



# Project1 Environment

E-mail: [jylee@ics.kaist.ac.kr](mailto:jylee@ics.kaist.ac.kr)  
[bsjang@ics.kaist.ac.kr](mailto:bsjang@ics.kaist.ac.kr)

# C SIMULATION

## ◆ C Simulation Procedure

```
sckim@dell2:~/midproj_template$ ls
input_file  krpiiss.c  krpiiss.h
sckim@dell2:~/midproj_template$ gcc krpiiss.c -o krpiiss
```

Coding

ex) C/C++

Compilation

ex) gcc

Verification

ex) cmd

```
void process(unsigned int cmd, unsigned int inst) {
    printf("Write your ISS program here\n");
    exit(0);
    /*cmd 0: A process when a command 's' is entered*/
    /*cmd 1: A process when a command 'r' is entered*/
}
```

```
sckim@dell2:~/midproj_template$ ./krpiiss input_file output_file
=====
                        KRP 2.0 Instruction Set Simulator
=====
Request:
>> s
Write your ISS program here
```

# C SIMULATION

## ◆ Tool Environment

- Linux
- GNU compiler collection (GCC)



## ◆ IP Address:

- Assigned IP
  - Check the file below
  - `Computer_architecture_server.xlsx`

## ◆ ID:

- Your student number

## ◆ Default password:

- 0000
- Change it as soon as possible.



# C SIMULATION

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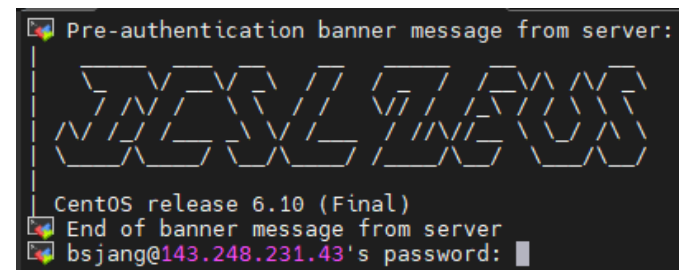
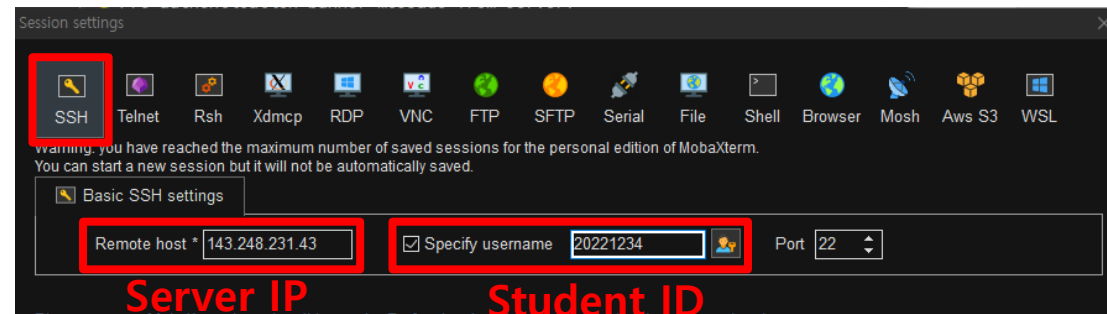
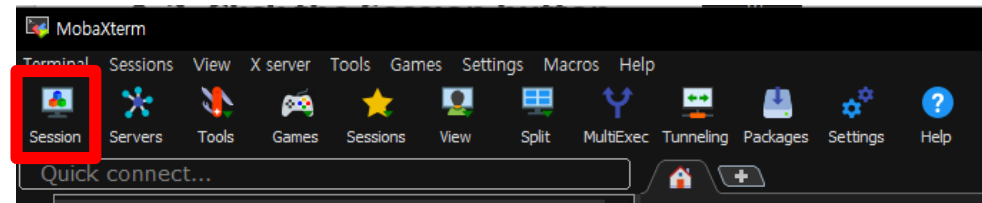
## ◆ Server access

- If your computer is connected to network outside KAIST, it has to be connected to the server through KVPN.
  - For more details, visit [KVPN.kaist.ac.kr](http://KVPN.kaist.ac.kr)
- Install MobaXterm
  - It provide terminals for various protocols including SSH and SSH file transfer.
  - <https://mobaxterm.mobatek.net/download-home-edition.html>
  - Any edition is okay.



# HOW TO ACCESS SERVER?

- ◆ 1. Execute MobaXterm
- ◆ 2. Click the Session button
- ◆ 3. Session Setting → OK
- ◆ 4. Log in (init PW : 0000)





# C SIMULATION

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- ◆ You can do the simulations on your own server.
- ◆ But we will compile and evaluate your codes on the notified server.
  - **Make sure your compiled output works well on the notified server.**
  - **Claims for errors due to environmental differences will not be accepted.**
- ◆ Make a directory for your code submission on the server.
  - ~/project1\_submission
    - You must also upload your zip file on KLMS.
  - You can create a directory you want.

