

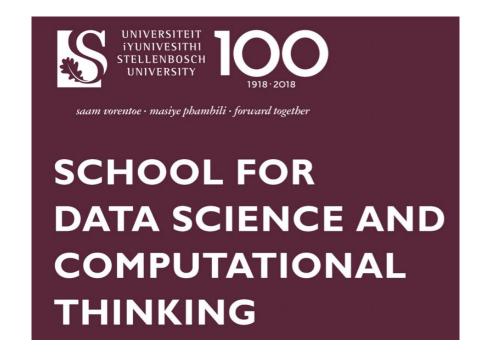




#### Who am I?

- Shane Josias: josias@sun.ac.za
- Junior lecturer (Applied Maths and School for DS and CT)
- PhD candidate Machine learning with a computer vision focus
- Previously a software engineer in telecommunications











# Intro to deep learning

- We will cover:
  - Applications of deep learning
  - What it means to "learn" a model.
  - Multilayer perceptron (fully connected neural nets)
  - Convolutions
  - Optimising a neural network
  - Practical example from scratch
- Some slides are adapted from Applied Math 792 (Computer Vision) given by Prof. Willie Brink





# Deep learning use-cases

- Face recognition
- Image classification (crop health)
- Medical diagnosis (imaging)
- Cars: drivable area, lane keeping
- Speech recognition
- Machine translation
- Ads, search, social recommendations

- What: fit powerful models to data
- How: NNs + optimisation
- Why: Data, hardware, community, tools, investment



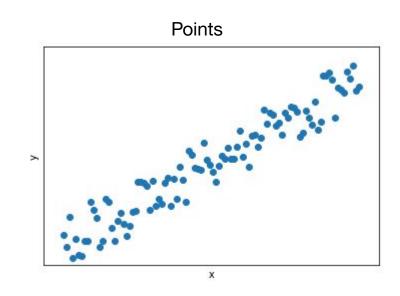


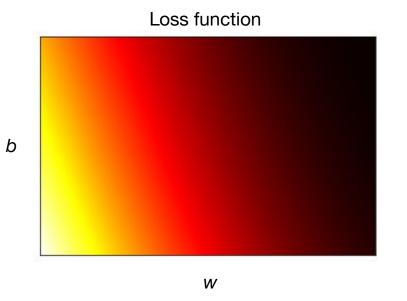
# Linear regression

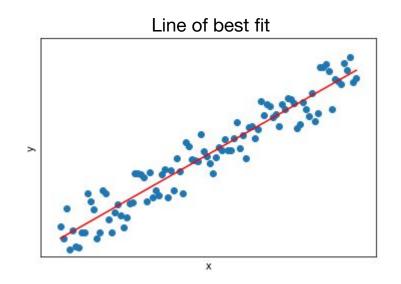
Model: y = wx + b Training data:  $(x_1, y_1), ..., (x_N, y_N)$ 

Parameters:  $\mathbf{w} = [w \ b]^T$ 

Loss function:  $L(\mathbf{w}) = \frac{1}{N} \sum_{i=1}^{N} (wx_i + b - y_i)^2$ 



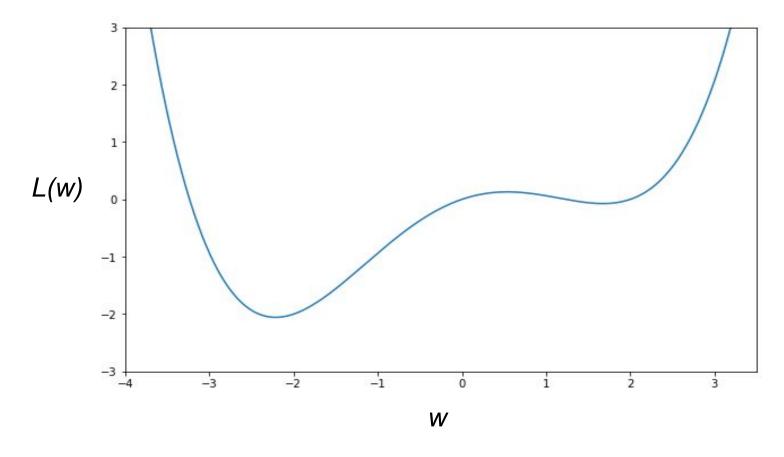






#### **Gradient descent**

Let's consider an objective function *L* over one parameter *w*:



We move in directions opposite to the gradient:

- If the gradient is positive, decrease the value of w
- If the gradient is negative, increase the value of w





#### **Gradient descent**

Loss must be differentiable w.r.t. all the model parameters

Gradient of the loss: 
$$\nabla L = \left[\frac{\partial L}{\partial w_1}, \frac{\partial L}{\partial w_2}, ..., \frac{\partial L}{\partial w_n}\right]^T$$

Initialise  $\mathbf{w}_0$ 

Iterate 
$$\mathbf{w}_{t+1} = \mathbf{w}_t - \alpha \nabla L(\mathbf{w}_t)$$

For a suitable learning rate, we can converge to a local minimum.





