

Αρχές Γλωσσών Προγραμματισμού



CEID

COMPUTER ENGINEERING & INFORMATICS DEPARTMENT

Αρχές Γλωσσών Προγραμματισμού & Μεταφραστών

Τμήμα Μηχανικών Η/Υ & Πληροφορικής Πανεπιστήμιο Πατρών

Εαρινό Εξάμηνο 2022

Διδάσκοντες: Ι. Γαροφαλάκης, Σ. Σιούτας, Π. Χατζηδούκας

Εργασία των φοιτητών:

ΟΝΟΜΑ: ΣΚΑΓΚΟΣ ΙΩΑΝΝΗΣ ΑΜ:1072611 ΕΤΟΣ:Γ' up1072611@upnet.gr | johnskagos@gmail.com

ΟΝΟΜΑ: ΣΤΕΡΓΙΟΥ ΓΕΩΡΓΙΟΣ ΑΜ:1072503 ΕΤΟΣ:Γ' up1072503@upnet.gr

ΟΝΟΜΑ: ΚΑΠΟΥΛΑΣ ΗΛΙΑΣ ΑΜ:1080479 ΕΤΟΣ:Γ' up1080479@upnet.gr

ΟΝΟΜΑ: ΣΑΡΙΔΑΚΗΣ ΓΕΩΡΓΙΟΣ ΑΜ:1072478 ΕΤΟΣ:Γ' up1072478@upnet.gr

Πίνακας περιεχομένων

1.Εισαγωγή.....	2
2.BNF συντακτικού ορισμού γραμματικής (Ερώτημα 1 α.)	2
3. ΚΩΔΙΚΑΣ FLEX (ΕΡΩΤΗΜΑΤΑ 1 b. & 2)	5
4. ΚΩΔΙΚΑΣ BISON (ΕΡΩΤΗΜΑΤΑ 1 b. & 2)	7
5. Παραδείγματα εκτέλεσης	11
ERROR στο αρχείο last_result.	23
ERROR στο αρχείο range_result.	24
6.Εντολές εκτέλεσεις.....	25

1.Εισαγωγή

Σε αυτήν την εργασία κληθήκαμε να γράψουμε ένα λεξικό και έναν συντακτικό αναλυτή για JSON αρχεία. Οι δύο αναλυτές θα πρέπει να μπορούν να αναγνώσουν αρχεία της μορφής last_result.json και range_result.json. Για την παραπάνω υλοποίηση χρησιμοποιήσαμε τα εργαλεία FLEX και BISON όπως ζητήθηκε. Στο παρόν αρχείο υπάρχουν οι σχετικοί κώδικες(FLEX BISON),η γραμματική BNF και παραδείγματα της υλοποίησης. Τυχόν παρατηρήσεις και παραδοχές που κάναμε αναφέρονται παρακάτω.

2.BNF συντακτικού ορισμού γραμματικής (Ερώτημα 1 α.)

(Η παρακάτω BNF δίνεται σε μορφή εισαγωγής σε BISON.)

JSON: rulePROGRAM;

rulePROGRAM: ruleLAST ruleACTIVE | ruleFOTIA;

ruleFOTIA: content COLON OBRACES ruleCONTENT COMMA ruleCONTENT COMMA ruleCONTENT COMMA ruleCONTENT CBRACES COMMA ruleTOTALELEMENTS ruleLASTRANGE
ruleNUMBEROFELEMENTS ruleSORT ruleFIRST ruleSIZE ruleNUMBER;

ruleCONTENT: OBRACKETS ruleGAMEID ruleDRAWID ruleDRAWTIME ruleSTATUS ruleDRAWBREAK
ruleVISUALDRAW rulePRICEPOINTS ruleWINNINGNUMBERSRANGE rulePRIZECATEGORIESID
rulePRIZECATEGORIES ruleWAGERSTATISTICS CBRACKETS;

ruleTOTALPAGES: totalPages COLON INT COMMA;

ruleTOTALELEMENTS: totalElements COLON INT COMMA;

ruleLASTRANGE: last COLON BOOLEAN COMMA;

ruleNUMBEROFELEMENTS: numberOfElements COLON INT COMMA;

ruleSORT: sort COLON OBRACES OBRACKETS ruleDIRECTION rulePROPERTY ruleIGNORECASE
ruleNULLHANDLING ruleDESCENDING ruleASCENDING CBRACKETS CBRACES COMMA;

ruleDIRECTION: direction COLON STRING COMMA;

rulePROPERTY: property COLON STRING COMMA;

ruleIGNORECASE: ignoreCase COLON BOOLEAN COMMA;

ruleNULLHANDLING: nullHandling COLON STRING COMMA;

ruleDESCENDING: descending COLON BOOLEAN COMMA;

ruleASCENDING: ascending COLON BOOLEAN;

ruleFIRST: first COLON BOOLEAN COMMA;

ruleSIZE: size COLON INT COMMA;

ruleNUMBER: number COLON INT;

ruleWINNINGNUMBERSRANGE: winningNumbers COLON OBRACKETS ruleLISTR ruleBONUSR CBRACKETS COMMA;

ruleLISTR: list COLON OBRACES INT COMMA INT COMMA INT COMMA INT COMMA INT CBRACES COMMA;

ruleBONUSR: bonus COLON OBRACES INT CBRACES;

ruleLAST: last COLON OBRACKETS ruleGAMEID ruleDRAWID ruleDRAWTIME ruleSTATUS
ruleDRAWBREAK ruleVISUALDRAW rulePRICEPOINTS ruleWINNINGNUMBERS rulePRIZECATEGORIESID
rulePRIZECATEGORIES ruleWAGERSTATISTICS CBRACKETS COMMA;

ruleACTIVE: active COLON OBRACKETS ruleGAMEID ruleDRAWID ruleDRAWTIME ruleSTATUSA
ruleDRAWBREAK ruleVISUALDRAW rulePRICEPOINTS rulePRIZECATEGORIESID rulePRIZECATEGORIES
ruleWAGERSTATISTICS CBRACKETS;

ruleGAMEID: gameId COLON INT COMMA;

ruleDRAWID: drawId COLON INT COMMA;

ruleDRAWTIME: drawTime COLON INT COMMA;

ruleSTATUS: status COLON STRING COMMA;

ruleSTATUSA: status COLON active COMMA;

ruleDRAWBREAK: drawBreak COLON INT COMMA;

ruleVISUALDRAW: visualDraw COLON INT COMMA;

rulePRICEPOINTS: pricePoints COLON OBRACKETS ruleAMOUNT CBRACKETS COMMA;

ruleAMOUNT: amount COLON FLOAT;

ruleWINNINGNUMBERS: winningNumbers COLON OBRACKETS ruleLIST ruleBONUS CBRACKETS COMMA;

ruleLIST: list COLON OBRACES INT COMMA INT COMMA INT COMMA INT COMMA INT CBRACES
COMMA;

ruleBONUS: bonus COLON OBRACES INT CBRACES;

