

Online Intrusion Detection for IoT Systems with Full Bayesian Possibilistic Clustering and Ensembled Fuzzy Classifiers

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Abstract—The pervasive deployment of the internet of things (IoT) has significantly facilitated manufacturing and living. The diversity and continual updates of IoT systems make their security a crucial challenge, among which the detection of malicious network traffic turns out to be the most common yet destructive threat. Despite the efforts on feature engineering and classification backend designing, established intrusion detection systems sometimes lack robustness and are inflexible against the shift of the traffic distribution. To deal with these disadvantages, we design a fuzzy system for the online defense of IoT. Our framework incorporates a full Bayesian possibilistic clustering module for feature processing and an ensemble module motivated by reinforcement learning and adaptive boosting that dynamically fits the streaming data. The proposed clustering module overcomes the issue of determining the number of clusters and can dynamically identify new patterns. The classifier backend combines a collection of fuzzy decision trees that provide readable decision boundaries. The ensembled classifiers can accommodate the drift of data distribution to optimize the long-time performance. Our proposal is tested on settings including one dataset collected from real IoT systems and is compared to numerous competitors. Experimental results verified the advantage of our system regarding accuracy and stability.

Index Terms—IoT security, fuzzy clustering, ensemble learning.

I. INTRODUCTION

THE development of internet of things (IoT) techniques including mobile device and edge computing algorithms, is boosting industrial IoT applications. By connecting heterogeneous sensors through decentralized networks and analyzing the collected data by cloud computing servers, IoT is revolutionizing modern industry and reshaping human life. By 2025,

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there are expected to be more than 64B IoT devices worldwide and the related industry is expected to generate \$4T to \$11T in economic value¹. As a result, much effort has been devoted to fostering reliability and security in industrial IoT [1], [2].

Due to the limitation of computing source and the demand for an immediate response, the security in IoT is usually reduced to the privacy-preserving of data against semi-honest yet curious nodes within the IoT [3], the robustness against the compromise of edge devices [4], etc.

Among all the threats and challenges, the malicious intrusion to IoT systems remains the most common sabotage and the focus of current studies [5]. Many IoT terminals are fragile to cyber or physical attacks. It is estimated that fewer than 42% organizations can identify insecurity in their IoT devices, which are under attack every 5 minutes². Consequently, these compromised terminals, with access to the cloud computing centers, can produce malicious traffic that finally ruins the entire system. For example, an adversary spoiling multiple edge device can conduct the distributed denial of service (DDoS) attack while an adversary impersonating a legitimate device on the network can obtain free access to the protected appliance [6]. Since increasing the security level of all edge devices is expensive, the responsibility of detecting intrusions and rebooting the compromised terminals is left for the cloud security center that eavesdropping on the IoT traffic.

For devices such as a modem or wireless router, the traffic contains evidence for intrusion detection which can be revealed from side channels [7]. Chen *et al.* demonstrated how to detect malicious traffic by identifying shared keywords in messages [8]. To analyze the general encrypted traffic in IoT, a collection of features is distilled from transmitted packages. Some representative toolkits for feature extraction are Argus³, Bro-IDS⁴, and Tranalyzer2⁵. Having obtained the statistics, many preprocessing models can be leveraged to select versatile components, reduce dimensionality, or produce clusters.

Identifying malicious traffic is essentially a classification task. Therefore, many classification models, including expert experience-based rules [9] and machine learning-based systems [5], [10] have been proposed as the intrusion detection

¹<https://techjury.net/blog/internet-of-things-statistics/>

²<https://www.thesslstore.com/blog/20-surprising-iot-statistics-you-dont-already-know/>

³<http://qosient.com/argus/index.shtml>

⁴<https://www.bro.org/index.html>

⁵<https://tranalyzer.com/downloads.html>

backend. Intrusion detection systems (IDS) can be divided into misuse-based ones and anomaly-based ones [11]. An anomaly-based IDS profiles benign traffic and computes the distance between a suspicious message and benign history to form alerts [12]. A misuse-based IDS extracts characteristic features or signatures from traffic data. By comparing the signature of the message, the IDS evaluates the message's threat.

In practice, IoT is confronted with numerous zero-day attacks [13], whose distribution is unpredictable. Therefore, misuse-based IDSs that explicitly differentiate normal traffic from intrusion is the more reliable option. Yet the diversified patterns within the traffic and the complexity due to device heterogeneity increase the difficulty in designing IDSs for IoT. After incorporating new appliances into the IoT, the distribution of the traffic might change. This change is known as the *concept drift*, a challenge for online and even life-long learning [14]. Since most IDSs cannot efficiently fit streaming data on the fly, such an update would result in either a high false-positive rate or a slow reaction speed. Meanwhile, many machine learning-based models, especially deep learning-based ones, sacrifice interpretability, which is a prerequisite for reliable and robust security [15]. Instead, fuzzy systems, which is usually a combination of fuzzy clustering [16], fuzzy logic [17], and fuzzy inference modules [18], turn out to be a promising candidate in yielding robust and explainable decision boundaries with a manageable error rate.

In this paper, we leverage fuzzy clustering and fuzzy logic to construct a misuse-based IDS for IoT. To cope with outliers and the concept drift, we propose a full Bayesian variant of the possibilistic C -means clustering [19], one specific type of fuzzy clustering. To probe new patterns and determine the number of clusters, an evidence framework is designed for the proposed clustering algorithm. To generate interpretable classifiers, we adopt a fuzzy version of random forest and design a weighting scheme to combine adaptive boost with online learning to accommodate the concept drift. The contributions of our paper are threefold:

- We design the full Bayesian possibilistic C -means clustering (FBPCM) with configurable prior for the membership. It is robust against outliers and noise. An evidence framework is designed to determine the number of clusters and mines new centroids dynamically.
- We propose an online ensemble to combine base fuzzy rule classifiers. By assigning different weights for samples adaptively, the ensembled classifier backend preserves good performance under the change of the traffic's underlying distribution.
- We collected a new dataset from a live IoT and compared our scheme with other IDSs on it and other public datasets. Experimental results justified the privilege of our proposal regarding accuracy and stability.

The rest of the paper is organized as follows: Section II summarizes the related works. Our method is proposed in Section III. Section IV presents the experiments and discussions. Finally, Section V concludes the paper.

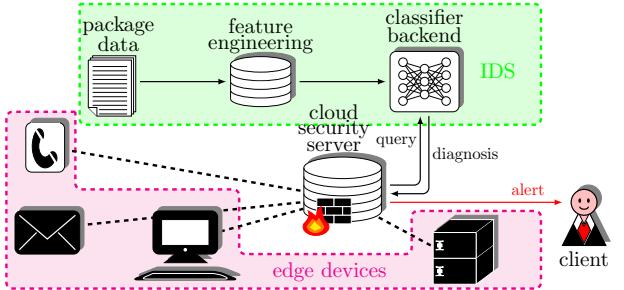


Fig. 1. IDS in IoT system.

II. RELATED WORKS

A. Intrusion detection in IoT

Numerous IDSs have been designed for network traffic. They are usually composed of a feature engineering module and a classifier backend as shown in Fig. 1. Meidan *et al.* adopted an autoencoder to detect botnet attacks in IoT with their N-BaIoT [12]. In [6], Aminanto *et al.* leveraged an autoencoder to extract features for impersonation detection in Wi-Fi. Mirsky *et al.*'s work, Kitsune [20] applied ensembled autoencoder for online intrusion detection. Apart from autoencoders, recurrent neural networks were also adopted for intrusion detection [21], while Jiang *et al.* proposed a hybrid scheme with hierarchical network [22]. Moustafa *et al.* examined anomaly detection in large networks by modeling the statistics of traffic with a mixed beta distribution and updating the model with expectation-maximization [11]. Some recent works also combine IDS with IoT techniques such as blockchain to promote its reliability [23].

