

## Padel Scoreboard – Scoring Logic

### 1. Game Scoring

- Point progression: 0 → 15 → 30 → 40
- Deuce Rule:
  - - If both teams reach 40–40, it's a deuce.
  - - After deuce:
    - • Next point gives Advantage (Adv) to the scoring team.
    - • If the same team scores again, they win the game.
    - • If the other team scores, the score returns to deuce (40–40).
  - - No 'Win' is displayed; game ends after point is won post-Adv and game count increments.

### 2. Game to Set Progression

- When a team wins a game, their games-won count for the current set increases by 1.
- After each game, current game score resets to 0–0.

### 3. Set Winning Conditions

- A team wins a set when:
  - - They reach 6 games, and
  - - Have a 2-game advantage (e.g., 6–4, 7–5).
- If the set reaches 6–6, then either:
  - A. Standard Mode (Tie Breaker):
    - - Tiebreaker scoring: 1, 2, 3...
    - - First to 7 with a 2-point lead wins.
    - - If 7–7, continues until one team leads by 2 points.
  - B. Golden Game Mode:
    - - No tiebreaker.
    - - Team winning the next game after 6–6 wins the set (7–6).

### 4. Match Winning Conditions

- Based on selected match rule:
  - - Single Set
  - - First to 3 Sets
  - - Best of 3 Sets
  - - Best of 5 Sets
- Match ends when a team meets the required number of sets won.

### 5. Serving Logic

- Only one player serves per game.
- Serving order:

- - Team A Player 1 → Team B Player 1 → Team A Player 2 → Team B Player 2 → Repeat
- First server is selected manually before match starts.
- After that, service auto-rotates per game and cannot be changed manually.
- Serving player is indicated visually (circle or highlight on name).