rulePRIZECATEGORIESID: prizeCategories COLON OBRACES OBRACKETS ruleID ruleDIVIDENT
ruleWINNERS ruleDISTRIBUTED ruleJACKPOT ruleFIXED ruleCATEGORYTYPE gameType COLON STRING
COMMA ruleMINIMUMDISTRIBUTED CBRACKETS COMMA;

rulePRIZECATEGORIES: ruleNERO COMMA ruleNERO COMMA ruleNERO COMMA ruleNERO COMMA
ruleNERO COMMA ruleNERO COMMA ruleNERO COMMA ruleNERO CBRACES COMMA;

ruleNERO: OBRACKETS ruleID ruleDIVIDENT ruleWINNERS ruleDISTRIBUTED ruleJACKPOT ruleFIXED
ruleCATEGORYTYPE ruleGAMETYPE CBRACKETS;

ruleID: id COLON INT COMMA;

ruleDIVIDENT: dividend COLON FLOAT COMMA;

ruleWINNERS: winners COLON INT COMMA;

ruleDISTRIBUTED: distributed COLON FLOAT COMMA;

ruleJACKPOT: jackpot COLON FLOAT COMMA;

ruleFIXED: fixed COLON FLOAT COMMA;

ruleCATEGORYTYPE: categoryType COLON INT COMMA;

ruleGAMETYPE: gameType COLON STRING;

ruleMINIMUMDISTRIBUTED: minimumDistributed COLON FLOAT;

ruleWAGERSTATISTICS: wagerStatistics COLON OBRACKETS ruleCOLUMNS ruleWAGERS ruleADDON
CBRACKETS;

ruleCOLUMNS: columns COLON INT COMMA;

ruleWAGERS: wagers COLON INT COMMA;

ruleADDON: addOn COLON OBRACES CBRACES;

3. ΚΩΔΙΚΑΣ FLEX (ΕΡΩΤΗΜΑΤΑ 1 b. & 2)

```
kap.l  kapabison.y  test.c
kap.l

1  %{
2  #include <stdio.h>
3  #include <stdlib.h>
4  #include "kapabison.tab.h"
5  #include <string.h>
6  #include <unistd.h>
7  #define MAX_STR_CONST 1025
8  int line_num=1;
9  int line_init=-1;
10 char*str_buf[MAX_STR_CONST];
11 char*str_buf_ptr;
12 %}
13
14
15 INT      [1-9][0-9]*|0
16 FLOAT    [0-9]*\.[0-9]*
17 STRING    (\\.|[^\"])*
18 BOOLEAN   ("true"|"false")
19 whitespace [\t\n\r]
20
21 %%
22
23
24 :      {return COLON;}
25 ,      {return COMMA;}
26 \{      {return OBRACKETS;}
27 \}      {return CBRACKETS;}
28 \[      {return OBRACES;}
29 \]      {return CBRACES;}
30 \"last\" {return last;}
31 \"gameId\" {return gameId;}
32 \"drawId\" {return drawId;}
33 \"drawTime\" {return drawTime;}
34 \"status\" {return status;}
35 \"visualDraw\" {return visualDraw;}
36 \"drawBreak\" {return drawBreak;}
37 \"pricePoints\" {return pricePoints;}
38 \"amount\" {return amount;}
39 \"winningNumbers\" {return winningNumbers;}
40 \"list\" {return list;}
41 \"bonus\" {return bonus;}
```

```
39  \\"winningNumbers\\" {return winningNumbers;}
40  \\"list\\" {return list;}
41  \\"bonus\\" {return bonus;}
42  \\"prizeCategories\\" {return prizeCategories;}
43  \\"id\\" {return id;}
44  \\"dividend\\" {return dividend;}
45  \\"winners\\" {return winners;}
46  \\"distributed\\" {return distributed;}
47  \\"jackpot\\" {return jackpot;}
48  \\"fixed\\" {return fixed;}
49  \\"categoryType\\" {return categoryType;}
50  \\"gameType\\" {return gameType;}
51  \\"minimumDistributed\\" {return minimumDistributed;}
52  \\"wagerStatistics\\" {return wagerStatistics;}
53  \\"columns\\" {return columns;}
54  \\"wagers\\" {return wagers;}
55  \\"content\\" {return content;}
56  \\"addOn\\" {return addOn;}
57  \\"active\\" {return active;}
58  \\"totalPages\\" {return totalPages;}
59  \\"totalElements\\" {return totalElements;}
60  \\"numberOfElements\\" {return numberOfElements;}
61  \\"sort\\" {return sort;}
62  \\"direction\\" {return direction;}
63  \\"property\\" {return property;}
64  \\"ignoreCase\\" {return ignoreCase;}
65  \\"nullHandling\\" {return nullHandling;}
66  \\"descending\\" {return descending;}
67  \\"ascending\\" {return ascending;}
68  \\"first\\" {return first;}
69  \\"size\\" {return size;}
70  \\"number\\" {return number;}
71  \\"{STRING}\\" {return STRING;}
72  {INT} {return INT;}
73  {FLOAT} {return FLOAT;}
74  {BOOLEAN} {return BOOLEAN;}
75
76
77
78  \n      {++line_num;}
79  {whitespace} {;}
80
81  %%
82
83
84  int yywrap(void)
85  {
86      return 1;
87  }
```

