

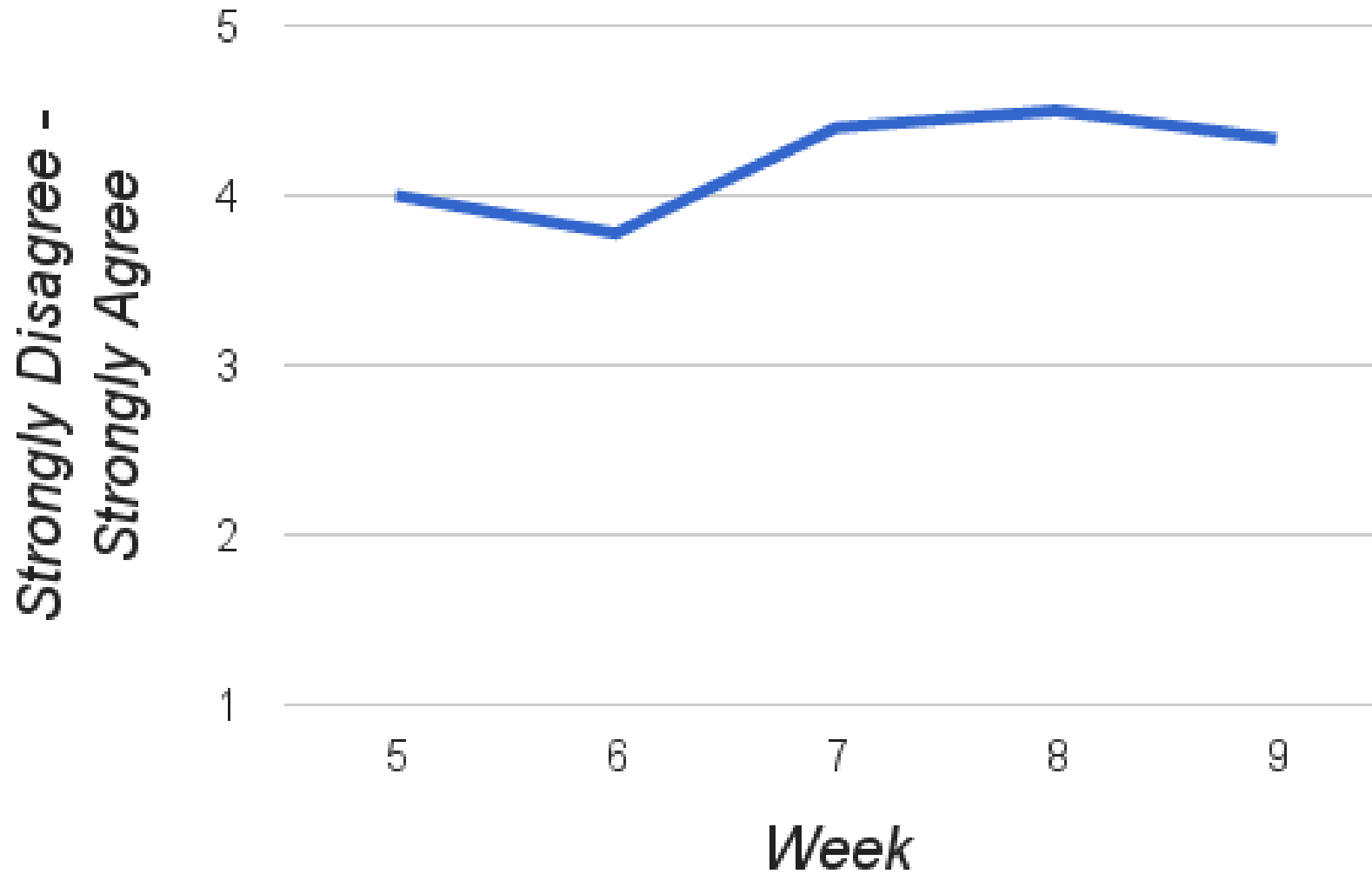
Visual Progress Dependent on Playtesting - Data

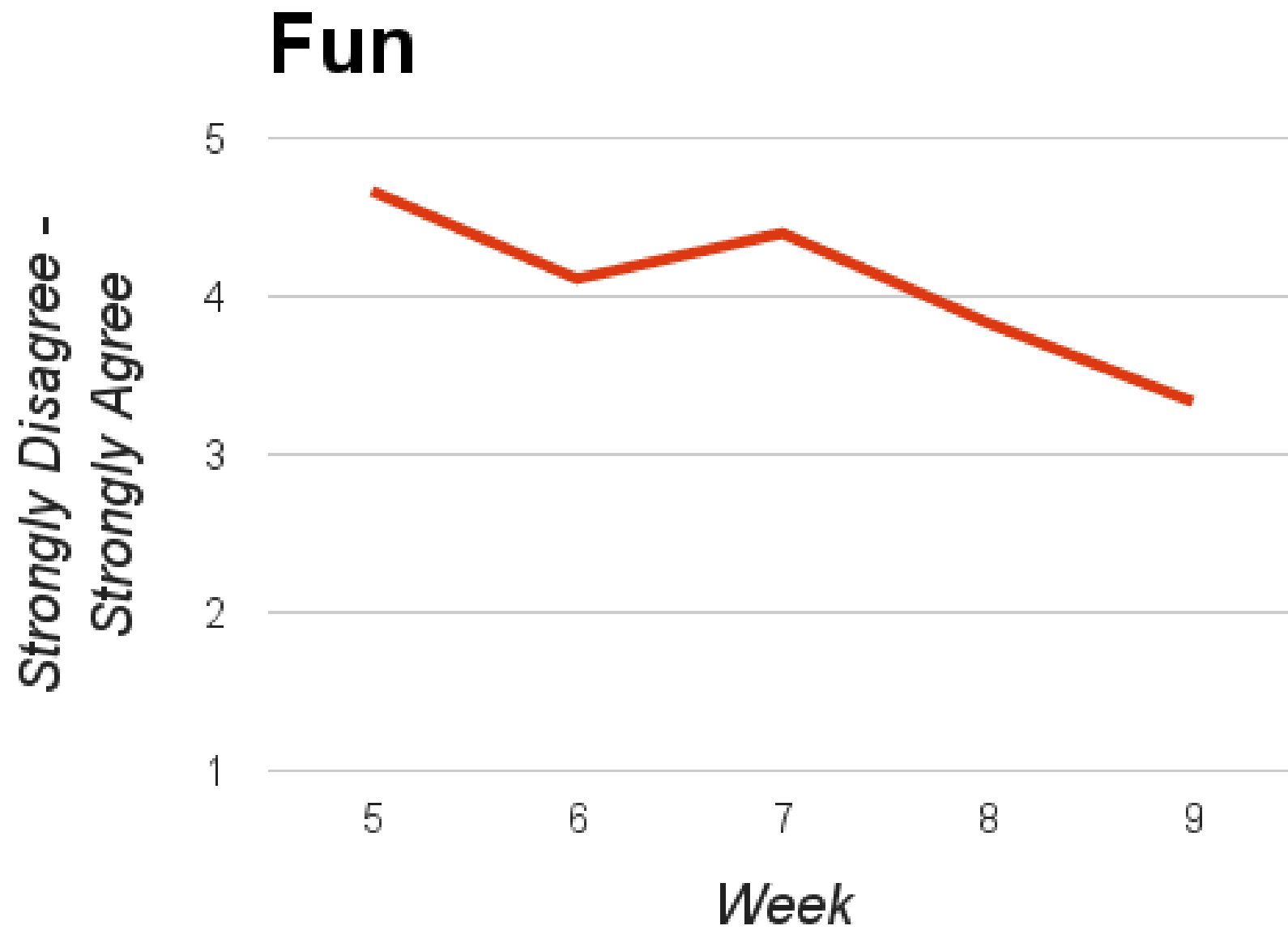
Weeks	Session	The game was easy to learn how to play.	The game was fun to play.	The game was frustratingly difficult.	The game's player characters were enjoyable to look at.	The game was boringly easy.	The game's controls made it easy to do what I wanted.	The game's background and world was enjoyable to look at.	The game's combat system was enjoyable.	The game's music was enjoyable to listen to.	The game's sound effects were enjoyable to listen to.	The challenges in the game had enough variety.	I would be interested in playing this game again.	I understood the goal of the Bone Collector game mode.	I understood the goal of the Dye Another Day game mode.	The game's HUD was enjoyable to look at.	The game's menu screens are enjoyable to look at.
5	1	3	4	1	3	1	4	3	4	3	3	2	4				
		4	5	2	3	2	4	4	4	4	4	2	4				
		5	5	2	4	3	5	5	5	3	3	5	5				
5	1	4	4.666666667	1.666666667	3.333333333	2	4.333333333	4	4.333333333	3.333333333	3.333333333	3	4.333333333				
6	2	3	4	1	2	1	2	4	4	3	1	2	3				
		4	5	1	5	1	5	5	5	5	5	4	4				
		5	5	2	5	2	5	5	5	5	5	5	5				
	3	3	3	4	4	3	2	4	2	4	4	1	2	3	1		
		2	3	3	2	2	1	3	2	3	4	2	2	3	2		
		4	3	1	4	3	3	3	2	4	4	2	3	5	5		
	4	5	5	1	4	2	4	4	4	4	4	3	4	4	4		
		3	4	2	3	2	4	3	3	2	2	3	4	4	3		
		5	5	2	4	3	3	3	5	3	4	2	5	3	3		
6	2, 3 and 4	3.777777778	4.111111111	1.888888889	3.666666667	2.111111111	3.222222222	3.777777778	3.555555556	3.666666667	3.666666667	2.666666667	3.555555556	3.666666667	3		
7	5	5	5	2	4	3	5	5	4	5	3	3	4	5	1		
	6	4	5	2	5	3	5	5	4	5	3	2	5	3	3		
	7	4	4	2	4	2	4	3	4	3	3	3	5	4	4		
	8	4	4	1	4	2	5	3	4	3	3	2	4	5	2		
7	5, 6, 7 and 8	4.4	4.4	1.6	4.2	2.4	4.6	4	3.8	4	2.8	2.6	4.4	4.4	2.2		
8	9	4	4	1	5	1	4	5	5	4	4	3	5	4	4	3	3
		4	3	2	3	2	3	4	2	3	4	2	3	3	5	2	3
	10	5	2	4	3	2	3	4	1	5	4	1	4	2	1	5	5
		5	4	3	5	1	5	3	4	3	3	2	4	3	3	3	2
		4	5	3	4	2	4	2	4	2	2	4	4	4	3	2	4
		5	5	1	4	1	4	4	5	4	4	4	5	5	5	5	5
8	9, 10, and 11	4.5	3.833333333	2.333333333	4	1.5	3.833333333	3.666666667	3.5	3.5	3.5	2.666666667	4.166666667	3.5	3.5	3.333333333	3.666666667
9	12	3	3	3	2	4	3	3	1	1	2	1	1	3	1	1	2
		5	4	1	4	3	4	4	4	4	4	4	5	4	3	3	4
		5	3	1	5	3	5	5	3			2	3	3	5	5	5
9	12	4.333333333	3.333333333	1.666666667	3.666666667	3.333333333	4	4	2.666666667	2.5	3	2.333333333	3	3.333333333	3	3	3.666666667

