# Quadrat and Distance Based Methods for Point Patterns

#### SERGIO REY

GPH 483/598
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Spring 2010

### **Outline**

- Quadrat Counts
  - Quadrat Counts
  - Monte Carlo Simulation
  - Quadrat Test Example
- Nearest Neighbor Distance Methods
  - Mean Nearest Neighbor Statistic
  - Nearest Event-Event Neighbor Distance Functions
  - Nearest Point-Event Neighbor Distances

Inter-Event Distance Distributions

#### **Basic Approach**

- Impose a tessellation over the area
- Count number of points in each cell
- Compare observed counts against expected counts under the null of CSR

### **Expected Counts**

- Relies on relationship between Poisson-CSR-Binomial
- Treat each cell as independent
- $E[x_i] = \lambda |A_i|$  where  $\lambda$  is the overall area intensity and  $|A_i|$  is the area of cell i

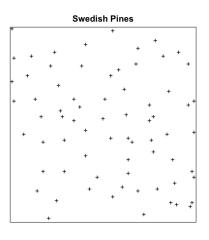
### Quadrat Counts: Test Statistic

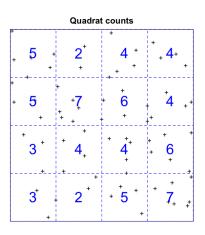
#### $\chi^2$ statistic

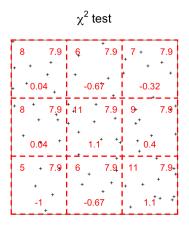
- Regular tessellation (Grid with  $m \times k$  cells)
- m rows
- n cols
- Equal sized cells

$$\chi^2 = \sum_{i=1}^m \sum_{j=1}^k (x_{i,j} - E[x_{i,j}])^2 / \lambda$$
 (1)

Under the null of csr our test statistic has a  $\chi^2(m \times k - 1)$  distribution







$$\chi^2 = 4.6761$$
,  $df = 8$ ,  $p - value = 0.7916$ 

#### Issues

- Choice of tessellation
  - how many cells?
  - what cell shape?
  - locations random or fixed?
- Edge effects
- Spatial dependence
  - Independent cell counts
  - Independent locations

### Monte Carlo Simulation

### **Basic Approach**

- Specify test statistic
- ullet Calculate test statistic on observed pattern:  $\psi$
- Specify a null hypothesis (H<sub>o</sub>)
- Specify an alternate hypothesis (H<sub>1</sub>)
- Simulate Empirical Sampling Distribution of  $\psi|H_0$ 
  - Draw nsim realizations under the null.
  - Calculate  $\psi_i$  where i = 1, 2, ..., nsim.
  - Compare  $\psi$  to distribution of  $\psi_i$ .

# Computational Approximation to Inference

#### Motivations

- Substitute capital for labor
- Practical when no analytical results are available
- Very flexible

#### Issues

- Not generalizable beyond data at hand
- Less powerful than exact tests (if available)
- May be computationally expensive

#### Monte Carlo Simulation

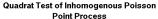
### **Basic Approach**

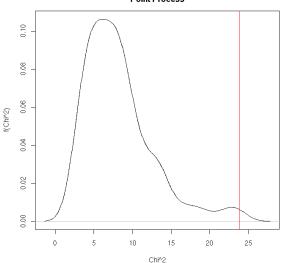
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# Code: ihhpsim.r

```
source("quadcounts.r")
source("ihppsim.r")
pp=ippsim(100) *9+1
ppt=quadcount(pp[,1],pp[,2])
set.seed(100)
nsim=99
source("hppsim.r")
results=matrix(0,nsim+1,1)
for(i in 1:nsim) {
    pp=csr(100,1,1,10,10)
    t=quadcount(pp$x,pp$y)
    results[i]=t$chi2
results[100]=ppt$chi2
plot (density (results), main="Quadrat Test of Inhomogenous Po
Point Process", xlab="Chi^2", ylab="f(Chi^2)")
abline (v=ppt$chi2, col='red')
```

