



# Migrating Legacy Monoliths to Cloud Native Microservices Architectures on Kubernetes

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This presentation is available at:  
<https://github.com/cncf/presentations>

# Cloud Native Computing Foundation

- Non-profit, part of the Linux Foundation
  - Founded December 2015
- Current projects:



- Platinum members:



# Today the Linux Foundation is much more than Linux



## Security

We are helping global privacy and security through a program to encrypt the entire internet.



## Networking

We are creating ecosystems around networking to improve agility in the evolving software-defined datacenter.



## Cloud

We are creating a portability layer for the cloud, driving de facto standards and developing the orchestration layer for all clouds.



## Automotive

We are creating the platform for infotainment in the auto industry that can be expanded into instrument clusters and telematics systems.



## Blockchain

We are creating a permanent, secure distributed ledger that makes it easier to create cost-efficient, decentralized business networks.



## Web

We are providing the application development framework for next generation web, mobile, serverless, and IoT applications.

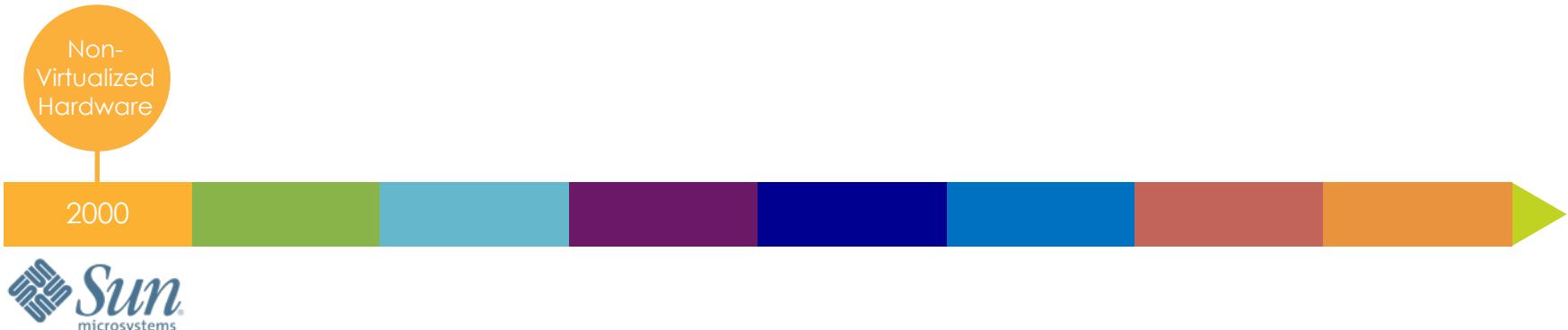


We are regularly adding projects - for the most up-to-date listing of all projects visit – <http://tlfprojects.org>

# Non-Virtualized Servers: Sun (2000)



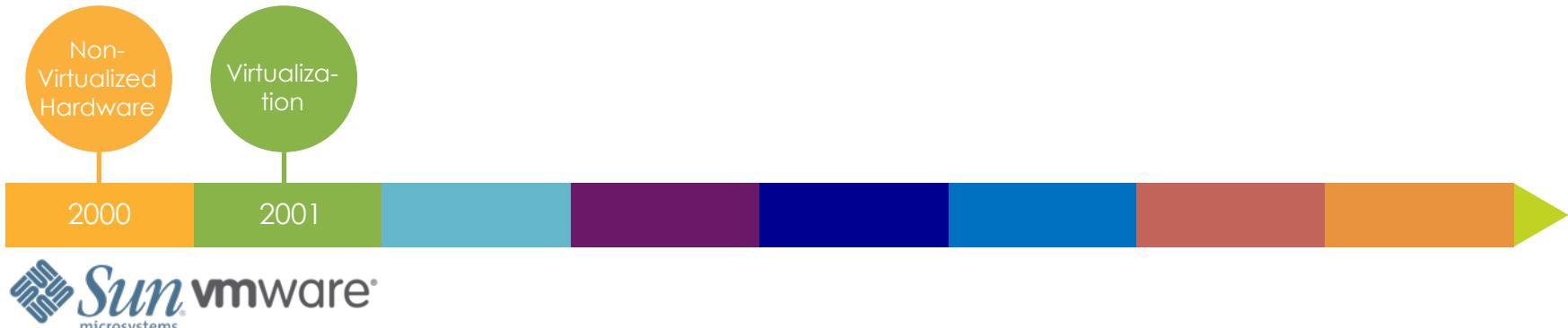
- Launching a new application? Buy a new server; or a rack of them!
- Building block of your application is physical servers



# Virtualization: VMWare (2001)

vmware®

- Releases for server market in 2001
- Popularizes virtual machines (VMs)
- Run many VMs on one physical machine, meaning you can buy fewer servers!
- Architectural building block becomes a VM