Visual Progress Dependent on Playtesting - Simplified Data

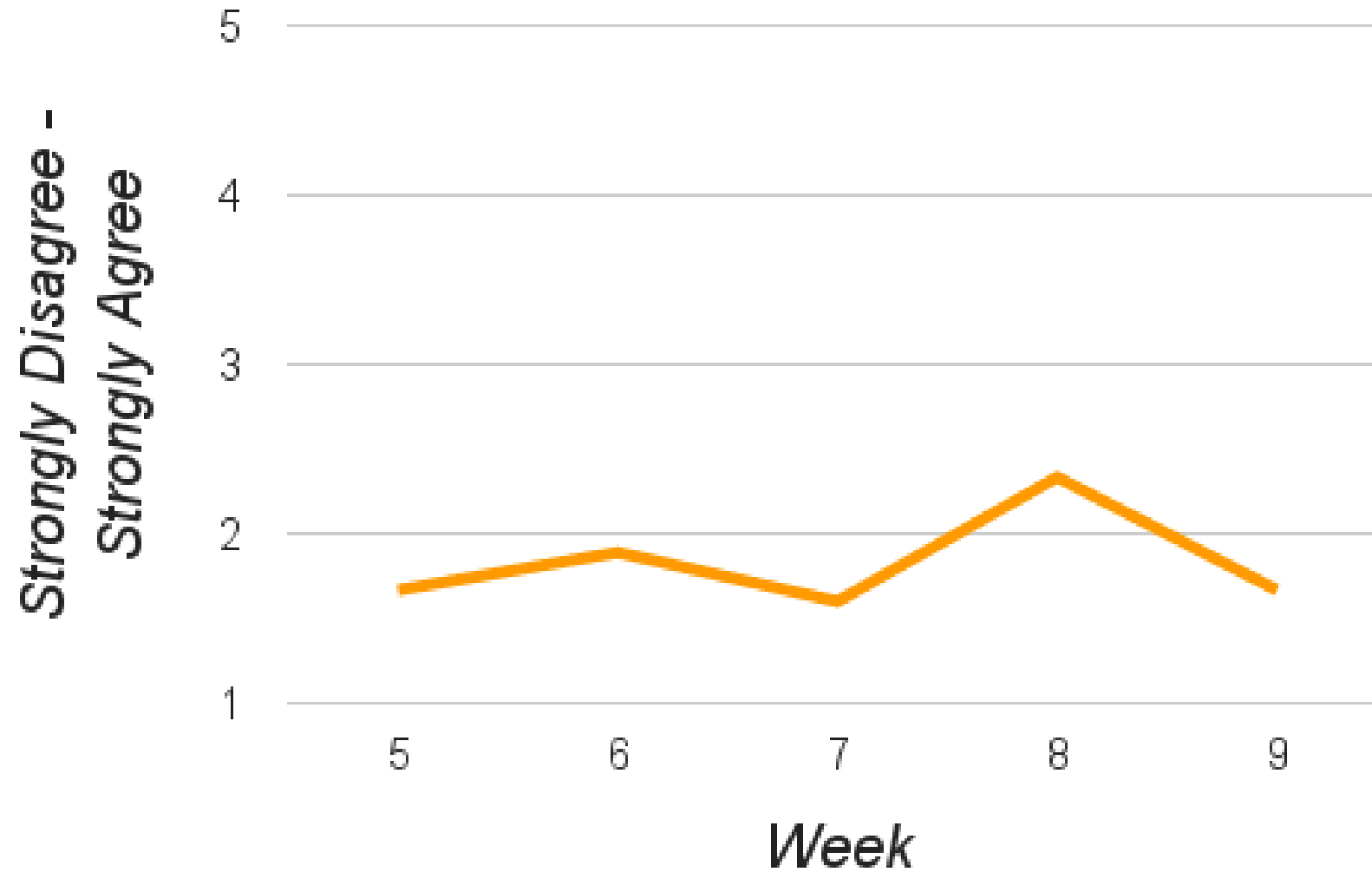
Week	The game was easy to learn how to play.	The game was fun to play.	The game was frustratingly difficult.	The game's player characters were enjoyable to look at.	The game was boringly easy.	The game's controls made it easy to do what I wanted.	The game's background and world was enjoyable to look at.	The game's combat system was enjoyable.	The game's music was enjoyable to listen to.	The game's sound effects were enjoyable to listen to.	The challenges in the game had enough variety.	I would be interested in playing this game again.	I understood the goal of the Bone Collector game mode.	I understood the goal of the Dye Another Day game mode.	The game's HUD was enjoyable to look at.	The game's menu screens are enjoyable to look at.
5	4	4.666666667	1.666666667	3.333333333	2	4.333333333	4	4.333333333	3.333333333	3.333333333	3	4.333333333				
6	3.777777778	4.111111111	1.888888889	3.666666667	2.111111111	3.222222222	3.777777778	3.555555556	3.666666667	3.666666667	2.666666667	3.555555556	3.666666667	3		
7	4.4	4.4	1.6	4.2	2.4	4.6	4	3.8	4	2.8	2.6	4.4	4.4			
8	4.5	3.833333333	2.333333333		4	1.5	3.833333333	3.666666667	3.5	3.5	2.666666667	4.166666667	3.5	3.5	3.333333333	3.666666667
9	4.333333333	3.333333333	1.666666667	3.666666667	3.333333333	4	4	2.666666667	2.5	3	2.333333333	3	3.333333333	3	3	3.666666667