### Feature engineering

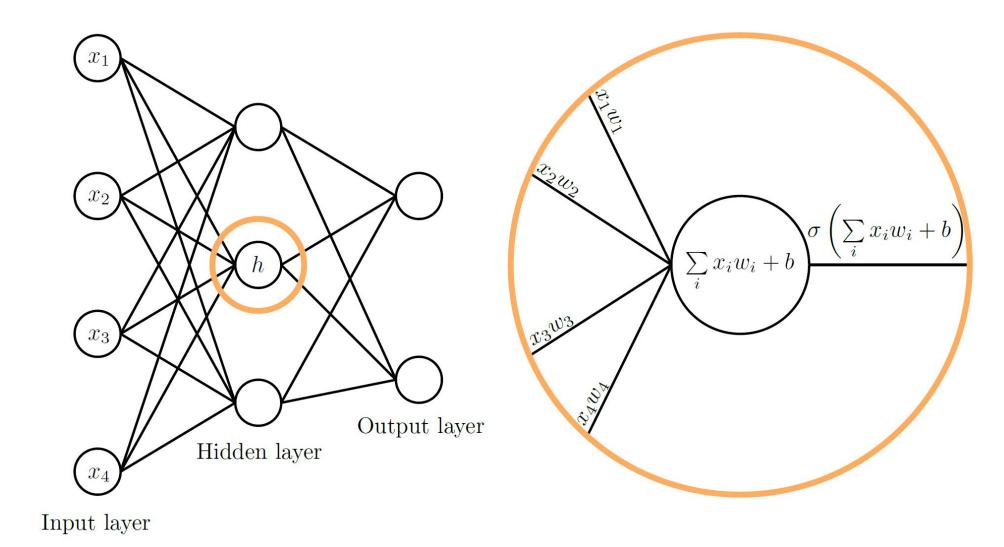
- Converting raw input (e.g. pixels) into a more informative or discriminative feature vector (e.g. bag-of-visual-words)
  - Domain knowledge might be needed
- Feature selection strategies
  - Remove features with low variance (PCA)
  - Remove features that are highly correlated to others (not informative)
- Learning features:
  - With enough data, the machine can learn an optimal feature representation (NNs)





# Multilayer perceptron

- Dot product between input x and w
- Same as doing matrix multiplication Wx
- Apply activation function for nonlinearity
  - Sigmoid
  - Hyperbolic tangent
  - Rectified linear unit



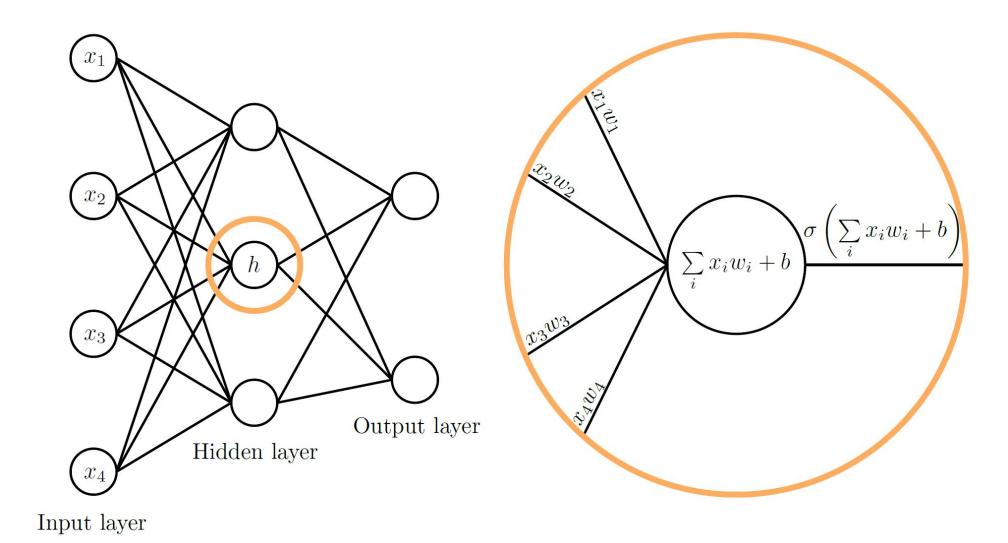
Multilayer perceptron





# Layer composition

- Feed outputs from one layer to another layer
- Complex functions as compositions of simple ones



Multilayer perceptron





### Universal approximation theorem

A network with a single, finite layer can represent any continuous function to an arbitrary degree of precision.