Collecting a network traffic dataset is an expensive task. Most network traffic datasets are collected from a local network as a sandbox, where attacks are conducted by simulation. Although most works on IDS for network traffic were evaluated on KDD'99 Dataset [24], it was reported that KDD'99 suffers from many problems such as missing attributes, the difference in distributions across the training and testing dataset, and obsolescence. To cope with these defects, Nour *et al.* collected UNSW-NB15 [25] as a substitute, they utilized the IXIA PerfectStorm tool⁶ and eavesdropped on a simulation network for 31 hours. Then features ranging from flow, content, time, etc. were extracted using Argus and Bro-IDS (which was used to process KDD'99). Recently, new tools that parse network packages are providing more diversified and informative features [26]. A summary of features of interest and their properties is given in Table I. To evaluate the performance of an IDS fairly, it is necessary to combine the latest parsing tools with real network traffic.

Current misuse-based IDSs are known to have a high false-alarm rate due to poor adaptivity and class imbalance. Consequently, fuzzy systems have been adopted to implement robust and readable IDSs [27]. Yu *et al.* combined naive Bayes classifier with fuzzy logic for intrusion detection [28]. Fuzzy rules were widely used to reduce the false alarm in different network settings [29]. Abadeh *et al.* studied the efficacy of

⁶<http://www.ixiacom.com/products/perfectstorm>

TABLE I
SOME REPRESENTATIVE FEATURES OF NETWORK TRAFFIC.

Name	Description	Domain
duration	length of the connection	real
service	service protocol on the destination	categorical
sttl	source to destination time to live	integer
numPktSnt	number of transmitted packets	integer
bytAsm	byte stream asymmetry	real
tcpEcI	TCP estimated counter increment	real
Bwd TAT Max	maximum time between two packets sent in the backward direction	integer
Subflow Bwd Bytes	the average number of bytes in a sub flow in the backward direction	integer

different ways of generating fuzzy rules in IDS [30]. Fuzzy clustering, which has been extensively studied in domains as biomedical statistics [31], social studies [32], computer vision [33], and dynamics [31] is also incorporated into IDSs for pattern recognition [34], [35].

B. The concept drift

One implicit assumption behind machine learning-based IDSs is the identical distribution underlying the training dataset and the testing dataset. This assumption might fail due to the complexity of IoT traffic. For example, the change in the network topology or the setting of edge devices might modify the statistics of the traffic so models built on previous data are going to perform poorly. This phenomenon has been recognized in public datasets as KDD'99 [25].

Increasing the model's adaptivity and flexibility against the change of the data's distribution, known as the concept drift, is a crucial target for reinforcement learning, online learning, and life-long learning systems [36]. Ordinary solutions include detecting the concept drift through statistical testing and retraining the model [37], [38], updating the weights of ensembled classifiers w.r.t. the streaming data [39], etc.

These schemes have found successful outcomes in target identification [40], deploying of wireless sensor networks [41], etc. However, the concept drift in IDS, including identifying the change in traffic statistics and adaptively tuning the model, has not undergone sufficient studies [42], [43]. This is because established IDSs assume that traffic data are subject to a stationary distribution and no further tuning is necessary after the model's training. Consequently, they are fragile to attacks that are beyond the scope of the training data, whose frequency is high due to the complexity in IoT settings.

III. THE PROPOSED METHOD

A. The motivation

The multimodel distribution of IoT traffic statistics is better captured by clustering, which would yield human-readable patterns. Basic clustering algorithms such as C -means with one-hot membership [44] are known to be sensitive to outliers and noise. Fuzzy clustering algorithms abandon the one-hot constraint on the membership values and enable stronger representation capability. However, their robustness against

noise remains ambiguous and unstable. Moreover, fuzzy semantics remains distinct from ordinary probability, making the incorporation of prior knowledge and the choice of optimal hyperparameter intractable. To evoke a probabilistic or even a Bayesian perspective of clustering, we proposed the Bayesian possibilistic C -means clustering (BPCM) [19], yet it is not a complete Bayesian framework since the prior distribution on the membership assignment is absent. To combine the robustness against the overwhelming noise in IoT traffic and the capability of the Bayesian method, we introduce the full Bayesian possibilistic C -means clustering (FBPCM) for pattern recognition in IoT traffic.

After identifying patterns from the features, we adopt an ensemble of fuzzy decision trees as the classifier backend. Fuzzy decision trees infer as fuzzy logic rules [45], [46] and are easy to train, robust, and straightforwardly interpretable. To adapt to concept drift in later samples, we modify the ordinary adaptive boosting [47] framework by assigning distinctive weights to different batches of samples. The recently arriving batches would have larger weights in updating the classifier accordingly.

B. Full Bayesian Possibilistic Clustering

1) *Formulation:* The variables used in FBPCM are listed in Table II. For hard clustering algorithms such as C -means,

TABLE II
NOTATIONS OF INVOLVED VARIABLES.

Notation	Meaning
N	The number of samples in the dataset.
K	The number of clusters.
\mathcal{X}	The space of samples' feature.
\mathbf{x}_n	The n -th sample, $\mathbf{x}_n \in \mathcal{X}$.
\mathbf{X}	$\mathbf{X} = \{\mathbf{x}_k\}_{k=1}^N$ is the entire dataset.
\mathbf{c}_k	The k -th centroid, $\mathbf{c}_k \in \mathcal{X}$.
\mathbf{C}	$\mathbf{C} = \{\mathbf{c}_k\}_{k=1}^K$ is all centroids.
$u_{n,k}$	$u_{n,k} \geq 0$ is the membership of \mathbf{x}_n to the k -th cluster.
\mathbf{u}_n	$\mathbf{u}_n = (u_{n,1}, u_{n,2}, \dots, u_{n,K})^T$.
d	$d : \mathcal{X} \times \mathcal{X} \rightarrow [0, \infty)$ is a distance metric.

\mathbf{u}_n is a one-hot vector. In fuzzy clustering it is subject to: $\sum_{k=1}^K u_{n,k}^p = 1$, while the constraint for possibilistic clustering is: $\sum_{n=1}^N (1 - u_{n,k}^p)^{\frac{1}{p}} = 1$. These constraints fuzzify the membership at the expense of complicating the parameter updating procedure. To fit the fuzzy clustering to the Bayesian framework, we continue to resort to a probabilistic setting. The likelihood of the observed data conditioned on the centroids is:

$$\begin{aligned} \Pr(\mathbf{X}|\mathbf{C}) &= \prod_{n=1}^N \Pr(\mathbf{x}_n|\mathbf{C}) = \prod_{n=1}^N \int \Pr(\mathbf{x}_n, \mathbf{u}_n|\mathbf{C}) d\mathbf{u}_n \\ &= \prod_{n=1}^N \int \Pr(\mathbf{x}_n|\mathbf{u}_n, \mathbf{C}) \cdot \Pr(\mathbf{u}_n) d\mathbf{u}_n, \end{aligned} \quad (1)$$

in which we assumed that the prior on \mathbf{u}_n is independent of \mathbf{C} , i.e., the graphical model takes the form in Fig. 2.

To estimate parameters from a likelihood with the form of Eq. (1), it is necessary to adopt Expectation-Maximization (EM)

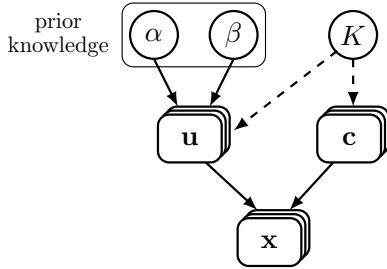


Fig. 2. The graphical model for FBPCM.

algorithm [48], where the expectation of \mathbf{u}_n is firstly computed from the current centroids, then the variational lower bound of the likelihood is maximized by optimizing \mathbf{C} . To formulate the posterior distribution of \mathbf{u}_n , we begin with the following likelihood defined in BPCM [19]:

$$\Pr(\mathbf{x}_n | \mathbf{u}_n, \mathbf{C}) = \frac{1}{Z(\mathbf{u}_n, \mathbf{C})} \cdot \prod_{k=1}^K \exp \{-d(\mathbf{x}_n, \mathbf{c}_k)\}^{u_{n,k}}. \quad (2)$$

Notice that in Eq. (2), $u_{n,k}$ is essentially the inverse of the variance of a Gaussian distribution centered at \mathbf{c}_k that generates \mathbf{x}_n . Therefore, the normalizer takes the form:

$$Z(\mathbf{u}_n, \mathbf{C}) = \prod_{k=1}^K \sqrt{\frac{2\pi}{u_{n,k}}}. \quad (3)$$

