Programming Assignment 3

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November 29, 2019

Experiment 1: K-Means

In this experiment, we will be testing the K-Means classification algorithm using Python's numpy and matplotlib libraries. We will be using a 2d data set taken from 3 Gaussians, 500 points each, with considerable overlap. Each result is tweaked by two hyperparameters, k and r. k is the number of clusters (k-means) and r is the number of iterations we run before taking the solution with the minimum within-class sum-of-squares error. For each value of k, I chose to use two values of r (r = 1, 10) because there was little to no variation when I tested with other values, namely 5 and 50.

Results:

For each value of k, there are two scatter plots with each cluster shown by a different color and a big, black dot in the middle to represent the cluster's mean. While running for various values of r, the different initializations usual led to different tiers of WCSS error. For example, when using r=10, the algorithm usually found the lowest WCSS during one of the iterations, but for r=1 it was random. For the sake of comparison, I ran the r=1 a couple times to get a higher WCSS than the r=10 iteration. The graphs of my results are below:

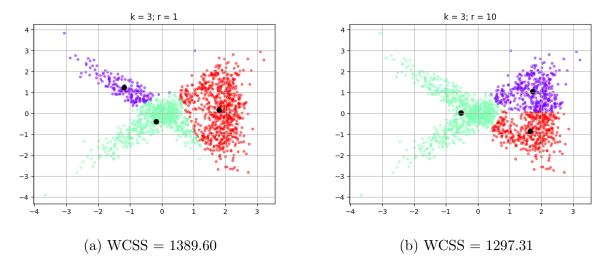


Figure 1: k=3

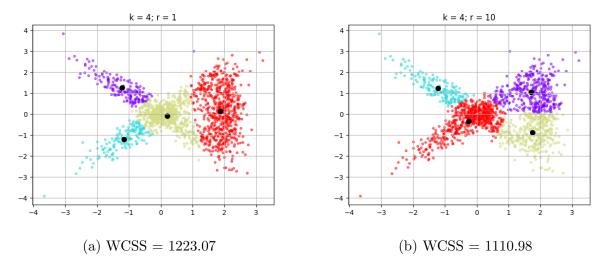


Figure 2: k=4

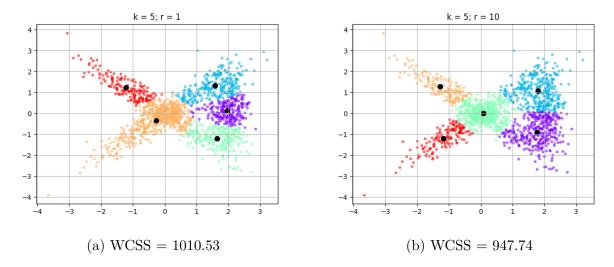


Figure 3: k=5

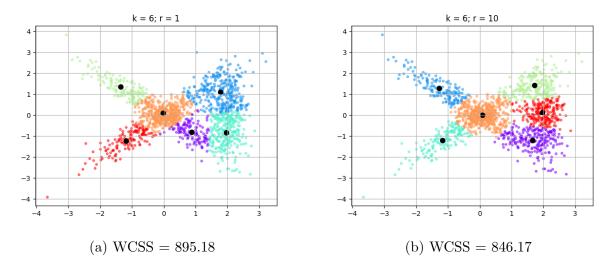


Figure 4: k=6

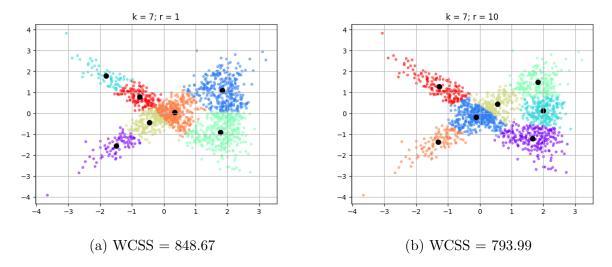


Figure 5: k=7

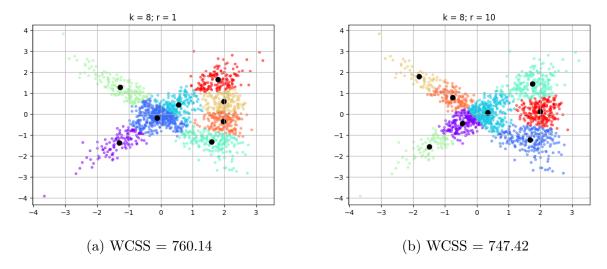


Figure 6: k=8

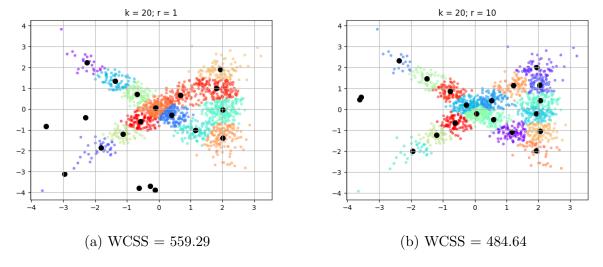


Figure 7: k=20

Analysis:

From the graphs above, we can see that the WCSS error decreases as we increase the number of clusters (k) and as we increase r. The decrease in WCSS as we increase k is automatic because as we increase the number of clusters, the size or spread of each cluster decreases. The decrease in WCSS from r is not always true as we could hit the optimal solution on the first run and each following run will not decrease WCSS. However, on average, increasing r decreases WCSS error. I went a bit overboard with the number

