Meeting Agenda sixth meeting:

Date: 27/4-17

Chair: Jakob W

Participants: Simon, Anton, Jakob E

1. Objectives (5 min). Resolve any issues preventing the team to continue.

No issues.

2. Reports (15 min) from previous meeting

Anton has created an asset manager. Simon has made the view delegate to some graphical objects. Jakob E has made buttons and made them respond to input. Jakob W has fixed minor problems with the environment.

- Each group member reports outcome of assigned issues, see also 4)

Nothing

3. Discussion items (35 min)

We need to have a more clear MVC. We have to cut all dependencies that the model has. And controller and view need to talk to the one that have the information. So either the session or the environment.

- Discuss issues from 1 and 2, possibly new or more general issues (very short notes and/or keywords)

Anton is creating a new GameHolder that creates the game and delegate assignments.
Jakob W is separating the session and the environment correctly.

Jakob E is fixing the controller to go with the new desing.
Simon is fixing the view to go with the new desgin.