

# COMP108 Data Structures and Algorithms

## Week 02 Tutorial Exercises

Due: 10 February 2023, 5:00pm

1. Consider the following algorithm.

```
// Assume  $n$  is a given integer being power of 2
count  $\leftarrow$  0
 $x \leftarrow n$ 
while  $x > 1$  do
  begin
     $x \leftarrow x/2$ 
    count  $\leftarrow$  count + 1
  end
output count
```

- (a) Give the **trace table** and the **output** of the above algorithm when  $n = 32$ .

Suppose  $n = 32$

Iteration	x before	x after	count
before loop		32	0
1	32	16	1
2	16	8	2
3	8	4	3
4	4	2	4
5	2	1	5

- (b) In general, how many times the while loop is executed for input  $n$  being a positive power of 2 (e.g., when  $n = 2, 4, 8, 16, 32, 64, \dots$ )?

$\log_2(n)$  times.

2. Write a pseudo code of a while-loop to find the sum of all multiples of 3 between  $x$  and  $y$  inclusively. You can assume that  $0 < x \leq y$ . For example, if  $x = 4$  and  $y = 12$ , then your pseudo code should output 27 (which equals to  $6 + 9 + 12$ ).

```
sum  $\leftarrow$  0
i  $\leftarrow$  x
while (i  $\leq$  y)
  begin
    if (i % 3 == 0) then
      sum  $\leftarrow$  sum + i
    i  $\leftarrow$  i + 1
  end
output sum
```

3. A *prime number* is a number that can be divisible by 1 and itself only. Write a pseudo code of an algorithm to determine if a positive integer  $x > 1$  is a prime number or not.

Hints: (1) We can use a loop to check for each integer  $i$  smaller than  $x$  whether  $x$  is divisible by  $i$ . (2) If we want to make it quicker, we can stop earlier, the question is when should we stop the loop.

```
isPrime <- True
i <- 2
while (i <=  $\sqrt{x}$ ) && isPrime
begin
  if (x % i == 0) then
    isPrime <- False
  i <- i + 1
end
output isPrime
```