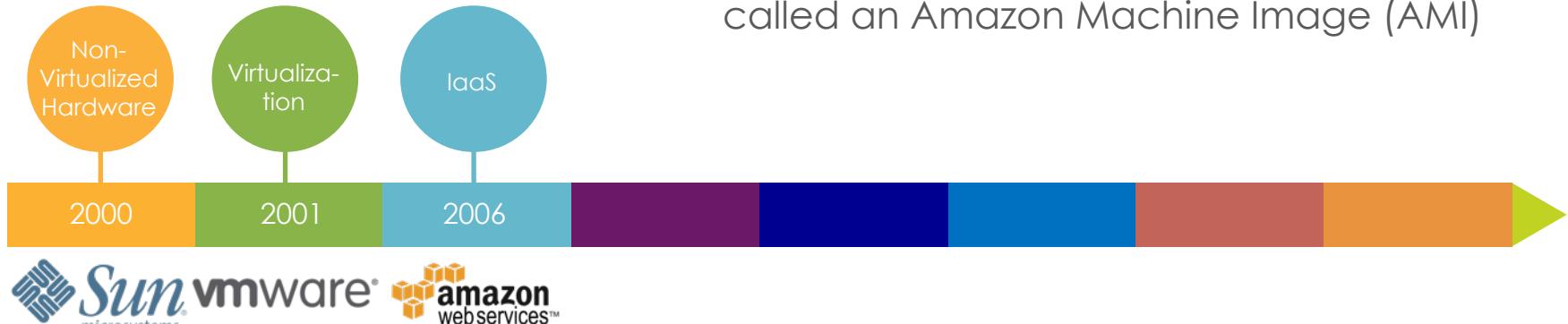


 **Sun** vmware  
microsystems

# IaaS: AWS (2006)



- Amazon Web Services (AWS) creates the Infrastructure-as-a-Service market by launching Elastic Compute Cloud (EC2) in 2006
- Rent servers by the hour
- Convert CapEx to OpEx
- Architectural building block is also a VM, called an Amazon Machine Image (AMI)



# PaaS: Heroku (2009)



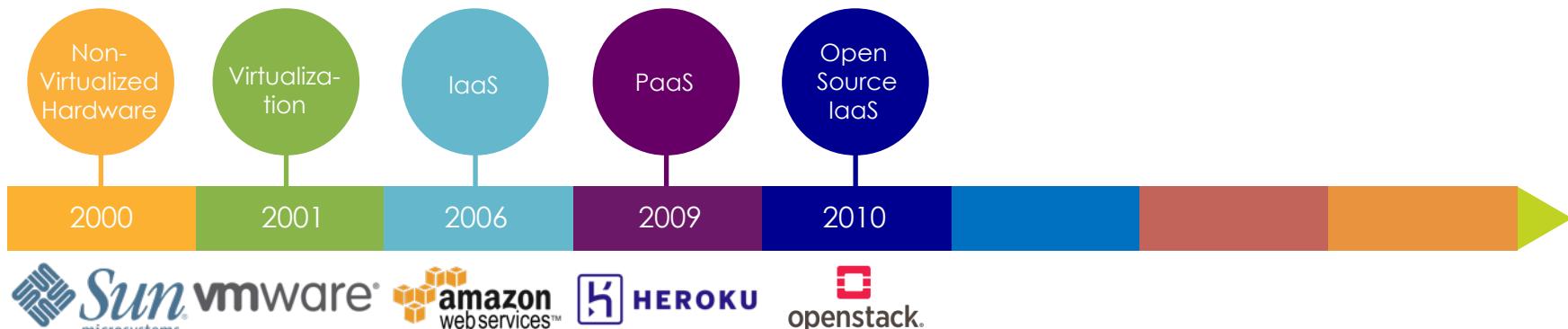
- Heroku popularizes Platform-as-a-Service (PaaS) with their launch in 2009
- Building block is a buildpack, which enables containerized 12-factor applications
  - The process for building the container is opaque, but:
  - Deploying new version of an app is just: `git push heroku`



# Open Source IaaS: OpenStack (2010)



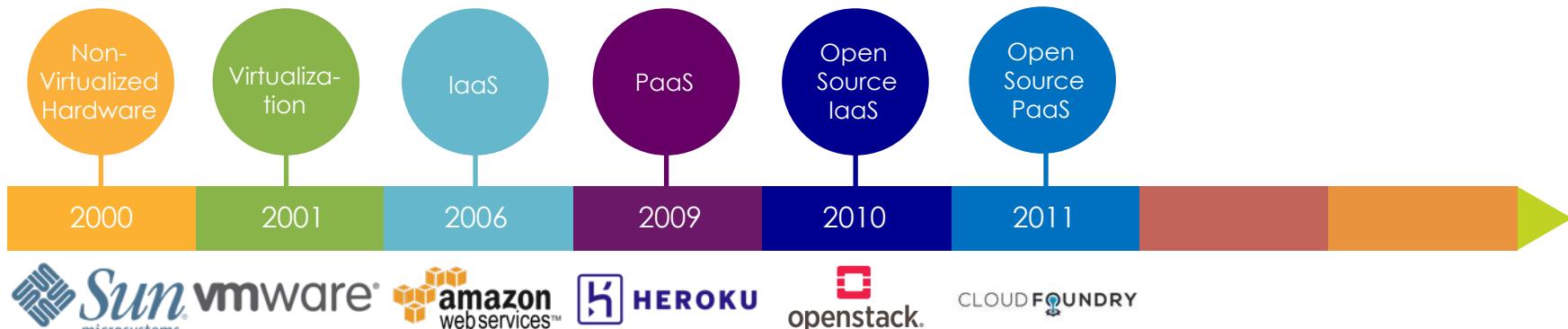
- OpenStack brings together an extraordinarily diverse group of vendors to create an open source Infrastructure-as-a-Service (IaaS)
- Competes with AWS and VMWare
- Building block remains a VM



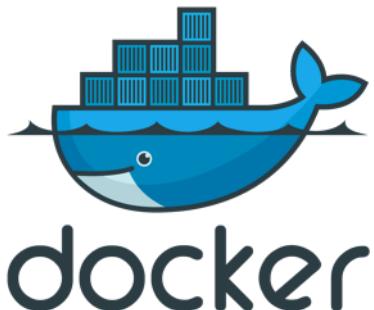
# Open Source PaaS: Cloud Foundry (2011)