Since we do not exert any correlation between components of \mathbf{u}_n , Eq. (2) implies that the conjugate prior distribution for $u_{n,k}$ is a Gamma distribution:

$$\text{Gamma}(u_{n,k} | \beta, \alpha) = \frac{\beta^\alpha}{\Gamma(\alpha)} \cdot u_{n,k}^{\alpha-1} \cdot \exp \{-\beta \cdot u_{n,k}\}. \quad (4)$$

Combining Eq. (2), Eq. (3), and Eq. (4) suggests that the posterior distribution for $u_{n,k}$ is $\text{Gamma}(u_{n,k} | \beta', \alpha')$ with:

$$\alpha' = \alpha + \frac{1}{2}, \quad \beta' = \beta + d(\mathbf{x}_n, \mathbf{c}_k),$$

and its expectation becomes $\frac{\alpha'}{\beta'} = \frac{\alpha + \frac{1}{2}}{\beta + d(\mathbf{x}_n, \mathbf{c}_k)}$. Having finished the E-step, we substitute the results into Eq. (1) to compute the negative log auxiliary likelihood as:

$$\mathcal{L}(\mathbf{C}) = \sum_{n=1}^N \sum_{k=1}^K \mathbb{E}[u_{n,k}] \cdot d(\mathbf{x}_n, \mathbf{c}_k). \quad (5)$$

Optimizing Eq. (5) is straightforward since d is usually a convex distance metric. The EM update procedure for FBPCM is summarized in the following Algo. 1.

2) Determining the number of clusters: An intrinsic challenge for C -means clustering is determining the number of clusters, K . We suggest that selecting the optimal K in FBPCM is isomorphic to selecting the number of principal components in spectral analysis. Let the $K \times N$ matrix $\mathbf{U} = (\mathbf{u}_1, \mathbf{u}_2, \dots, \mathbf{u}_N)$ denote the collection of all membership vectors. A representative cluster has a centroid, e.g. \mathbf{c}_i , that is close to a subset of \mathbf{X} , so the membership components in the corresponding i -th row in \mathbf{U} are larger. For a mediocre centroid, e.g. \mathbf{c}_j , that lies in the neighbour of \mathbf{c}_i , the j -th row in \mathbf{U} would be close to the i -th row and does not benefit the

Algorithm 1 The EM procedure for FBPCM.

Input: The dataset \mathbf{X} , the number of clusters K , the distance metric d , prior parameters α and β , and the termination threshold ϵ .

