

[f]ile or [c]onsole: f

12:01:02.0 COMMAND: POWER VALUE: null STATE: OFF

12:01:04.0 COMMAND: POWER VALUE: null STATE: ON

12:01:06.0 COMMAND: POWER VALUE: null STATE: OFF

12:01:20.0 COMMAND: EVENT VALUE: IND STATE: ON

12:01:25.0 COMMAND: NEWRUN VALUE: null STATE: EVENT

12:02:00.0 COMMAND: TOG VALUE: 1 STATE: EVENT

12:02:04.0 COMMAND: TOG VALUE: 2 STATE: TOG

12:02:10.0 COMMAND: NUM VALUE: 234 STATE: INPUTRACERS

12:02:25.0 COMMAND: NUM VALUE: 315 STATE: INPUTRACERS

12:02:50.0 COMMAND: TRIG VALUE: 1 STATE: INPUTRACERS

12:02:52.0 COMMAND: TRIG VALUE: 3 STATE: INPROGRESS

12:03:35.0 COMMAND: TRIG VALUE: 2 STATE: INPROGRESS

12:03:55.0 COMMAND: TRIG VALUE: 4 STATE: INPROGRESS

12:04:50.0 COMMAND: PRINT VALUE: null STATE: INPROGRESS

TimingSystem.Racer: 315 : DNF

TimingSystem.Racer: 234 : 00:00:45.00

12:06:00.0 COMMAND: ENDRUN VALUE: null STATE: INPROGRESS

12:06:10.0 COMMAND: NEWRUN VALUE: null STATE: ON

13:01:00.0 COMMAND: EVENT VALUE: IND STATE: ON

13:02:10.0 COMMAND: NUM VALUE: 167 STATE: EVENT

13:02:15.0 COMMAND: NUM VALUE: 166 STATE: EVENT

13:02:20.0 COMMAND: NUM VALUE: 200 STATE: EVENT

13:02:25.0 COMMAND: NUM VALUE: 201 STATE: EVENT

13:04:30.0 COMMAND: TRIG VALUE: 1 STATE: EVENT

13:05:00.0 COMMAND: TRIG VALUE: 1 STATE: INPROGRESS

13:05:02.0 COMMAND: TRIG VALUE: 2 STATE: INPROGRESS

13:05:15.0 COMMAND: TRIG VALUE: 2 STATE: INPROGRESS

13:05:18.0 COMMAND: TRIG VALUE: 4 STATE: INPROGRESS

13:05:19.0 COMMAND: PRINT VALUE: null STATE: INPROGRESS

TimingSystem.Racer: 200 : DNF

TimingSystem.Racer: 201 : DNF

TimingSystem.Racer: 167 : 00:00:32.00

TimingSystem.Racer: 166 : 00:00:15.00

13:05:25.3 COMMAND: POWER VALUE: null STATE: INPROGRESS

13:05:26.3 COMMAND: POWER VALUE: null STATE: OFF

13:06:00.0 COMMAND: NEWRUN VALUE: null STATE: ON

13:35:52.0 COMMAND: POWER VALUE: null STATE: ON

13:35:55.0 COMMAND: EXIT VALUE: null STATE: OFF