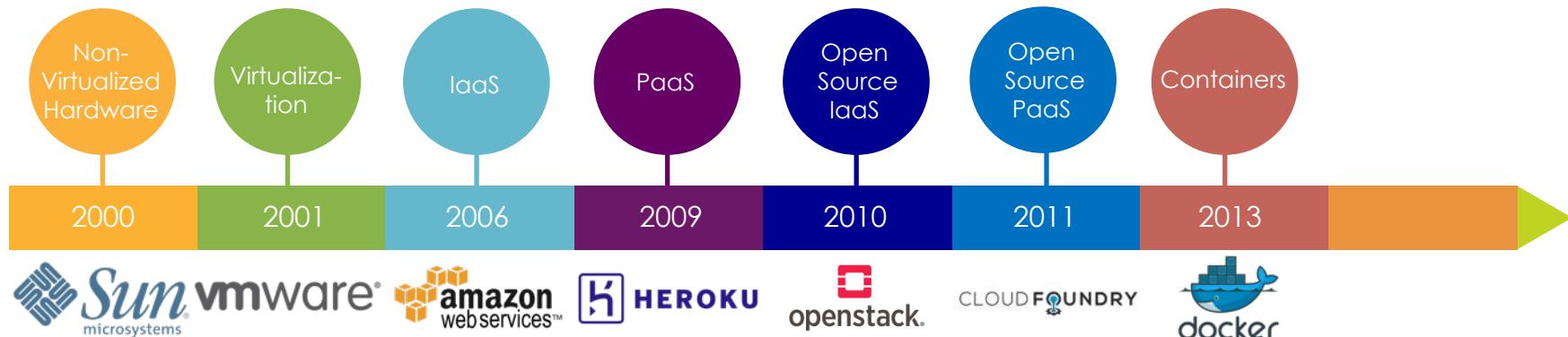
- Pivotal builds an open source alternative to Heroku's PaaS and launches the Cloud Foundry Foundation in late 2014
- Building block is Garden containers, which can hold Heroku buildpacks, Docker containers and even non-Linux OSes



# Containers: Docker (2013)



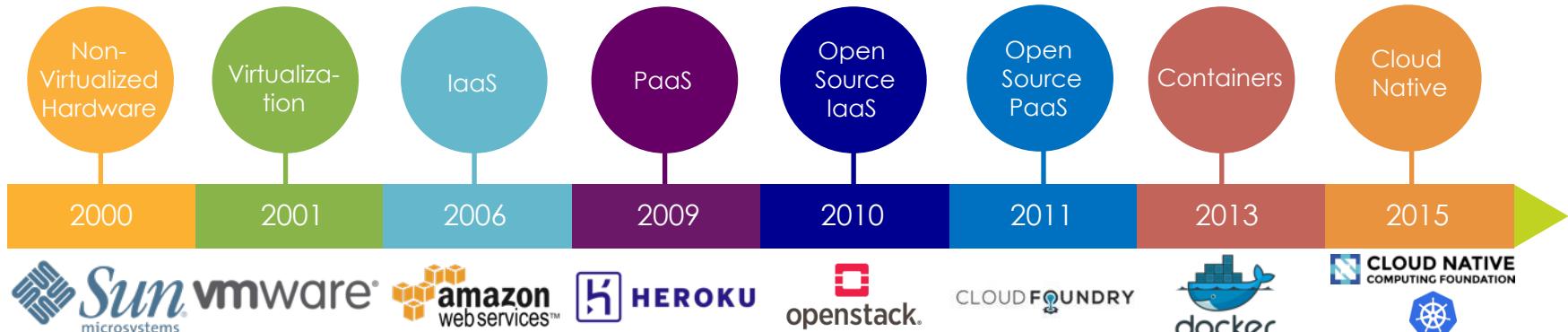
- Docker combines LXC, Union File System and cgroups to create a containerization standard adopted by millions of developers around the world
- Fastest uptake of a developer technology ever
- Enables isolation, reuse and immutability