Παρατήρηση ARRAY

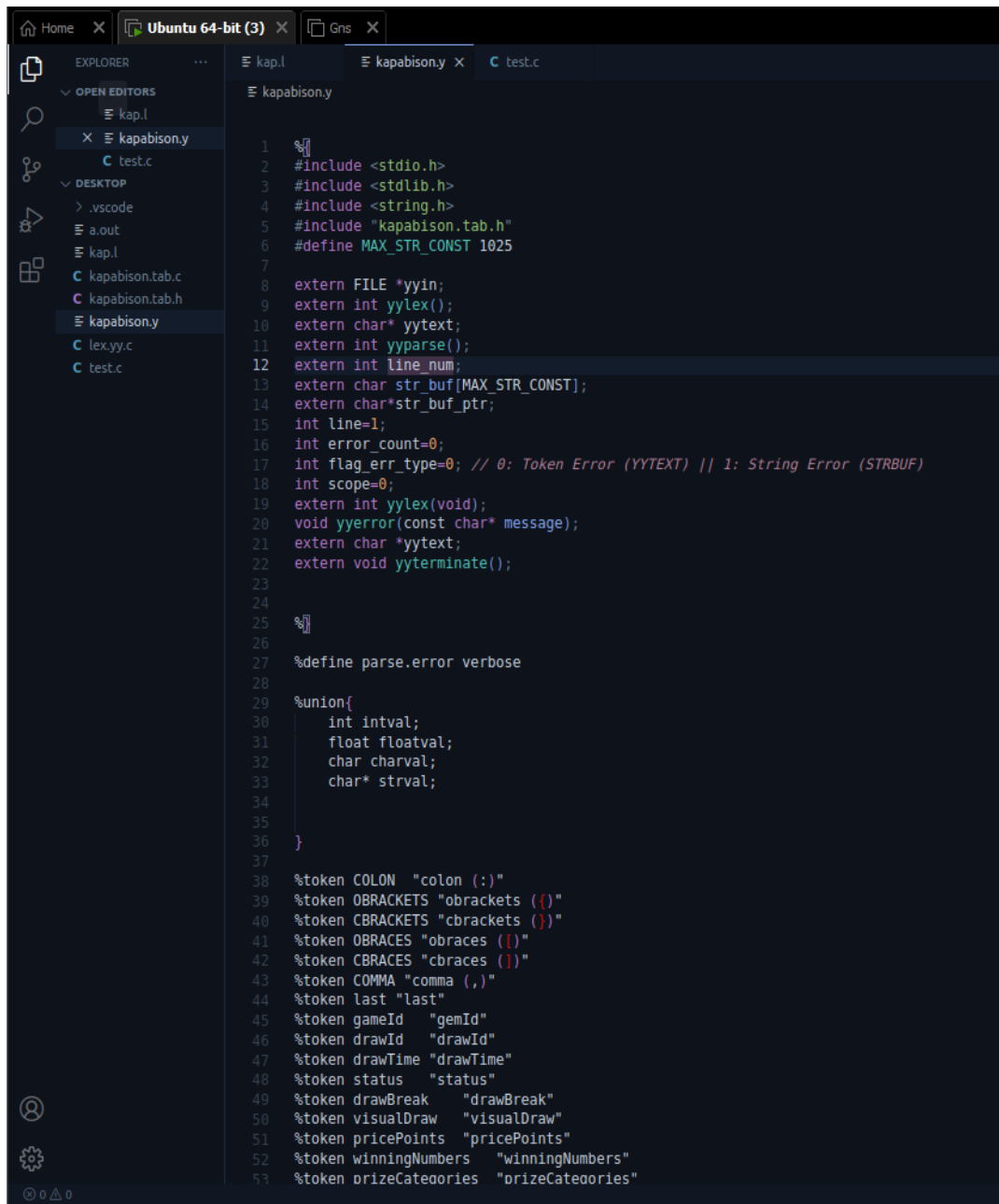
ARRAY [((([+-]?[0-9]|[+-]?[0-9]{STRING}))(\s,\s)?)]

{ARRAY} {return ARRAY;}

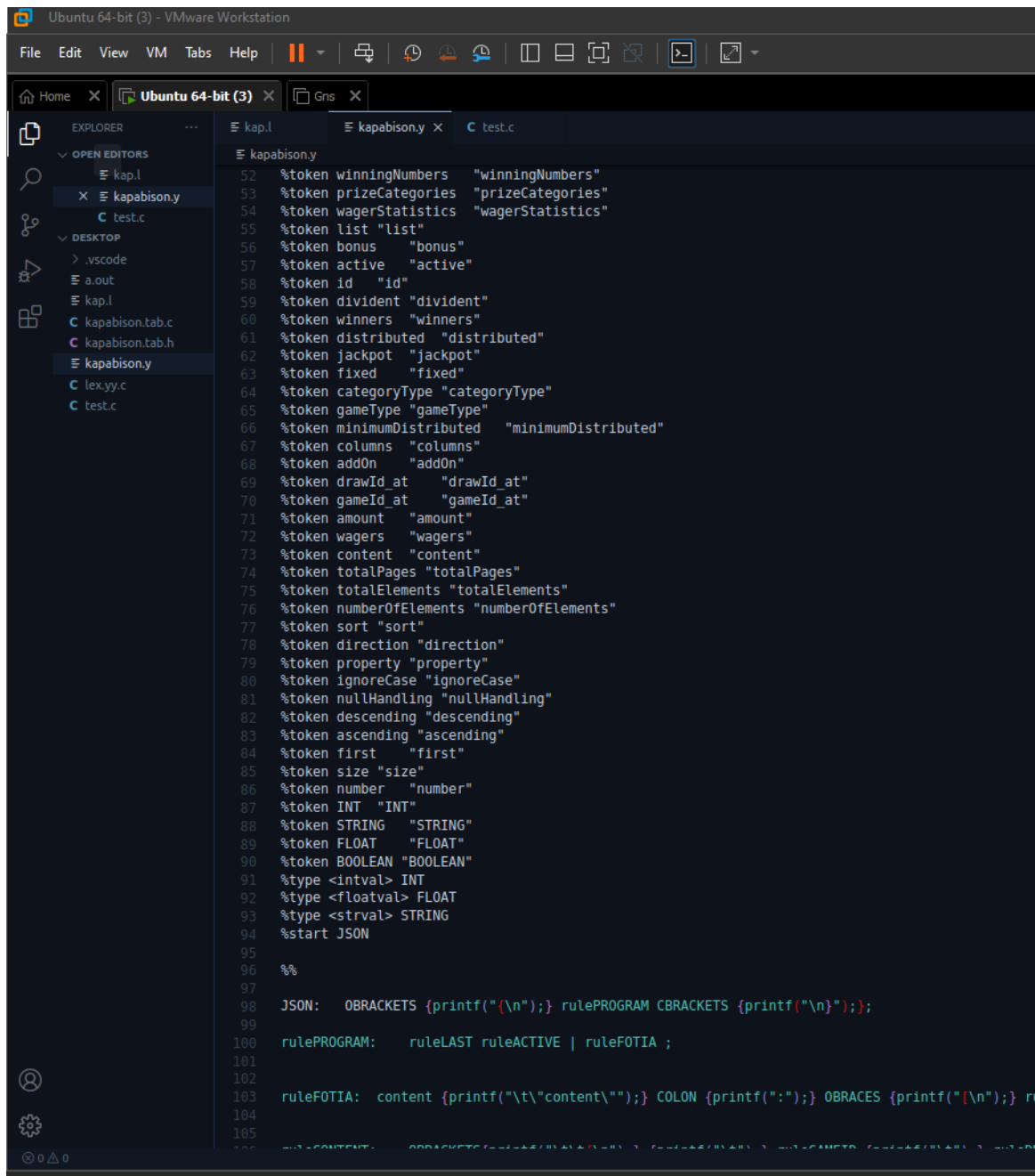
Πραγματοποιήσαμε κανονική έκφραση για json Array όπως ζητείται από την εκφώνηση. Ενώ όταν τρέχαμε τον λεκτικό αναλυτή στο αρχείο last_result λαμβάναμε ως έξοδο ένα στοιχείο Array, όταν υλοποιήσαμε τον κώδικα bison κατά την μεταγλώττιση (gcc) εμφανιζόταν error στην γραμμή όπου ήταν δηλωμένο το token για την μορφή json Array ({ARRAY} {return ARRAY;}). Για αυτό αναγκαστήκαμε να

σβήσουμε το token Array και να διαβάζουμε τους πίνακες με απλούστερη μορφή, δηλαδή τα στοιχεία που βρίσκονται ανάμεσα σε αγκύλες [] όπως φαίνεται και στον κώδικα bison παρακάτω.

