

## Knowledge Base

Rules:

- IF why(transport)  
AND care\_about(being\_active\_doing\_things)  
THEN car(honda\_fit)
- IF why(transport)  
AND care\_about(what\_people\_think\_of\_me)  
AND want\_think(i\_seem\_rich)  
AND hope\_you\_like\_debt(love\_it)  
THEN car(mercedes\_cls)
- IF why(transport)  
AND care\_about(what\_people\_think\_of\_me)  
AND want\_think(i\_seem\_rich)  
AND hope\_you\_like\_debt(but\_i\_dont)  
THEN car(mazda\_hyundai\_kia)
- IF why(transport)  
AND care\_about(what\_people\_think\_of\_me)  
AND want\_think(no\_i\_really\_m\_rich)  
AND like\_sky(its\_okey)  
AND brand\_nob(god\_yes)  
THEN car(jaguar\_audi)
- IF why(transport)  
AND care\_about(what\_people\_think\_of\_me)  
AND want\_think(no\_i\_really\_m\_rich)  
AND like\_sky(its\_okey)  
AND brand\_nob(who\_cares)  
THEN car(lincoln\_infiniti)
- IF why(transport)  
AND care\_about(what\_people\_think\_of\_me)  
AND want\_think(no\_i\_really\_m\_rich)  
AND like\_sky(oh\_yeah)  
THEN car(bentley)

- IF why(transport)  
AND care\_about(what\_people\_think\_of\_me),  
AND want\_think(i\_m\_weird),  
AND kind\_of\_weird(old\_school)  
THEN car(vw\_fiat)
- IF why(transport)  
AND care\_about(what\_people\_think\_of\_me),  
AND want\_think(i\_m\_weird),  
AND kind\_of\_weird(kawaii),  
AND korean\_take(nope)  
THEN car(scion\_nissan)
- IF why(transport)  
AND care\_about(what\_people\_think\_of\_me),  
AND want\_think(i\_m\_weird),  
AND kind\_of\_weird(kawaii),  
AND korean\_take(why\_not)  
THEN car(mit)
- IF why(transport)  
AND care\_about(what\_people\_think\_of\_me),  
AND want\_think(i\_m\_weird),  
AND kind\_of\_weird(asym)  
THEN car(hyundai)
- IF why(transport)  
AND care\_about(what\_people\_think\_of\_me),  
AND want\_think(i\_m\_a\_gangster\_or\_something)  
THEN car(chrysler)
- IF why(transport)  
AND care\_about(all\_the\_money\_i\_dont\_have),  
AND know\_broke(disappear)  
THEN car(honda)
- IF why(transport)  
AND care\_about(all\_the\_money\_i\_dont\_have),  
AND know\_broke(fine)

THEN car(ford\_chevy\_nissan)

- IF why(transport)  
AND care\_about(the\_environment),  
AND run(electricity)  
THEN car(chevy\_ford)
- IF why(transport)  
AND care\_about(the\_environment),  
AND run(diesel)  
THEN car(vwjetta)
- IF why(transport)  
AND care\_about(the\_environment),  
AND run(hinden)  
THEN car(honda\_fcx)
- IF why(transport)  
AND care\_about(the\_environment),  
AND run(batteries)  
THEN car(nissan\_leaf)
- IF why(transport)  
AND why(transport),  
AND care\_about(my\_growing\_family),  
THEN cant\_parent(cool\_car)
- IF why(transport)  
AND care\_about(my\_growing\_family),  
AND cant\_parent(kicking\_air)  
THEN car(ford\_c\_max)
- IF why( fun)  
AND fun\_for\_you(being\_osm)  
THEN car(morgan)
- IF why( fun)

AND fun\_for\_you(going\_fast),  
AND cylinder(six),  
AND engine(behind\_me)  
THEN car(porsche)