# Cloud Native: CNCF (2015)

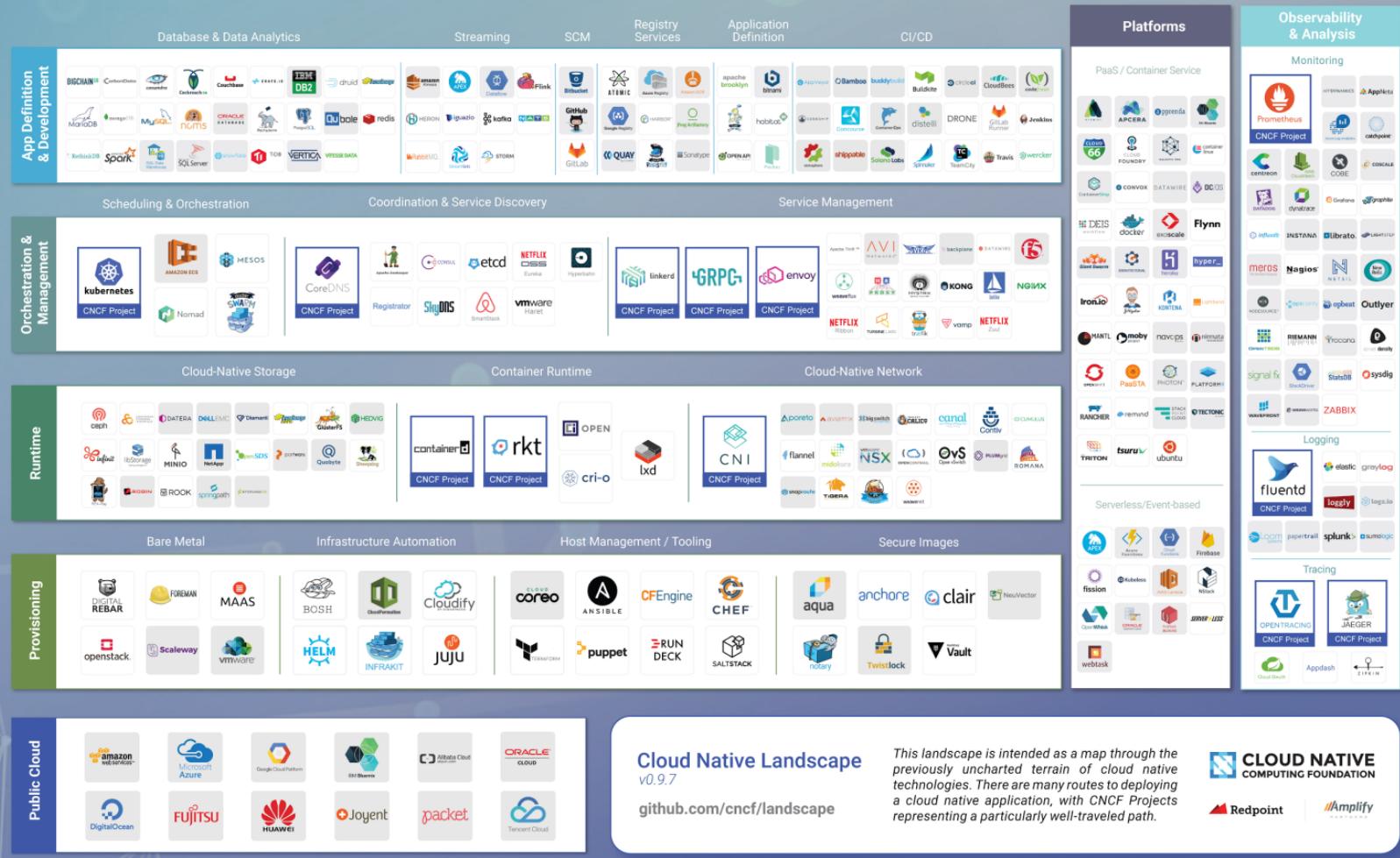


- Cloud native computing uses an open source software stack to:
  - segment applications into *microservices*,
  - packaging each part into its own *container*
  - and dynamically orchestrating those containers to optimize resource utilization



# What Have We Learned?

- Core Building Block:
  - Servers ➔ Virtual Machines ➔ Buildpacks ➔ Containers
- Isolation Units
  - From heavier to lighter weight, in spin-up time and size
- Immutability
  - From pets to cattle
- Provider
  - From closed source, single vendor to open source, cross-vendor



Cloud Native Landscape  
v0.9.7

[github.com/cncf/landscape](https://github.com/cncf/landscape)

This landscape is intended as a map through the previously uncharted terrain of cloud native technologies. There are many routes to deploying a cloud native application, with CNCF Projects representing a particularly well-traveled path.



# Avoid Vendor Lock-in



Open source software stack enables deployment  
on any public, private cloud or hybrid cloud

# Enable Unlimited Scalability

A wide-angle photograph of a busy port terminal. The foreground is dominated by a red gantry crane with a white lattice boom, positioned over a stack of shipping containers. The background is filled with thousands of shipping containers stacked in various configurations across the yard. Many of the containers have visible markings such as 'K LINE', 'COSCO', 'HAMBURG SUD', and 'ZIM'. The sky is clear and blue.

Scales from several nodes on your laptop to tens  
of thousands of self-healing multi-tenant nodes

# Increase Agility and Maintainability



By splitting applications into microservices  
with explicitly described dependencies

# Improve Efficiency and Resource Utilization



Via a central orchestrating process that dynamically manages and schedules microservices

# Achieve Resiliency



To failures of individual containers, machines, and even data centers and to varying levels of demand

# Cloud Native Enables High Performance

High-performing teams deploy more frequently and have much faster lead times.



200x more frequent deployments



2,555x shorter lead times

They make changes with fewer failures, and recover faster from failures.



3x lower change failure rate



24x faster recovery from failures

# Greenfield Applications



Cloud Native application architectures are the default choice for greenfield applications

# Greenfield Application Design

- The leading choice for cloud native orchestration is:



- Selected by top enterprises and startups like Bloomberg, Box, Reddit and the New York Times
- One of the highest development velocity projects in the history of open source
- Amazing group of technology giants and startups cooperating to rapidly improve