#### However:

- the layer can be impractically large, and in practice may fail to learn properly.
- adding layers increases complexity and expressiveness of the model while keeping total number of neurons required relatively low.





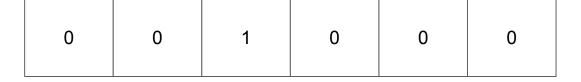
# **Softmax output**

We use softmax to turn output of final layer into positive numbers that sum to 1.

If the output for one input sample is a vector with elements  $z_1, z_2, ..., z_C$  then

$$\hat{y}_k = \frac{e^{z_k}}{\sum_{j=1}^C e^{z_j}}, \quad k = 1, 2, ..., C$$

Since the output for one sample is a vector of confidence scores, we one-hot encode labels from the training set:



0.2 0.3 0.2 0.1 0.1 0.1

one-hot labels

softmax output





#### **Loss function**

Remember we wanted to learn good weights for our models.

The loss function provides an objective to evaluate how good the current weights are.

Softmax cross-entropy for one sample:

$$L_i = -\sum_{k=1}^C y_k \log(\hat{y}_k)$$

Over all samples:

$$L = \frac{1}{N} \sum_{i=1}^{N} L_i$$



# Learning

Now that we have a fully differentiable model and a differentiable loss function, we can optimise the weights using gradient descent.

Initialise 
$$\mathbf{w}_0$$

Iterate 
$$\mathbf{w}_{t+1} = \mathbf{w}_t - \alpha \nabla L(\mathbf{w}_t)$$

#### Why:

- Can compute gradients quickly and efficiently using backpropagation and auto-differentiation.
- Highly parallelisable: we can take advantage of GPU and TPU processing.
- Opportunities for regularisation by adding noise.





# Stochastic gradient descent

The loss function and gradients are averaged over training samples.

We normally randomly sample *m* points from the data (of size *N*) and compute averages over those:

- m = N: batch gradient descent
- m < N: mini-batch gradient descent
- m = 1: stochastic gradient descent





### **Convolutions**

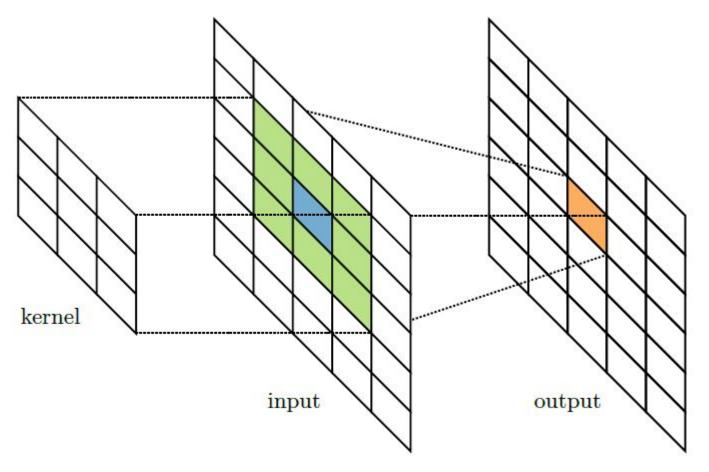


Illustration of two dimensional convolution





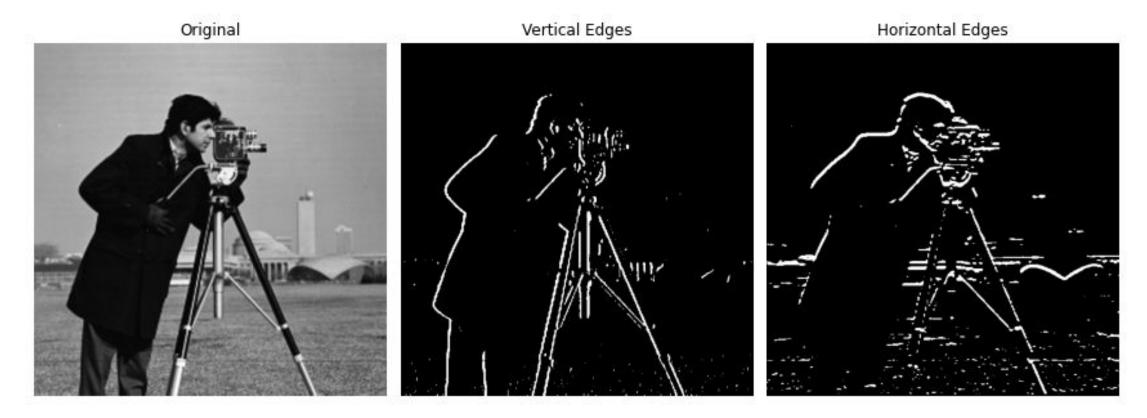
### What can a kernel / filter do?

