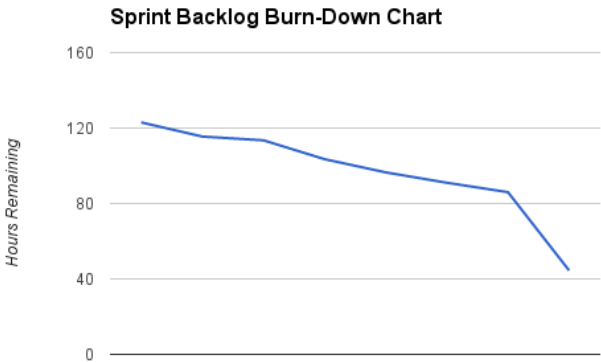# Sprint 3 Backlog

Sprint Goal:

User Story	Tasks	Hours estimated	Member	Tue 4th Aug	Wed 5th Aug	Thurs 6th Aug	Fri 7th Aug	Sat 8th Aug	Sun 9th Aug	Mon 10th Aug
As a 3D modeller I want to UV map the improved skeleton	UV Map the improved skeleton	4	Zanda	4	4	4	4	4	4	0
As a player I want to see an updated weapon	UV map the updated sword model	1	Zanda	1	1	1	1	1	1	0
As a player I want to see an updated weapon	Get the new sword into the game	1	Zanda	1	1	1	1	1	1	0
Animate Limbs in a weaponly way	Animate a pose for the limbs to be in when they're being used as weapons	3	Zanda		3	3	3	3	3	3
As a player I want to have an updated timer for the HUD	Make the graphics for the HUD timer	3	Pav	3	3	3	3	3	3	3
As a player I want to see an updated leaderboard for the HUD	Make the graphics for the HUD leaderboard	3	Pav	3	3	3	3	3	2	1
As a player I want to see an updated player score display for the HUD	Make the graphics for the HUD player score display	1	Pav	1	1	1	1	1	1	0.5
As a player I want to see a Rewards Chest screen in the UI	Make the UI graphics for the Rewards Chest screen	2	Pav	2	2	0	0	0	0	0
As a player I want to see a Rewards Chest screen in the UI	Create a UMG widget for the Rewards Chest screen	2	Julian	2	2	2	2	2	2	0
As a player I want to see an updated HUD	Remake the HUD class using UMG widgets and animations	5	Julian	5	5	5	5	5	4	2
As a player I want to see a Log In screen in the UI	Create a UMG widget for the Log In screen	1	Julian	1	1	1	0	0	0	0
As a player I want to be able to navigate the menus with a controller	Implement gamepad/keyboard support in the UMG menus	5	Julian	5	5	5	4	4	4	4
As a player I want to see an updated Options screen in the UI	Make the UI graphics for the Options screen	2	Pav	2	2	0	0	0	0	0
As a player I want to see a Server Browser screen in the UI	Make the UI graphics for the Server Browser screen	2	Pav	2	2	0	0	0	0	0
As a player I want to see a Host Game screen in the UI	Make the UI graphics for the Host Game screen	2	Pav	2	2	0	0	0	0	0
As a player I want to see an updated Paused screen in the UI	Make the UI graphics for the Paused screen	2	Pav	2	2	2	2	0	0	0
As a player I want to see a Round Summary screen in the UI	Make the UI graphics for the Round Summary screen	2	Pav	2	2	0	0	0	0	0
As a player I want to see a Round Summary screen in the UI	Create a UMG widget for the Round Summary screen	2	Julian	2	2	2	2	2	2	0
As a player I want to see a skeleton punching animation	Animate right and left fist punching animations on skeleton	2	Zanda	2	2	2	2	0	0	0
As a player I want have visual feedback when I am strafing	Animate left, right and backwards strafing on skeleton	5	Zanda	4	0	0	0	0	0	0
As a player I want to have an updated crawling animation	Animate crawling on skeleton	3	Zanda	2	2	2	2	2	2	2
As a player I want to have an updated animation when I have arms as all limbs	Animate all arms movement on skeleton	2	Zanda	2	2	2	2	2	2	2
As a player I want to have an updated animation when I have legs as all limbs	Animate all legs movement on skeleton	2	Zanda	2	2	2	2	2	2	2
As a player I want to have updated animations when I have arms in my leg slots	Animate arms in leg slots on skeleton	2	Zanda	2	2	2	2	2	2	2
As a player I want to have updated animations when I have legs in my arm slots	Animate legs in arm slots on skeleton	2	Zanda	2	2	2	2	2	2	2
As a player I want to have an updated bomb throwing animation	Animate updated bomb throwing animation on skeleton	3	Zanda	3	3	3	3	3	3	0
As a player I want to see these animations in the game	Import the animations from max to unreal	3	Zanda	3	3	3	3	3	3	0
As a player I want a new gameplay session to start after some time in the game summary screen	Implement an animated countdown when the game ends, and allow the host to change the game options for the next round if desired	1	Julian	1	1	1	1	1	2	0

Sprint 3 Backlog

Sprint Goal:										
User Story	**Tasks**	**Hours estimated**	**Member**	**Tue 4th Aug**	**Wed 5th Aug**	**Thurs 6th Aug**	**Fri 7th Aug**	**Sat 8th Aug**	**Sun 9th Aug**	**Mon 10th Aug**
As a player I want to see an updated skybox	Make a new skybox	5	Taygen	5	5	5	5	4.5	4	0
As an Artist I want to know what textures to create	Write up a list of textures needed	1	Taygen	0.5	0	0	0	0	0	0
As a player I want to see updated terrain	Connect the lower level with the main level	5	Taygen	5	5	5	5	5	4	4
As a player I want to see additional level atmosphere	Particle effects; fog, fire, weapons, running (dirt)	5	Taygen	5	5	5	5	5	5	5
As a 3D Modeller I want to model and UV Map natural objects	Model natural objects (trees, rocks, shrubs, stumps, logs)	8	Taygen	8	8	8	8	7	7	7
	UV Map created models	4	Taygen	4	4	4	4	4	4	4
As a programmer I want to program animation states	Set up animation state machines	5	Chris	4.5	4	4	4	4	5	0
As a programmer I want to import new animations	Import new anims	4	Chris	2.5	2.5	2.5	2.5	2.5	3	0
As a programmer I want to check new anim notifies	Re-set up anim notifies for anim sounds	1	Chris	1	1	1	1	1	1	1
As a programmer I want the leg animations to have inverse kinematics	Set up IKs for new leg animations	6	Chris	6	6	6	6	6	6	0
	Change the way the limb collection mechanic works to suit game mode	2	Jake	2	2	2	0	0	0	0
	Check what colours a player has attached	1	Jake	1	1	1	0	0	0	0
	Change scoring functionality	2	Jake	2	2	2	0	0	0	0
	Change colour assignment of limbs	2	Jake	2	2	2	2	2	0	0
	Deal with respawning players	2	Jake	2	2	2	2	2	2	0
As a programmer I want to set up the Rubiks game mode	Deal with new players connecting	2	Jake	2	2	2	2	2	0	0
	Total Hours Remaining	**123**		**115.5**	**113.5**	**103.5**	**96.5**	**91**	**86**	**44.5**

Sprint Backlog Burn-Down Chart

Sprint 3 Backlog

Sprint Goal:										
User Story	**Tasks**	**Hours estimated**	**Member**	**Tue 4th Aug**	**Wed 5th Aug**	**Thurs 6th Aug**	**Fri 7th Aug**	**Sat 8th Aug**	**Sun 9th Aug**	**Mon 10th Aug**