Learning How to Play

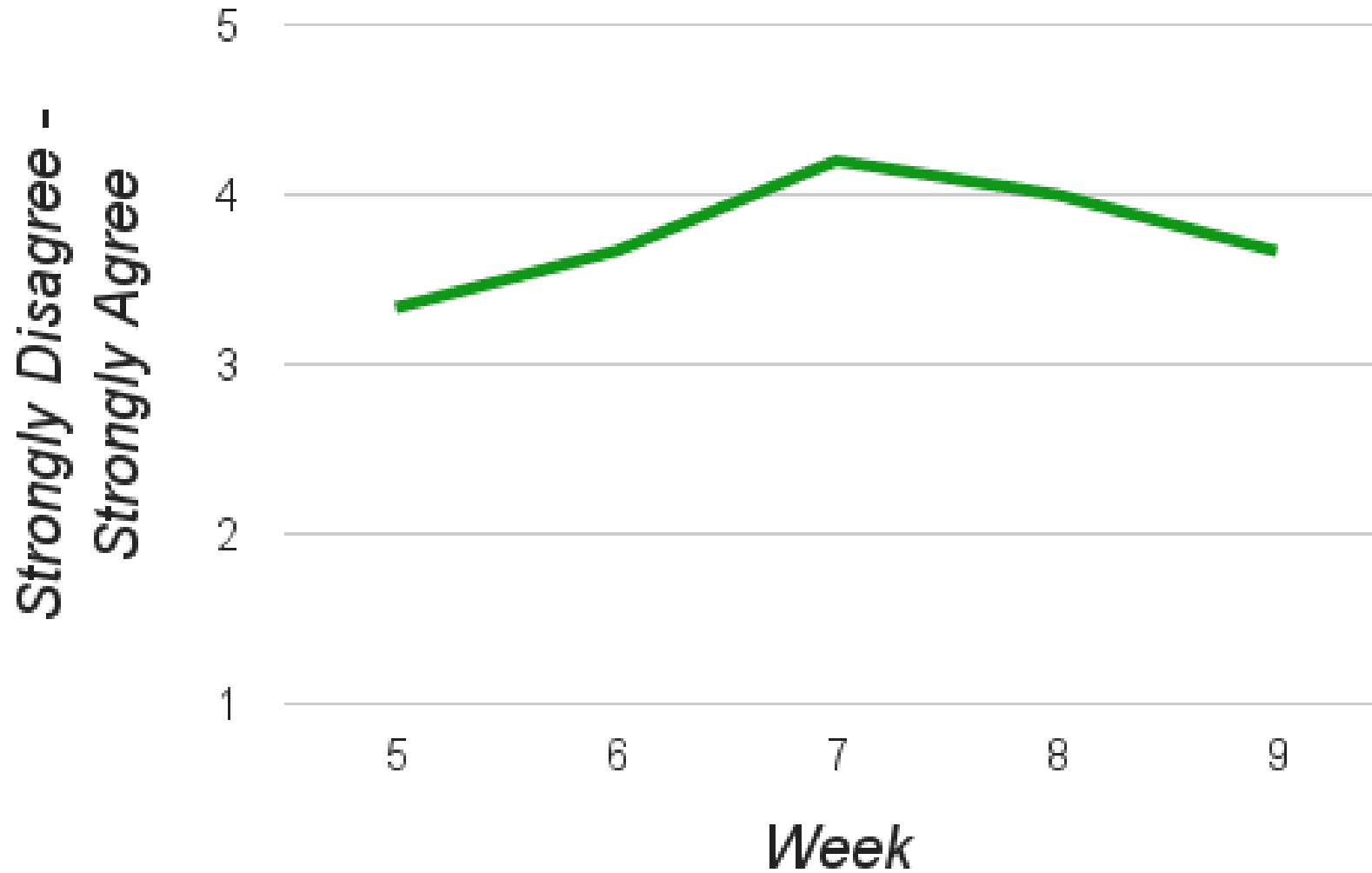




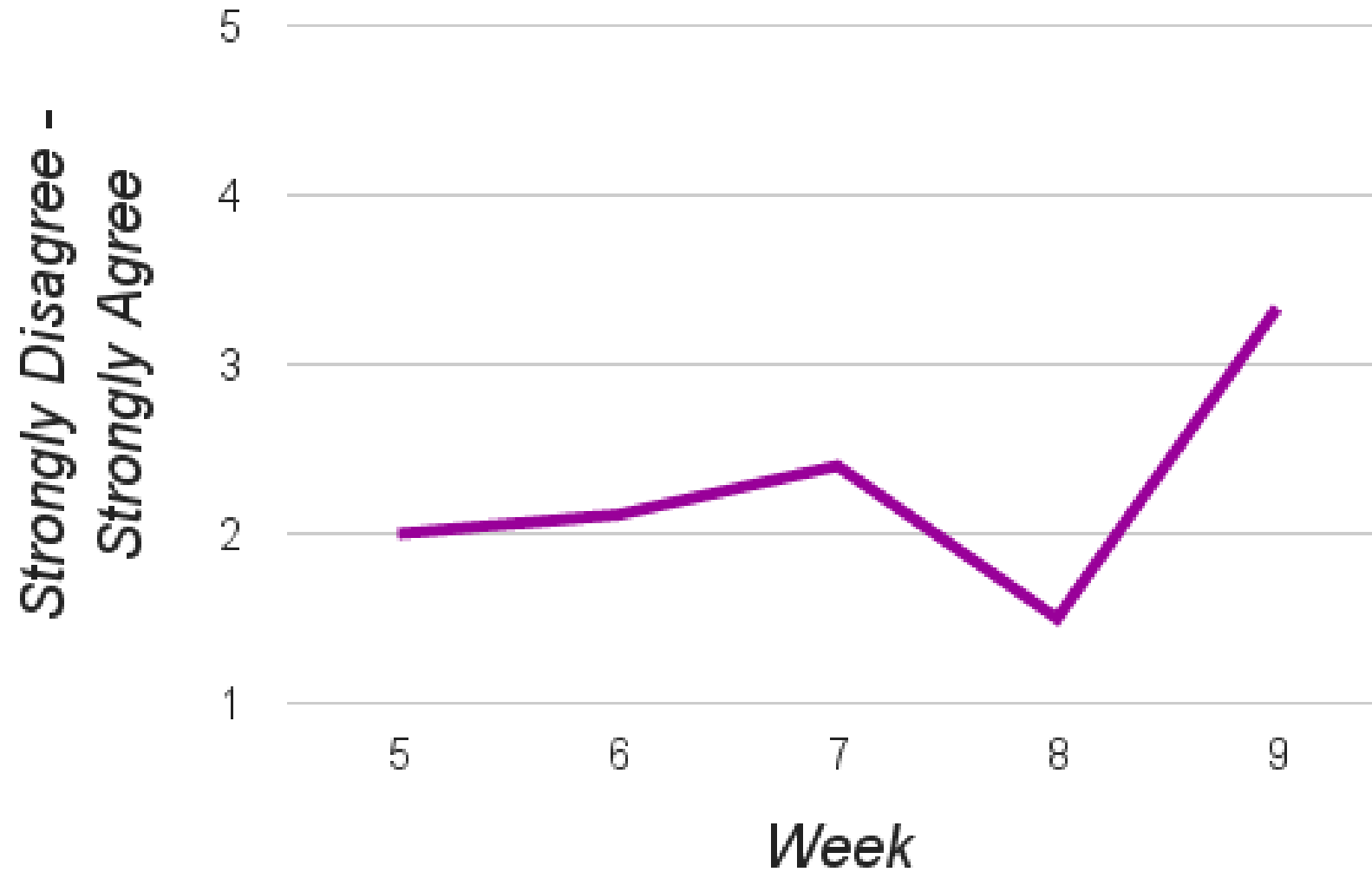
Frustratingly Difficult

