

Project File Organisation/Naming Conventions

Google Drive

Presentations - WK00_Name-Presentation

Presentation feedback - WK00_Presentation-Feedback

Desk crit - WK00_Desk-Crit

Meeting notes - WK00_Meeting-Notes

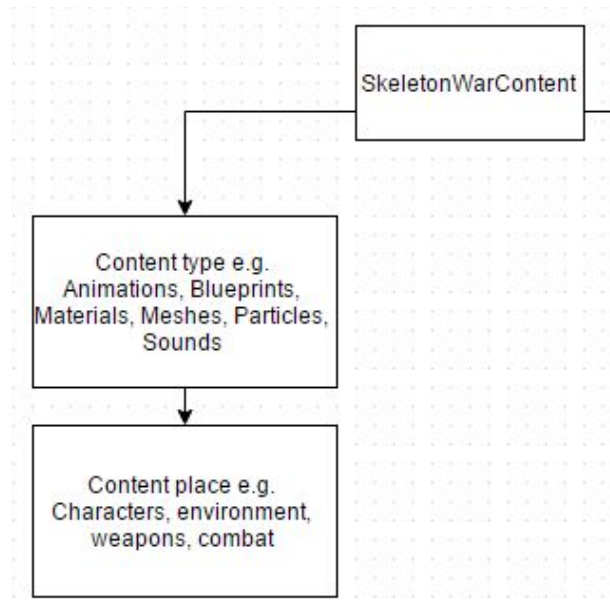
Playtesting results - WK00_MONTH(JUL/AUG/SEPT/OCT/NOV)-00

Art - HUD_Name_v00, UI_Name_v00, CA_Name_v00

Level Design - FBX_Name_v00, Texture_Name_v00

Sound and Music - Sound_Name_v00, Music_Name_v00

Project Files



Blueprints - BP_Name

Sound - SFX_Name and Music_Name

Particles effects - PFX_Name

Materials and Textures - T_Name and T_Name_M

Meshes - Mesh_Type(weapon, skele, environ,etc.)_Name

Animations - Anim_Name

Fonts - Font_Name

Maps - Map_Name

UMG - UI_HUD_Name, UI_Name