

Data Types: Logicals & Numbers

PSY 410: Data Science for Psychology

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Setup

Why data types matter

A published error

A participant scores 4, 3, 2, 5, 1 on five items of the Rosenberg Self-Esteem Scale. Item 3 is reverse-coded.

...

What's their total score?

...

If you said 15, you forgot to reverse-code — 2 should become $(5 + 1) - 2 = 4$, making the real total **17**. This kind of mistake happens in published papers, and it lives in how you handle data types.

Everything in R is a type

In R, every value has a **type**:

- "hello" is a **string** (character)
- 42 is a **number** (double)
- TRUE is a **logical** (boolean)
- "Female" can be a **factor** (categorical)

Understanding types helps you choose the right functions, avoid cryptic errors, and transform data correctly.

Today's focus

We'll dive into two fundamental types:

1. **Logical vectors** — TRUE/FALSE values for filtering and conditional logic
2. **Numbers** — integers and doubles for calculations and summaries

. . .

Psychology application: Computing scale scores, recoding responses, handling missing data

Logical vectors

What are **logicals**?

Logical vectors contain only TRUE, FALSE, or NA:

```
x <- c(TRUE, FALSE, TRUE, NA, FALSE)
x
```

```
[1] TRUE FALSE TRUE     NA FALSE
```

. . .

They're the result of comparisons:

```
ages <- c(18, 22, 45, 17, 30)
ages >= 18 # Is each age 18 or older?
```

```
[1] TRUE TRUE TRUE FALSE TRUE
```

Operator	Meaning
----------	---------

Comparison operators (review)

Operator	Meaning
<code>==</code>	Equal to
<code>!=</code>	Not equal to
<code><</code>	Less than
<code>></code>	Greater than
<code><=</code>	Less than or equal to
<code>>=</code>	Greater than or equal to
<code>%in%</code>	Is in a set

Logical operators

Combine comparisons with **Boolean operators**:

Operator	Meaning	Example
<code>&</code>	AND	<code>age >= 18 & age < 65</code>
<code> </code>	OR	<code>diagnosis == "Depression" diagnosis == "Anxiety"</code>
<code>!</code>	NOT	<code>!is.na(response)</code>

AND vs OR

```
age <- c(17, 22, 45, 70)
diagnosis <- c("Depression", "Anxiety", "Other", "Depression")

# AND: Both conditions must be TRUE
age >= 18 & age < 65
```

```
[1] FALSE  TRUE  TRUE FALSE
```

```
...
```

```
# OR: At least one condition must be TRUE  
diagnosis == "Depression" | diagnosis == "Anxiety"
```

```
[1] TRUE TRUE FALSE TRUE
```

Using logicals in filter()

```
survey_data <- tibble(  
  id = 1:5,  
  age = c(17, 22, 45, 70, 30),  
  consent = c(FALSE, TRUE, TRUE, TRUE, TRUE),  
  depression = c(10, 25, 18, 12, 30)  
)  
  
# Keep only consenting adults with high depression  
survey_data |>  
  filter(consent & age >= 18 & depression >= 20)
```

```
# A tibble: 2 x 4  
  id    age  consent depression  
  <int> <dbl> <lgl>      <dbl>  
1     2     22 TRUE          25  
2     5     30 TRUE          30
```

any() and all()

Check if **any** or **all** values are TRUE:

```
responses <- c(TRUE, FALSE, FALSE, TRUE)  
  
any(responses)  # Is at least one TRUE?
```

```
[1] TRUE
```

```
all(responses)  # Are all TRUE?
```

```
[1] FALSE
```

. . .

Useful for checking data quality:

```
# Did anyone fail the attention check?  
any(survey_data$consent == FALSE)
```

```
[1] TRUE
```

Counting with logicals

Remember: TRUE = 1 and FALSE = 0

```
# How many adults?  
sum(survey_data$age >= 18)
```

```
[1] 4
```

```
# What proportion are adults?  
mean(survey_data$age >= 18)
```

```
[1] 0.8
```

Conditional values

if_else(): Two-way decisions

if_else() creates new values based on a condition:

```
survey_data |>  
  mutate(  
    age_group = if_else(age >= 18, "Adult", "Minor")  
  )
```

```
# A tibble: 5 x 5
  id    age consent depression age_group
  <int> <dbl> <lgl>      <dbl> <chr>
1     1     17 FALSE        10 Minor
2     2     22 TRUE         25 Adult
3     3     45 TRUE         18 Adult
4     4     70 TRUE         12 Adult
5     5     30 TRUE         30 Adult
```

Syntax: `if_else(condition, value_if_true, value_if_false)`

Handling NA with `if_else()`

By default, `if_else()` keeps NA values:

```
responses <- c(1, 2, NA, 4, 5)

if_else(responses >= 3, "High", "Low")
```

```
[1] "Low"   "Low"   NA       "High"  "High"
```

```
...
```

