# Tutorial 4 CSE 112 Computer Organization

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The tutorial uses the following acronyms:

CSA: Carry Select Adder RCA: Ripple Carry Adder

X[a:b] is a signal of length (a-b+1). It is to be interpreted as a wire array.

#### Q1

- a. Write the binary unsigned representation of the following numbers:
  - i. 7
  - ii. 10
- b. Multiply the following numbers by 2 and convert the product to binary unsigned representation:
  - i. 7
  - ii. 10
- c. Multiply the following numbers by 4 and convert the product to binary unsigned representation:
  - i. 7
  - ii. 10
- d. Divide the following numbers by 2 and convert the quotient and the remainder to binary unsigned representation:
  - i. 7
  - ii. 10
- e. Divide the following numbers by 4 and convert the quotient and the remainder to binary unsigned representation:
  - i. 7
  - ii. 10

Do you see any pattern between the numbers and the output in binary format while solving parts a to e?

Can you create a circuit to multiply binary unsigned numbers with  $2^k$  (for a **fixed k**) and generate the product?

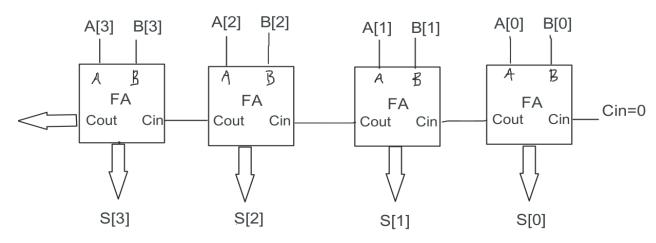
Can you create a circuit to divide binary unsigned numbers by  $2^k$  (for a **fixed k**) and generate the quotient and the remainder?

**Q2** Compare Carry Select Adder (CSA) with Ripple Carry Adder (RCA) by filling the following table with faster/slower in the performance column and larger/smaller in the resource utilization column. **Also, explain your answer with** *valid reasoning*.

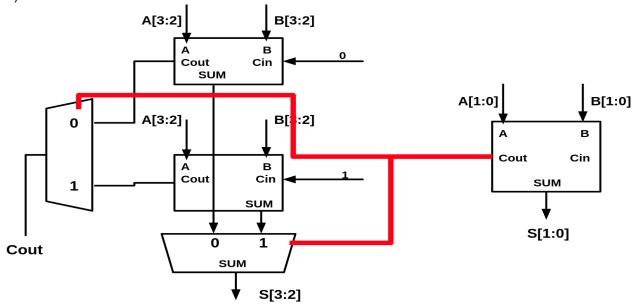
Adder Type	Performance	Resource Utilization
CSA		
RSA		

Suppose the value of A[3:0] = 0011 and B[3:0] = 0001, write down 0 or 1 to denote the state of each wire in the following RCA and CSA circuits:

#### a.) RCA

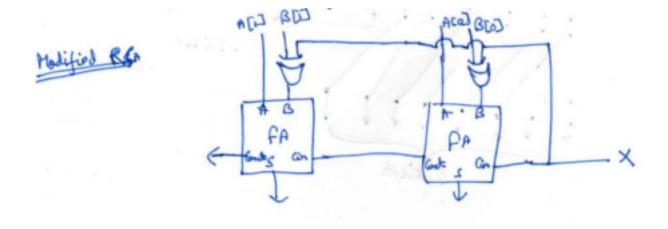


#### b.) CSA



### Q4

Analyze the following modified circuit of RCA. The circuit operates on two inputs A[1:0] and B[1:0], where A[1:0] and B[1:0] are in 2's complement notation. What do you think the wire X is controlling? What happens when X is 0, and what happens when X is 1?



#### Q5

We need to perform the following operations, where numbers are represented in 2's complement:

- a) -87 + 256
- b) 490 + 22

For each case:

- Determine the minimum number of bits required to represent both summands. You might need to sign-extend one of the summands, since for proper summation, both summands must have the same number of bits.
- 2. Perform the binary addition in 2's complement arithmetic. The result must have the same number of bits as the summands.
- 3. Determine whether there is overflow.
- 4. If there was an overflow, then redo the computation by sign extending both summands.
- 5. If we want to avoid overflow, what is the minimum number of bits required to represent both the summands and the result?

#### Q6

(i)For the following values of A and B, compute A+B and A-B. Note that both are denoted using 2's complement notation:

- a. A = 0111 and B = 0011
- b. A = 1110 and B = 1101
- c. A = 1110 and B = 0011
- d. A = 0011 and B = 1110
- (ii)Propose a logic to detect Overflow in 2's Complement Addition.

#### Q7

Multiply the following pairs of numbers represented in **binary unsigned** 

## representation:

- a. 3 and 4
- b. 10 and 1
- c. 9 and 3

#### Q8

Multiply the following pairs of numbers represented in **binary signed magnitude representation**:

- a. 1001 and 1010
- b. 0011 and 1111
- c. 0101 and 0110

Can you come up with a circuit to generate **just the sign bit** of the product of two 8 bit numbers represented in signed magnitude notation?

#### Q9

a. Convert the following number in **decimal notation to binary unsigned fixed point notation**.

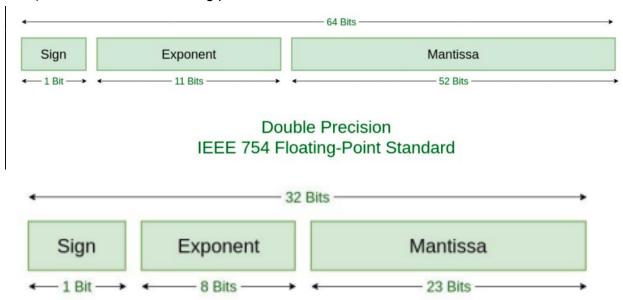
- i. 10.5
- ii. 19.25
- iii. 24.6
- b. Convert the following numbers in **binary unsigned fixed point notation to decimal notation**.

- i. 111.101
- ii. 101.01
- iii. 1.10101010101010..... (... means the 10 is repeated indefinitely)

#### Q10

Represent the -12.25 as

- a) Single precision floating point numbers in IEEE754 format
- b) Double Precision floating point numbers in IEEE754 format



# Single Precision IEEE 754 Floating-Point Standard

Source: https://www.geeksforgeeks.org/ieee-standard-754-floating-point-numbers/