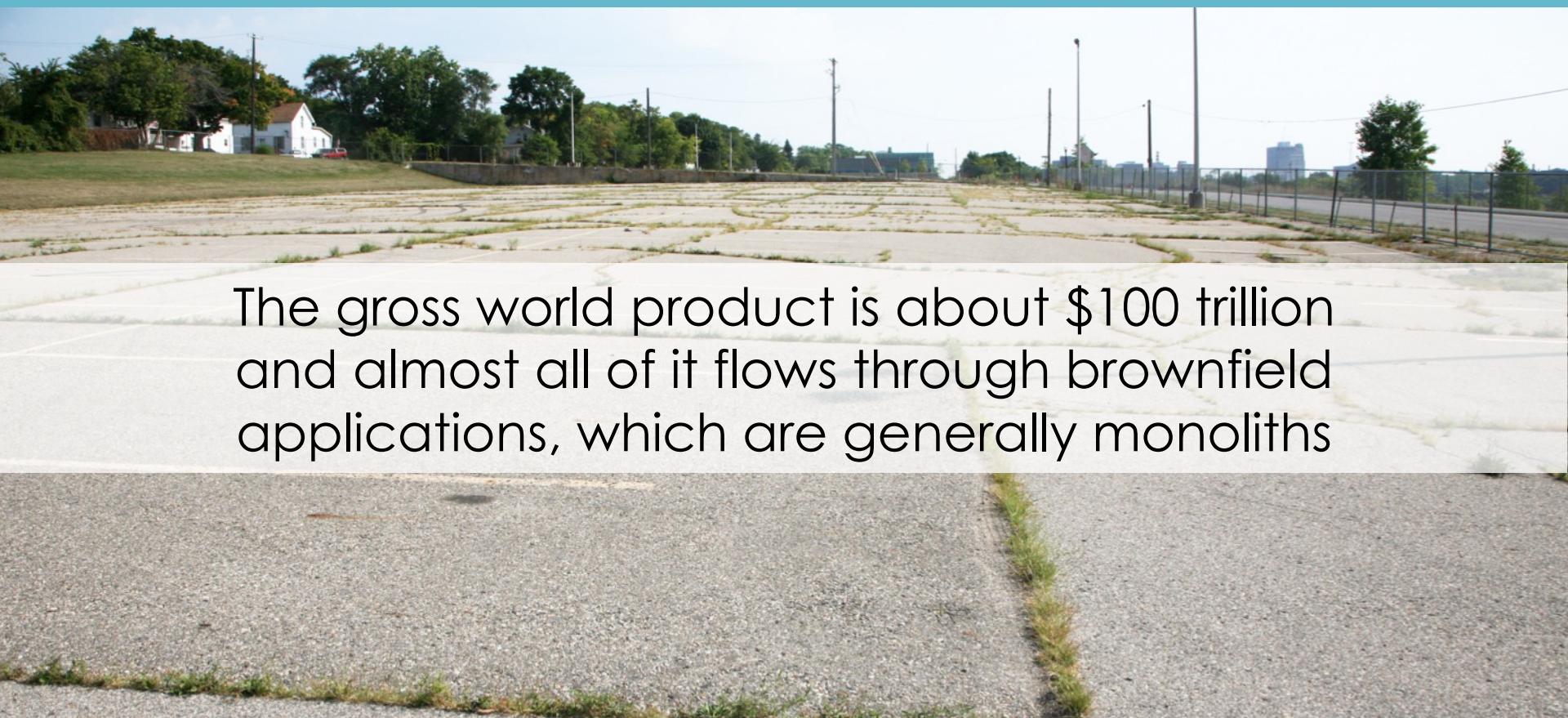
In the long run we are all dead. Economists set themselves too easy, too useless a task, if in tempestuous seasons they can only tell us, that when the storm is long past, the ocean is flat again.

– John Maynard Keynes



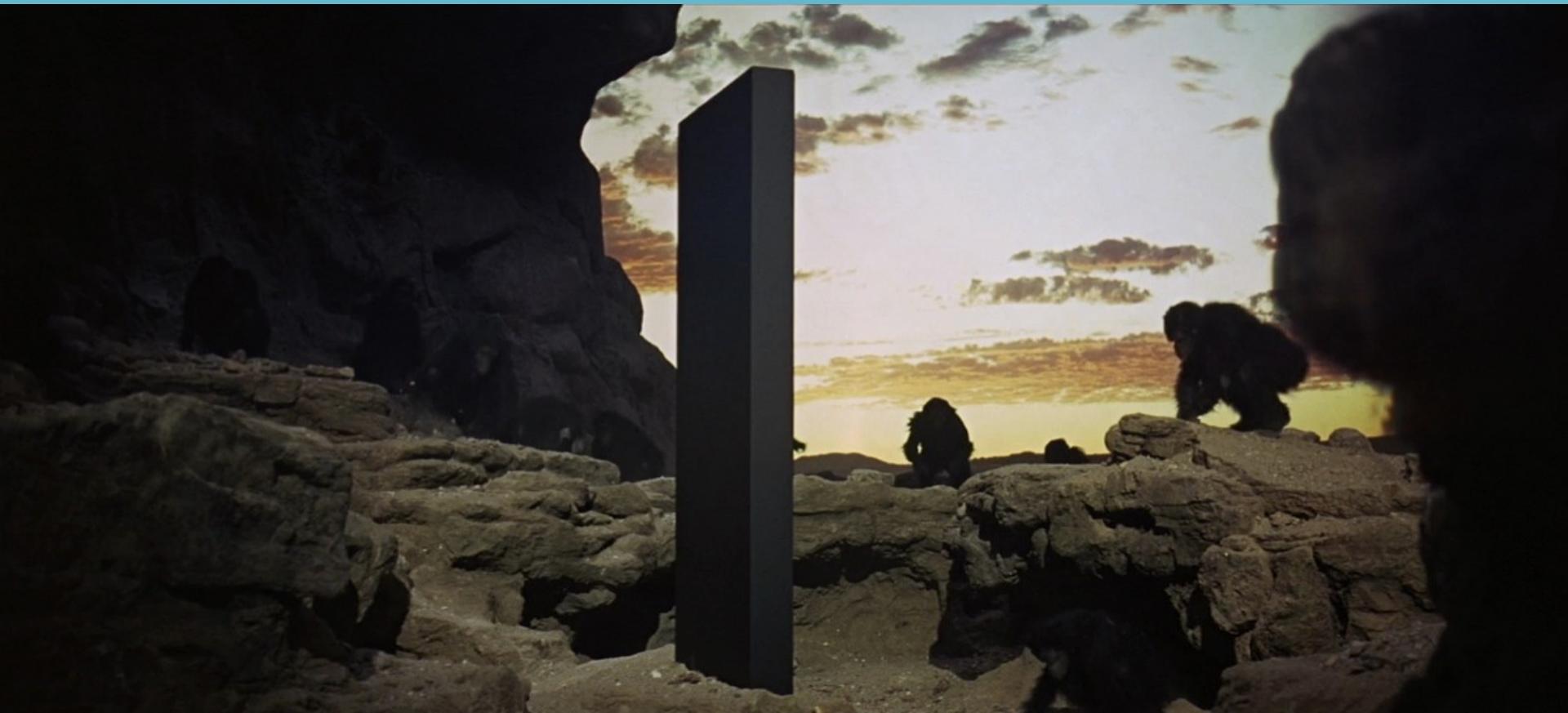
...too easy, too useless a task...

