

# Point Pattern Distance Based Methods

SERGIO REY

## **Geographic Information Analysis**

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## 1 Nearest Neighbor Concepts

- Nearest Neighbors Definitions
- Types of Nearest Neighbors

## 2 Nearest Neighbor Statistic

- Mean Nearest Neighbor Statistic:  $D$
- Edge Effects

## 3 Nearest Event-Event Neighbor Distance Functions

- $G$  Function

## 4 Nearest Point-Event Neighbor Distances

- $F$  Function
- $J$  Function

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# Nearest Neighbors

## Concept

- Spatial neighbor(s) for each point
- Distance between a point and its nearest neighbor(s)

## Applications

- Statistics: clustering of points
- Statistics: specification of spatial weights
- Networks: nearest neighbor graphs
- Computer Science: nearest neighbor problems

# Nearest Neighbor Definition

## Nearest neighbor problem

Given a set  $S$  of  $n$  points in a plane, the nearest neighbor problem for a point  $u$  is to find the nearest neighbor  $N(u)$  such that

$$d_{u,N(u)} \leq d_{u,j} \quad \forall j \in S \setminus u.$$

## All nearest neighbors problem

Given a set  $S$  of  $n$  points in a plane, the all nearest neighbors problem is to find a nearest neighbor  $N(u)$  of every  $u \in S$ .

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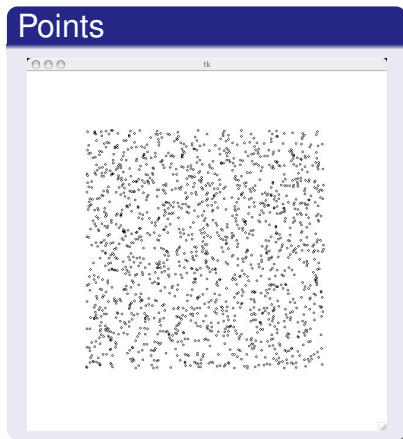
# Nearest Neighbor Concepts

## Types of Nearest Neighbors

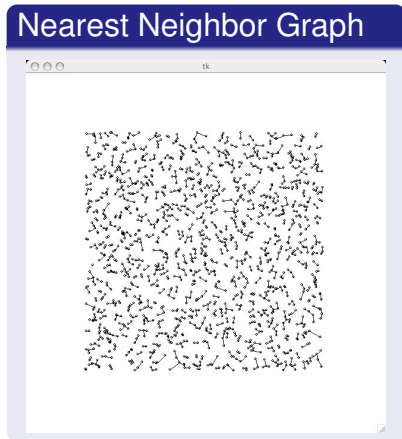
- Nearest neighbors
- Mutual nearest neighbors
- k-nearest neighbors

# Nearest Neighbors

## Points

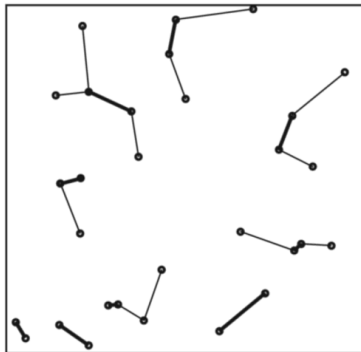


## Nearest Neighbor Graph





# Mutual Nearest Neighbors



**Figure 3.2** Network of first nearest neighbours for an artificial example of point pattern (NN). Mutual nearest neighbour pairs have bold lines, and form a subgraph (MNN) of the example.

Source: Dale and Fortin, R. (2014) "Spatial Analysis"

# k-Nearest Neighbors



Figure 3: **(a)**  $k = 1$  neighbours; **(b)**  $k = 2$  neighbours; **(c)**  $k = 4$  neighbours

Source: Bivand, R. (2015) "Creating neighbors."

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# Mean Nearest Neighbor Statistic

$$d_{min}(s_i)$$

$$d_{min}(s_i) = \min(d_{i,1}, d_{i,2}, \dots, d_{i,n}) \quad (1)$$

$d_{min}(s_i)$  is the distance between  $i$  and its nearest neighbor event.