Output: The centroids \mathbf{C} and the membership values $\{\mathbf{u}_n\}_{n=1}^N$.

```

1: Randomly initialize  $\mathbf{C}^{(0)}$ ,  $t = 0$ ;
2: repeat
3:   for  $n = 1$  to  $N$  do
4:     for  $k = 1$  to  $K$  do
5:        $\alpha_{n,k} = \alpha + \frac{1}{2}$ ,  $\beta_{n,k} = \beta + d(\mathbf{x}_n, \mathbf{c}_k^{(t)})$ ;
6:        $\mathbb{E}[u_{n,k}] = \frac{\alpha_{n,k}}{\beta_{n,k}}$ ;
7:     end for
8:   end for
9:    $+ + t$ ;
10:  for  $k = 1$  to  $K$  do
11:     $\mathbf{c}_k^{(t)} \leftarrow$  a minimizer of Eq. (5);
12:  end for
13: until  $\|\mathbf{C}^{(t)} - \mathbf{C}^{(t-1)}\| \leq \epsilon$ 

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rank of \mathbf{U} . Therefore, the rank of \mathbf{U} , or its spectrum obtained from singular value decomposition, measures the appropriate K . Notice that hard C -means or ordinary fuzzy clustering does not preserve this property since they inherently differentiate different rows in \mathbf{U} , so \mathbf{U} 's spectrum can no longer embed unbiased information on K . This observation is illustrated in Fig. 3.

After adopting a full Bayesian perspective, the selection of K is reduced to the maximum a posteriori (MAP) estimation. The likelihood of K w.r.t. \mathbf{X} is:

$$\Pr(\mathbf{X}|K) = \int \Pr(\mathbf{X}, \mathbf{C}|K) d\mathbf{C} \approx \Pr(\mathbf{X}|\mathbf{C}_K),$$

where \mathbf{C}_K is K optimal centroids obtained by the EM procedure in Algo. 1 and the variational upper bound of this likelihood can be approximated by taking the expectation of the hidden variable \mathbf{U} . Therefore we have:

$$\log \Pr(K|\mathbf{X}) = \log \Pr(K) + \log \Pr(\mathbf{X}|\mathbf{C}_K) + \text{constant}. \quad (6)$$

The second term in Eq. (6) increases with K , while the first term embeds our prior knowledge on the number of clusters. Selecting the optimal K is tantamount to maximizing Eq. (6). The preference for fewer clusters can be incorporated into this formulation by introducing an appropriate prior, e.g., a geometric distribution, on K .

3) Evidence framework for concept drift: Since the data arriving at the IoT where the IDS has been deployed might vary with time, it is necessary to: (i) Update the configuration of the clusters w.r.t. the streaming data. (ii) Increase K to incorporate new patterns dynamically if necessary. The online version of EM given an arriving sample $\mathbf{x}_{(N+1)}$ firstly computes its membership to the k -th cluster, $u_{(N+1),k}$, as $\text{Gamma}(\beta + d(\mathbf{x}_{(N+1)}, \mathbf{c}_k), \alpha + \frac{1}{2})$. Then each centroid \mathbf{c}_k is updated by minimizing:

$$\mathcal{L}^{\text{new}}(\mathbf{c}_k) = \sum_{n=1}^N u_{n,k} \cdot d(\mathbf{x}_n, \mathbf{c}_k) + u_{(N+1),k} \cdot d(\mathbf{x}_{(N+1)}, \mathbf{c}_k).$$

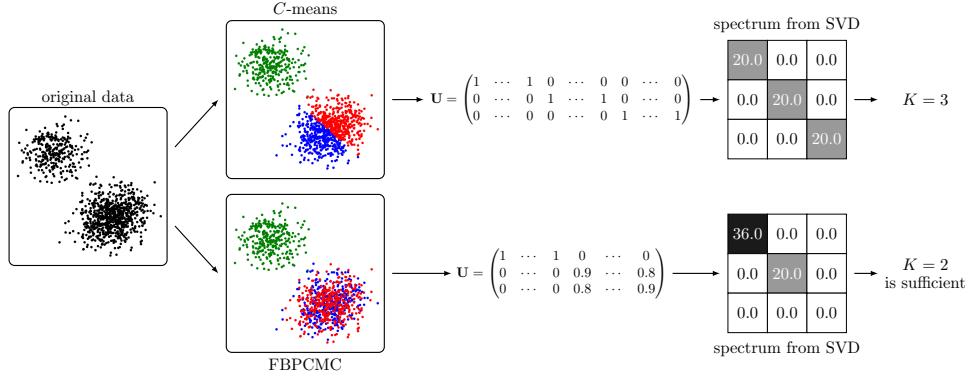


Fig. 3. Determining the number of clusters through SVD the membership matrix in ordinary C -means clustering and FBPCM.

In case where d is the l_2 loss, \mathbf{c}_k is updated by:

$$\mathbf{c}_k^{\text{new}} \leftarrow \frac{\mathbf{c}_k \cdot \left(\sum_{n=1}^N u_{n,k} \right) + u_{(N+1),k} \cdot \mathbf{x}_{(N+1)}}{\sum_{n=1}^N u_{n,k} + u_{(N+1),k}},$$

and the membership values for previous data are updated as in the ordinary E-step. Having updated the centroids and memberships, the variational bound of the negative log likelihood conditioned on K can be estimated as:

$$\sum_{n=1}^{N+1} \sum_{k=1}^K \mathbb{E}[u_{n,k}] \cdot d(\mathbf{x}_n, \mathbf{c}_k^{\text{new}}) - \frac{1}{2} \ln \mathbb{E}[u_{n,k}]. \quad (7)$$

The assumption of identical distribution implies that Eq. (7) grows linearly. So if the speed of its increment exceeds a pre-defined threshold, it is likely that some unfamiliar pattern has appeared and a new $(K+1)$ -th dimension should be introduced to the membership space, whose prior is given by:

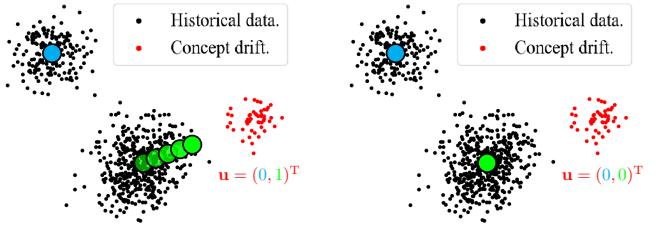
$$\alpha_{n,(K+1)} = \alpha, \beta_{n,(K+1)} = \frac{1}{\min_{k=1}^K \{\beta_{n,k}\}}, \quad (8)$$

so a sample who has already obtained a high membership to an established centroid is less likely to be contributed to the $(K+1)$ -th cluster, while a sample who is distant from all existing clusters is likely to belong to the emerging cluster. After initialization, a few rounds of EM locate $\mathbf{c}_{(K+1)}$.

Remark: FBPCM does not push the membership assignment to unity by default, which is a desirable property for online clustering under the concept drift. It implies that the established centroids are more stable against the outliers, an example is given in Fig. 4. If the concept drift occurs then centroids in ordinary C -means clustering would drift accordingly since the membership of outliers to their closest cluster is high, even though they do not belong to this cluster. While centroids in FBPCM remain stable since the membership values of the samples from the new pattern are uniformly negligible.

C. Classifier

After analyzing the traffic features' statistics as clusters, a classifier backend produces predictions. The centroids of each dimension are marked as quantitative features and are fed into the classifier. Once the concept drift occurs, the classifier should efficiently incorporate the additional information by



(a) Ordinary C -means clustering. (b) FBPCM.
Fig. 4. The drift of established centroids when concept drift takes place.

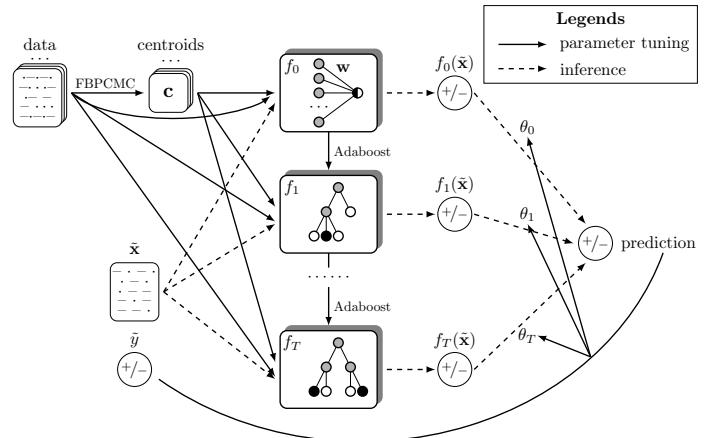


Fig. 5. The classifier backend.

either profiling a new category of benign pattern or marking a malicious type of behavior. Our system includes a collection of fuzzy decision trees as basic classifiers and ensembles them under a sample reweighting scheme. Since the malicious traffic might swarm within a short time, e.g., in the DDoS attack, this temporal update is crucial for the stability of the IDS system. The overall framework is illustrated in Fig. 5.

1) *Basic classifiers:* The first basic classifier f_0 maps the deviation of a new observation, $\hat{\mathbf{x}}$, from the established centroids, i.e., its membership vector, into an alert score. To ensure interpretability, f_0 is implemented as a linear discriminator with tunable parameter $\mathbf{w} = (w_0, w_1, \dots, w_K)^T$. The

classification result is:

$$f_0(\tilde{\mathbf{x}}|\mathbf{w}) = \sigma(w_0 + \sum_{k=1}^K w_k^2 \cdot \tilde{u}_k),$$

where $\tilde{\mathbf{u}}$ is computed from an E-step within FBPCM, and $\sigma(\cdot)$ is the sigmoid function $\sigma(x) = \frac{1}{1+\exp\{-x\}}$. The positive output from f_0 denotes an alert for intrusion.

The membership assignments of benign traffic to established centroids are uniformly small since they occupy a dominating proportion of collected data. To reduce the false alarm rate, we exert an l_2 constraint on \mathbf{w} during the training of f_0 , whose loss function is formulated by:

$$\mathcal{L}_0(\mathbf{w}) = \sum_{n=1}^N \text{CE}(f_0(\mathbf{x}_n|\mathbf{w}), y_n) + \lambda \cdot \mathbf{w}^T \mathbf{w}, \quad (9)$$

where y_n is the label for the n -th sample, $\text{CE}(\cdot, \cdot)$ is the cross-entropy loss and λ controls the scale of the regularizer. The decision boundary given by f_0 , especially the scale of \mathbf{w} 's components, provides knowledge on individual clusters. For example, the larger w_k is, the more likely that \mathbf{c}_k indicates a malicious pattern.

The other basic classifiers are instantiated as fuzzy decision trees since: (i) They can utilize the results obtained by the fuzzy clustering. (ii) They provide explainable knowledge on the decision boundary. (iii) They are easy and cheap to train and are suitable for the online updating framework.

A fuzzy decision tree is a decision tree with internal nodes replaced by fuzzy logic assertion, a typical fuzzy decision tree indexed by t with one branch:

IF ($\mathbf{x}_{I_{t,1}}$ is $\mathcal{F}_{I_{t,1}}$) **and** ($\mathbf{x}_{I_{t,2}}$ is $\mathcal{F}_{I_{t,2}}$) \dots
and ($\mathbf{x}_{I_{t,L_t}}$ is $\mathcal{F}_{I_{t,L_t}}$)
THEN \mathbf{x} belongs to the malicious class.

processes an instance $\tilde{\mathbf{x}}$ by computing the classification score:

$$S_t(\tilde{\mathbf{x}}) = \mathcal{O}(\{\mu_{I_{t,i}}(\tilde{\mathbf{x}})\}_{i=1}^{L_t}),$$

where L_t is the height of the t -th fuzzy decision tree, $I_{t,i}$ is the i -th dimension index in the tree, $\mu_{t,i}$ embeds the i -th clause of the tree by a membership function, and \mathcal{O} is a reduce operator such as min or product to fuzzify the boolean **and**. Each membership function can be a fuzzy version of **is** or **larger/smaller than** as demonstrated by Fig. 6. In particular, each object $\mathcal{F}_{I_{t,i}}$'s center is chosen from the centroids derived from FBPCM.

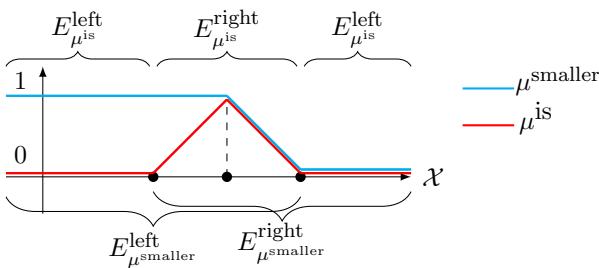


Fig. 6. Fuzzy membership functions in nodes of a fuzzy decision tree.

Algorithm 2 The Adaboost training schedule.

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1: Initialize:  $\forall n = 1, 2, \dots, N$ ,  $\gamma_n^{(0)} = 1/N$ .
2: for  $t = 0$  to  $T$  do
3:   Train  $f_t$  by minimizing:  $\sum_{n=1}^N \gamma_n^{(t)} \cdot \mathbb{I}[f_t(\mathbf{x}_n) \neq y_n]$ .
4:   Evaluate  $f_t$ 's accuracy:  $\epsilon_t = \sum_{n=1}^N \gamma_n^{(t)} \cdot \mathbb{I}[f_t(\mathbf{x}_n) \neq y_n]$ .
5:   Compute  $f_t$ 's weight:  $\theta_t = 1/2 \log(1 - \epsilon_t/\epsilon_t)$ .
6:   Update samples' weights,  $\forall n = 1, 2, \dots, N$ ,
   
$$\hat{\gamma}_n^{(t+1)} = \gamma_n^{(t)} \cdot \exp\{-\theta_t \cdot y_n \cdot f_t(\mathbf{x}_n)\},$$

   
$$Z = \sum_{n=1}^N \hat{\gamma}_n^{(t+1)}, \gamma_n^{(t+1)} = \frac{\hat{\gamma}_n^{(t+1)}}{Z}.$$

7: end for
8: Return:  $f(\tilde{\mathbf{x}}) = \text{Sign}\left(\sum_{t=0}^T \theta_t \cdot f_t(\tilde{\mathbf{x}})\right).$ 

