

# Modeling Zombies and Infection

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Ricky Marske and Steven Rosendahl

## A Simple Model

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# Population Decay

- Population decay can be modeled by

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- $x$  : The amount of time that has passed

## **Adding Complexity**

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  3. No one could survive the virus or be cured



# Non-Infected Responses



## Modeling Outside of NetLogo

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