## Test Statistic

$$\bar{d}_{min} = \frac{1}{n} \sum_{i=1}^n d_{min}(s_i) \quad (2)$$

Originally suggested by Clark and Evans (1954)

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# Mean Nearest Neighbor Statistic Distribution

$$\bar{d}_{min}^{\sim} N(\mu, \sigma^2)$$

$$\mu = E[\bar{d}_{min}] = 0.5(n^{-1}|A|)^{1/2} + (0.051 + 0.042n^{-1/2})n^{-1}P \quad (3)$$

$$\sigma^2 = V[\bar{d}_{min}] = 0.070n^{-1/2}|A| + 0.037(n^{-5}|A|)^{1/2}P \quad (4)$$

where  $|A|$  and  $P$  are the area and perimeter of the study area, respectively.

## Issues

- Approximation, not an exact result.
- Dependence of nearest neighbor distances is ignored.
- Distribution of  $d_{min}(s_i)$  ignored (only first moment).

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## Problems

- For points close to the boundary intensity is underestimated.
- Neighboring points are outside the study region.

## Solutions

- Buffer the points
- Edge corrections
- Monte Carlo Simulations

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$G(d)$

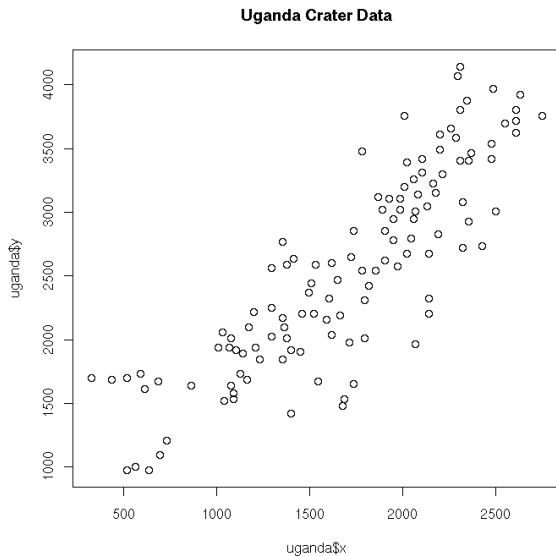
$$G(d) = \sum_{i=1}^n \phi_i^d / n \quad (5)$$

where

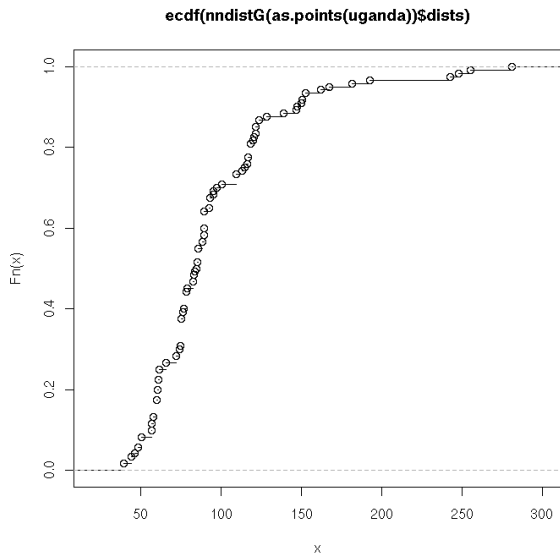
$$\phi_i^d = \begin{cases} 1 & \text{if } d_{\min}(s_i) < d \\ 0 & \text{otherwise} \end{cases} \quad (6)$$

$G(d)$  is the proportion of nearest neighbor distances that are less than  $d$ .

# Uganda Crater Data



# Nearest Neighbor G Function



# G Function Interpretation

## Shape

- G increasing rapidly at small distances points to *clustering*.
- G increases slowly points to *uniformity*.
- Both are deviations from CSR.

## Compare G to that from a CSR Process

- Theoretical G
- Homogeneous Poisson process
- Density equal to density of actual pattern
- Empirical distribution against theoretical distribution
  - Should be a 45 degree line if process is CSR
  - Above the line = clustering
  - Below the line = dispersion

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- Density equal to density of actual pattern
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- $G(r)$  should be a 45 degree line if pattern is CSR
- $G(r) > G_{CSR}(r)$  shows the pattern is clustering
- $G(r) < G_{CSR}(r)$  shows the pattern is regularity

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•  $G(r) > G_{CSR}(r)$  indicates clustering

