

# AI Planning: a Light Introduction to Python (with pretty pictures!)

## Tech 411.02 F25

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# What is Python?

- ▶ High-level, interpreted programming language
- ▶ Easy to learn, emphasizes readability
- ▶ Widely used in data science, web development, automation

# Try Python Now in the ‘REPL’ (Read-Evaluate-Print-Loop)

In a new terminal window, at a shell prompt \$, type python:

```
$ python
Python 3.11.14 <some other messages...>
>>>
```

Now you have a Python REPL prompt: >>>

# Print Statements

Python uses `print()` to output text:

```
>>> print("Hello, world!")
Hello, world!
>>>
```

# Variables

Variables store data:

```
x = 5  
name = "Alice"  
pi = 3.14159
```

No need to declare types explicitly.

# String Interpolation

Use 'f-strings':

```
>>> print(f"Hello, my name is {name}, I have {x} computers but  
      there is only one pi ({pi})")  
Hello, my name is Alice , I have 5 computers but there is only  
      one pi (3.14159)  
>>>
```

# Basic Data Types

Python has several built-in types:

- ▶ Integers: 1, 42, -7
- ▶ Floats: 3.14, -0.001
- ▶ Strings: "hello", 'world'
- ▶ Boolean: True, False

# Scripts!

Why:

- ▶ keep a record of what you did
- ▶ sharing code with others
- ▶ write code once, run many times on different data!
- ▶ easier to debug

How:

- ▶ exit REPL (keep terminal open):

```
>>> ^D  
$
```

- ▶ open new text editor window, save as: `script.py`
- ▶ write some code; save
- ▶ run:

```
$ python script.py
```

# If-Then-Else Control Flow

Conditional statements allow branching:

```
month = 11
if month >= 10:
    print("pumpkin spice season")
elif month == 1:
    print("hot chocolate season")
else:
    print("apple cider donut season")
```

# Match-Case Control Flow

Another idiom for branching:

```
flavor = input()
match flavor:
    case "pumpkin spice":
        print("good")
    case "apple cider":
        print("better")
    case "chocolate":
        print("best")
    case _:
        print("no thank you")
```

... and `input()` to allow user of your script to supply (a small amount) of data

# Loops

Loops let you repeat code:

```
for i in range(5):  
    print(i)
```

```
x = 0  
while x < 5:  
    print(x)  
    x += 1
```

# Lists and Loops

Lists store multiple values:

```
fruits = ["apple", "banana", "cherry"]
for fruit in fruits:
    print(fruit)
```

# Functions

Functions let you reuse code:

```
def greet(name):  
    print("Hello", name)  
  
greet("Alice")  
greet("Bob")
```

Functions can accept arguments and return values.

# Importing Modules

Use modules for extra functionality:

```
import math  
print(math.sqrt(16))
```

```
import random  
print(random.randint(1,10))
```

Python has many built-in and external modules.

# Classes (Minimal Introduction)

Python supports basic object-oriented programming:

```
class Person:  
    def __init__(self, name):  
        self.name = name  
  
    def introduce(self):  
        print(f"Hi, my name is {self.name}").  
  
p = Person("Alice")  
print(p.name)  
p.introduce()
```

Classes let you organize data and behavior.

# Example Program

Combine functions, loops, and lists:

```
names = ["Alice", "Bob", "Charlie"]

def greet_all(names):
    for name in names:
        print("Hello", name)

greet_all(names)
```

# Python Summary

- ▶ Python is easy to read and write
- ▶ Print statements and variables are building blocks
- ▶ Control flow: if-then-else, loops
- ▶ Functions and modules organize code
- ▶ Minimal classes support structured data

Practice writing small programs!

Then take a 5-min stretch break!