# The Real World Consists of Brownfield Applications



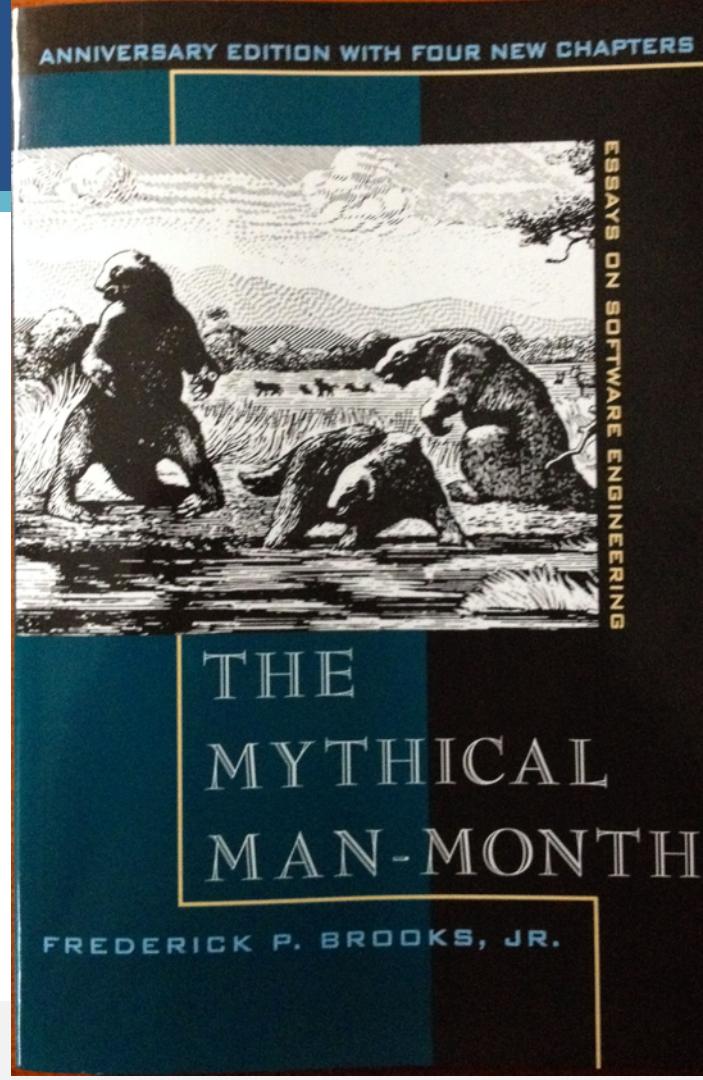
The gross world product is about \$100 trillion and almost all of it flows through brownfield applications, which are generally monoliths

# Nearly All Production Applications Are Monoliths



# How About a Rewrite?

- The Second System Syndrome says that many rewrites end in failure
- The existing system evolves faster than the second one can catch up



