# Skandh Pathak

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### **EDUCATION**

#### College of Engineering Pune

May 2014

Bachelor of technology in Electronics and Telecommunication Engineering (GPA 7.44/10)

SKILLS

Language(s): Java, Javascript, HTML5, CSS3, MATLAB

Frameworks: Spring, Hibernate, Mayen, Camel, JUnit, Mockito, jQuery, AngularJS, NodeJS, Ionic

Databases: MySQL, MongoDB

Tools: Elastic Search, Eclipse, Tomcat, Nginx

WORK EXPERIENCE

## Software Engineer, Vuclip India Pvt Ltd.

December 2015 to Present

- Developed a SAAS based Video-on-demand(VOD) platform using Spring, Hibernate and MySQL
- Cut time of development from 5 to 3 weeks by automating database configurations for new products
- Overhauled the UI to conform to Google's material design guidelines; compatible with over 8000 devices
- Designed and implemented safeguards against security vulnerabilities like XSS and CSRF
- Set up a real time log monitoring system using ElasticSearch, Logstash and Kibana

## Freelance Developer, Metaiot Technologies

April 2015 to July 2015

- Created an android app for a real time, cloud based automobile analytics solution
- Implemented the notifications module that triggered geofence based alerts using the Ionic framework

## Systems Engineer, Infosys Ltd

July 2014 to Nov 2015

- Among the top 1% in a batch of 700 in the 4 month Foundation Training Programme
- Worked on an ESB solution for a British Energy client. Developed key components to handle validation, standardization and routing of the data flowing through the ESB using Java and XSLT style sheets
- Implemented a POC to check feasibility of open source integration platforms instead of existing proprietary solutions like TIBCO to cut licensing costs

#### CERTIFICATIONS

- Oracle Java SE 6 Certified Professional (1Z0-851)
- Infosys Certified Java SE 6 Programmer (201a)
- Harvard ManageMentor Strategy Execution

## PROJECTS

### Beating Boggle

Uses Prefix trees and dynamic programming. Solved a 6 X 6 boggle board with a dictionary of over 500,000 words in under 4 seconds

## Analysis Of Survival Probabilities Of Chess Pieces

Simulated and analyzed over 275,000 chess grand master games to calculate the average survival probability of various pieces. O(n) time and space complexity

## Recursion in chess

A study in the use of recursion and backtracking to solve problems like N-Queens and Knights tour

### JSoup based web crawler

Multi threaded JSoup based scrapper that recursively crawls a given website. Uses MySQL to store the data and Hibernate for ORM

## Low Cost Android based 3-D Dimensioning and Ranging System

3D dimensioning system based on stereo imaging, depth by disparity and 3D re-projection. Extensive use of object segmentation and edge detection algorithms. Winner of the S.V.C. Aiya Memorial Award.

#### ACTIVITIES

- Blog about advanced data structures and algorithms with over 150,000 views since 2015
- Part of the publicity and sponsorship teams for college fest
- Member of the Robot Study Circle at College of Engineering Pune