- IF why( fun)  
AND fun\_for\_you(going\_fast),  
AND cylinder(six),  
AND engine(front)  
THEN car(nissan\_gt\_r)
- IF why( fun)  
AND fun\_for\_you(going\_fast),  
AND cylinder(six),  
AND engine(back\_seat)  
THEN car(bmw\_cadalic)
- IF why( fun)  
AND fun\_for\_you(going\_fast),  
AND cylinder(eight),  
AND with\_people(zero\_one),  
AND loaded(yes),  
AND classy\_shouty(shouty)  
THEN car(ferrari\_mc)
- IF why( fun)  
AND fun\_for\_you(going\_fast),  
AND cylinder(eight),  
AND with\_people(zero\_one),  
AND loaded(yes),  
AND classy\_shouty(classy)  
THEN car(jaguar\_f)
- IF why( fun)  
AND fun\_for\_you(going\_fast),  
AND cylinder(eight),  
AND with\_people(zero\_one),  
AND loaded(mean\_drunk)  
THEN car(chevrolet)

- IF why( fun)  
AND fun\_for\_you(going\_fast),  
AND cylinder(eight),  
AND with\_people(two\_three),  
AND peel\_dairy(good),  
AND axis\_allies(axis)  
THEN car(bmw\_mer\_porsche)
- IF why( fun)  
AND fun\_for\_you(going\_fast),  
AND cylinder(eight),  
AND with\_people(two\_three),  
AND peel\_dairy(good),  
AND axis\_allies(allies)  
THEN car(cadillac)
- IF why( fun)  
AND fun\_for\_you(going\_fast),  
AND cylinder(eight),  
AND with\_people(two\_three),  
AND peel\_dairy(good),  
AND axis\_allies(both)  
THEN car(maserati)
- IF why( fun)  
AND fun\_for\_you(going\_fast),  
AND cylinder(eight),  
AND with\_people(two\_three),  
AND peel\_dairy(fuck)  
THEN car(ford\_chevy\_dodge)
- IF why( fun)  
AND fun\_for\_you(going\_fast),  
AND cylinder(eight),  
AND with\_people(four\_plus)  
THEN car(cadillac\_cts)

- IF why( fun)  
AND fun\_for\_you(going\_fast),  
AND cylinder(tweleve),  
AND want\_stick(yep)  
THEN car(aston)
- IF why( fun)  
AND fun\_for\_you(going\_fast),  
AND cylinder(tweleve),  
AND many\_few(yep)  
THEN car(srt\_audi\_lam)
- IF why( fun)  
AND fun\_for\_you(carving),  
AND cash\_situation(notso\_hotso)  
THEN car(scion\_mazda)
- IF why( fun)  
AND fun\_for\_you(carving),  
AND cash\_situation(comfort),  
AND hair\_piece(none\_of\_your\_business)  
THEN car(porsche\_lotus)
- IF why( fun)  
AND fun\_for\_you(carving),  
AND cash\_situation(comfort),  
AND hair\_piece(nhi)  
THEN car(porsche\_boxster)
- IF why( fun)  
AND fun\_for\_you(carving),  
AND cash\_situation(comfort),  
AND hair\_piece(nah),  
AND unpaid\_road(sure\_do)  
THEN car(audi\_subaru)

- IF why( fun)  
AND fun\_for\_you(carving),  
AND cash\_situation(comfort),  
AND hair\_piece(nah),  
AND unpaid\_road(notso\_hotso)  
THEN car(scion\_mazda)
- IF why( fun)  
AND fun\_for\_you(slow\_fast),  
AND like\_noise(bring\_noise)  
THEN car(fiat)
- IF why( fun)  
AND fun\_for\_you(slow\_fast),  
AND like\_noise(keep\_down),  
AND p\_excites(plucky)  
THEN car(mini\_ford)
- IF why( fun)  
AND fun\_for\_you(slow\_fast),  
AND like\_noise(keep\_down),  
AND p\_excites(precise)  
THEN car(vw\_golf)
- IF why( fun)  
AND fun\_for\_you(slow\_fast),  
AND like\_noise(keep\_down),  
AND p\_excites(practical)  
THEN car(mazda\_volvo)
- IF why( fun)  
AND fun\_for\_you(slow\_fast),  
AND like\_noise(keep\_down),  
AND p\_excites(punchy)  
THEN car(mini\_ford)