

Elliptical Starfield

This component allows you to create a elliptical starfield.

NOTE: Read the **Starfield** documentation for information on the shared fields.

Seed

This allows you to set the random seed used when generating asteroids.

Radius

This allows you to set the outer radius of the starfield.

Symmetry

This allows you to place more stars around the horizon of the starfield.

Offset

This allows you to push stars toward the edge of the starfield.

Inverse

This allows you to reverse the star distribution, creating an abundance of stars near the center.

Star Count

This allows you to set the amount of stars generated.

Star Radius Min

This allows you to set the minimum radius of generated stars.

Star Radius Max

This allows you to set the maximum radius of generated stars.

Star Pulse Max

This allows you to set the maximum radius a generated star can pulse. A value of 0 means no pulsing and it will always remain at its normal radius. A value of 1 means it can pulse between its normal radius and 0.