# **Empirical Sampling Distribution**





# Pseudo Significance Level

#### p-value

$$p(\chi^2) = \frac{1 + \sum_{i=1}^{nsim} \psi_i}{nsim + 1}$$
 (2)

where:

$$\psi_i = \begin{cases} 1 & \text{if } \chi_i^2 \ge \chi^2, \\ 0 & \text{otherwise} \end{cases}$$
 (3)

#### p-value

$$p(\hat{\chi}^2) = \frac{1+0}{99+1} = 0.01 \tag{4}$$

# Mean Nearest Neighbor Statistic

#### $d_{min}(s_i)$

$$d_{min}(s_i) = min(d_{i,1}, d_{i,2}, \dots, d_{i,n})$$
 (5)

 $d_{min}(s_i)$  is the distance between i and its nearest neighbor event.

#### **Test Statistic**

$$\bar{d}_{min} = \frac{1}{n} \sum_{i=1}^{n} d_{min}(s_i)$$
 (6)

Originally suggested by Clark and Evans (1954)

# Mean Nearest Neighbor Statistic Distribution

# $ar{ extbf{d}}_{ extit{min}}^{\sim} extbf{N}(\mu,\sigma^2)$

$$\mu = E[\bar{d}_{min}] = 0.5(n^{-1}|A|)^{1/2} + (0.051 + 0.042n^{-1/2})n^{-1}P$$
 (7)

$$\sigma^2 = V[\bar{d}_{min}] = 0.070n^{-1/2}|A| + 0.037(n^{-5}|A|)^{1/2}P$$
 (8)

where |A| and P are the area and perimeter of the study area, respectively.

#### Issues

- Approximation, not an exact result.
- Dependence of nearest neighbor distances is ignored.
- Distribution of  $d_{min}(s_i)$  ignored (only first moment).

# **Edge Effects**

#### **Problems**

- For points close the the boundary intensity is underestimated.
- Neighboring points are outside the study region.

#### **Solutions**

- Buffer the points
- Edge corrections
- Monte Carlo Simulations

# Nearest Neighbor G Function

### G(d)

$$G(d) = \sum_{i=1}^{n} \Phi_i^d / n \tag{9}$$

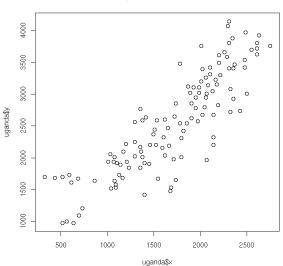
where

$$\Phi_i^d = \begin{cases} 1 & \text{if } d_{min}(s_i) < d \\ 0 & \text{otherwise} \end{cases}$$
 (10)

G(d) is the proportion of nearest neighbor distances that are less than d.

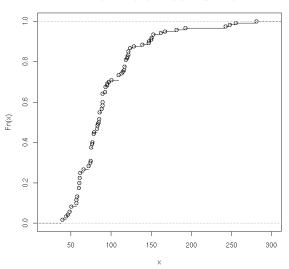
## Uganda Crater Data





# Nearest Neighbor G Function

#### ecdf(nndistG(as.points(uganda))\$dists)



# G Function Intepretation

### Shape

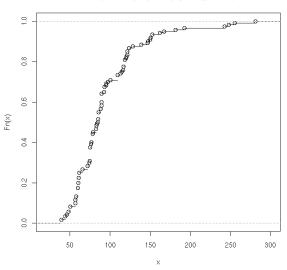
- G increasing rapidly at small distances points to clustering.
- G increases slowly points to uniformity.
- Both are deviations from CSR.