4. ΚΩΔΙΚΑΣ BISON (ΕΡΩΤΗΜΑΤΑ 1 b. & 2)



```
1  %  
2  #include <stdio.h>  
3  #include <stdlib.h>  
4  #include <string.h>  
5  #include "kapabison.tab.h"  
6  #define MAX_STR_CONST 1025  
7  
8  extern FILE *yyin;  
9  extern int yylex();  
10 extern char* yytext;  
11 extern int yyparse();  
12 extern int line_num;  
13 extern char str_buf[MAX_STR_CONST];  
14 extern char*str_buf_ptr;  
15 int line=1;  
16 int error_count=0;  
17 int flag_err_type=0; // 0: Token Error (YYTEXT) || 1: String Error (STRBUF)  
18 int scope=0;  
19 extern int yylex(void);  
20 void yyerror(const char* message);  
21 extern char *yytext;  
22 extern void yyterminate();  
23  
24  
25 %  
26  
27 %define parse.error verbose  
28  
29 %union{  
30     int intval;  
31     float floatval;  
32     char charval;  
33     char* strval;  
34  
35 }  
36  
37  
38 %token COLON "colon (:)"  
39 %token OBRACKETS "obrackets ({)"  
40 %token CBRACKETS "cbrackets (})"  
41 %token OBRACES "obraces ([)"  
42 %token CBRACES "cbraces (])"  
43 %token COMMA "comma (,)"  
44 %token last "last"  
45 %token gameId "gemId"  
46 %token drawId "drawId"  
47 %token drawTime "drawTime"  
48 %token status "status"  
49 %token drawBreak "drawBreak"  
50 %token visualDraw "visualDraw"  
51 %token pricePoints "pricePoints"  
52 %token winningNumbers "winningNumbers"  
53 %token prizeCategories "prizeCategories"
```



5. Παραδείγματα εκτέλεσης

→ Παράδειγμα σωστής εκτέλεσης του αρχείου `last_result` και εκτύπωσης του από τον συντακτικό μας αναλυτή.



```
ilkap@ubuntu:~/Desktop$ flex kap.l
ilkap@ubuntu:~/Desktop$ bison -d kapabison.y
ilkap@ubuntu:~/Desktop$ gcc kapabison.tab.c lex.yy.c -lfl
ilkap@ubuntu:~/Desktop$ ./a.out <test.c
{
    "last": {
        "gameId": 5104,
        "drawId": 2390,
        "drawTime": 1642363200000,
        "status": "results",
        "drawBreak": 1800000,
        "visualDraw": 2390,
        "pricePoints": {
            "amount": 0.5
        },
        "winningNumbers": {
            "list": [
                1,
                29,
                26,
                24,
                17
            ],
            "bonus": [
                6
            ]
        }
    },
    "prizeCategories": [
        {
            "id": 1,
            "divident": 0.0,
            "winners": 0,
            "distributed": 356871.53,
            "jackpot": 748954.15,
            "fixed": 0.0,
            "categoryType": 0,
            "gameType": "Normal",
            "minimumDistributed": 0.0
        },
        {
            "id": 2,
            "divident": 22575.97,
            "winners": 4,
            "distributed": 55178.93,
            "jackpot": 35124.97,
            "fixed": 0.0,
            "categoryType": 0,

```



PROBLEMS

OUTPUT


DEBUG CONSOLE


TERMINAL





```
    },
    {
      "id": 3,
      "divident": 2500.0,
      "winners": 20,
      "distributed": 50000.0,
      "jackpot": 0.0,
      "fixed": 2500.0,
      "categoryType": 1,
      "gameType": "Normal"
    }
  ],
  {
    "id": 4,
    "divident": 50.0,
    "winners": 326,
    "distributed": 16300.0,
    "jackpot": 0.0,
    "fixed": 50.0,
    "categoryType": 1,
    "gameType": "Normal"
  },
  {
    "id": 5,
    "divident": 50.0,
    "winners": 816,
    "distributed": 40800.0,
    "jackpot": 0.0,
    "fixed": 50.0,
    "categoryType": 1,
    "gameType": "Normal"
  },
  {
    "id": 6,
    "divident": 2.0,
    "winners": 16634,
    "distributed": 33268.0,
    "jackpot": 0.0,
    "fixed": 2.0,
    "categoryType": 1,
    "gameType": "Normal"
  },
  {
    "id": 7,
    "divident": 2.0,
    "winners": 10341,
```














PROBLEMS

OUTPUT

DEBUG CONSOLE

TERMINAL

```
        "fixed": 2.0,
        "categoryType": 1,
        "gameType": "Normal"
    },
    {
        "id": 8,
        "divident": 1.5,
        "winners": 49233,
        "distributed": 73849.5,
        "jackpot": 0.0,
        "fixed": 1.5,
        "categoryType": 1,
        "gameType": "Normal"
    }
],
"wagerStatistics": {
    "columns": 2866438,
    "wagers": 503579,
    "addOn": []
}
},
"active": {
    "gameId": 5104,
    "drawId": 2391,
    "drawTime": 1642536000000,
    "status": "active",
    "drawBreak": 1800000,
    "visualDraw": 2391,
    "pricePoints": {
        "amount": 0.5
    },
    "prizeCategories": [
        {
            "id": 1,
            "divident": 0.0,
            "winners": 0,
            "distributed": 0.0,
            "jackpot": 1105825.68,
            "fixed": 0.0,
            "categoryType": 0,
            "gameType": "Normal",
            "minimumDistributed": 1300000.0
        },
        {
            "id": 2,
            "divident": 0.0,
            "winners": 0,
            "distributed": 0.0,
```