You can specify what to do with NA:

```
if_else(responses >= 3, "High", "Low", missing = "No response")
```

```
[1] "Low"           "Low"          "No response"  "High"        "High"
```

`case_when()`: Multiple conditions

For more than two outcomes, use `case_when()`:

```
survey_data |>
  mutate(
    depression_category = case_when(
      depression < 14 ~ "Minimal",
      depression < 20 ~ "Mild",
      depression < 29 ~ "Moderate",
```

```

        depression >= 29 ~ "Severe"
    )
)

# A tibble: 5 x 5
  id   age consent depression depression_category
  <int> <dbl> <lgl>      <dbl> <chr>
1     1     17 FALSE          10 Minimal
2     2     22 TRUE           25 Moderate
3     3     45 TRUE           18 Mild
4     4     70 TRUE           12 Minimal
5     5     30 TRUE           30 Severe

```

`case_when()` rules

- Conditions are checked **in order**
 - The first TRUE condition wins
 - If no condition matches, you get NA
- ...

Always include a catch-all:

```

case_when(
  age < 18 ~ "Minor",
  age < 65 ~ "Adult",
  age >= 65 ~ "Senior",
  .default = NA # Explicit about NAs
)

```

`if_else()` vs `case_when()` — when to use which

Situation	Use
Two outcomes (yes/no, pass/fail)	<code>if_else()</code>
Three or more categories	<code>case_when()</code>
Recoding a Likert scale into groups	<code>case_when()</code>
Flagging a single condition	<code>if_else()</code>

When in doubt, start with `if_else()`. Graduate to `case_when()` when you need more categories.

Psychology example: Reverse coding

Rosenberg Self-Esteem Scale

Please record the appropriate answer for each item, depending on whether you
Strongly agree, agree, disagree, or strongly disagree with it.

- 1 = Strongly agree
- 2 = Agree
- 3 = Disagree
- 4 = Strongly disagree

- ___ 1. On the whole, I am satisfied with myself.
- ___ 2. At times I think I am no good at all.
- ___ 3. I feel that I have a number of good qualities.
- ___ 4. I am able to do things as well as most other people.
- ___ 5. I feel I do not have much to be proud of.
- ___ 6. I certainly feel useless at times.
- ___ 7. I feel that I'm a person of worth.
- ___ 8. I wish I could have more respect for myself.
- ___ 9. All in all, I am inclined to think that I am a failure.
- ___ 10. I take a positive attitude toward myself.

Psychology example: Reverse coding

Many scales have reverse-coded items:

```
# Original responses (1-5 scale)
rosenberg <- tibble(
  id = 1:3,
  item1 = c(5, 4, 3), # Regular item
  item2 = c(2, 3, 4) # Reverse-coded item
)

# Reverse code item2
rosenberg |>
  mutate(
    item2_reversed = case_when(
      item2 == 1 ~ 5,
      item2 == 2 ~ 4,
```

```

    item2 == 3 ~ 3,
    item2 == 4 ~ 2,
    item2 == 5 ~ 1
)
)

```

```

# A tibble: 3 x 4
  id item1 item2 item2_reversed
  <int> <dbl> <dbl>          <dbl>
1     1     5     2             4
2     2     4     3             3
3     3     3     4             2

```

Easier reverse coding

For scales, use arithmetic:

```

rosenberg |>
  mutate(
    item2_reversed = 6 - item2 # For 1-5 scale: 6 - x
  )

```

```

# A tibble: 3 x 4
  id item1 item2 item2_reversed
  <int> <dbl> <dbl>          <dbl>
1     1     5     2             4
2     2     4     3             3
3     3     3     4             2

```

...

General formula: $(\max + \min) - \text{original_value}$

- 1-5 scale: $6 - x$ (because $1 + 5 = 6$)
- 1-7 scale: $8 - x$ (because $1 + 7 = 8$)

Pair coding break

Your turn: Recode responses

You have survey data with a 1-7 attention check item where the correct answer is 4:

```
attention_data <- tibble(  
  participant_id = 1:6,  
  attention_check = c(4, 3, 4, 7, NA, 4)  
)
```

1. Create a new column `passed` that is TRUE if they answered 4, FALSE otherwise
2. Create a column `status` with three values: “Passed”, “Failed”, or “No response” (for NA)
3. What proportion of participants passed?

Time: 10 minutes

Numbers

Types of numbers

R distinguishes two numeric types:

- **Integers:** whole numbers (1, 2, 3)
- **Doubles:** numbers with decimals (1.5, 2.718, 3.14159)

...

