

Solutions to homework2:

### 7.8

Advantages of memory mapped I/O:

1. No additional control lines are needed on the bus to distinguish memory commands from I/O commands. (独立编址需要CPU提供存储器读/写、I/O设备读/写两组控制信号，而统一编址不需要)
2. Addressing is more flexible. Examples: The various addressing modes of the instruction set can be used, and various registers can be used to exchange data with I/O modules. (统一编制不需要为I/O设备设置专门的I/O指令，使用统一的访存指令即可访问I/O端口，更加灵活)

Disadvantages of memory-mapped I/O:

1. Memory-mapped I/O uses memory-reference instructions, which in most machines are longer than I/O instructions. The length of the program therefore is longer.
2. The hardware addressing logic to the I/O module is more complex, because the device address is longer.

### 7.9

- a. The processor scans the keyboard 10 times per second. In 8 hours, the number of times the keyboard is scanned is  $10 \times 60 \times 60 \times 8 = 288,000$ .
- b. Only 60 visits would be required. The reduction is  $1 - (60/288000) = 0.999$ , or 99.9%

### 7.10

- a. The device generates 8000 interrupts per second or a rate of one every 125  $\mu\text{s}$ . If each interrupt consumes 100  $\mu\text{s}$ , then the fraction of processor time consumed is  $100/125 = 0.8$  (这里将8KB近似为8000B进行计算)
- b. In this case, the time interval between interrupts is  $16 \times 125 = 2000 \mu\text{s}$ . Each interrupt now requires 100  $\mu\text{s}$  for the first character plus the time for transferring each remaining character, which adds up to  $8 \times 15 = 120 \mu\text{s}$ , for a total of 220  $\mu\text{s}$ . The fraction of processor time consumed is  $220/2000 = 0.11$