#### Compare G to that from a CSR Process

- Theoretical G
- Homogeneous Poisson process
- Density equal to density of actual pattern
- Empirical distribution against theoretical distribution
  - Should be a 45 degree line if process is CSR
  - Above the line = clustering
  - Below the line = dispersion

# Nearest Neighbor G Function

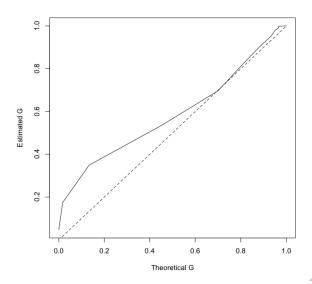
#### ecdf(nndistG(as.points(uganda))\$dists)



### Estimated vs. Theoretical G Function: Code

```
> library(splancs)
> data(uganda)
> plot(Ghat(as.points(uganda), seq(20, 500, 20)),
+ Fzero(pdense(as.points(uganda), uganda$poly),
+ seq(20, 500, 20)), type="l",
+ xlab="Theoretical G",
+ ylab="Estimated G")
> lines(c(0,1),c(0,1),ltv=2)
```

# Estimated vs. Theoretical G Function

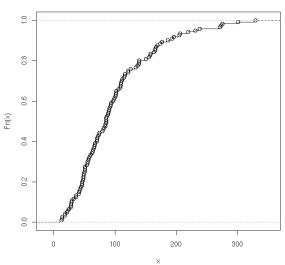


# Nearest Neighbor F Function

- G function is sensitive to n
  - Can be rough
  - Takes on stepped appearance for small *n*
- Alternative approach is to generate N random points in the domain
  - Analyze the distribution of nearest event neighbor distances
  - Closest event to each point.
- Can be used for small n data sets

# Nearest Neighbor F Function



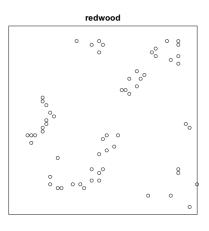


# Nearest Neighbor J Function

$$J(d) = (1 - G(d))/(1 - F(d))$$
 (11)

- J(d) < 1 points to spatial clustering</li>
- J(d) > 1 points to spatial regularity

# Redwood

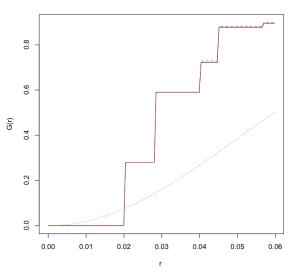


#### R code

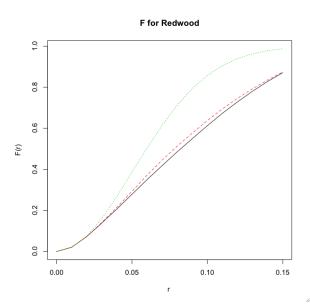
- km: spatial Kaplan-Meier estimator of G(r)
- rs: the reduced sample edge correction estimator of G(r)
- *theo*: the theoretical value of G(r) for a CSR process

# Nearest Neighbor G Function





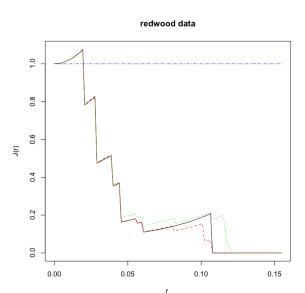
# Nearest Neighbor F Function



### R code: J Function

- km: spatial Kaplan-Meier estimator of G(r)
- rs: the reduced sample edge correction estimator of G(r)
- un: the uncorrected estimate of J(r) computed from the uncorrected estimates of F and G
- *theo*: the theoretical value of J(r) for a CSR process

# Nearest Neighbor J Function



### Inter-Event Distance Distributions

#### G, F, and J Functions

- Take account of the nearest neighbor distributions: n distances or pieces of information
- Do not account for the full distribution of inter-event distances n(n-1)/2 distances.

#### Inter-Event Distances

- Consider all inter-event distances
- More than one distance for each point
- Second order analysis
  - · Expresses the dependence of events
  - Spatial interaction

# Ripley's K function

K

$$K(d) = \frac{\sum_{i=1}^{n} \sum_{j=1}^{n} \psi_{ij}(d)}{n\lambda}$$
 (12)

where:

$$\psi_{ij}(d) = \begin{cases} 1 & \text{if } d_{ij} \le d \\ 0 & \text{otherwise} \end{cases}$$
 (13)

#### Circle centered on each point $s_i$

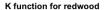
$$\sum_{j=1}^{n} \psi_{ij}(d) \tag{14}$$

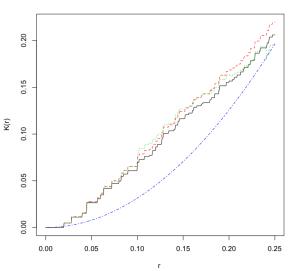
is the number of events within a circle of radius d centered on even  $s_i$ .

