public class Solution9 {
   public static void main(String args[]) {
      int a = 10;
      int b = 20;
      int min = (a > b) ? b : a;
      int max = (a > b) ? a : b;
      System.out.printf("Minimum %d, Maximum %d%n", min, max);
   }
}
```

• output

```
Minimum 10, Maximum 20
```

Qn. 10 Write a java program to show the difference of local variable, static variable and instance variable.

```
public class Solution10 {
   static int a = 20; // static variable
   int b = 30; // instance variable

   public static void main(String args[]) {
      int c = 40; // local variable
      Solution10 obj = new Solution10(); // instance of class
```

```
System.out.println("Static variable value " + Solution10.a); //
Static variable can be called without creating

//
instances of class

System.out.println("Instance variable value " + obj.b); //
instance variable can only be access from instance of

// class
System.out.println("Local variable value " + c); // local
variable can be only accessed inside the same method

}
}
```

• output

```
Static variable value 20
Instance variable value 30
Local variable value 40
```

source code link: https://github.com/sujjanx/java-homework/tree/main/week-2

Thank you!