```

As in the boosted fuzzy random forest [46], a collection of T fuzzy decision trees, denoted as $\{f_t\}_{t=1}^T$, is generated from the labeled data. At the i -th node within the t -th fuzzy decision tree, the optimal splitting $\mu_{t,i}$ is decided by maximizing the fuzzy version of entropy [49]:

$$E(\mu_{t,i}) = H_2 \left(\frac{E_{\mu_{t,i}}^{\text{left}} + E_{\mu_{t,i}}^{\text{right}}}{|\mathbf{X}_{t,i}|} \right),$$

in which $\mathbf{X}_{t,i}$ is the dataset at the current node, $E_{\mu_{t,i}}^{\text{left}}$ is the number of mistaken samples in the left branch of the node w.r.t. $\mu_{t,i}$, i.e., the number of samples that are inconsistent with the dominating class with membership higher than a threshold defined by $\mu_{t,i}$, $E_{\mu_{t,i}}^{\text{right}}$ is defined analogously, and H_2 is the entropy for binary source:

$$H_2(p) = -p \cdot \log_2(p) - (1-p) \cdot \log_2(1-p).$$

Having determining the optimal split at the current node, $\mathbf{X}_{t,i}$ is splitted along two children nodes:

$$\begin{aligned} \mathbf{X}_{t,i,\text{left}} &= \{\mathbf{x} \in \mathbf{X}_{t,i} : \mu_{t,i}(\mathbf{x}) \in [0, 1/2]\} \\ \mathbf{X}_{t,i,\text{right}} &= \{\mathbf{x} \in \mathbf{X}_{t,i} : \mu_{t,i}(\mathbf{x}) \in [1/2, 1]\} \end{aligned}$$

Once reaching the maximal height, the classification result for the leaf node is the dominating category within its dataset.

2) *Ensemble learning for concept drift*: All $(T+1)$ basic classifiers are trained following the Adaptive boosting (Adaboost) [50] schedule. Adaboost modifies the weight of all data samples after finishing training each classifier, so the next classifier would focus more on the misclassified samples. Concretely, the ensemble classifier is trained as outlined in Algo. 2.

Having trained all the basic classifiers, we design a scheduling framework that ensembles them and updates their weight to cope with the streaming data. For proper convergence and stable performance, we adhere to the Adaboost framework that assigns weights to both samples and basis classifiers. To emphasize the more up-to-date knowledge carried by recent samples, we modified the conventional Adaboost process by adopting the weight decaying scheme from reinforcement learning [51], [52], where the arriving order of samples plays a crucial role. Formally, the m -th latest arriving sample has

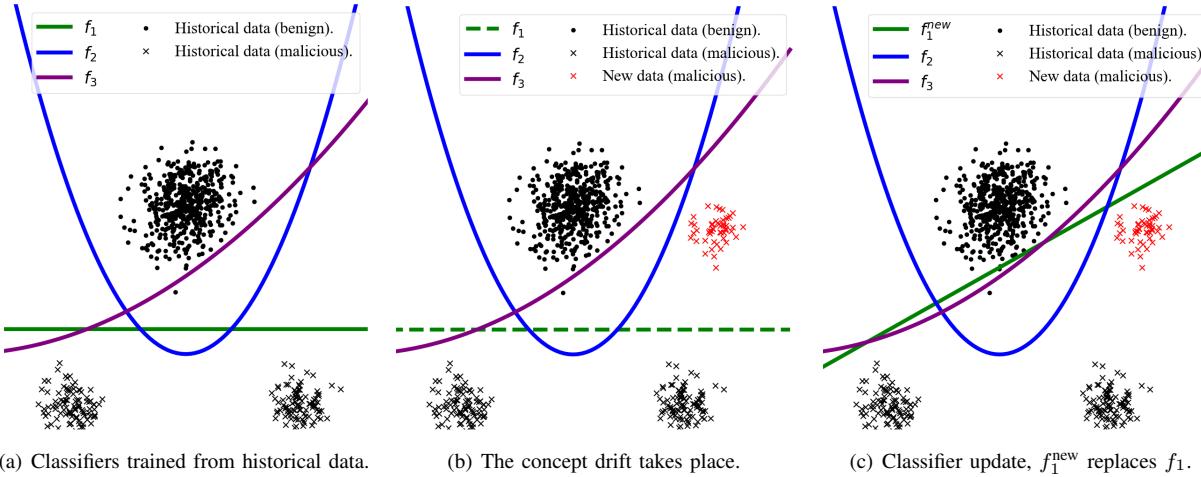


Fig. 7. Update of the classifier backend against the concept drift.

an extra decaying factor $\delta^{(m-1)}$ with $\delta \in [0, 1]$. To re-evaluate the weight of the t -th basic classifier on the streaming data, we reuse the schedule in Adaboost with the decaying factor for the temporal optimal ensemble.

$$\begin{aligned}\gamma_m^{(t),\dagger} &= \gamma_m^{(t)} \cdot \delta^{(m-1)}, \\ \epsilon_t^\dagger &= \sum_m \gamma_m^{(t),\dagger} \cdot \mathbb{I}[f_t(\mathbf{x}_m) \neq y_m], \\ \theta_t^\dagger &= \frac{1}{2} \log \left(\frac{1-\epsilon_t^\dagger}{\epsilon_t^\dagger} \right).\end{aligned}$$

If the classifier backend's performance on the arriving data batch drops below a threshold τ then we discard the malfunction weak classifier, i.e., f_t whose θ_t^\dagger is the smallest, and train a substitute fuzzy decision tree/retrain the linear factor within f_0 . This process is visualized in Fig. 7.

Whenever a concept drift is detected, FBPCM is adopted to identify potential new models in each attribute. Then new basic classifiers are tuned by absorbing these emerging centroids as decision boundaries.

3) *Computational cost:* The cost in tuning the entire classifier is of order $\mathcal{O}(TDKN \cdot 2^H)$, where H is the height of the tree and D is the dimensionality of features since in splitting each node within a fuzzy decision tree, we examine all candidate features and all possible centroids to locate the optimal separation. The cost in maintaining the classifier backend online is at most $\mathcal{O}(DKN \cdot 2^H)$, and the update is conducted in a lazy manner, i.e., the system is updated only when a concept drift is detected.

IV. EXPERIMENTS AND DISCUSSIONS

A. Data collection

To study the performance of the proposed IDS, we collected the network traffic from a real IoT system to form a new dataset. Our IoT consists of two routers: ASUS AC-86U and D Link 823G, and two cameras: EZVIZ CS-C3C and Mi Home Security Camera 2k as edge devices. Both devices were deployed with publicly available IP addresses and their network traffic was recorded accordingly where we identified four categories of abnormal traffic besides normal traffic: the

Man-in-the-Middle attack (ettercap), the Reconnaissance attack (Nmap and Sfuzz), the Distributed Denial-of-Service attack (thc and hping3), and the Exploit attack (nmap). Attacks were conducted from a Ubuntu virtual machine. The eavesdropping lasted for 48 hours from a mirror port using a Win10 server with Wireshark. Collected traffic flows in PCAP packages were processed by Tranalyzer2 to extract features. We also incorporated three public datasets for intrusion detection: KDD'99 [24], UNSW-NB15 [25], and CIC-IDS [53]. Their properties are listed in Table III, where **Ratio** is the number of normal traffic records divided by that of malicious ones. Compared with other datasets, our collection is not artificial and contains the most diversified features.

TABLE III
THE COMPARISON OF STUDIED DATASETS.