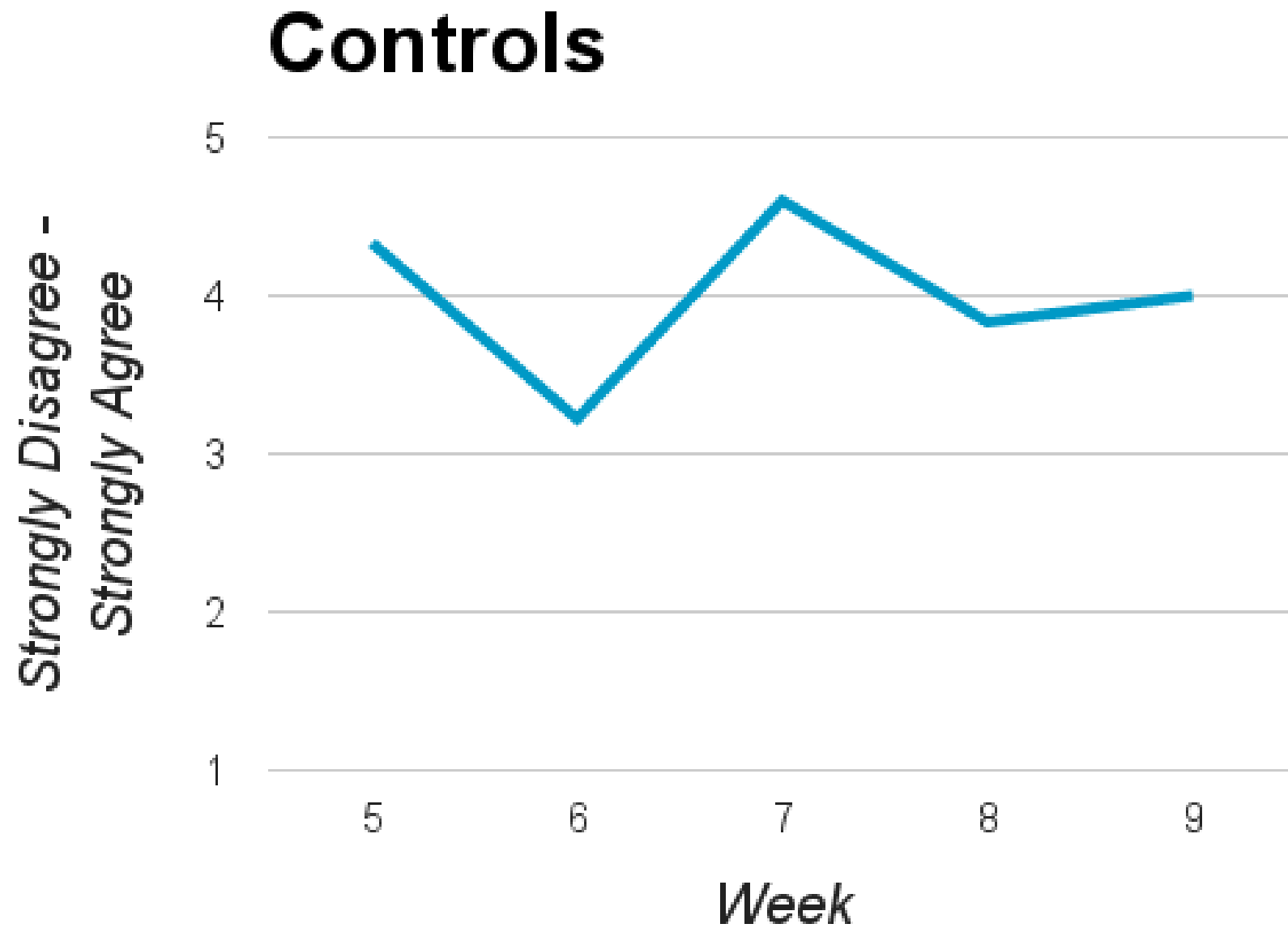


Player Character Aesthetics

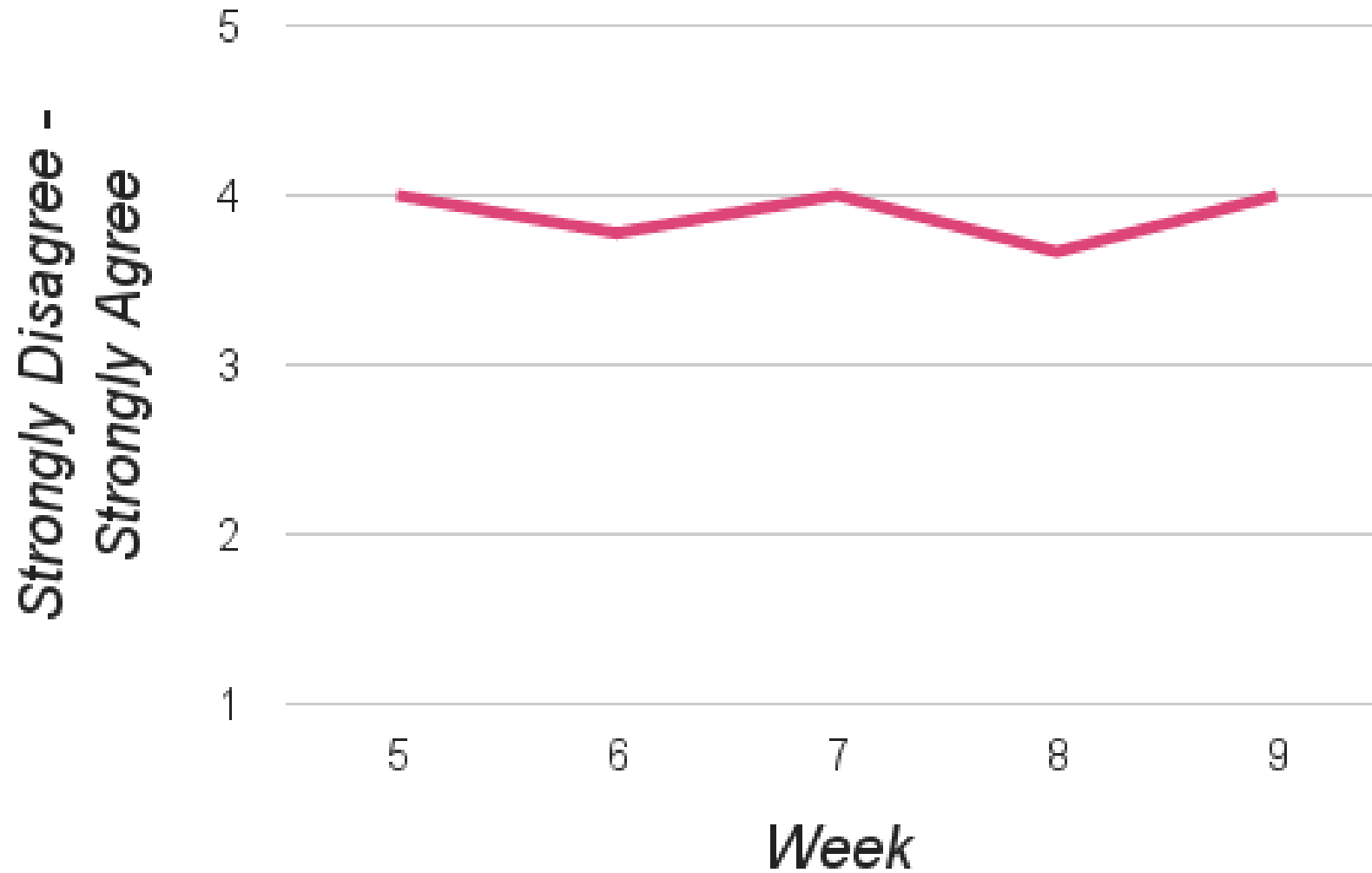


Boringly Easy