PROBLEMS

OUTPUT

DEBUG CONSOLE

TERMINAL



VS Code

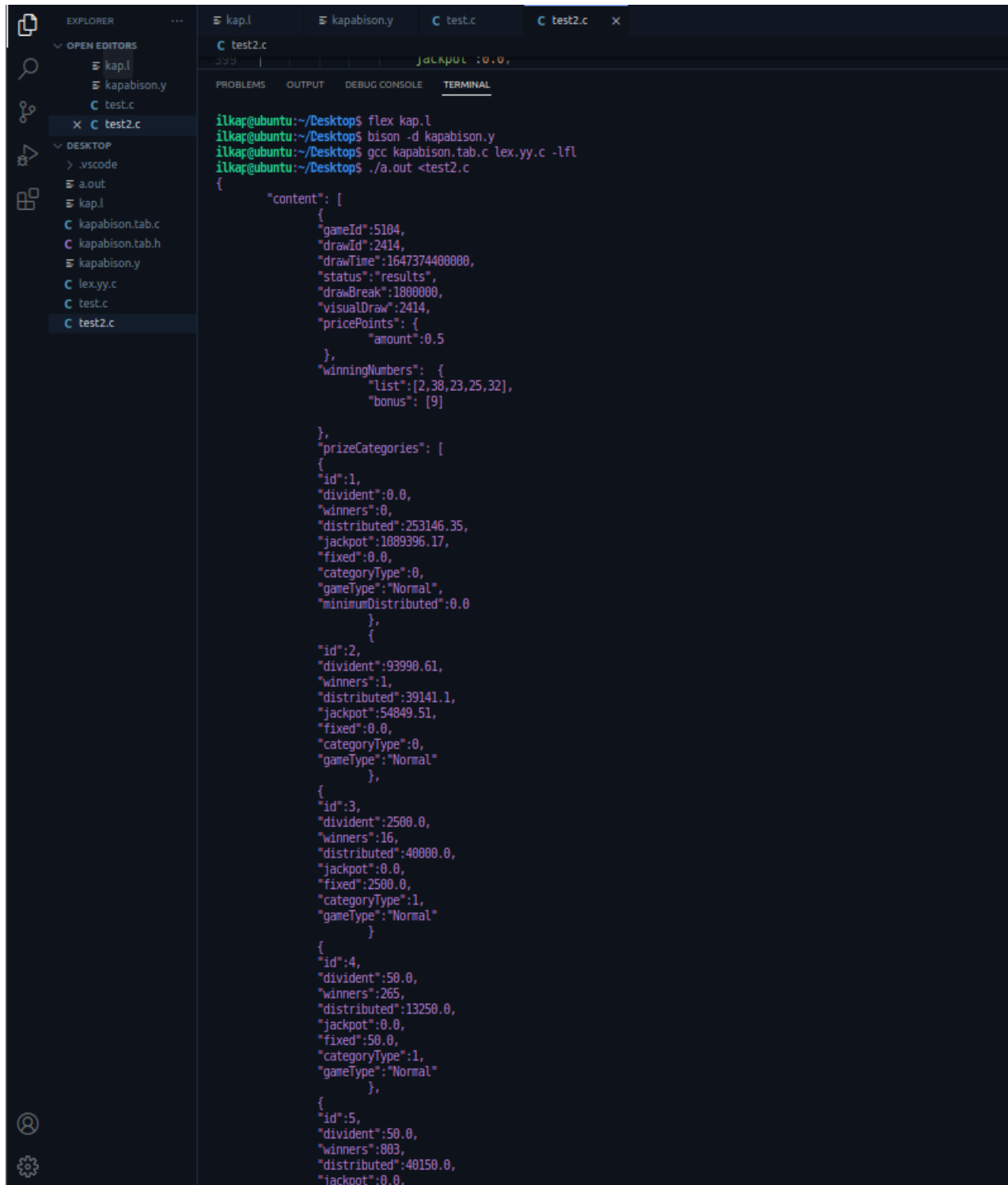
```
    },  
    {  
      "id": 3,  
      "divident": 0.0,  
      "winners": 0,  
      "distributed": 0.0,  
      "jackpot": 0.0,  
      "fixed": 2500.0,  
      "categoryType": 1,  
      "gameType": "Normal"  
    }  
  ],  
  {  
    "id": 4,  
    "divident": 0.0,  
    "winners": 0,  
    "distributed": 0.0,  
    "jackpot": 0.0,  
    "fixed": 50.0,  
    "categoryType": 1,  
    "gameType": "Normal"  
  },  
  {  
    "id": 5,  
    "divident": 0.0,  
    "winners": 0,  
    "distributed": 0.0,  
    "jackpot": 0.0,  
    "fixed": 50.0,  
    "categoryType": 1,  
    "gameType": "Normal"  
  },  
  {  
    "id": 6,  
    "divident": 0.0,  
    "winners": 0,  
    "distributed": 0.0,  
    "jackpot": 0.0,  
    "fixed": 2.0,  
    "categoryType": 1,  
    "gameType": "Normal"  
  }  
],  
{
```

```
    },
    {
      "id": 6,
      "divident": 0.0,
      "winners": 0,
      "distributed": 0.0,
      "jackpot": 0.0,
      "fixed": 2.0,
      "categoryType": 1,
      "gameType": "Normal"
    },
    {
      "id": 7,
      "divident": 0.0,
      "winners": 0,
      "distributed": 0.0,
      "jackpot": 0.0,
      "fixed": 2.0,
      "categoryType": 1,
      "gameType": "Normal"
    },
    {
      "id": 8,
      "divident": 0.0,
      "winners": 0,
      "distributed": 0.0,
      "jackpot": 0.0,
      "fixed": 1.5,
      "categoryType": 1,
      "gameType": "Normal"
    }
  ],
  "wagerStatistics": {
    "columns": 0,
    "wagers": 0,
    "addOn": []
  }
}
```



} Syntax Analysis completed successfully.
ilkap@ubuntu:~/Desktop\$

→ Παράδειγμα σωστής εκτέλεσης του αρχείου range_result και εκτύπωσης του από τον συντακτικό μας αναλυτή.