# Step One Is to Stop Digging



# Step Two is Lift-and-Shift Your Monolith

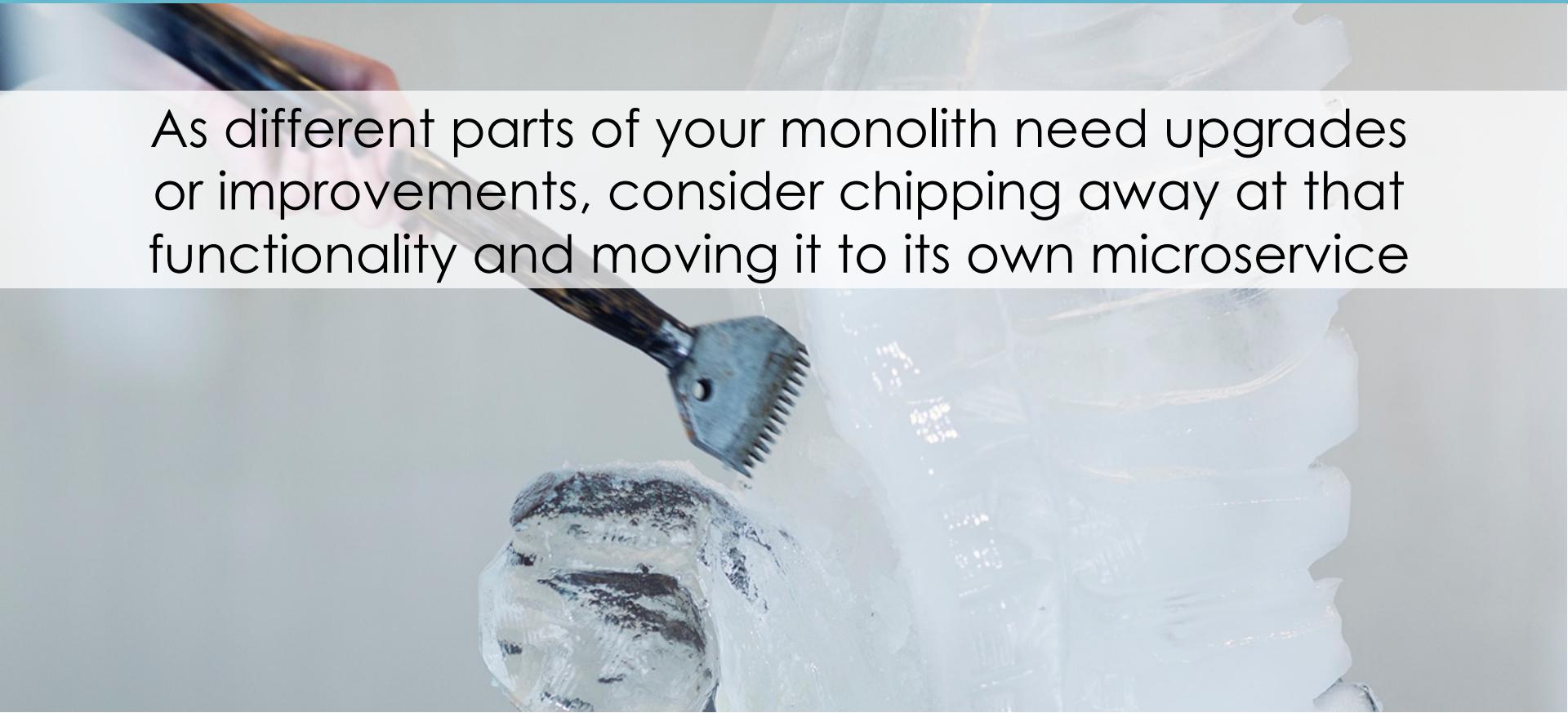


StatefulSets are helpful for providing stable, persistent storage and unique network identifiers to your monolith

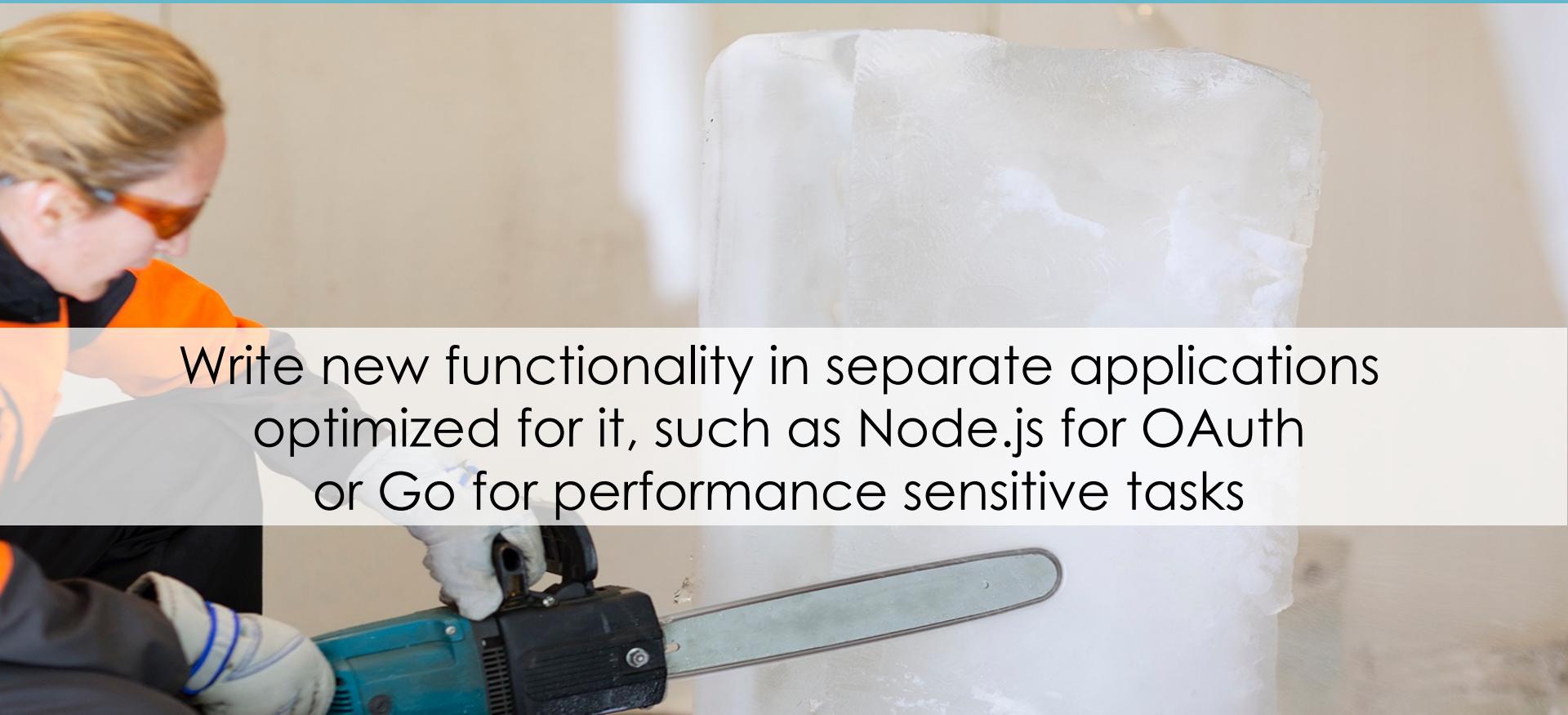


# Chip Away at the Monolith

As different parts of your monolith need upgrades or improvements, consider chipping away at that functionality and moving it to its own microservice



# New Functionality Can Go in New Apps

A photograph showing a person wearing safety goggles and a hard hat, using a blue chainsaw to cut through a large, white block of ice. The ice block is suspended in the air, and the chainsaw is positioned at the bottom, creating a jagged edge. The background is a plain, light-colored wall.