Most of the time, R uses doubles automatically:

```
typeof(42)
```

```
[1] "double"
```

```
typeof(42L) # The L forces it to be an integer
```

```
[1] "integer"
```

...

You rarely need to worry about this distinction!

Rounding

```
reaction_times <- c(245.678, 198.234, 312.891)

round(reaction_times)      # Round to nearest integer
```

```
[1] 246 198 313
```

```
round(reaction_times, 1)    # Round to 1 decimal place
```

```
[1] 245.7 198.2 312.9
```

```
floor(reaction_times)      # Round down
```

```
[1] 245 198 312
```

```
ceiling(reaction_times)     # Round up
```

```
[1] 246 199 313
```

Summary functions (review)

Common calculations you've been using:

```
scores <- c(12, 18, 25, 22, 30, 15, NA)

mean(scores, na.rm = TRUE)
```

```
[1] 20.33333
```

```
median(scores, na.rm = TRUE)
```

```
[1] 20
```

```
sd(scores, na.rm = TRUE)
```

```
[1] 6.65332
```

```
min(scores, na.rm = TRUE)
```

```
[1] 12
```

```
max(scores, na.rm = TRUE)
```

```
[1] 30
```

The `na.rm` argument

Most summary functions need `na.rm = TRUE` to handle missing data:

```
scores <- c(12, 18, NA, 22, 30)  
mean(scores)           # Returns NA
```

```
[1] NA
```

```
mean(scores, na.rm = TRUE)  # Ignores NA
```

```
[1] 20.5
```

...



Warning

Think carefully — Should you exclude missing values? Or is missingness meaningful?

Counting non-missing values

```
scores <- c(12, 18, NA, 22, 30, NA)

sum(!is.na(scores)) # Count non-missing
```

```
[1] 4
```

```
...
```

Or in a summary:

```
tibble(scores) |>
  summarize(
    n = sum(!is.na(scores)),
    mean_score = mean(scores, na.rm = TRUE)
  )
```

```
# A tibble: 1 x 2
      n   mean_score
  <int>     <dbl>
1     4       20.5
```

Computing scale scores

Real psychology task: Scale scoring

You've collected survey data with multiple items per scale:

```
scale_data <- tibble(
  id = 1:4,
  anxiety1 = c(3, 2, 4, NA),
  anxiety2 = c(4, 3, 5, 2),
  anxiety3 = c(3, 2, 4, 1),
  anxiety4 = c(4, 3, NA, 2)
)

scale_data
```

```
# A tibble: 4 x 5
  id anxiety1 anxiety2 anxiety3 anxiety4
  <int>     <dbl>     <dbl>     <dbl>     <dbl>
1     1         3         4         3         4
2     2         2         3         2         3
3     3         4         5         4        NA
4     4        NA         2         1         2
```

How do you compute a total or mean score?

Option 1: Manual addition

```
scale_data |>
  mutate(
    anxiety_total = anxiety1 + anxiety2 + anxiety3 + anxiety4
  )
```

```
# A tibble: 4 x 6
  id anxiety1 anxiety2 anxiety3 anxiety4 anxiety_total
  <int>     <dbl>     <dbl>     <dbl>     <dbl>       <dbl>
1     1         3         4         3         4         14
2     2         2         3         2         3         10
3     3         4         5         4        NA        NA
4     4        NA         2         1         2        NA
```

...

Problem: If any item is NA, the whole sum is NA!

Option 2: Sum with na.rm

We can't use `na.rm` directly in `mutate()` with `+`, but we can use `sum()`:

```
scale_data |>
  rowwise() |> # Work row-by-row
  mutate(
    anxiety_total = sum(c(anxiety1, anxiety2, anxiety3, anxiety4),
                         na.rm = TRUE)
  ) |>
  ungroup()
```

```
# A tibble: 4 x 6
  id anxiety1 anxiety2 anxiety3 anxiety4 anxiety_total
  <int>     <dbl>     <dbl>     <dbl>     <dbl>       <dbl>
1     1         3         4         3         4          14
2     2         2         3         2         3          10
3     3         4         5         4        NA          13
4     4        NA         2         1         2          5
```

Computing mean scores

```
scale_data |>
  rowwise() |>
  mutate(
    anxiety_mean = mean(c(anxiety1, anxiety2, anxiety3, anxiety4),
                          na.rm = TRUE)
  ) |>
  ungroup()
```

```
# A tibble: 4 x 6
  id anxiety1 anxiety2 anxiety3 anxiety4 anxiety_mean
  <int>     <dbl>     <dbl>     <dbl>     <dbl>       <dbl>
1     1         3         4         3         4          3.5
2     2         2         3         2         3          2.5
3     3         4         5         4        NA          4.33
4     4        NA         2         1         2          1.67
```

...



Tip

Mean vs Total: Use means when participants might have different numbers of items answered.

