

CUDGS1: CAMBRIDGE UNIVERSITY DIGITAL GAMING SOCIETY TRIPOS

Monday 3rd of May, 2021

12:00 - 18:00

CUDGS1

Candidates should answer all questions.

Word limit:

The word limit for your examination script is 4,500 words. This includes the full text of your answers, but not the wording of the examination questions. The examiners will not read any text beyond the word limit of your essays.

Timing:

Your essay script should be completed in three hours (add any extra time under exam access arrangements).

You can submit this assessment by one of the following ways:

- · Upload a typed document, such as a Word document
- · Scan a handwritten script and submit as pdf
- · Collect and create a fragmovie to back your answers
- · Text submitted directly into Moodle

- 1. Describe the exact methodology of a 'bog round'.
- 2. Contextualise the genius behind Jamal "speedstyle" Wise's gameplay.
- 3. "Only wetties eco in wingman" (Coach, E. 2021). Discuss.
- 4. To what extent does getting a new knife skin help a player in performing? Include examples of 3 (three) different players to support your argument.
- 5. Interpret the structures and playing styles of the five Cambridge University teams, in order of objective ability. (aimbridge, aimbridge A, CUT3, CUT3R, CUT3ST)
- 6. Etymologically analyse and evaluate the success of the strategy commonly referred to as "droppus glockus".
- 7. Explain how Jude "goolygong" Tyrell has a 66% win rate in 10 Season 1 of CUDGS 10 mans.
- 8. To what extent is "chill 2pm mm" more or less chill than "3am chill mm"?
- 9. What happens if one picks oneself?
- 10. Outline the advantages of chess.com over lichess.
- 11. Let α be "average HLTV rating" and β be average TTM (time-to-mald). Using these two variables, outline an improved elo formula.
- 12. What is the best way of peeking, and why is it wide-peeking?
- 13. Provide an in-depth analysis of "smile".
- 14. Evaluate your average performance in a 10 man, listing at least 2 (two) plays that have specifically aided your team in winning a game.