•  $G(r) < G_{CSR}(r)$  indicates uniformity

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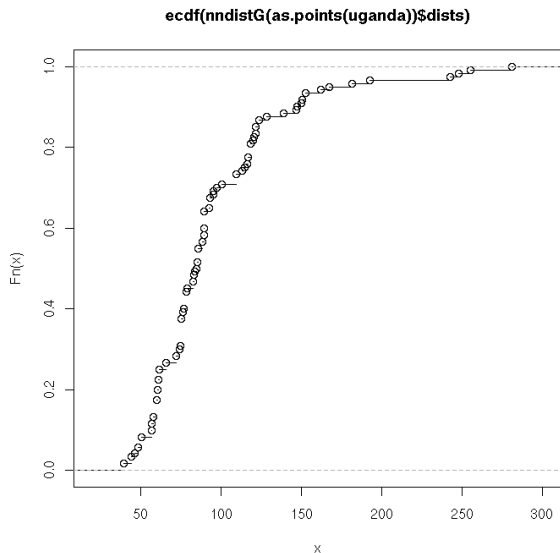
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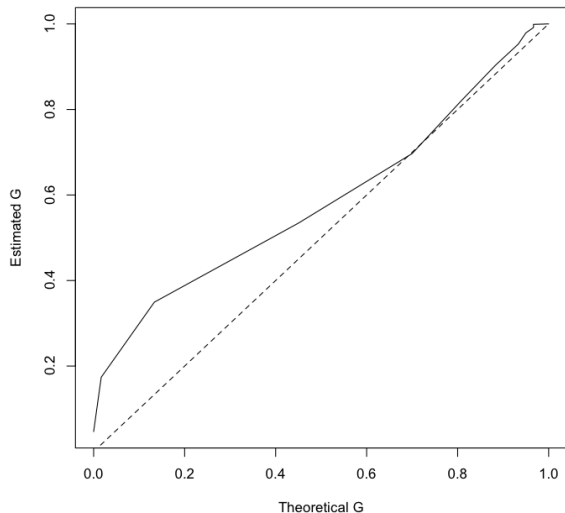
# Nearest Neighbor G Function



# Estimated vs. Theoretical G Function: Code

```
> library(splancs)
> data(uganda)
> plot(Ghat(as.points(uganda), seq(20, 500, 20)),
+ Fzero(pdense(as.points(uganda), uganda$poly),
+ seq(20, 500, 20)), type="l",
+ xlab="Theoretical G",
+ ylab="Estimated G")
> lines(c(0,1),c(0,1),lty=2)
```

# Estimated vs. Theoretical G Function



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# Nearest Neighbor F Function

- G function is sensitive to  $n$ 
  - Can be rough
  - Takes on stepped appearance for small  $n$
- Alternative approach is to generate  $N$  random points in the domain
  - Analyze the distribution of nearest event neighbor distances
  - Closest event to each point.
- Can be used for small  $n$  data sets

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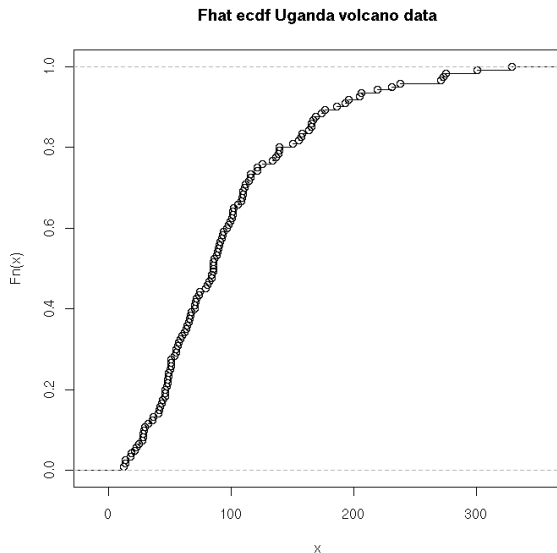
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# Nearest Neighbor J Function

$$J(d) = (1 - G(d))/(1 - F(d)) \quad (7)$$

- $J(d) < 1$  points to spatial clustering
- $J(d) > 1$  points to spatial regularity