Cleaner approach: pivot then summarize

```
scale_data |>
  pivot_longer(
    cols = starts_with("anxiety"),
```

```

    names_to = "item",
    values_to = "response"
) |>
group_by(id) |>
summarize(
  anxiety_mean = mean(response, na.rm = TRUE),
  anxiety_total = sum(response, na.rm = TRUE),
  n_items = sum(!is.na(response))
)

```

```

# A tibble: 4 x 4
  id anxiety_mean anxiety_total n_items
  <int>      <dbl>          <dbl>     <int>
1 1        3.5            14       4
2 2        2.5            10       4
3 3        4.33           13       3
4 4        1.67           5        3

```

When to worry about missing items

Should you compute a scale score if someone only answered 1 out of 4 items?

...

Common rules:

- Require 50% of items answered
- Require 75% for critical scales
- Document your decision clearly

Implementing a missingness rule

```

scale_data |>
  rowwise() |>
  mutate(
    n_answered = sum(!is.na(c(anxiety1, anxiety2, anxiety3, anxiety4))),
    anxiety_mean = if_else(
      n_answered >= 3, # At least 3 of 4 items
      mean(c(anxiety1, anxiety2, anxiety3, anxiety4), na.rm = TRUE),
      NA_real_ # NA if too many missing
    )
  )

```

```

    )
) |>
ungroup()

```

	# A tibble: 4 x 7	id	anxiety1	anxiety2	anxiety3	anxiety4	n_answered	anxiety_mean
	<int>	<dbl>	<dbl>	<dbl>	<dbl>	<int>	<dbl>	
1	1	3	4	3	4	4	3.5	
2	2	2	3	2	3	4	2.5	
3	3	4	5	4	NA	3	4.33	
4	4	NA	2	1	2	3	1.67	

More complex scales: Subscales

Some measures have multiple subscales:

```

dass_data <- tibble(
  id = 1:3,
  # Depression items
  dass_d1 = c(2, 3, 1), dass_d2 = c(3, 3, 2),
  # Anxiety items
  dass_a1 = c(1, 4, 2), dass_a2 = c(2, 4, 3),
  # Stress items
  dass_s1 = c(3, 2, 4), dass_s2 = c(4, 3, 4)
)

```

Computing subscales

```

dass_data |>
  rowwise() |>
  mutate(
    depression = mean(c(dass_d1, dass_d2), na.rm = TRUE),
    anxiety = mean(c(dass_a1, dass_a2), na.rm = TRUE),
    stress = mean(c(dass_s1, dass_s2), na.rm = TRUE)
  ) |>
  ungroup() |>
  select(id, depression, anxiety, stress)

```

```
# A tibble: 3 x 4
  id depression anxiety stress
  <int>     <dbl>    <dbl>   <dbl>
1     1       2.5     1.5     3.5
2     2       3        4       2.5
3     3       1.5     2.5     4
```

End-of-deck exercise

Practice: Score the PHQ-9

The PHQ-9 is a 9-item depression screener (0-3 scale):

```
phq_data <- tibble(
  participant = 1:5,
  phq1 = c(2, 1, 3, 0, 2),
  phq2 = c(2, 0, 3, 1, NA),
  phq3 = c(1, 1, 2, 0, 2),
  phq4 = c(2, NA, 3, 0, 1),
  phq5 = c(1, 0, 3, 1, 2),
  phq6 = c(2, 1, 2, 0, 3),
  phq7 = c(1, 1, 3, 1, 2),
  phq8 = c(2, 0, 2, 0, 1),
  phq9 = c(1, 1, 3, 0, 2)
)
```

1. Compute a **total score** (sum of all 9 items)
2. Only compute the score if **at least 7 items** are answered
3. Create a **severity category**: Minimal (0-4), Mild (5-9), Moderate (10-14), Moderately Severe (15-19), Severe (20-27)

Wrapping up

Key takeaways

1. **Logical vectors** (TRUE/FALSE) are powerful for filtering and conditions
2. **if_else()** for two-way decisions, **case_when()** for multiple outcomes
3. **Reverse coding:** $(\max + \min) - \text{value}$
4. **Scale scoring:**

- Use `rowwise() + sum()/mean()` with `na.rm = TRUE`
 - Or pivot longer then group and summarize
 - Decide how to handle missing items
5. **Always document** your scoring decisions

Before next class

Read:

- R4DS Ch 14: Strings (sections 14.1–14.3 only)
- R4DS Ch 16: Factors

Do:

- Submit Assignment 5
- Practice computing scale scores with your own data
- Think about categorical variables in your final project

The one thing to remember

Scoring a scale correctly is the most common data task in psychology — and the easiest place to introduce errors.

See you Wednesday for strings and factors!