

- 1.15 a. old execution time = $0.5 \text{ new} + 0.5 \times 10 \text{ new} = 5.5 \text{ new}$
- b. In the original code, the unenhanced part is equal in time to the enhanced part sped up by 10, therefore:
- $$(1 - x) = x/10$$
- $$10 - 10x = x$$
- $$10 = 11x$$
- $$10/11 = x = 0.91$$
- 1.16 a. $1/(0.8 + 0.20/2) = 1.11$
- b. $1/(0.7 + 0.20/2 + 0.10 \times 3/2) = 1.05$
- c. fp ops: $0.1/0.95 = 10.5\%$, cache: $0.15/0.95 = 15.8\%$
- 1.17 a. $1/(0.6 + 0.4/2) = 1.25$
- b. $1/(0.01 + 0.99/2) = 1.98$
- c. $1/(0.2 + 0.8 \times 0.6 + 0.8 \times 0.4/2) = 1/(.2 + .48 + .16) = 1.19$
- d. $1/(0.8 + 0.2 \times .01 + 0.2 \times 0.99/2) = 1/(0.8 + 0.002 + 0.099) = 1.11$
- 1.18 a. $1/(.2 + .8/N)$
- b. $1/(.2 + 8 \times 0.005 + 0.8/8) = 2.94$
- c. $1/(.2 + 3 \times 0.005 + 0.8/8) = 3.17$
- d. $1/(.2 + \log N \times 0.005 + 0.8/N)$
- e. $d/dN(1/((1 - P) + \log N \times 0.005 + P/N)) = 0$