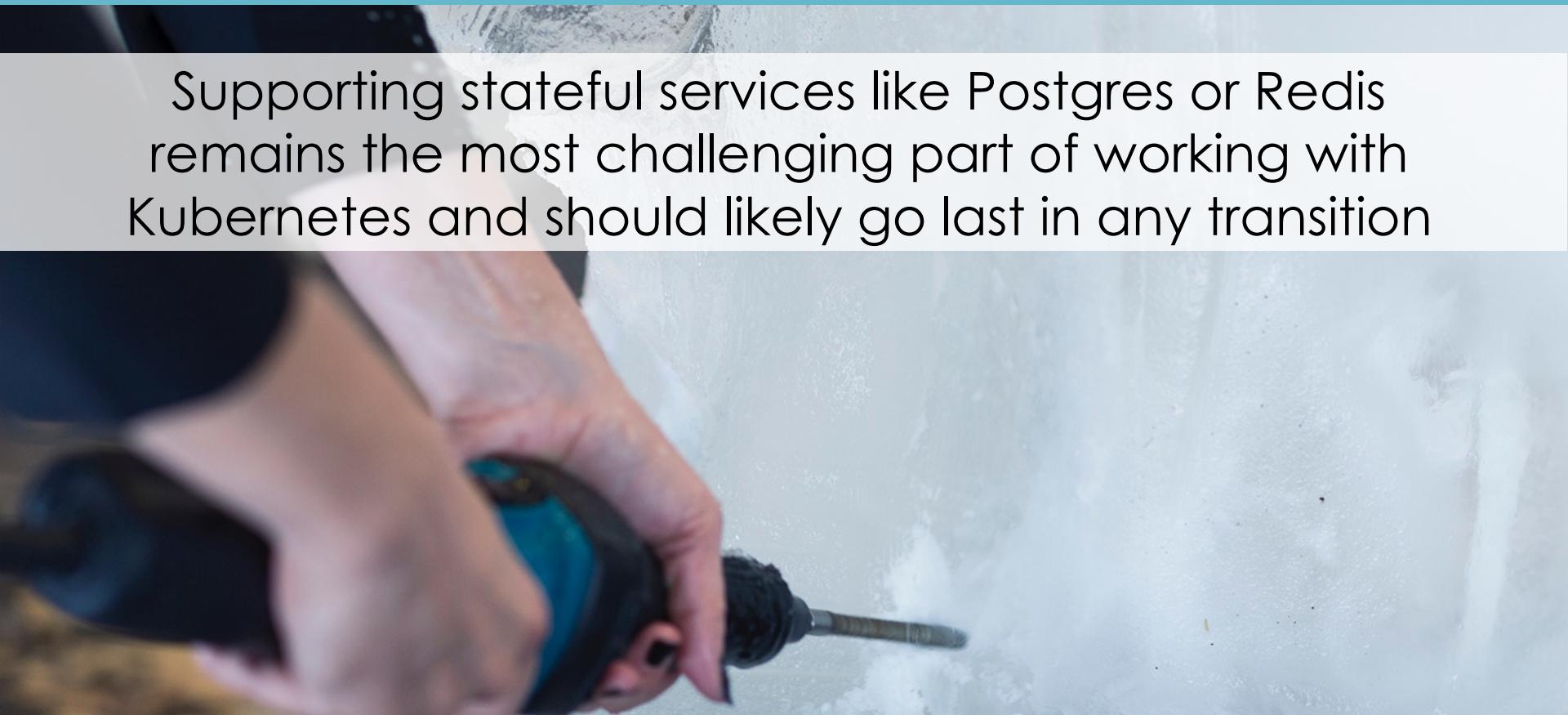
Write new functionality in separate applications optimized for it, such as Node.js for OAuth or Go for performance sensitive tasks

# Start with Stateless Services

Kubernetes delivers the largest immediate value today for stateless services, such as application front end servers that need resiliency, load-balancing, autoscaling, etc.



# Transition Your Data Stores Last

A close-up photograph of a person's hand holding a blue power drill. The hand is gripping the handle, and the drill bit is touching a light-colored, textured wall. The background is blurred, focusing on the action of drilling.

Supporting stateful services like Postgres or Redis remains the most challenging part of working with Kubernetes and should likely go last in any transition

# Monoliths Are the Antithesis of Cloud Native



Inflexible, tightly-coupled, brittle



# Consider Complementary Projects



Consider the constellation of CNCF projects  
(and their competitors) to provide related services



Prometheus OpenTracing



Fluentd



Linkerd



gRPC



CoreDNS



containerd



rkt



CNI



Envoy



Jaeger

# Evolving Your Monolith into a Microservice



# And Eventually You Have a Collection



# Kubernetes and Greenfield

Avoid the “soft bigotry of low expectations”  
of thinking that you need to do a greenfield  
rewrite to get the benefits of cloud native

# Kubernetes and Brownfield



**kubernetes ❤️ brownfield applications**

# More Info on Evolving Monoliths

- Box
  - <https://architech.io/box-co-founder-on-moving-to-microservices-and-the-promise-of-kubernetes-a49f01b1c0c0>
- Key Bank
  - <https://developers.redhat.com/blog/2016/10/27/the-fast-moving-monolith-how-we-sped-up-delivery-from-every-three-months-to-every-week/>
- TicketMaster
  - <https://www.linux.com/news/learn/kubernetes/ticketmaster-chooses-kubernetes-stay-ahead-competition>
- Wikipedia
  - <https://kubernetes.io/case-studies/wikimedia/>
- GitHub
  - <https://githubengineering.com/kubernetes-at-github/>

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- KubeCon + CloudNativeCon North America 2017
  - Austin, Texas
  - December 6 - 8, 2017
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  - May 2 - 4, 2018
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## Follow-Up Dan Kohn

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