```
% Assignment 1: Peak Amplitude Detection: Real Time Processing
        1. Use a 4th order low pass filter at 100 Hz
        2. Try to predict the peak amplitude (absolute local maxima) that will occur
        3. Try different techniques. You can verify the effectiveness of different \checkmark
technique
fc = 100; %Cut off Frequency = 100 Hz
fs = 88200; %Sampling Frequency = 88200Hz
[x,Fs] = audioread('C:\Users\Suhas\Desktop\NeroSoundTrax_test3_PCM_Mono_CBR_8SS_8000Hz. ✓
wav')
x = transpose(x);
% Reading an audio input file
x = \sin(2\pi) \cdot (1:88219) / (88219) + randn(1,88219);
x = \sin(2*pi*fc*(1:fs)/fs);
x = randn(1,10000);
samples = size(x,2); %Determining the size of the input
index = 1; %Pointer to keep track of peak and low samples
blk = 100; %Block Size for Block Processing
%Preprocessing the input signal to find the local maxima and minima
% Array a() hold the preprocessed output of the input signal
%z[];
blk_no = samples/blk;
%To check if Number of Blocks is an Integer or not
check_int = isinteger(blk_no);
if(check_int==0)
    blk_no = ceil(blk_no); %Convert block size to an integer value
end
mod_op = mod(samples,blk);
if (mod_op)
    append_zero = blk - mod_op;
    x = [x, zeros(1, append_zero)]; %Appending Zeros to the input signal to make the
block size dynamic
end
&Block Processing of Input Data for Peak Amplitude Prediction
z=[];
a=[];
for j = 0 : blk_no-1
for i = ((j*blk)+2) : (((j+1)*blk)-1)
```

```
a((j+1)*blk)=0;
    if(x(i)>0 | x(i)==0)
        if((x(i)>x(i-1)) \&\& (x(i)>x(i+1)))
            peak = x(i);
            a(index:i) = peak;
            index = i;
        elseif((x(i) < x(i-1)) && (x(i) < x(i+1)))
            low = x(i);
            a(index:i) = low;
            index = i;
        end
    else
        if((x(i) < x(i-1)) \&\& (x(i) < x(i+1)))
            low = x(i);
            a(index:i) = low;
            index = i;
        elseif((x(i)>x(i-1)) && (x(i)>x(i+1)))
            peak = x(i);
            a(index:i) = peak;
            index = i;
        end
    end
    index = index;
end
aa = lpc(a,4);
yout = filter([0 -aa(2:end)],1,a);
end
%Plotting the input signal with respect to the preprocessed to signal
plot(a,'r--');
hold on
plot(x, 'y');
hold off;
xlabel 'Number of samples'
ylabel 'Amplitude';
title 'Input Signal and Processed Signal';
                         %%Filter Processing%%
[a,g] = lpc(x,p) finds the coefficients of a pth-order linear predictor
% (FIR filter) that predicts the current value of the real-valued time series
% x based on past samples.
% p is the order of the prediction filter polynomial, a = [1 \ a(2) \ \dots \ a(p+1)].
% If p is unspecified, lpc uses as a default p = length(x)-1. If x is a
% matrix containing a separate signal in each column, lpc returns a model
```

```
% estimate for each column in the rows of matrix a and a column vector of
% prediction error variances g.
% The length of p must be less than or equal to the length of x.
%aa = lpc(a, 4);
%Predicted output of a 4th Order Linear FIR Filter
yout = filter([0 -aa(2:end)],1,a);
                             %Post Processing
%Normalizing the output value to match the amplitude of the input signal
for c = 1 : size(yout, 2)
val(c) = a(c) - yout(c); %Holds the difference in value to the output and input
yout(c) = yout(c)+val(c); %corrects the output signal by adding the difference value
%Plotting the input and amplitude predicted signal
figure
subplot(3,1,1)
plot(yout,'r--');
xlabel 'Number of samples'
ylabel 'Amplitude';
title 'Amplitude Predicted Signal';
legend('Predicted Signal');
subplot(3,1,2)
plot(x, 'y');
xlabel 'Number of samples'
ylabel 'Amplitude';
title 'Input Signal';
legend('Input Signal');
subplot(3,1,3)
plot(yout, 'r--');
hold on
plot(x, 'y');
hold off;
xlabel 'Number of samples'
ylabel 'Amplitude';
title 'Input Signal and Amplitude Predicted Signal';
legend('Predicted Signal','Input Signal');
figure
plot(yout,'r--');
hold on
plot(x, 'y');
```

```
hold off;
xlabel 'Number of samples'
ylabel 'Amplitude';
title 'Input Signal and Amplitude Predicted Signal';
legend('Predicted Signal','Input Signal');
```