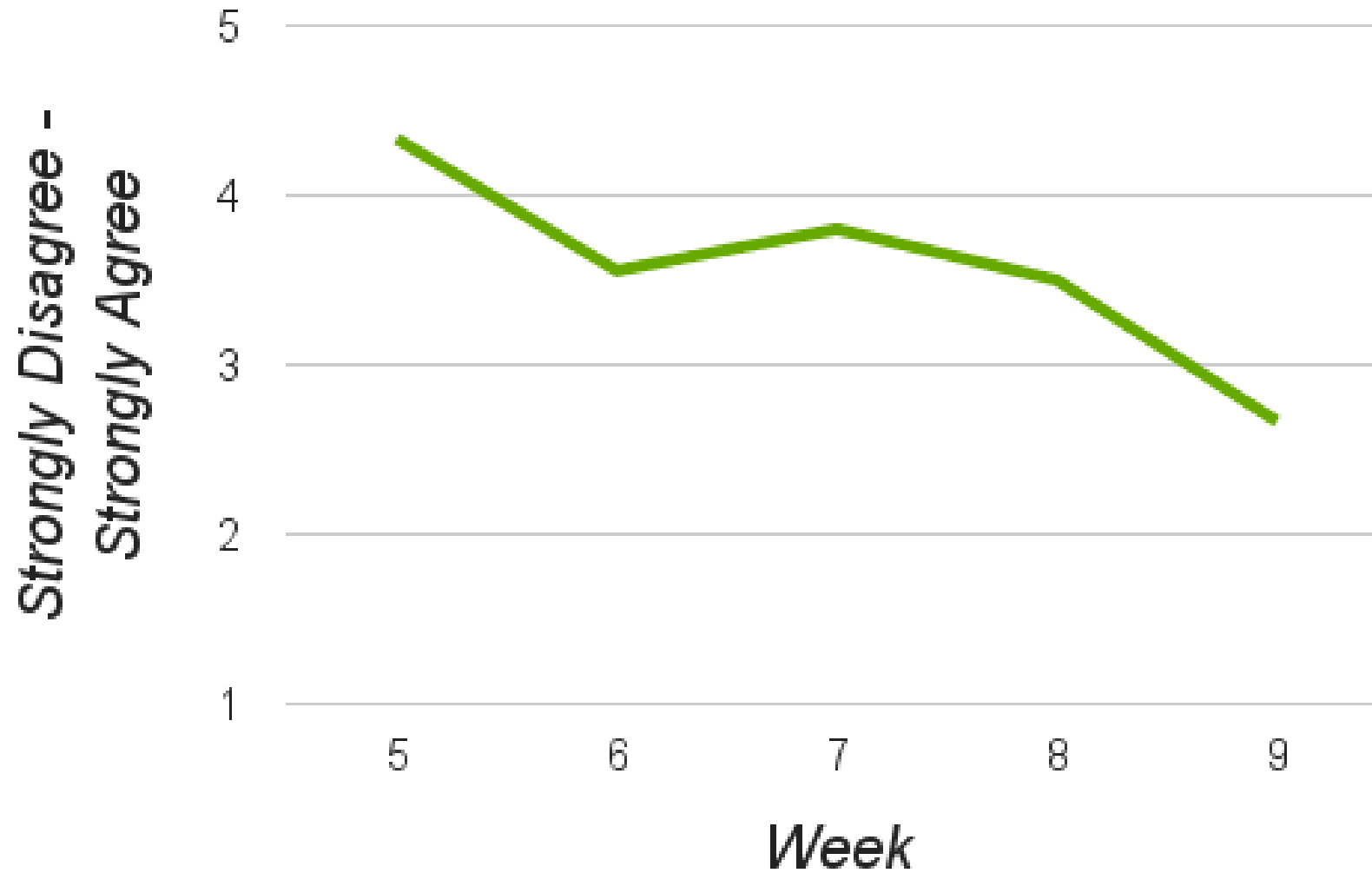


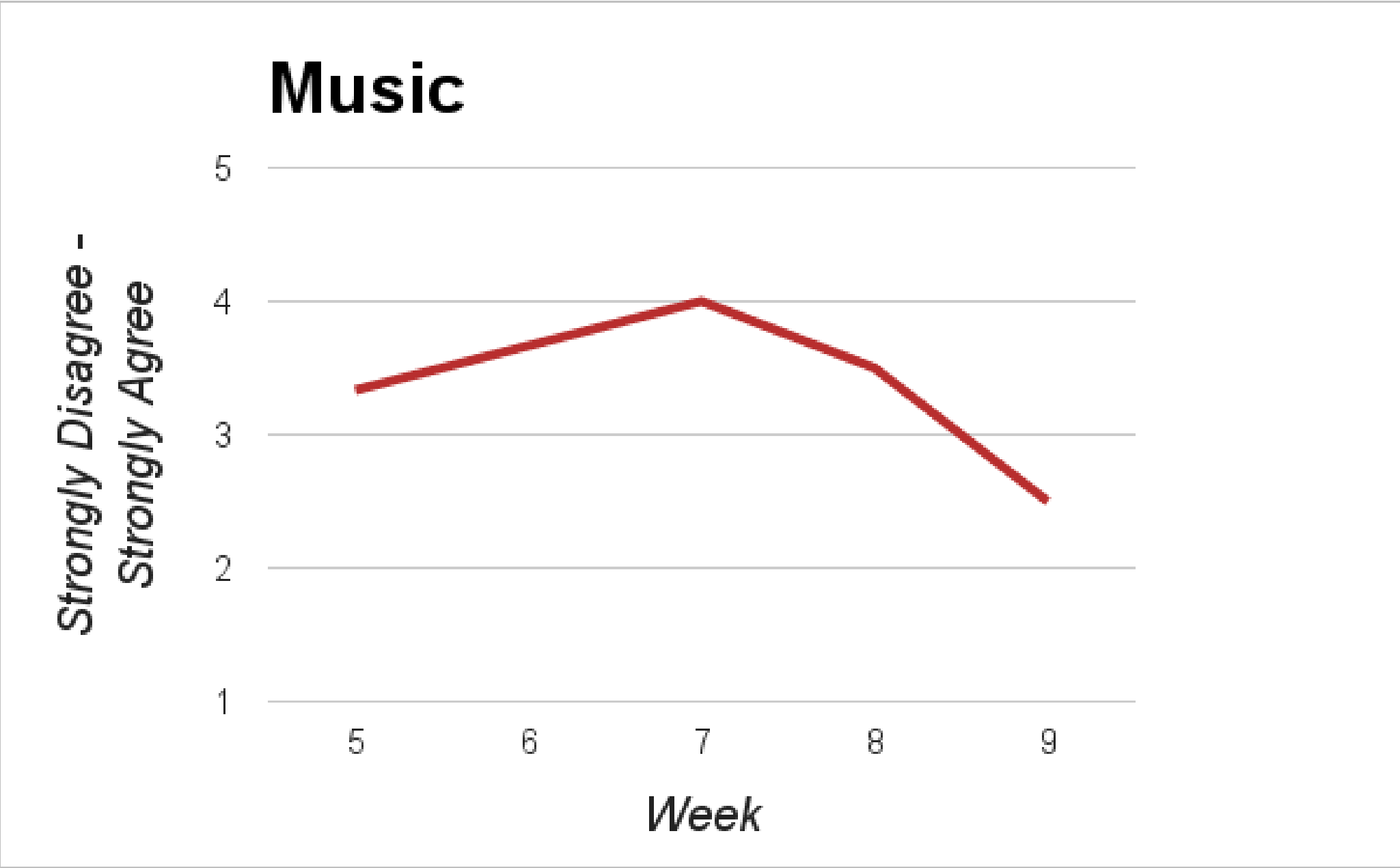


Game World Aesthetics

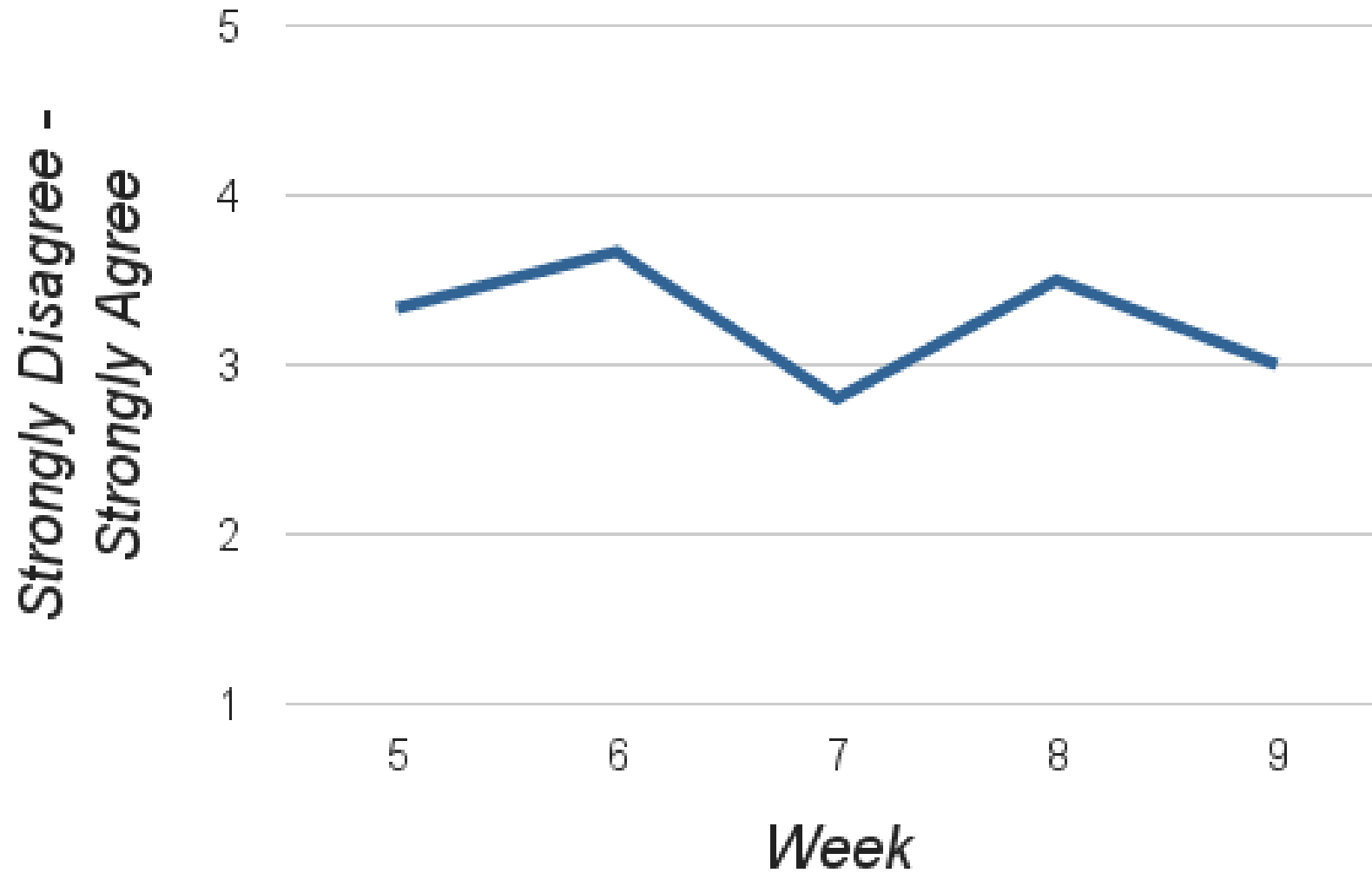