of iterations because the graphs were coming out nice and I wanted to stress test my K-Means algorithm as well as my graphing algorithm. In Figure 7, we can see an example with k = 20, where some centers have no points in their cluster. This is because if a randomly initialized cluster has no points that are closest to it, it never shifts toward the data and gets 'left behind'.

Experiment 2: Fuzzy C-Means

In this experiment we will be testing the fuzzy c-means classification algorithm. The dataset is the same as the set from the k-means experiment above. For this experiment, I chose to break it down to identifying the effects of varying two parameters, c, the number of clusters/centroids, and m or the 'fuzzifier'. I also had a parameter ϵ that represented the sensitivity of the stopping condition ($\Delta centroids$), which I fixed to 0.0005 as well as r, the number of randomly initialized iterations to 3. This helps to prevent extremely long runtimes by reducing the number of iterations spent calculating miniscule deltas as well as oscillations.

Varying c:

For this portion of the experiment, I fixed r=3 and m=2.0 for the entirety. In my graphs, each point is colored by using a weighted sum of squares of each centroid's color. This results in points with high weights for one centroid and low weights for the others to have a color that is nearly identical to the centroid. What we see then is that points very close to a centroid have a 'true' color, while the fringe points resemble a more muddled, black color. I've also included a convex hull for each centroid, representing the points for each cluster that have a weight greater than 0.5. The results are below:

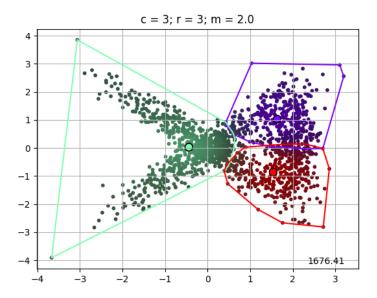


Figure 8: c = 3

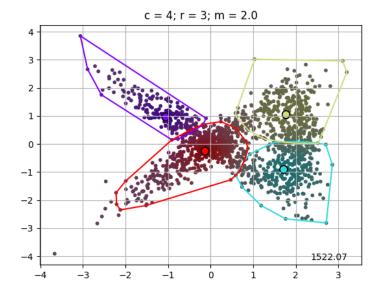


Figure 9: c = 4

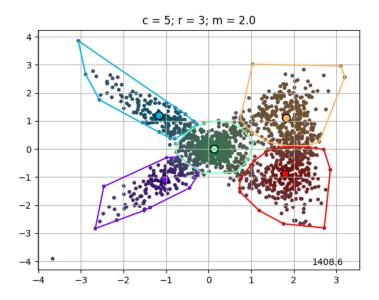


Figure 10: c = 5

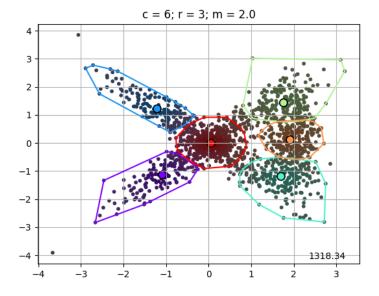


Figure 11: c = 6

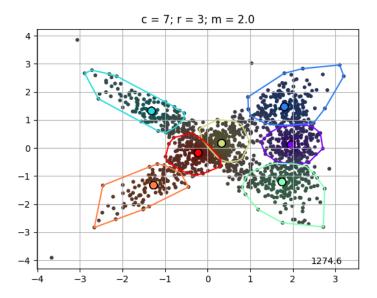


Figure 12: c = 7

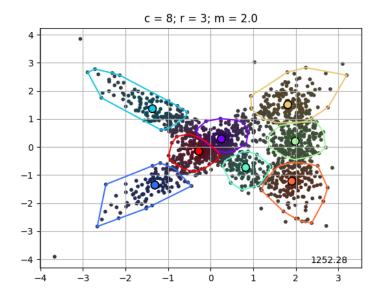


Figure 13: c = 8

We see that as we increase the number of clusters, we get a decrease in weighted WCSS error, pictured in the bottom left of each graph. We also see that many points, including ones very close to a centroid, begin to lose their color intensity, as each point has a 'probability' of being in more and more clusters. We also start to see that the weighted WCSS error decreases more slowly as we increase c, similar to the k-means experiment.

Varying m:

For this part of the experiment, I will be varying m for 3 different values (m=1.1,2,3,5). I will be fixing c=4 and r=3 to see the effects of m on our weights and centroids. These graphs also include the convex hull and colored weights for visual effect.

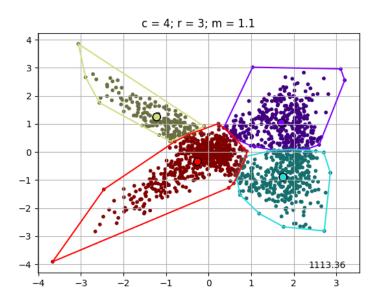


Figure 14: m = 1.1

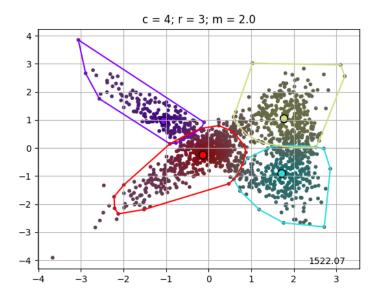


Figure 15: m=2

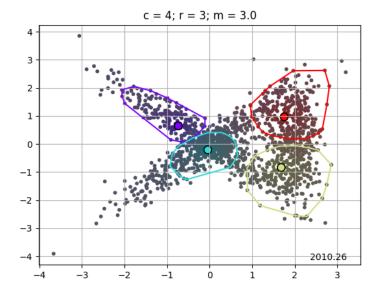


Figure 16: m = 3

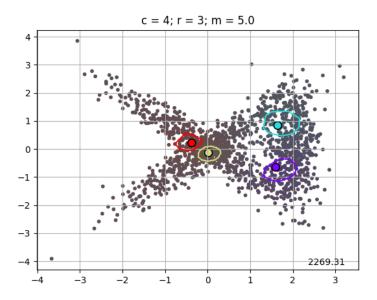


Figure 17: m = 5

We can see in the graphs above that as we increase m, the 'muddled' or uncertain points grow in number as the classifier becomes more and more fuzzy. When m=1.1, the graph almost resembles the k-means classifier, while m=5 gives us a classifier that can only classify points very close to a centroid. We can also see the convex hull (w>0.5) shrinks as we increase m as well.

Code:

I implemented these algorithms in Python using the numpy library. The k-means algorithm is driven by kmeans.py using the methods provided in kmlib.py. The fuzzy c-means algorithm is driven by fcm.py using the methods provided by fcmlib.py. To run k-means, use python3 kmeans.py k n, where k is the number of clusters and n is the number of randomly initialized iterations. To run fuzzy c-means, use python3 fcm.py c r m e, where c is the number of clusters, r is the number of randomly initialized iterations, m is the 'fuzzifier' parameter, and e is the sensitivity of the stopping condition.