#### R code: K Function

- iso: Ripley's isotropic correction.
- trans: Translation correction.
- border: reduced sample estimator.
- theo: the theoretical value of K

# K function





### L function

### Scaling of K

$$L(d) = \sqrt{K(d)/\pi} - d \tag{15}$$

#### Useful since:

$$E[K(d)] = \frac{\pi \lambda d^2}{\lambda}$$
 (16)

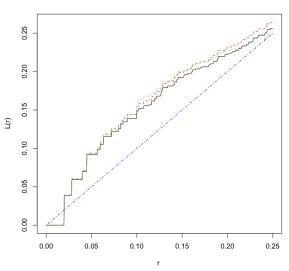
which can get large with  $d^2$  and obscures small differences between expected and observed values.

#### R code: L Function

- iso: Ripley's isotropic correction.
- trans: Translation correction.
- border: reduced sample estimator.
- theo: the theoretical value of K

# L function





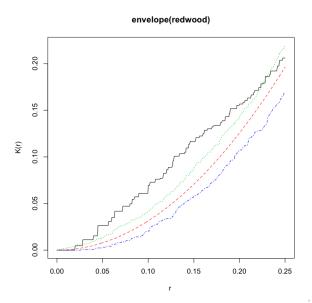
# Simulation envelopes for K

```
> plot(envelope(redwood))
Generating 99 simulations of CSR ...
1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15,
16, 17, 18, 19, 20, 21, 22, 23, 24, 25, 26, 27, 28, 29, 30,
31, 32, 33, 34, 35, 36, 37, 38, 39, 40, 41, 42, 43, 44, 45,
46, 47, 48, 49, 50, 51, 52, 53, 54, 55, 56, 57, 58, 59, 60,
61, 62, 63, 64, 65, 66, 67, 68, 69, 70, 71, 72, 73, 74, 75,
76, 77, 78, 79, 80, 81, 82, 83, 84, 85, 86, 87, 88, 89, 90,
91, 92, 93, 94, 95, 96, 97, 98, 99.
```

#### Done.

```
lty col
obs 1 1
theo 2 2
hi 3 3
lo 4 4
```

### K function simulation

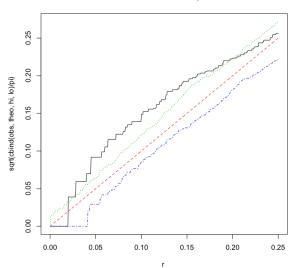


# Simulation envelopes for L

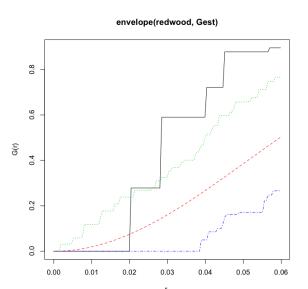
```
> E=envelope (redwood, Kest)
Generating 99 simulations of CSR ...
1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15,
16, 17, 18, 19, 20, 21, 22, 23, 24, 25, 26, 27, 28, 29, 30,
31, 32, 33, 34, 35, 36, 37, 38, 39, 40, 41, 42, 43, 44, 45,
46, 47, 48, 49, 50, 51, 52, 53, 54, 55, 56, 57, 58, 59, 60,
61, 62, 63, 64, 65, 66, 67, 68, 69, 70, 71, 72, 73, 74, 75,
76, 77, 78, 79, 80, 81, 82, 83, 84, 85, 86, 87, 88, 89, 90,
91, 92, 93, 94, 95, 96, 97, 98, 99.
Done.
> plot(E,sqrt(./pi)~r,main="L simulation envelopes")
    lty col
obs 1 1
theo 2 2
hi 3 3
10 4 4
```

### L function simulation





### G function simulation



### F function simulation