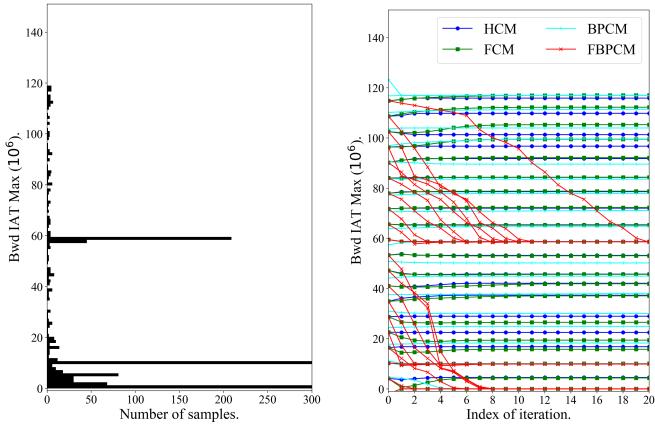
Dataset	#Traffic	#Attack family	#Feature	Ratio	Source
KDD'99	4,898,431	4	42	0.25	Artificial
UNSW-NB15	263,011	9	49	0.47	Artificial
CIC-IDS	2,830,743	4	77	3.79	Artificial
Our dataset	549,810	5	123	0.77	Real

B. The FBPCM module

To evaluate FBPCM's ability to recognize fuzzy clusters and adapt to new patterns, we compared its performance to several ordinary clustering algorithms including HCM, FCM, and BPCM [19].

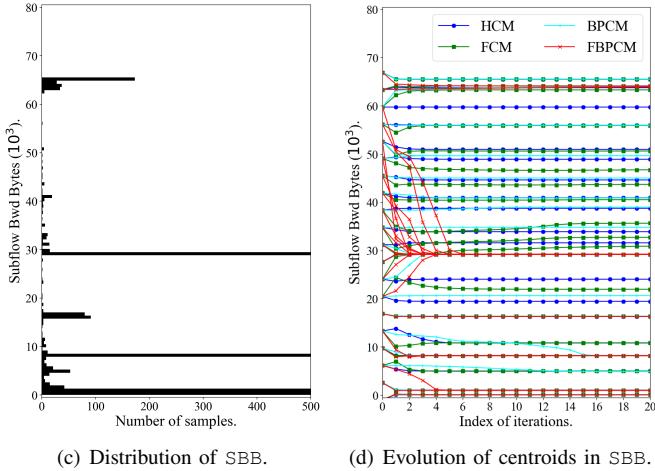
FBPCM was instantiated with $\alpha = 0.1$ and $\beta = 0.2$, in FCM the fuzziness was set as 2, BPCM was applied with the initial setting in [19]. The distance metric was uniformly the l_2 norm. Along each dimension, $K = 20$ centroids were randomly sampled in the feature space, the clustering algorithm was run until the shift of centroids was smaller than $\epsilon = 0.1$ or the number of iterations reached 20.

Since the statistics of network traffic are usually overwhelmed by noise, it is necessary that the clustering algorithm correctly identifies representative patterns despite outliers. As examples, we selected Bwd IAT Max (BIM) and



(a) Distribution of BIM.

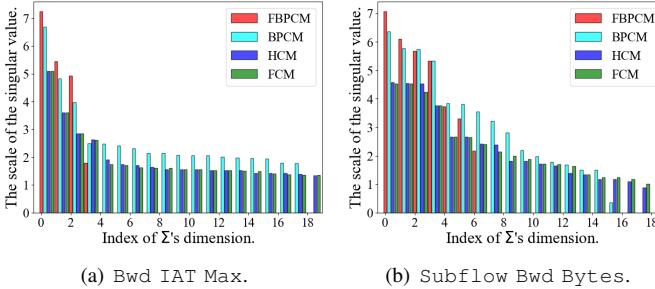
(b) Evolution of centroids in BIM.



(c) Distribution of SBB.

(d) Evolution of centroids in SBB.

Fig. 8. The distribution of two features with severe noise and the routing of centroids for different clustering algorithms.

Fig. 9. The singular values of the membership matrix for different clustering algorithms, measured in $\log(1 + x)$.

Subflow Bwd Bytes (SBB) in CIC-IDS, which are haunted by severe background noise as shown in Fig. 8 (a)(c). The movement of centroids with the iterations is illustrated in Fig. 8 (b)(d). From which we observed that centroids in FBPCM converged to the representative centers regardless of their initialization. This is because a prior distribution had been introduced for the membership values and the centroids would no longer be captured and misled by local noise.

The first privilege of this robustness is the easier locating of centroids. As in Fig. 8, the resulting centroids for schemes

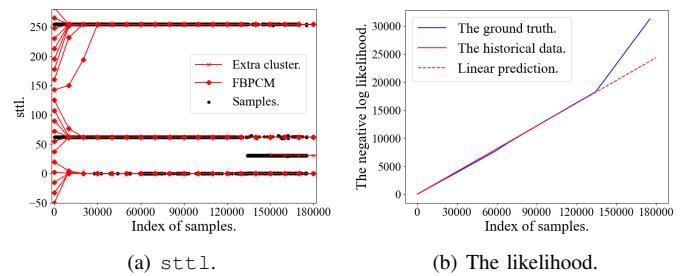


Fig. 10. The distribution of sttl and centroids extracted from the first half of data.

other than FBPCM remained diversified, so it is necessary to re-examine the membership matrix to differentiate centroids from noise. The second privilege of robustness is the better recognition of the number of representative patterns. We applied SVD to the membership matrices obtained by clustering algorithms on two features. Their singular values are shown in Fig. 9, from which we can unambiguously learn the number of clusters for FBPCM. Meanwhile, the spectrum of other clustering algorithms, with longer tails, is less discriminative regarding the optimal number of clusters. To measure the advantage of FBPCM over other options, we evaluated the averaged fuzzy PBM-index [54] of all clustering algorithms w.r.t. all attributes, the results are shown in Table IV. The fuzzy PBM-index is computed by:

$$I_{\text{fuzzy-PBM}} = \left(\frac{1}{K} \times \frac{E}{J} \times D \right)^2,$$

where K is the number of clusters, E is the deviation of the dataset, D is the maximal distance between centroids, and $J = \sum_{n=1}^N \sum_{k=1}^K u_{n,k}^{1.5} \| \mathbf{x}_n - \mathbf{c}_k \|$ measures the intrinsic variance within clusters. FBPCM obtained the maximal fuzzy PBM-index since it can usually infer the optimal number of clusters.

TABLE IV
THE AVERAGED FUZZY PBM-INDEX OF CLUSTERING ALGORITHMS.

HCM	FCM	BPCM	FBPCM
5,954	6,412	7,503	13,025

To test the capability of the evidence framework proposed in Sec. III-B3 for emerging patterns, we considered sttl in UNSW-NB15 shown in Fig. 10 (a) as an example. Upon receiving the first half of the data stream, FBPCM correctly identified representative patterns. When the second half of data entered the system, the evidence computed according to Eq. (7) took the trend in Fig. 10 (b). Having observed the abnormal growth in the negative log-likelihood, it is likely that a new cluster has formed, then another E-step yielded the result in Fig. 10 (a). The locating of the new centroid is very fast since the prior configuration Eq. (8) naturally contributes the outliers, i.e., those whose membership values to all centroids are low, to the new candidate. The decline speed of the likelihood forms evidence for abnormality. For example, the likelihood of bytAsm in our dataset during one slice

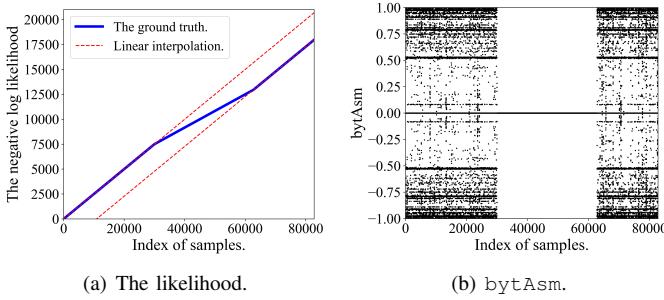


Fig. 11. One DDoS attack reflected by bytAsm in one subset of our dataset.

of observations as Fig. 11 (a) indicated that some abnormal event occurs during the intermediate time, which is justified by visualizing all features in Fig. 11 (b). The deviation in likelihood captured one DDoS attack. Notice that as shown by Fig. 11 (a), abnormality does not necessarily increase the likelihood. This is because some intrusions eliminate the normal diversified traffic and result in monotonous statistics. Therefore, the variation of the likelihood slope rather than its sign appears to be an alert for abnormality.