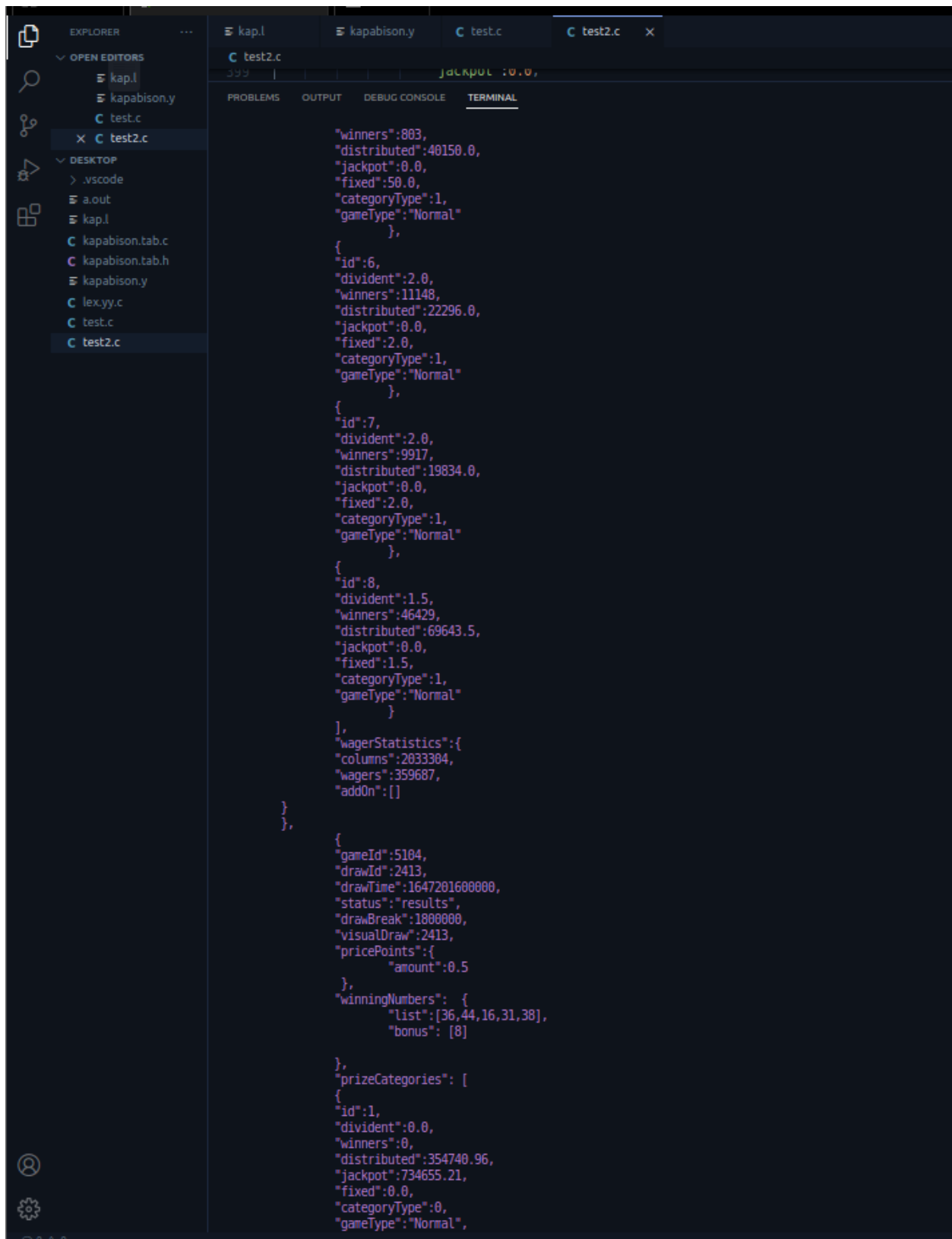


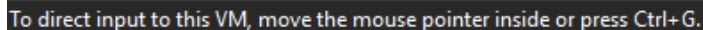
```
kap.l  kapabison.y  C test.c  C test2.c  x
C test2.c
jackpot :0.0,

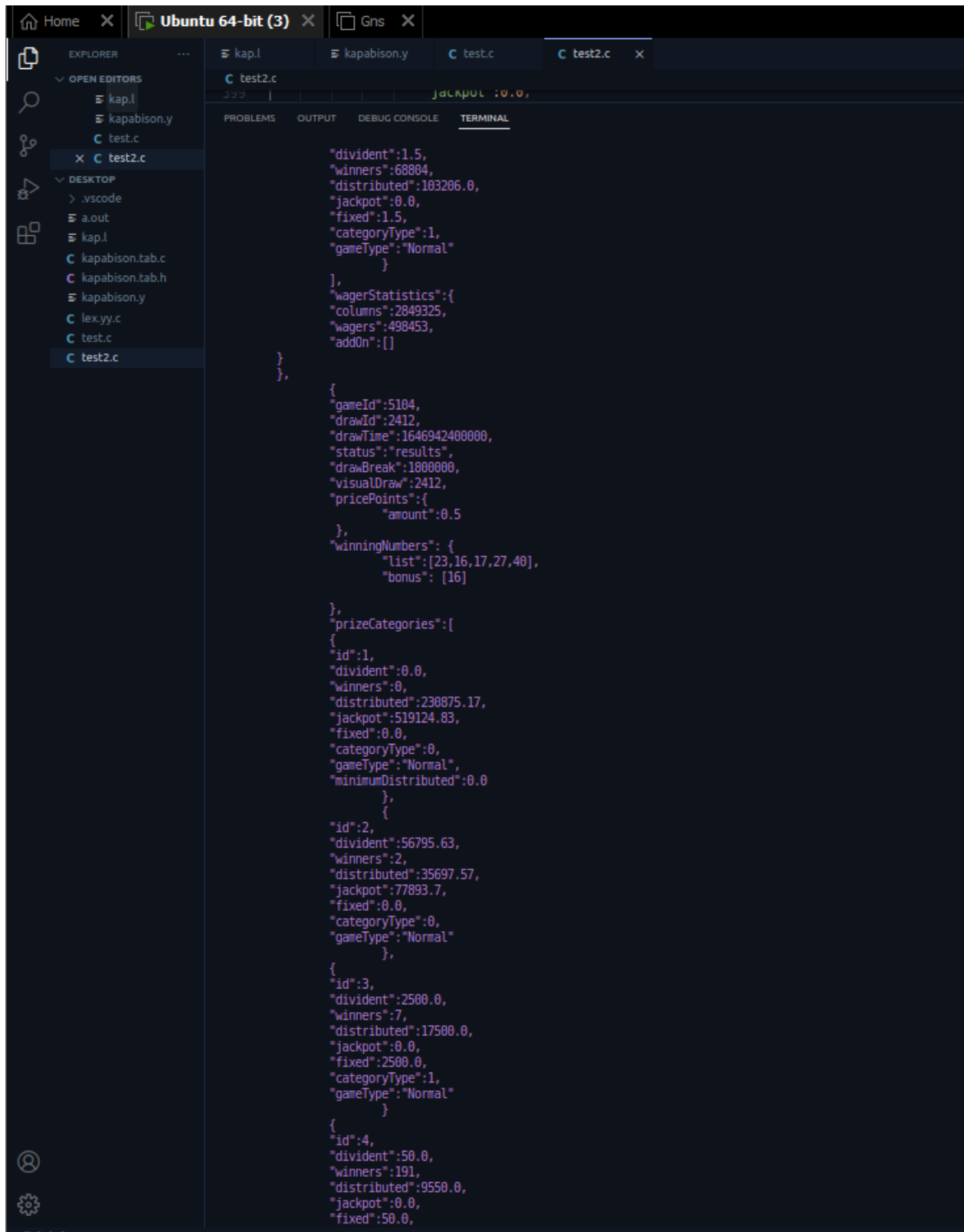
PROBLEMS  OUTPUT  DEBUG CONSOLE  TERMINAL

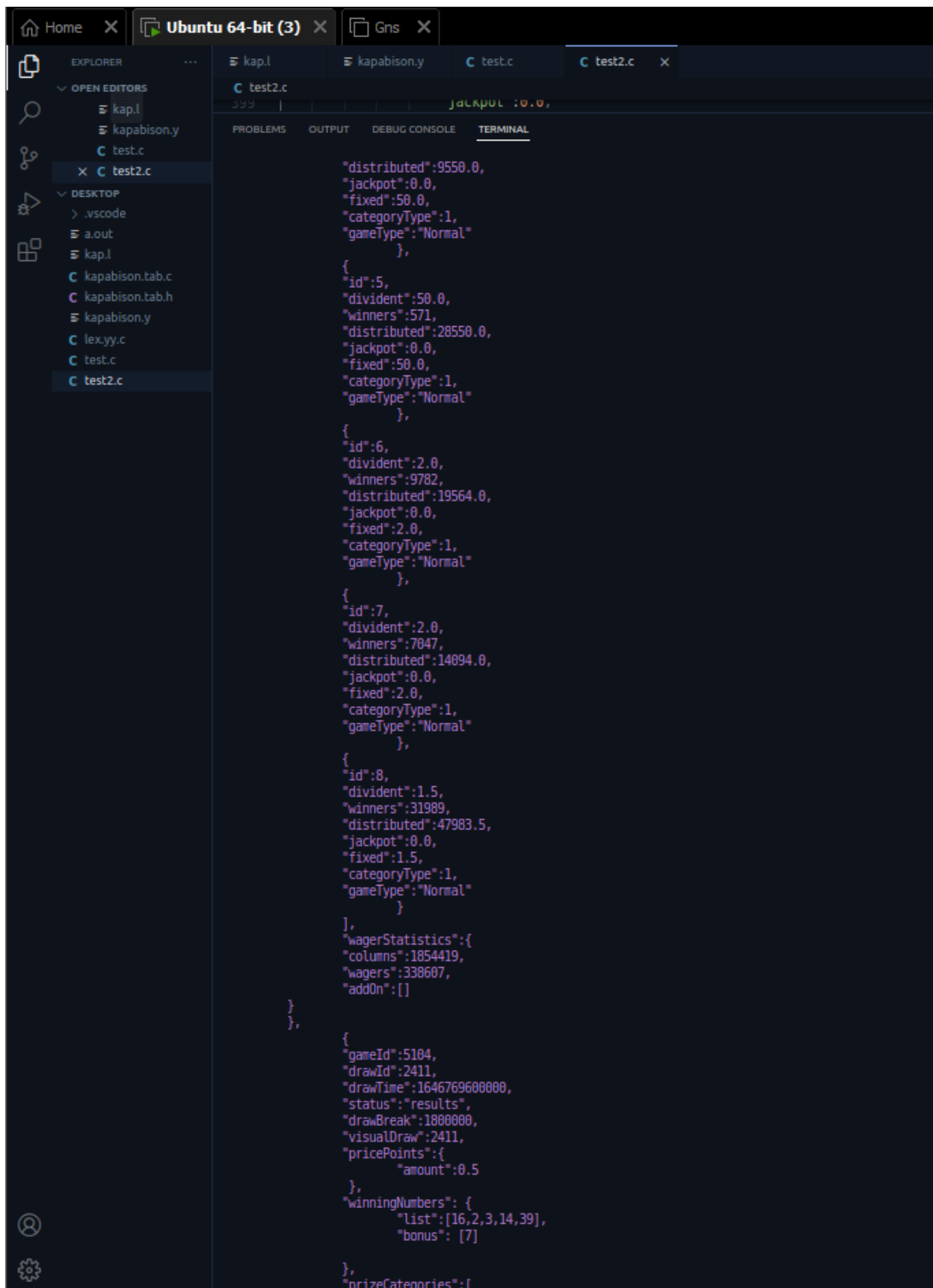
ilkap@ubuntu:~/Desktop$ flex kap.l
ilkap@ubuntu:~/Desktop$ bison -d kapabison.y
ilkap@ubuntu:~/Desktop$ gcc kapabison.tab.c lex.yy.c -lfl
ilkap@ubuntu:~/Desktop$ ./a.out <test2.c
{
  "content": [
    {
      "gameId":5104,
      "drawId":2414,
      "drawTime":1647374400000,
      "status":"results",
      "drawBreak":1800000,
      "visualDraw":2414,
      "pricePoints": {
        "amount":0.5
      },
      "winningNumbers": {
        "list":[2,38,23,25,32],
        "bonus": [9]
      },
      "prizeCategories": [
        {
          "id":1,
          "divident":0.0,
          "winners":0,
          "distributed":253146.35,
          "jackpot":1889396.17,
          "fixed":0.0,
          "categoryType":0,
          "gameType": "Normal",
          "minimumDistributed":0.0
        },
        {
          "id":2,
          "divident":93990.61,
          "winners":1,
          "distributed":39141.1,
          "jackpot":54849.51,
          "fixed":0.0,
          "categoryType":0,
          "gameType": "Normal"
        },
        {
          "id":3,
          "divident":2500.0,
          "winners":16,
          "distributed":40000.0,
          "jackpot":0.0,
          "fixed":2500.0,
          "categoryType":1,
          "gameType": "Normal"
        },
        {
          "id":4,
          "divident":50.0,
          "winners":265,
          "distributed":13250.0,
          "jackpot":0.0,
          "fixed":50.0,
          "categoryType":1,
          "gameType": "Normal"
        },
        {
          "id":5,
          "divident":50.0,
          "winners":803,
          "distributed":40150.0,
          "jackpot":0.0,

