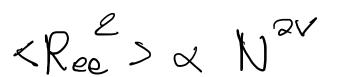
Monte Carlo Simulation of Polymers



1. Explain RW scaling and Flory argument for critical exponents in polymers (scaling with N), simulate an off-lattice Random Walk in 2 and 3 dimensions and show that v=0.5 in both cases.



2. Write a Monte Carlo code to simulate a 2d *off-lattice* polymer (with fixed bond length and "hard" monomers) via the pivot algorithm and demonstrate that v=0.75.



3. Write a Monte Carlo code to simulate a 3d self-avoiding walk (SAW) via the pivot algorithm and demonstrate that v=0.588.



4. Analyze knots in 3d configurations from 1 and 3. Explain algorithms and results.



5. Write a Monte Carlo code to simulate a 2d interacting self-avoiding walks via pivot-algorithm and determine its Theta-point (by plotting <Ree^2> as a function of temperature \rightarrow "Wendepunkt")



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