Combat System

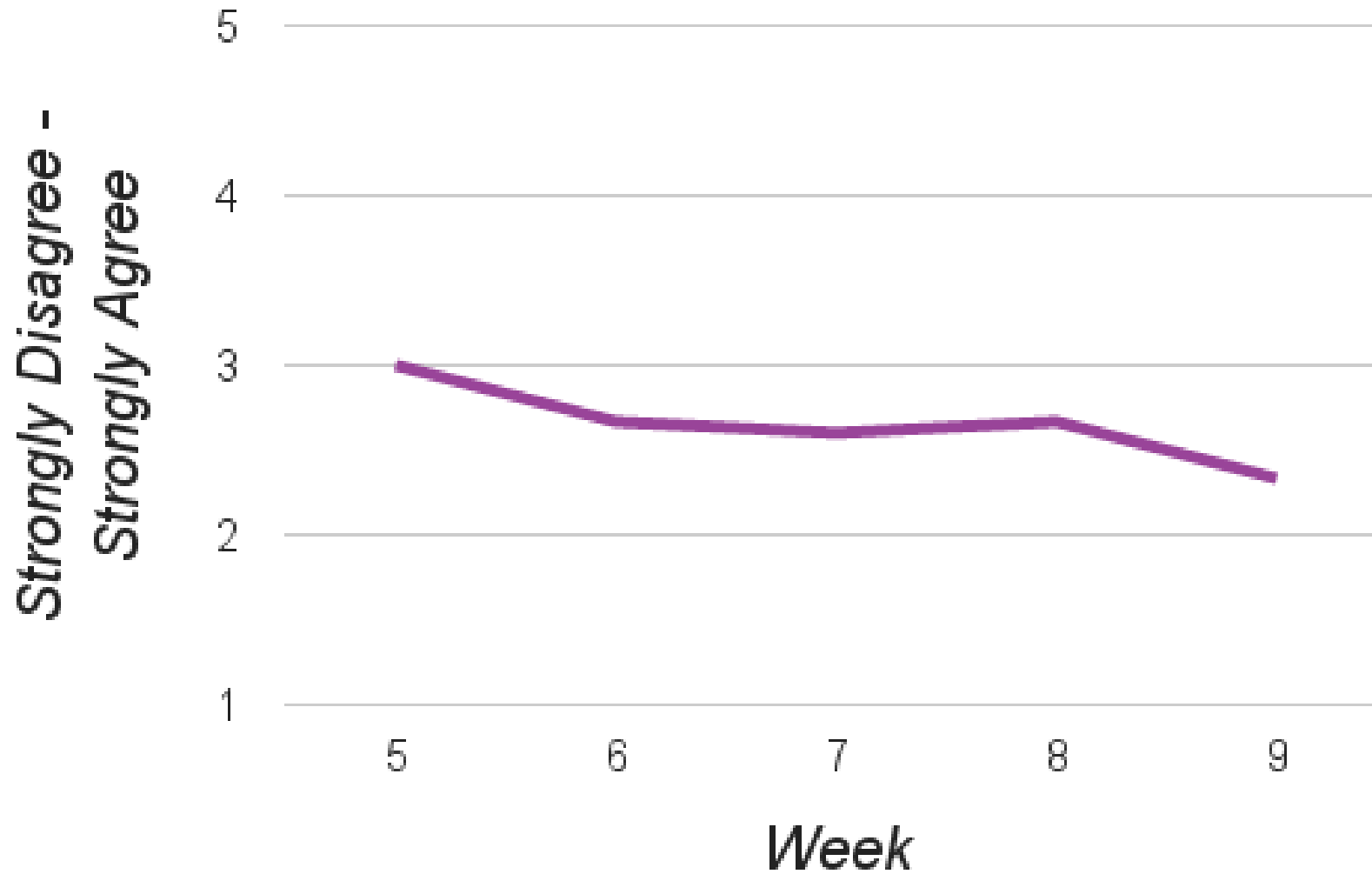




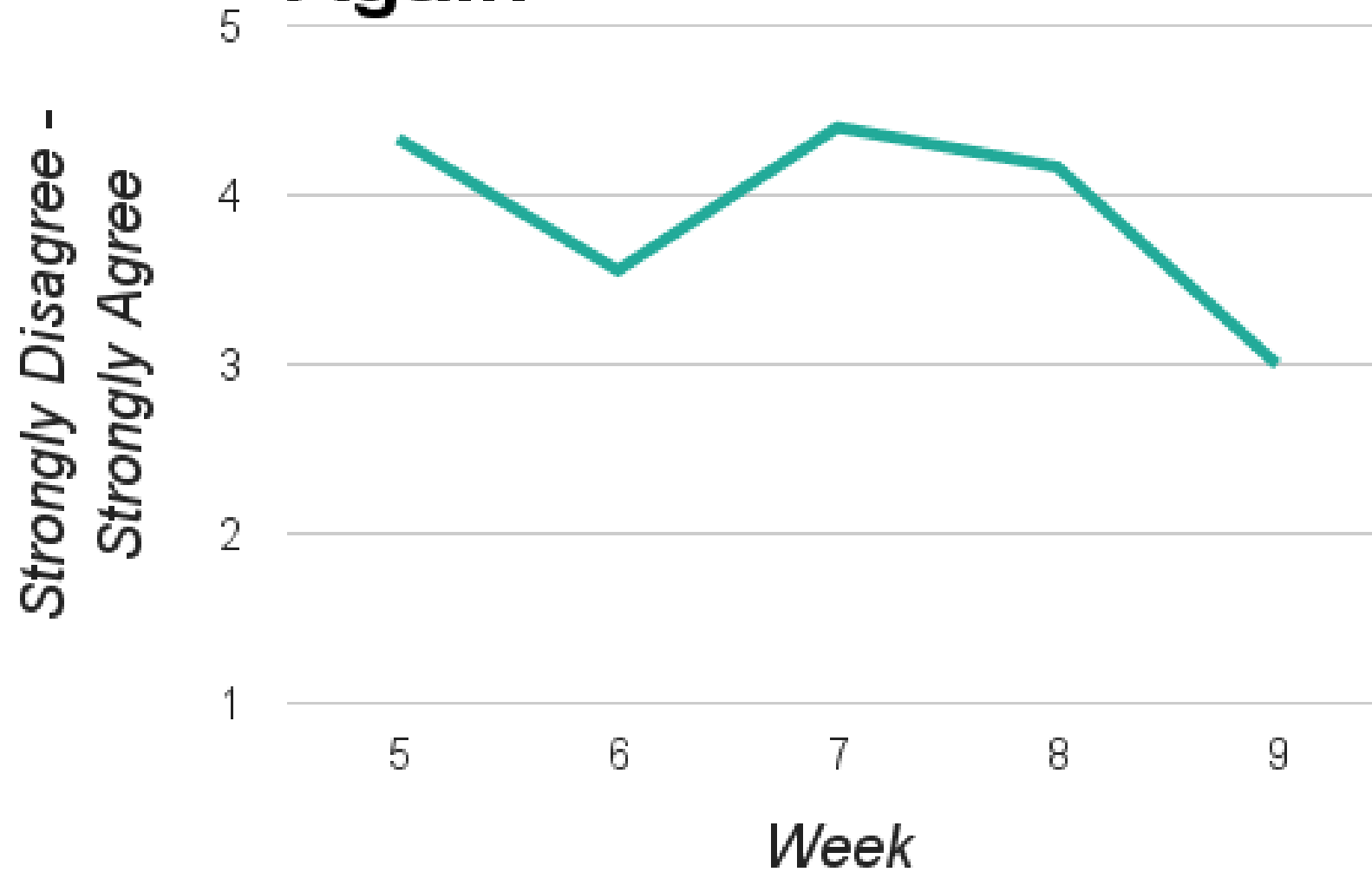
Sound Effects