```







Home X Ubuntu 64-bit (3) X Gns X

EXPLORER ...

OPEN EDITORS

kap.l
kapabison.y
test.c
test2.c

DESKTOP

.vscode
a.out
kap.l
kapabison.tab.c
kapabison.tab.h
kapabison.y
lex.yy.c
test.c
test2.c

test2.c

test2.c

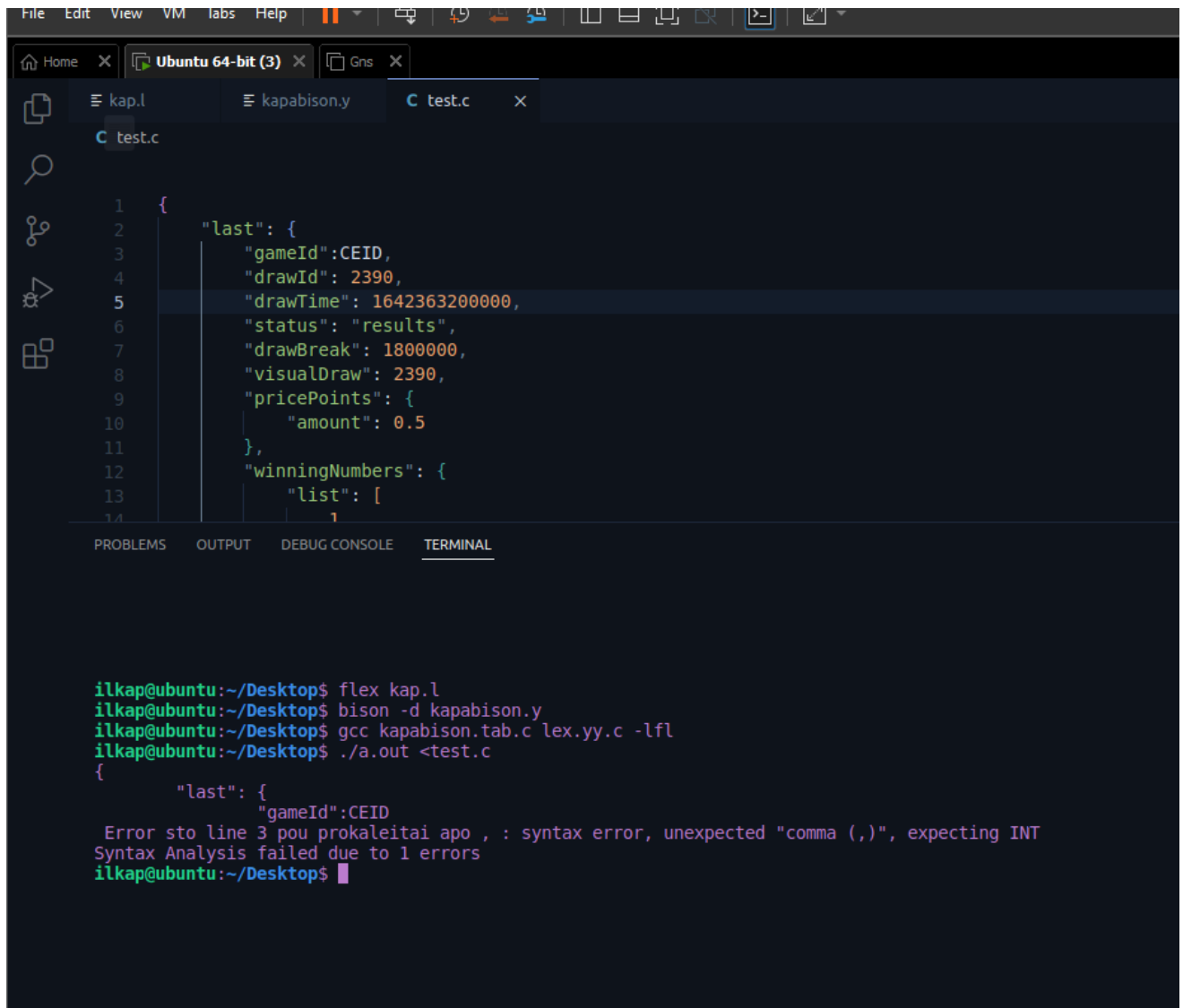
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL

```
"status":"results",
"drawBreak":1800000,
"visualDraw":2411,
"pricePoints":{
  "amount":0.5
},
"winningNumbers": {
  "list":[16,2,3,14,39],
  "bonus": [7]
},
"prizeCategories":[
{
  "id":1,
  "divident":0.0,
  "winners":0,
  "distributed":191738.84,
  "jackpot":408261.16,
  "fixed":0.0,
  "categoryType":0,
  "gameType":"Normal",
  "minimumDistributed":0.0
},
{
  "id":2,
  "divident":0.0,
  "winners":0,
  "distributed":29646.37,
  "jackpot":48247.33,
  "fixed":0.0,
  "categoryType":0,
  "gameType":"Normal"
},
{
  "id":3,
  "divident":2500.0,
  "winners":11,
  "distributed":27500.0,
  "jackpot":0.0,
  "fixed":2500.0,
  "categoryType":1,
  "gameType":"Normal"
},
{
  "id":4,
  "divident":50.0,
  "winners":202,
  "distributed":10100.0,
  "jackpot":0.0,
  "fixed":50.0,
  "categoryType":1,
  "gameType":"Normal"
},
{
  "id":5,
  "divident":50.0,
  "winners":572,
  "distributed":28600.0,
  "jackpot":0.0,
  "fixed":50.0,
  "categoryType":1,
  "gameType":"Normal"
},
{
  "id":6,
  "divident":2.0,
  "winners":8301,
  "distributed":16602.0,
  "jackpot":0.0,
```



ERROR στο αρχείο last_result.

Κάνω αλλαγή στο gameId και αντί για μεταβλητή τύπου INT του δίνω STRING και ο συντακτικός αναλυτής μου εμφανίζει το παρακάτω error.



The screenshot shows a code editor with a file named `test.c` containing a JSON object. The JSON object has a `"last"` property which is an object containing several fields: `"gameId": CEID`, `"drawId": 2390`, `"drawTime": 1642363200000`, `"status": "results"`, `"drawBreak": 1800000`, `"visualDraw": 2390`, `"pricePoints": { "amount": 0.5 }`, and `"winningNumbers": { "list": [1] }`. The `gameId` field is highlighted in blue. Below the editor is a terminal window showing the following commands and output:

```
ilkap@ubuntu:~/Desktop$ flex kap.l
ilkap@ubuntu:~/Desktop$ bison -d kapabison.y
ilkap@ubuntu:~/Desktop$ gcc kapabison.tab.c lex.yy.c -lfl
ilkap@ubuntu:~/Desktop$ ./a.out <test.c
{
  "last": {
    "gameId":CEID
    Error sto line 3 pou prokaleitai apo , : syntax error, unexpected "comma (,)", expecting INT
Syntax Analysis failed due to 1 errors
ilkap@ubuntu:~/Desktop$
```

ERROR στο αρχείο range_result.

Κάνω αλλαγή στο gameId και αντί για μεταβλητή τύπου INT του δίνω STRING και ο συντακτικός αναλυτής μου εμφανίζει το παρακάτω error.

```
1 {
2   "content": [
3     {
4       "gameId":CEID,
5       "drawId":2414,
6       "drawTime":1647374400000,
7       "status":"results",
8       "drawBreak":1800000,
9       "visualDraw":2414,
10      "pricePoints": {
11        "amount":0.5
12      },
13      "winningNumbers": {
14        "list":[2,38,23,25,32],
15        "bonus":[9]
16      },
17      "prizeCategories": [
18        {
19          "id":1,
20          "divident":0.0,
21          "winners":0.
22        }
23      ]
24    }
25  ]
26}
```

Problems Output Debug Console Terminal

```
"fixed": 1.5,
"categoryType": 1,
"gameType": "Normal"
},
"wagerStatistics": {
  "columns": 0,
  "wagers": 0,
  "addon": []
}
}
} Syntax Analysis completed successfully.
ilkap@ubuntu:~/Desktop$ flex kap.l
ilkap@ubuntu:~/Desktop$ bison -d kapabison.y
ilkap@ubuntu:~/Desktop$ gcc kapabison.tab.c lex.yy.c -lfl
ilkap@ubuntu:~/Desktop$ ./a.out <test2.c
{
  "content": [
    {
      "gameId":CEID
      Error sto line 4 pou prokaleitai apo , : syntax error, unexpected "comma (,)", expecting INT
    }
  ]
}
Syntax Analysis failed due to 1 errors
ilkap@ubuntu:~/Desktop$
```


6. Εντολές εκτέλεσης

flex όνομα_αρχείου_flex.l

bison -d όνομα_αρχείου_bison.y

gcc όνομα_αρχείου_bison.tab.c lex.yy.c -lfl

./a.out <όνομα_δοκιμαστικού_αρχείου.c

```
ilkap@ubuntu:~/Desktop$ flex kap.l
ilkap@ubuntu:~/Desktop$ bison -d kapabison.y
ilkap@ubuntu:~/Desktop$ gcc kapabison.tab.c lex.yy.c -lfl
ilkap@ubuntu:~/Desktop$ ./a.out <test.c
{
```