C. The classification module

1) *The settings:* The performance of the proposed classifier backend was examined in both the offline setting, where it is assumed that abundant data had been collected and the online setting, the more challenging and realistic case. We instantiated the proposed IDS with $\lambda=0.1$ in Eq.(9) during the training of f_0 . In the online setting, the alert threshold τ was set to 85% of the accuracy on the static training dataset. For comparison, we leveraged several traditional machine learning models as misuse-based classifiers: Logistic Regression (LR) [55], Deep Neural Network (DNN) [56], Support Vector Machine (SVM) [57], Hermit-kernel Support Vector Machine (SVM) [58], k-Nearest Neighbour (k NN) [59], and Random Forest [60] (RF). We adopted a DNN with three layers and ReLU activation, an SVM with RBF kernel, k was chosen as 5 in k NN, and $T = 10$ decision trees/fuzzy decision tree with maximal height 10 were incorporated in RF and our scheme. Adam optimizer [61] was utilized uniformly to tune all models.

In the offline setting, the entire dataset was shuffled to ensure that training data and testing data are subject to an identical distribution. In the online setting, the first 50% of the data stream in the original sequence, with possibly pre-processing, was fed into the classifier as the training dataset. The rest 50% data was split into batches of size 40,000. Upon receiving a new batch of data, the classifier's performance was recorded and the classifier was optionally updated with the labels of this new batch.

2) *The offline case:* In IDS, one metric of interest is the system's complexity including its number of configurable parameters and the time of training/inference. Another metric is the system's accuracy, which is reflected by the precision (Pr), the recall (Rc), and the F-measure (F1) defined as follows:

$$\text{Pr} = \frac{\text{TP}}{\text{TP} + \text{FP}}, \text{Rc} = \frac{\text{TP}}{\text{TP} + \text{FN}}, \text{F1} = \frac{2}{\frac{1}{\text{Pr}} + \frac{1}{\text{Rc}}},$$

the area under ROC curve (AUC) was also incorporated. All classifiers' complexity and accuracy regarding all datasets are listed in Table V, where #Param is averaged across four datasets. Numerically, we conducted the Wilcoxon test on a 20-folded cross-validation experiment, the results are shown in Table VI. It can be observed that our model statistically outperformed other candidates. The generalization ability of network models as LR or DNN is relatively low due to the multimodel distribution of traffic attributes. The SVM family cannot appropriately identify and cope with the inherent noise and outliers within the data. For RF, the exhaustive search along each dimension for node splitting is very expensive. Despite k NN's high accuracy, its operation time grows linearly with the size of the dataset, so it is inapplicable in online applications. Instead, FBPCM is more robust to noise and outliers and is capable of extracting seminal patterns from raw data. The ensembled fuzzy decision tree backend can conveniently combine the extracted antecedents to yield flexible decision boundaries. As an example, on branch of a fuzzy decision tree extracted for UNSW-NB15 took the form:

$$\begin{aligned} \text{IF } & (\text{dload} \leq 3 \times 10^6) \text{ and } (\text{dttl} \leq 64) \\ & \text{and } (\text{sttl} \leq 63) \text{ and } (\text{sttl} \geq 60) \quad (10) \\ \text{THEN } & \text{the flow is malicious.} \end{aligned}$$

Graphically, the dataset before applying each fuzzy logic proposition takes the distribution in Fig. 12. Notice that the splitting points within nodes are centroids from FBPCM and no exhaustive search is involved.

3) *The online case:* Concept drift commonly takes place in IoT systems, which fact implies that IDS built on the training dataset is going to perform poorly on the testing dataset. For example, a linear classification model trained on 80% data from the ordered/shuffled CIC-IDS achieves (Pr,Rc,F1) of (0.84,0.90,0.87)/(0.91,0.93,0.92) respectively. Therefore, if the deployed IDS is static w.r.t. the data stream, the intrusion detection performance would become unstable, an instance is shown in Fig. 13. To update the IDS under the streaming data, we instantiated our IDS with $T = 10$ fuzzy decision trees and FBPCM as the feature extractor. To simulate the real-world online IoT IDS, we fed the permuted traffic record into the system. Unlike the traditional online learning scenario where the classifier learns from scratch, in IoT, traffic data is abundant. Therefore the IDS was tuned according to the first 50% of traffic records, then the next 50% data arrived and the system conducted classification.

We first studied the model's performance w.r.t. δ , the decay factor of samples' weights in the streaming data, results are shown in Table VII. When δ is large, the IDS is trained with almost the original adaptive boost and no extra attention is given to the emerging pattern. Therefore the discarding and retraining of basic classifiers occur less frequently and the average updating time is shorted. In contrast, a smaller δ results in more focus on recent data. However, a δ too small might suppress the normal behavior of classifiers trained on the historical observations and reduce the accuracy. This could be the reason why that an intermediate assignment of δ usually yielded the optimal performance regarding precision and

TABLE V

THE PERFORMANCE OF MACHINE LEARNING-BASED IDSs ON FOUR IoT TRAFFIC DATASETS. THE OPTIMAL CONFIGURATION IS HIGHLIGHTED.

IDS	#Param	Training time (sec)	Inference time (sec)	KDD'99				UNSW-NB15				CIC-IDS				Our dataset			
				Pr	Rc	FI	AUC												
LR	156	1.38E+5	2.50E-4	0.947	0.941	0.944	0.947	0.591	0.925	0.721	0.933	0.683	0.777	0.727	0.800	0.777	0.778	0.777	0.802
DNN	702	2.42E+5	3.21E-4	0.950	0.948	0.949	0.955	0.592	0.930	0.724	0.937	0.736	0.746	0.741	0.770	0.780	0.780	0.780	0.804
SVM	156	1.76E+5	5.16E-4	0.815	0.936	0.871	0.944	0.575	0.927	0.710	0.935	0.578	0.691	0.629	0.719	0.766	0.760	0.763	0.781
H-SVM	156	2.09E+5	3.11E-4	0.823	0.945	0.880	0.952	0.593	0.917	0.720	0.926	0.612	0.695	0.651	0.719	0.749	0.782	0.765	0.801
<i>k</i> NN	0	0	5.20E-1	0.973	0.974	0.973	0.977	0.597	0.941	0.730	0.947	0.895	0.920	0.907	0.929	0.786	0.787	0.786	0.805
RF	1,920	2.43E+4	1.28E-3	0.963	0.958	0.960	0.963	0.594	0.934	0.726	0.940	0.854	0.867	0.860	0.879	0.789	0.777	0.783	0.795
Ours	2,310	1.52E+4	3.22E-3	0.995	0.989	0.995	0.990	0.600	0.949	0.736	0.954	0.928	0.943	0.935	0.950	0.792	0.803	0.797	0.820

TABLE VI

THE *p*-VALUE OF REJECTING THE HYPOTHESIS THAT THE COMPARED MODEL IS BETTER THAN OURS.

LR	DNN	SVM	H-SVM	<i>k</i> NN	RF
3.23E-6	2.87E-4	1.88E-4	7.81E-4	1.61E-2	7.11E-3

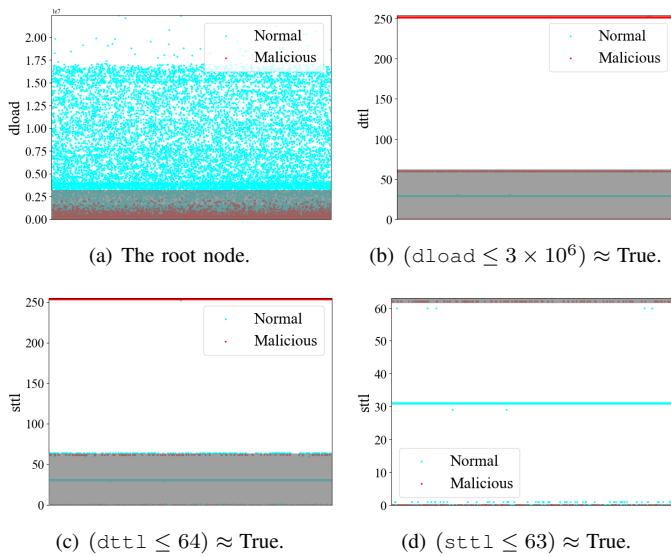


Fig. 12. The distribution of UNSW-NB15 along one branch of the fuzzy decision tree. The shadow areas satisfy the fuzzy decision tree in Eq. (10).

