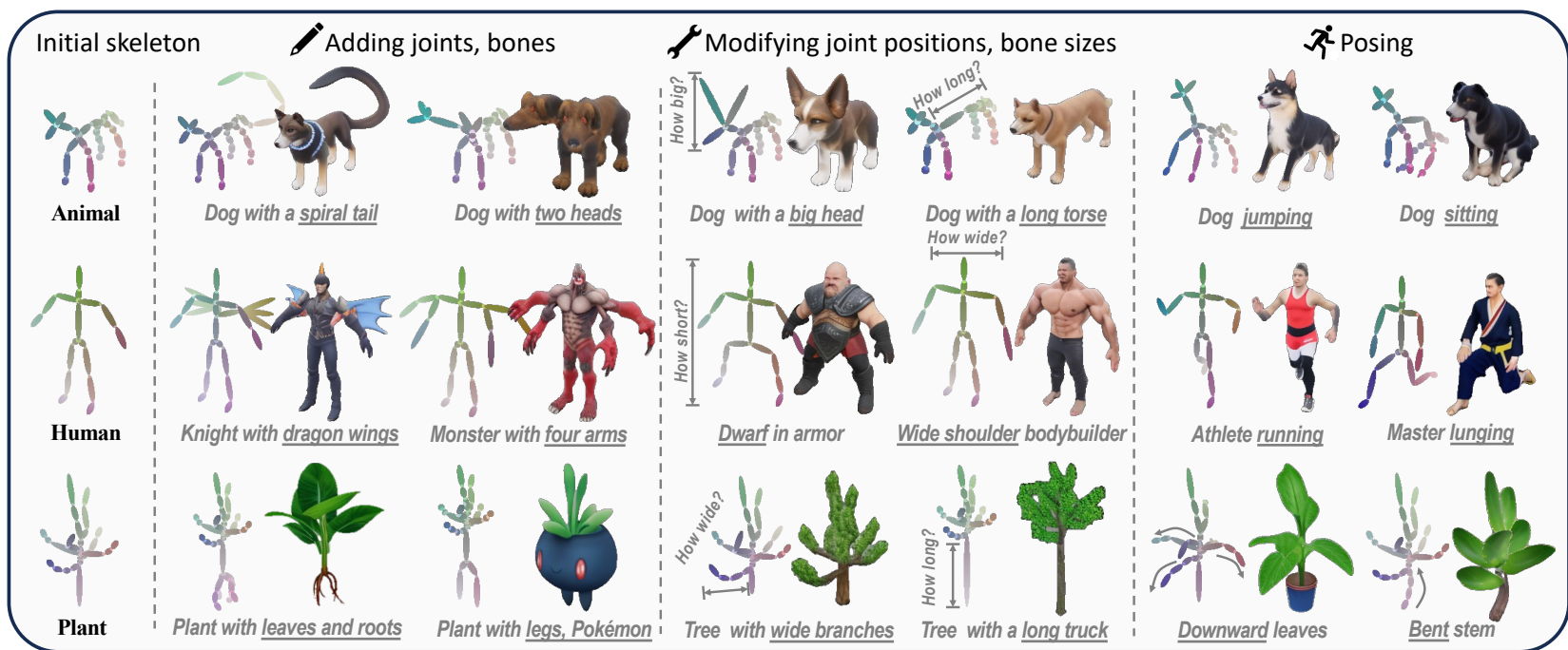




(a) Text and skeletons for **Collaborative Appearance and Shape Controlling**



(b) Skeleton-based editing for **Accurate Anatomy and Pose Controlling**