## Terraform Task

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Task: Injecting Variables for diff resources of random

## 1. inject values from different modes to different resources of random

ans:

- **1.** use different sources of input values (CLI, env vars, tfvars, auto.tfvars, default, etc.)
- **2.** inject those values into **different random resources** like random\_pet, random\_string, and random\_id.

Inject values from the different input modes, each targeting to a different resource:

## Decleration of Variables:

```
variable "pet prefix" {
 description = "Prefix for random_pet"
 type
         = string
 default = "defaultpet"
}
variable "id prefix" {
 description = "Prefix for random_id"
 type
          = string
}
variable "string length" {
 description = "Length for random_string"
          = number
 type
}
variable "shuffle input" {
 description = "List for random shuffle"
 type
          = list(string)
}
variable "uuid keepers" {
 description = "Value used to trigger regeneration"
```

```
type = string
      }
       variable "password length" {
        description = "Password length"
        type
                = number
}
                                           × /(+)
       A 2. 20.120.242.231 (KHAJA)
     KHAJA@VM-Terra:~/tf folder/2107$ vi varaibles.tf
     KHAJA@VM-Terra:~/tf folder/2107$
         2. 20.120.242.231 (KHAJA)
                                                 (+)
    variable "pet_prefix" {
  description = "Prefix for random_pet"
       variable "id_prefix" {
   description = "Prefix for random_id"
                    = string
       type
    variable "string_length" {
   description = "Length for random_string"
                     = number
       type
    variable "shuffle_input" {
  description = "List for random_shuffle"
                    = list(string)
    variable "uuid_keepers" {
  description = "Value used to trigger regeneration"
       type
                     = string
    variable "password_length" {
       description = "Password length"
                    = number
    ĺ
```

I will be assigning output variable in the same file variable.tf

```
output "pet_id" {
  value = random_pet.pet.id
}

output "random_string" {
  value = random_string.string.result
}

output "shuffled_items" {
  value = random_shuffle.shuffle.result
}

output "uuid" {
  value = random_uuid.uuid.result
}

output "password" {
  value = random_password.passwd.result
}
```

**Know create Resource Definitions** 

```
# 1. From default
resource "random_pet" "pet" {
  prefix = var.pet_prefix
}

# 2. From terraform.tfvars
resource "random_id" "id" {
  prefix = var.id_prefix
  byte_length = 4
}

# 3. From adi.auto.tfvars
resource "random_string" "string" {
  length = var.string_length
  special = false
}
```

```
# 4. From env variable
resource "random_shuffle" "shuffle" {
 input
           = var.shuffle_input
result_count = 2
}
# 5. From CLI -var
resource "random_uuid" "uuid" {
 keepers = {
  version = var.uuid_keepers
}
}
#6. From CLI -var-file
resource "random_password" "passwd" {
 length = var.password_length
special = true
  KHAJA@VM-Terra:~/tf_folder/2107$ vi main.tf
KHAJA@VM-Terra:~/tf_folder/2107$ ■
```

```
Split
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mes
               V 🥄 2. 20.120.242.231 (KHAJA)
                                                   × \(+)
        resource "random pet" "pet" {
           prefix = var.pet prefix
    v
        # 2. From terraform.tfvars
        resource "random_id" "id" {
    prefix = var.id_prefix
           byte_length = 4
        # 3. From adi.auto.tfvars
        resource "random_string" "string" {
           length = var.string_length
           special = false
sful
        # 4. From env variable
        resource "random_shuffle" "shuffle" {
  input = var.shuffle_input
           result count = 2
        # 5. From CLI -var
        resource "random_uuid" "uuid" {
           keepers = {
             version = var.uuid_keepers
        # 6. From CLI -var-file
resource "random_password" "passwd" {
■ length = var.password_length
   special = true
ng
        -- INSERT --
```

terraform.tfvars – Value for random id

```
id prefix = "idtfvars"
```

shaik.auto.tfvars - Value for random\_string

```
string length = 10
```

```
KHAJA@VM-Terra:~/tf_folder/2107$ vi shaik.auto.tfvars
KHAJA@VM-Terra:~/tf_folder/2107$ cat shaik.auto.tfvars
string_length = 10
KHAJA@VM-Terra:~/tf_folder/2107$ ■
```

Export Env Variable for random\_shuffle

```
export TF VAR shuffle input='["apple", "banana", "cherry", "dates"]'
```

```
KHAJA@VM-Terra:~/tf_folder/2107$ export TF_VAR_shuffle_input='["apple", "banana", "cherry", "dates"]'
KHAJA@VM-Terra:~/tf_folder/2107$ vi prod.properties
KHAJA@VM-Terra:~/tf_folder/2107$ cat_prod.properties
```

Create CLI -var-file for random\_password

```
prod.properties
```

```
password_length = 12
```

```
KHAJA@VM-Terra:~/tf_folder/2107$ cat prod.properties
password_length = 12
KHAJA@VM-Terra:~/tf_folder/2107$ ■

WM-Terra ## 1% ### 0.35 GB / 0.83 GB ## 0.01 Mb/s ### 0.00 Mb/s
```

Run Terraform Apply

terraform init

terraform apply \

-var="uuid keepers=fromcli" \

-var-file="prod.properties"

```
(KHAJA)
                             × /(+)
 # random_pet.pet will be created
 + resource "random pet" "pet" {
    + id
+ length
              = (known after apply)
               = 2
    + prefix = "defaultpet"
    + separator = "-"
 # random_shuffle.shuffle will be created
 + resource "random_shuffle" "shuffle" {
           = (known after apply)
    + id
    + input
        + "apple",
+ "banana",
        + "cherry",
    + result
                = (known after apply)
    + result_count = 2
 # random_string.string will be created
 + resource "random_string" "string" {
    + id
+ length
             = (known after apply)
= 10
    + lower
                = true
    + min_lower = 0
    + min_numeric = 0
    + min_special = 0
    + min_upper = 0
    + number
                = true
                = true
    + numeric
              = (known after apply)
= false
    + result
    + special
                 = true
    + upper
M-Terra # 0%
```