Game

ZombieActor

Application

WanderBehaviour

HuntBehaviour

«interface»
behaviour

AttackBehaviour

PickUpWeaponBehaviour

Zombie

1 has
has
1 has
has
1 has
1

«enumeration»
ZombieCapability

AttackAction

ZombieAttackAction

Note..
The dependency relationship for
ZombieAttackAction with Actor and
Gamemap is excluded.
The dependency relationship for
Zombie with Actions, Action,
GameMap and display is also
excluded.
Red indicates new.
Black indicates exisitng.

edu.monash.fit2099.engine

PickUpItemAction

IntrinsicWeapon