-1	0	1
-2	0	2
-1	0	1

Sobel x-filter

1	2	1
0	0	0
-1	-2	-1

Sobel y-filter



Applying sobel filters to an image to highlight edges.

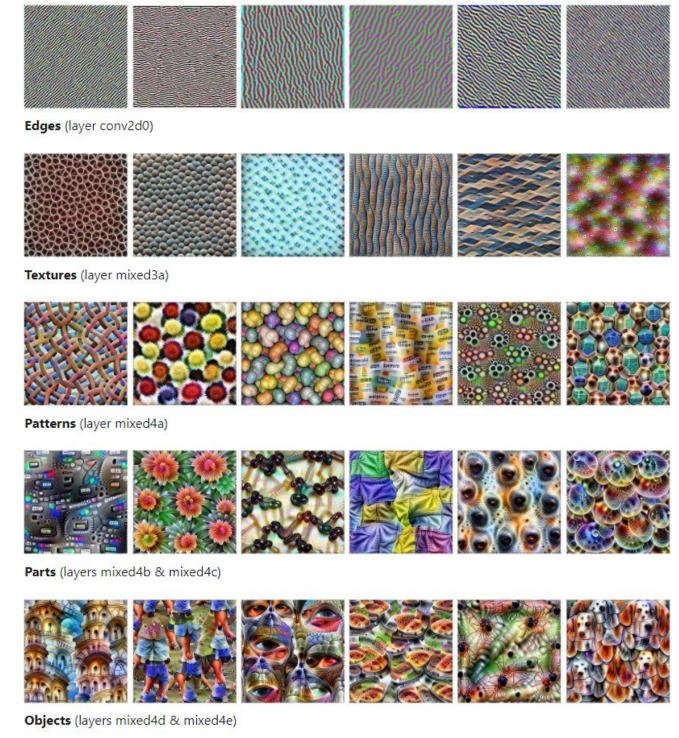




#### What features does a NN learn?

Features in each subsequent layer of a NN

(https://distill.pub/2017/feature-visualization/)









# **Advantages of CNNs: Sparse connectivity**

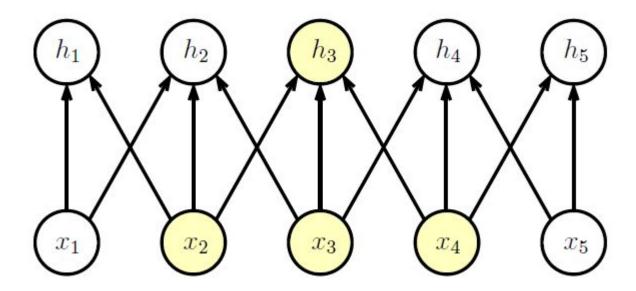


Illustration of sparse connectivity.  $x_2$ ,  $x_3$ , and  $x_4$  form the local receptive field of  $h_3$ .

Sparse connectivity leads to fewer computations and lower memory demands.





# **Advantages of CNNs**

Parameter sharing: set of weights in the kernel is applied to all receptive fields of the output, instead of having a distinct weight for each input.

Equivariant to translation: features are detected regardless of their location in the image.

**Pooling:** adds regularisation and slight translation invariance.





# Practical approach using pytorch

- Train a neural network from scratch on an image dataset
  - Create custom datasets and data loaders
  - Create a cnn
  - Train
    - Overfit on training data to check for bugs
  - Evaluate
    - Accuracy
    - Inspect output
  - Repeat but by fine-tuning a pre-trained model





### Further Reading & Additional Resources

- To learn more about deep learning:
  - The deep learning book: <a href="https://www.deeplearningbook.org/">https://www.deeplearningbook.org/</a>
  - Chris Olah's Blog: <a href="https://colah.github.io/">https://colah.github.io/</a>
  - Recipe for training neural nets: <a href="http://karpathy.github.io/2019/04/25/recipe/">http://karpathy.github.io/2019/04/25/recipe/</a>
- Additional frameworks:
  - Keras: <a href="https://keras.io/">https://keras.io/</a>
  - Pytorch lightning: <a href="https://www.pytorchlightning.ai/">https://www.pytorchlightning.ai/</a>
  - Hydra: <a href="https://hydra.cc/">https://hydra.cc/</a>
    - I don't recommend this for the bootcamp project.
    - Useful to enable best practices for longer-term projects in pytorch
- A bit of both:
  - Fastai: <a href="https://www.fast.ai/">https://www.fast.ai/</a>
    - A good free online course and library that acts as a custom wrapper around pytorch



