

# Eva Yan

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## Skills

<b>Programming Languages</b>	JavaScript, TypeScript, Python, Java, HTML, CSS, Sass, SQL, KQL
<b>Frameworks / Libraries</b>	React, Redux, Ember.js, Node.js, REST, GraphQL, Storybook
<b>Certifications</b>	AWS Certified Cloud Practitioner (CLF-C02), Learning TypeScript (LinkedIn)
<b>Developer Tools</b>	Jira, Cursor, Visual Studio Code, Github, Git, Gemini, Confluence, Figma, Google Suite

## Work Experience

<b>The New York Times – Software Engineer</b>	Apr 2025 – Present
<ul style="list-style-type: none"><li>Implemented new entry-points and promotional surfaces to surface sales marketing components, contributing to a 134% lift in annual subscription take rates through improved purchase visibility</li><li>Enhanced the subscription status flow between native and web by updating shared Python APIs and React logic to support tailored messaging for free trial subscribers across platforms, contributing to a 12% increase in free-trial conversions</li><li>Refactored a shared component across games to modern CSS standards, reducing related visual regressions by 85%</li><li>Designed a new subscription access-model for a game in React/Redux using UI gating and state-level thunks, enabling flexible paywall and monetization strategies for marketing stakeholders</li><li>Consistently delivered projects ahead of schedule by leading full-stack development and collaborating closely with mobile, product, and other stakeholders on accurate estimations, QA, and dependencies</li></ul>	
<b>LinkedIn – Senior Software Engineer</b>	Aug 2024 – Mar 2025
<ul style="list-style-type: none"><li>Increased spam detection effectiveness by 15% by architecting a reporting flow system using JavaScript, Java, and Node, resulting in improved handling of multiple report types and higher quality user reports</li><li>Improved platform content quality by developing an educational intervention microservice in Ember.js and GraphQL in collaboration with a full-stack team of 5 engineers, resulting in successful moderation of 30,000+ daily user interactions and reduced policy violations</li><li>Upgraded trust products' WCAG accessibility rating from D to C by leading a 10-engineer team through accessibility improvements, resulting in the resolution of 43 major issues within a 6-week deadline</li><li>Maintained continuous deployment Kubernetes infrastructure and CI/CD pipelines, resulting in quickly resolved trunk blockages and smoother feature rollouts with consistent pre-production testing</li></ul>	
<b>LinkedIn – Software Engineer</b>	Aug 2022 – Aug 2024
<ul style="list-style-type: none"><li>Accelerated feature development velocity from weeks to days by architecting and leading migration of legacy reporting microservice system to modern stack (Ember, TypeScript, GraphQL), resulting in 20% increased user reporting engagement and successful scaling to support 30+ entry points and 10 content types</li><li>Improved platform usability by designing and implementing UI component in shared component library, resulting in adoption by 5+ eng teams and addressing top member-requested feature for improved form interactions</li><li>Improved user settings accessibility by developing responsive 5 JavaScript components for desktop settings redesign, resulting in 35% faster time-to-first-setting-change (from 71s to 46s)</li></ul>	

## Projects

<b>University Capstone Project – NYC Renter Companion App</b>	Demo video - <a href="#">Link</a>
<ul style="list-style-type: none"><li>Enhanced future renters' rental decision-making by building full-stack web application in 4-person team, resulting in a platform that augments apartment listings with violation history and tenant reviews</li><li>Implemented secure user authentication, login, and sign up system using Next.js, React.js, NextAuth and MongoDB</li></ul>	

## Education

<b>B.A. in Computer Science</b> at Macaulay Honors at CUNY Hunter College <i>Summa cum laude, Dean's list</i>	May 2022
<b>B.A. in Media Studies and Game Development</b> at Macaulay Honors at CUNY Hunter College <i>Honors in Media</i>	May 2022