# TEST ENVIRONMENT

## ◆ krpasssembler

- Assembler for KRP 2.0
- Translate assembly language to machine language format



- Input files:
  - You can make your own assembly language.
  - test\_codes (provided)
    - example, test1, and test2
- Output files:
  - output\_log
    - Log of assembly language
  - vectors.bin → input\_file of ISS
    - Binary file of instructions

# TEST ENVIRONMENT

Assembly language

```
ADDI r1, r2, #0x10000
ADDI r1, r2, SHL(#0x200, #0x10)
ANDI r1, r2, #2
ANDI r1, r2, LSR(#4, #0x8)
```

## ◆ Execution example

```
sckim@del12:~/assembler$ ls
kass test_vectors
sckim@del12:~/assembler$ ./kass ./test_vectors/example
sckim@del12:~/assembler$ ls
kass output_log test_vectors vectors.bin
sckim@del12:~/assembler$
```

1. ADDI type 1	→ Instruction type
ra: 1, rb: 2, imm: 65536	→ Register and immediate information
insn: 00450000	→ Instruction
2. ADDI type 2	
ra: 1, rb: 2, imm: 512, mode: 0, shamt: 16	
insn: 08450010	

This is for your easy debugging



# TEST ENVIRONMENT

## ◆ Execution example

```
sckim@del12:~/assembler$ ls
kass test_vectors
sckim@del12:~/assembler$ ./kass ./test_vectors/example
sckim@del12:~/assembler$ ls
kass output_log test_vectors vectors.bin Output files
sckim@del12:~/assembler$
```

```
^@^@E^@^P^@E^H^B^@D (^B
~
~
```

→  
:%!xxd

Can be translated in hex format by vim editor

00000000	:	0000	4500	1000	4508	0200	4420	2802	4428
00000010	:	0b00	9612	4414	961a	0b00	4032	e706	003a
00000020	:	0030	4440	0040	8648	0000	015b	0070	8055
00000030	:	0030	4468	00c0	9662	0060	8770	0400	4480
00000040	:	2030	4480	0400	4478	2030	4478	0400	4488
00000050	:	2030	4488	0400	4490	2030	4490	0100	0298
00000060	:	0260	0898	0100	44a0	04b0	0ca1	0000	20a8
00000070	:	1400	40b0	e803	7eb8	0800	e2b8	0c00	40c0
00000080	:	0400	7ec8	0400	88c8	2800	40d0	1400	40d8
00000090	:	0000	00e8	0000	00f0	0000	00f8	0a	

Address<sub>(16)</sub>

Instructions<sub>(16)</sub>

Stored in little-endian

This is for ISS input\_file

Instruction: 08450010



# ISS EXECUTION

## ◆ Example

```
sckim@dell2:~/midproj_template$ ./krpiss ../assembler/vectors.bin output_file
=====
                        KRP 2.0 Instruction Set Simulator      input_file
=====
Request:
>> s
PC :00000000
IR :00450000
IE :0
IPC:00000000
```

or

Insert a command  
\$ ./run.sh

# TEST ENVIRONMENT

## ◆ test\_codes

### ■ test1

MOVI r0, ROR(#-9, #4)	@r0 = 7F_FF_FF_FF 2147483647
MOVI r1, #90	@r1 = 00_00_00_5A 90
MOVI r2, #15	@r2 = 00_00_00_0F 15
MOVI r3, #3	@r3 = 00_00_00_03 3
MOVI r4, SHL(#2, #1)	@r4 = 00_00_00_04 4
MOVI r5, ASR(#-8, #1)	@r5 = FF_FF_FF_FC -4
MOVI r6, #-12	@r6 = FF_FF_FF_F4 -12
MOVI r7, #-100	@r7 = FF_FF_FF_9C -100
MOVI r8, #22	@r8 = 00_00_00_16 22
MOVI r9, #-33	@r9 = FF_FF_FF_DF -33
ADD r10, r7, r1	@r10 = FF_FF_FF_F6 -10
ADDI r11, r8, #-22	@r11 = 0
SUB r12, r4, r5	@r12 = 00_00_00_08 8
NOT r13, r8	@r13 = FF_FF_FF_E9 -23
SUB r14, r9, r7	@r14 = 00_00_00_43 67
ADD r15, r5, r6	@r15 = FF_FF_FF_F0 -16
NEG r16, r15	@r16 = 00_00_00_10 16

Assembly language

Expected result



# TEST ENVIRONMENT

## ◆ test\_codes

### ■ test2

```
MOVI r0, #0
MOVI r1, #131071
ORI r2, r2, #255
NOT r3, r2
SHL r4, r3, #16
LSR r5, r4, #2
ASR r6, r4, #2
XOR r7, r6, r1
AND r8, r3, r7
OR r9, r3, r8
```

Assembly language

```
@r0 = 0
@r1 = FF_FF_FF_FF, -1
@r2 = 00_00_00_FF, 255
@r3 = FF_FF_FF_00, -256
@r4 = FF_00_00_00, -16777216
@r5 = 3F_C0_00_00, 1069547520
@r6 = FF_C0_00_00, -4194304
@r7 = 00_3F_FF_FF, 4194303
@r8 = 00_3F_FF_00, 4194048
@r9 = FF_FF_FF_00, -256
```

Expected result