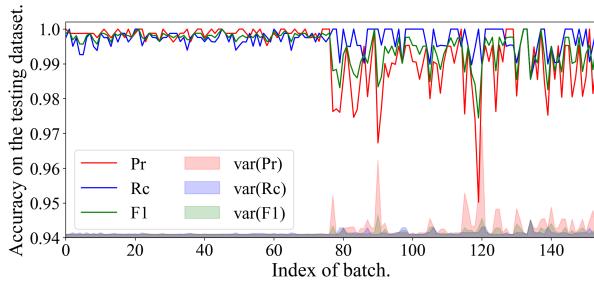


Fig. 13. The performance of one linear classifier on UNSW-NB15 in the online case.

recall. In the following experiments we adopted $\delta = 1 - 2.0E-5$.

For comparison, we also adopted the online version of several misuse-based machine learning IDSs, including DNN-based, SVM-based, and *k*NN-based. The online version of

DNN-based and SVM-based IDSs tunes the model accordingly for each arriving batch, while *k*NN is inherently an online model. The cumulative F1 score of studied models on four datasets is demonstrated in Fig. 14. Another metric of interest in online IDSs is the cumulative time for model updating, which we recorded and visualize in Fig. 15. We observe that compared with the other three datasets, KDD'99 suffers the least from concept drift, since the variations of online IDSs' performance on KDD'99 were the smallest. Even though all IDSs were updated according to the data stream, the performance on new data declined. This is because fine-tuning on the new batches can hardly preserve accuracy and generalization ability as in training using abundant data. In UNSW-NB15 and our dataset, the performance of DNN and SVM dropped significantly, which might be the result of catastrophic forgetting [62], where fine-tuning made the model forget previous knowledge. Instead, our scheme achieved the optimal F1 score with limited updating cost. This is because: (i) Update is done only when the new batch severely deviates from the previous data, so the cumulative time is not necessarily linear in data size. (ii) Training a fuzzy decision tree from extracted centroids is easy compared with tuning parameters with gradient information. Although *k*NN achieved the best accuracy, its inference time which grows linearly in the data stream's length is unbearable for online IDSs.

D. Discussions

Our IDS, as other misuse-based IDSs, requires labeled traffic datasets for initialization, which is a limitation for some scenarios where labeling is expensive or unavailable. Another drawback of our scheme is the difficulty in determining δ . As what has been shown by Table VII, the optimal δ for different datasets varies. This is because the scale and frequency of concept drifts are different w.r.t. datasets, so δ , which regulates the sensitivity of the proposed IDS, also needs to be modified. The adaptive selection of this hyperparameter remains a challenge for online IDSs. Potential solutions to this challenge include dynamical tuning of δ w.r.t. the system's maintenance and accuracy or running multiple systems with different δ for some time and reserving the optimal one.

V. CONCLUSION

Considering the pervasive noise and distribution shift in the traffic's features in IoT, we design a fuzzy intrusion detection system to protect IoT against malicious communications. To

TABLE VII

THE PERFORMANCE OF OUR IDS ON FOUR IOT TRAFFIC DATASETS FOR DIFFERENT δ S, THE ONLINE SETTING. THE OPTIMAL CONFIGURATION IS HIGHLIGHTED.

$1 - \delta$	KDD'99				UNSW-NB15				CIC-IDS				Our dataset							
	Pr	Rc	F1	AUC	Time	Pr	Rc	F1	AUC	Time	Pr	Rc	F1	AUC	Time	Pr	Rc	F1	AUC	Time
1.0E-6	0.980	0.977	0.978	0.979	8.19E+0	0.569	0.581	0.575	0.610	6.50E+0	0.615	0.573	0.594	0.598	8.98E+0	0.760	0.775	0.767	0.796	5.45E+0
5.0E-6	0.985	0.992	0.988	0.993	1.37E+1	0.571	0.583	0.577	0.614	1.75E+1	0.619	0.580	0.599	0.605	1.35E+1	0.770	0.781	0.775	0.799	1.37E+1
2.0E-5	0.988	0.994	0.991	0.995	2.93E+1	0.572	0.585	0.578	0.616	1.92E+1	0.636	0.592	0.613	0.619	2.69E+1	0.755	0.774	0.765	0.796	1.73E+1
1.0E-4	0.984	0.991	0.988	0.992	4.10E+1	0.579	0.591	0.585	0.619	2.78E+1	0.621	0.585	0.603	0.616	4.31E+1	0.749	0.763	0.756	0.787	2.95E+1
5.0E-4	0.970	0.969	0.969	0.973	6.83E+1	0.570	0.583	0.576	0.608	4.87E+1	0.611	0.576	0.593	0.603	1.08E+2	0.735	0.747	0.741	0.773	5.83E+1

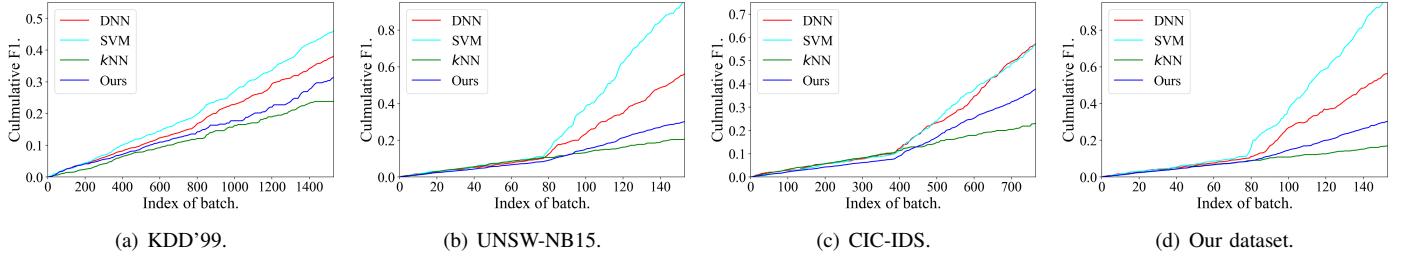


Fig. 14. The culmulative F1 score for IDSs in the online setting.

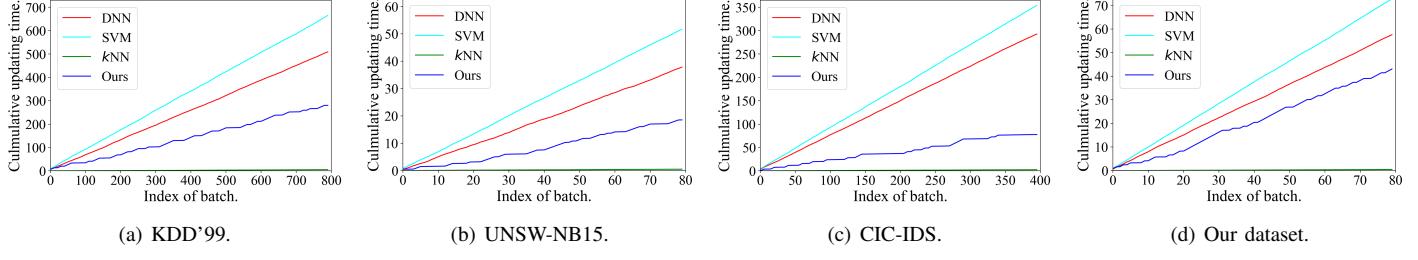


Fig. 15. The culmulative updating time for IDSs in the online setting.

reduce the impact of noise and overfitting, a full Bayesian version of the possibilistic C -means clustering is proposed to extract representative patterns from the observed data. An evidence framework is adopted to determine the number of clusters. To fit the concept drift, an ensemble classifier backend with an adaptively reweighting schedule is designed. The proposed classifier can adaptively discard outdated basic classifiers and achieve the conjugate optimization of the classification accuracy and the update complexity. Experiments on both public datasets and a new dataset collected from real devices justified the privileges of our system and shed light on the application of fuzzy systems on IoT security.

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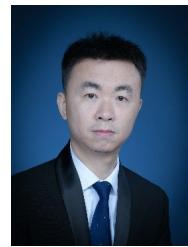
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