# Variables and Data Structures for State Space Search

whiteboard graph example:

- ▶ initial state  $s_i$ : "(I'm at the) IOL."
- ▶ goal predicate  $goal(s)$ : " $s ==$  Campus Creamery?"
- ▶ successor function:  $expand(s)$ :

```
{    hallway outside main door ,    E-Center work space ,    driveway outside window ,}
```
- ▶ OPEN list: ordered list of generated successors that have not yet been expanded
- ▶ CLOSED LIST: set of states we've already visited (to catch ourselves before going in circles)

# Depth-First Search (DFS)

- ▶ implement OPEN as a Last-In-First-Out (LIFO) stack
- ▶ push, pop

# Breadth-First Search (BFS)

whiteboard graph example:

- ▶ implement OPEN as a First-In-First-Out (FIFO) queue
- ▶ insert, extract

# Best-First Search

whiteboard metric-space example (grid world):

- ▶ static evaluation function  $h(s)$ : the “value” of state  $s$
- ▶ implement OPEN as a prority queue: *lowest-value element comes out first*
- ▶ insert, extract-min

# Lab Time!

Finish implementing search code, and make some pretty pictures to visualize search behavior.

```
# clone lab repo
$ git clone http://github.com/sjwo/search-viz-lab-student

# create Python virtual environment
$ cd search-viz-lab-student
$ python -m venv .venv --prompt venv
$ source .venv/bin/activate

# new prompt!
(venv) $

# try to run
(venv) $ python main.py
```

# Install Dependencies

stored in `pyproject.toml`

install with pip (downloads from [pypi.org](https://pypi.org)):

```
$ pip install -r requirements.txt
```

(still in (venv) from here on out)

Try to run again!

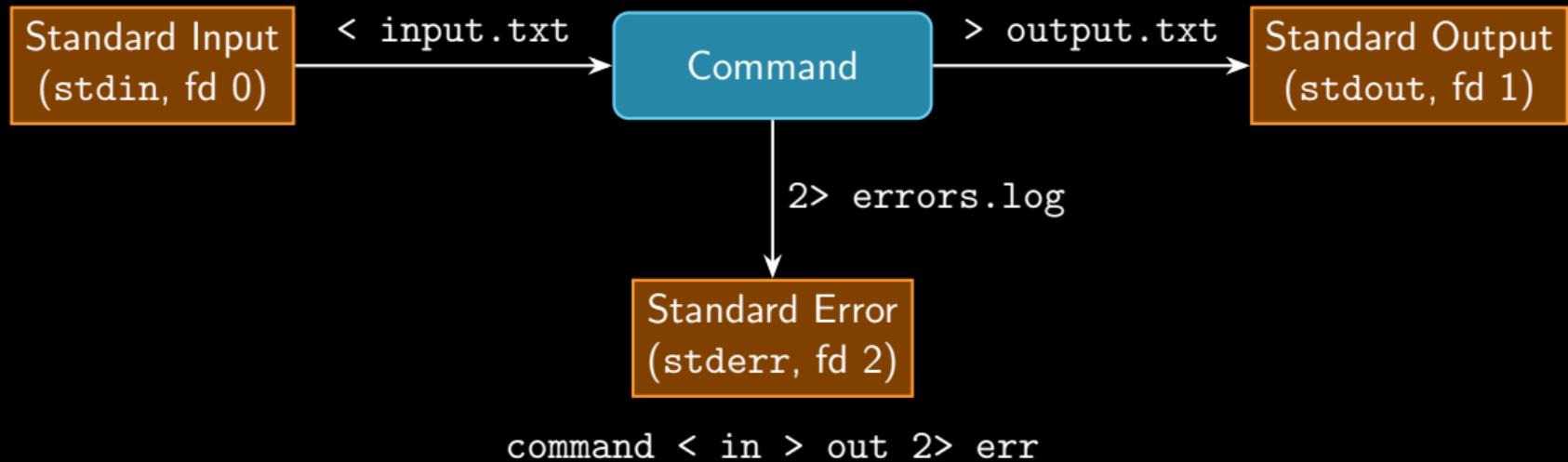
What's the problem now? How to fix it?

# Usage

```
python main.py --help
```

Helpful information!

# IO Redirection



## Challenges:

- ▶ save problem instance to file
- ▶ run search on problem instance
- ▶ save search run expansions log to file
- ▶ visualize search run