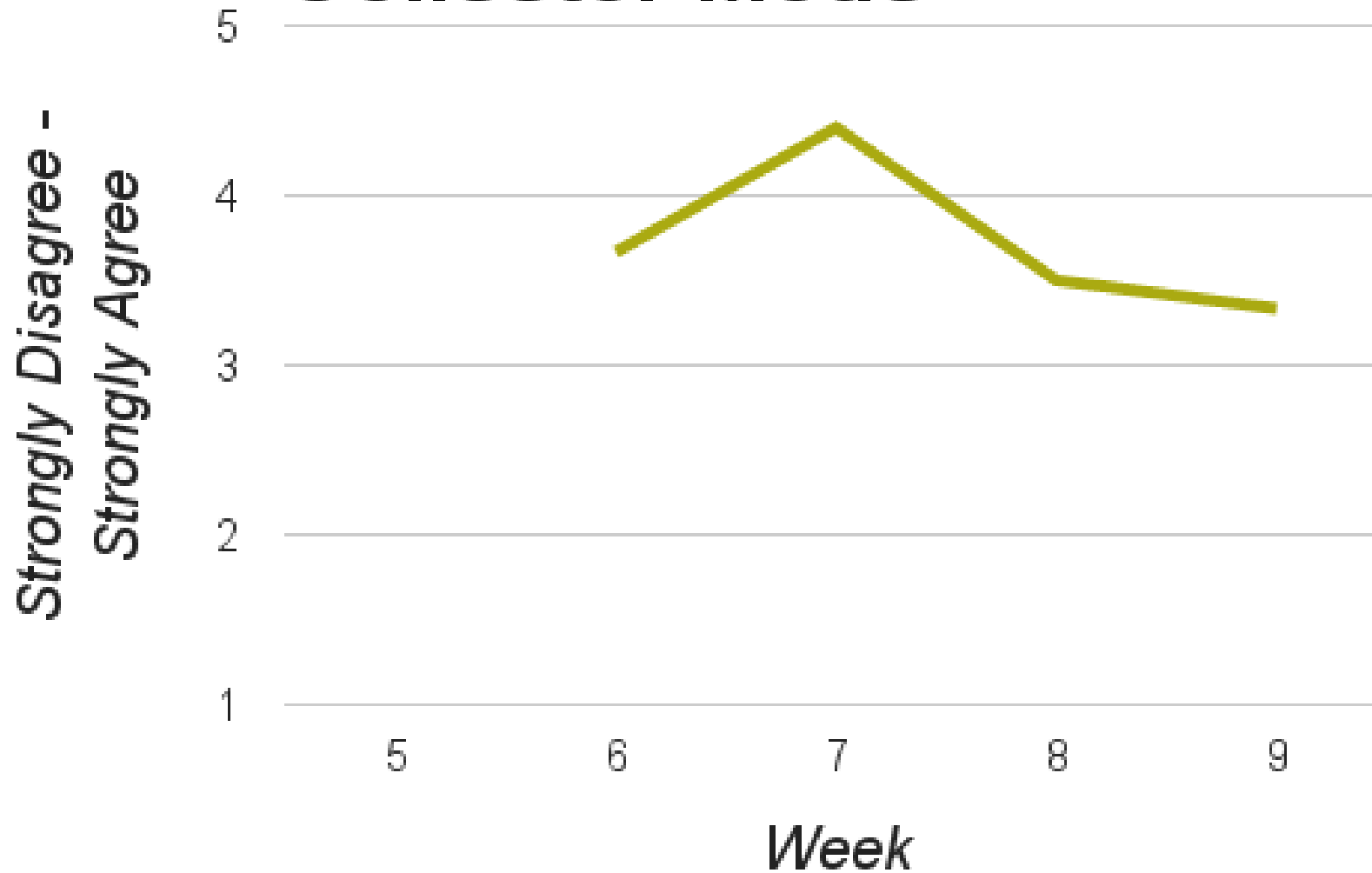
Variety of Challenges



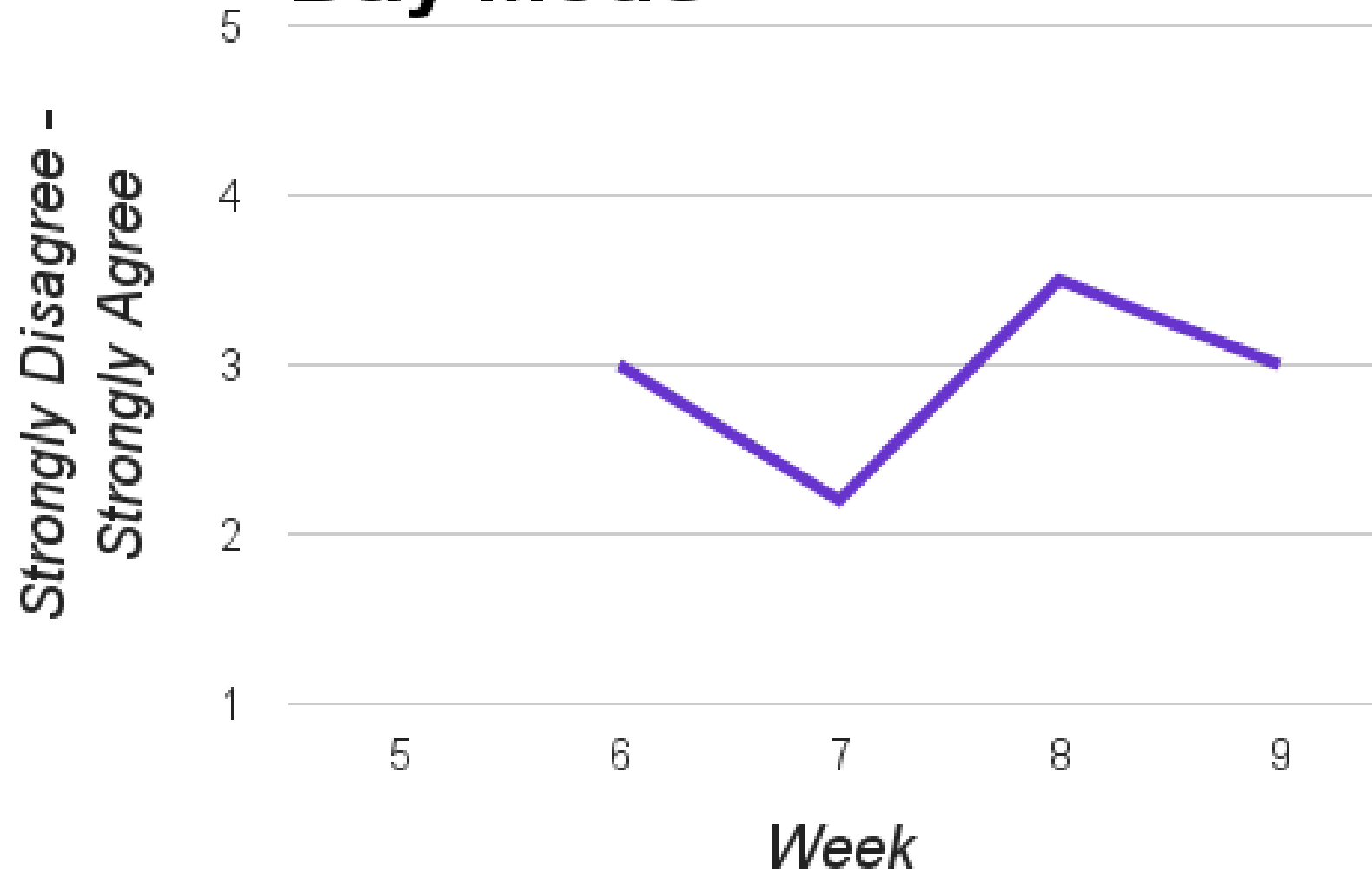
Interested in Playing Again

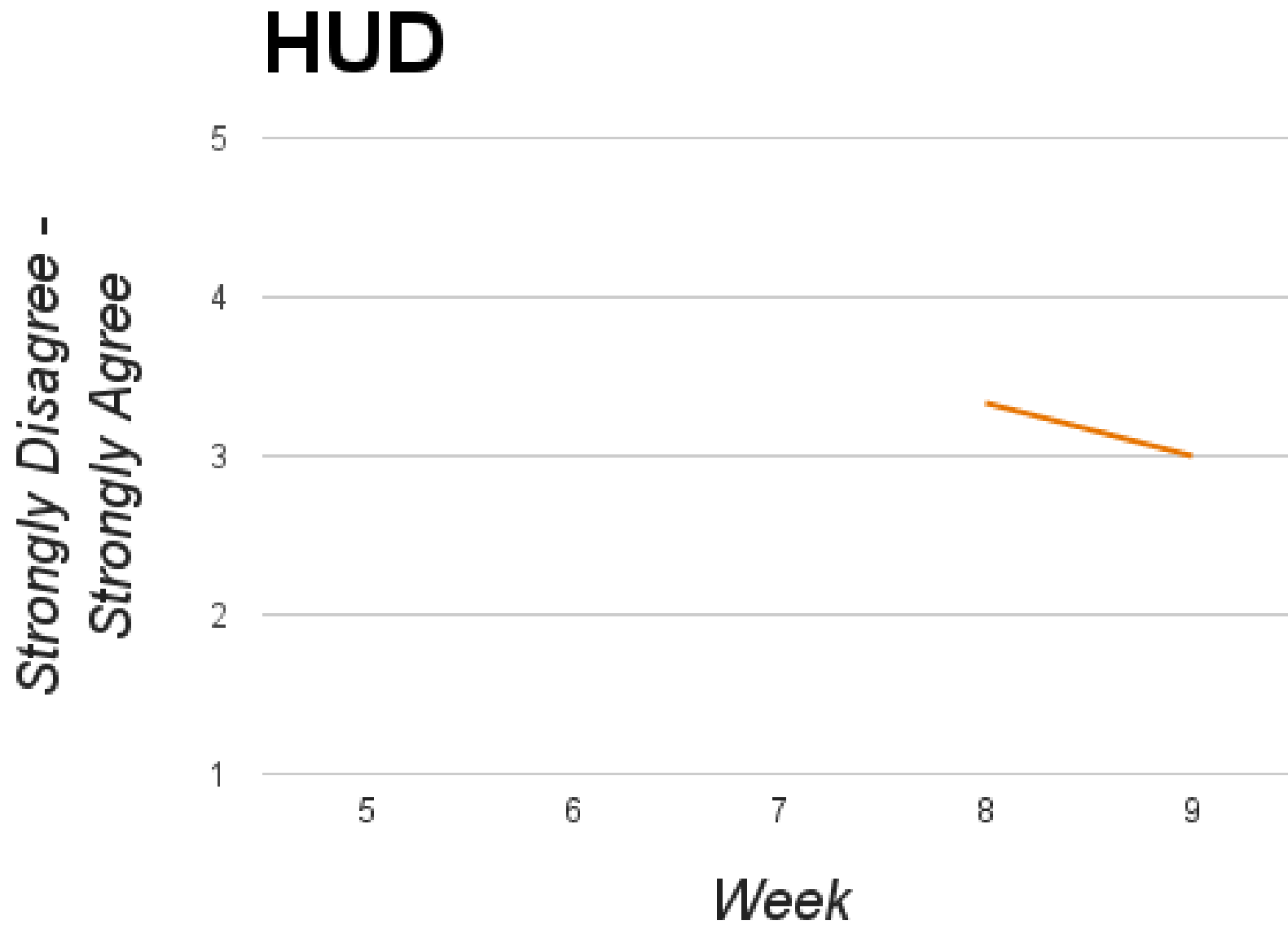


Understood Bone Collector Mode



Understood Dye Another Day Mode





Visual Progress Dependent on Playtesting - UI