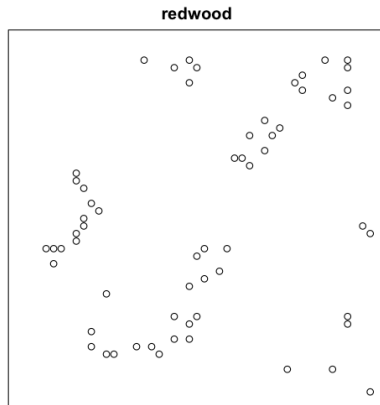


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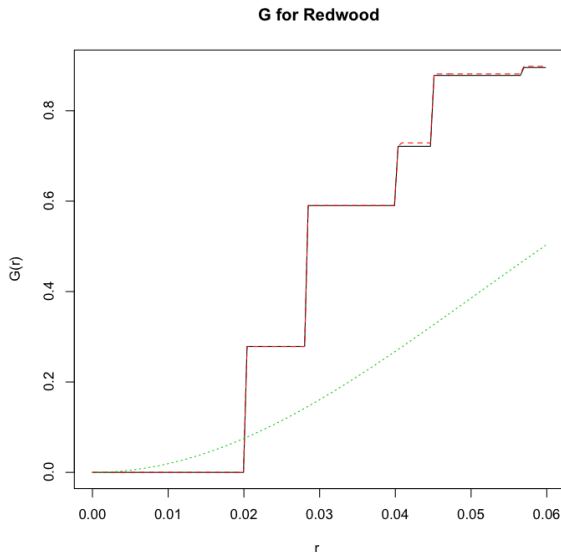
# Redwood



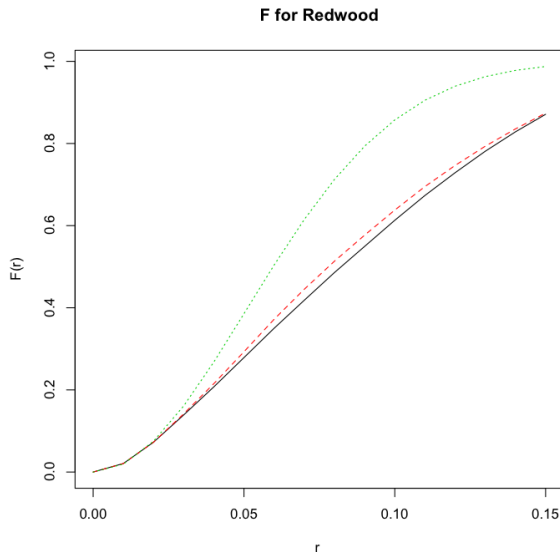
```
> gr=Gest(redwood)
> plot(gr,main="G for Redwood")
      lty col
km      1   1
rs      2   2
theo    3   3
```

- *km*: spatial Kaplan-Meier estimator of  $G(r)$
- *rs*: the reduced sample edge correction estimator of  $G(r)$
- *theo*: the theoretical value of  $G(r)$  for a CSR process

# Nearest Neighbor G Function



# Nearest Neighbor F Function

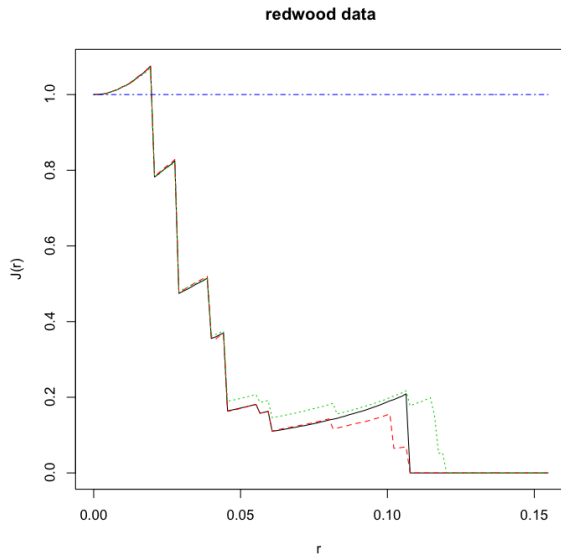


# R code: J Function

```
> J <- Jest(redwood, 0.01)
> plot(J, main="redwood data")
      lty col
km      1   1
rs      2   2
un      3   3
theo    4   4
> # values are below J= 1, indicating clustered pattern
```

- *km*: spatial Kaplan-Meier estimator of  $G(r)$
- *rs*: the reduced sample edge correction estimator of  $G(r)$
- *un*: the uncorrected estimate of  $J(r)$  computed from the uncorrected estimates of  $F$  and  $G$
- *theo*: the theoretical value of  $J(r)$  for a CSR process

# Nearest Neighbor J Function



# F function simulation

