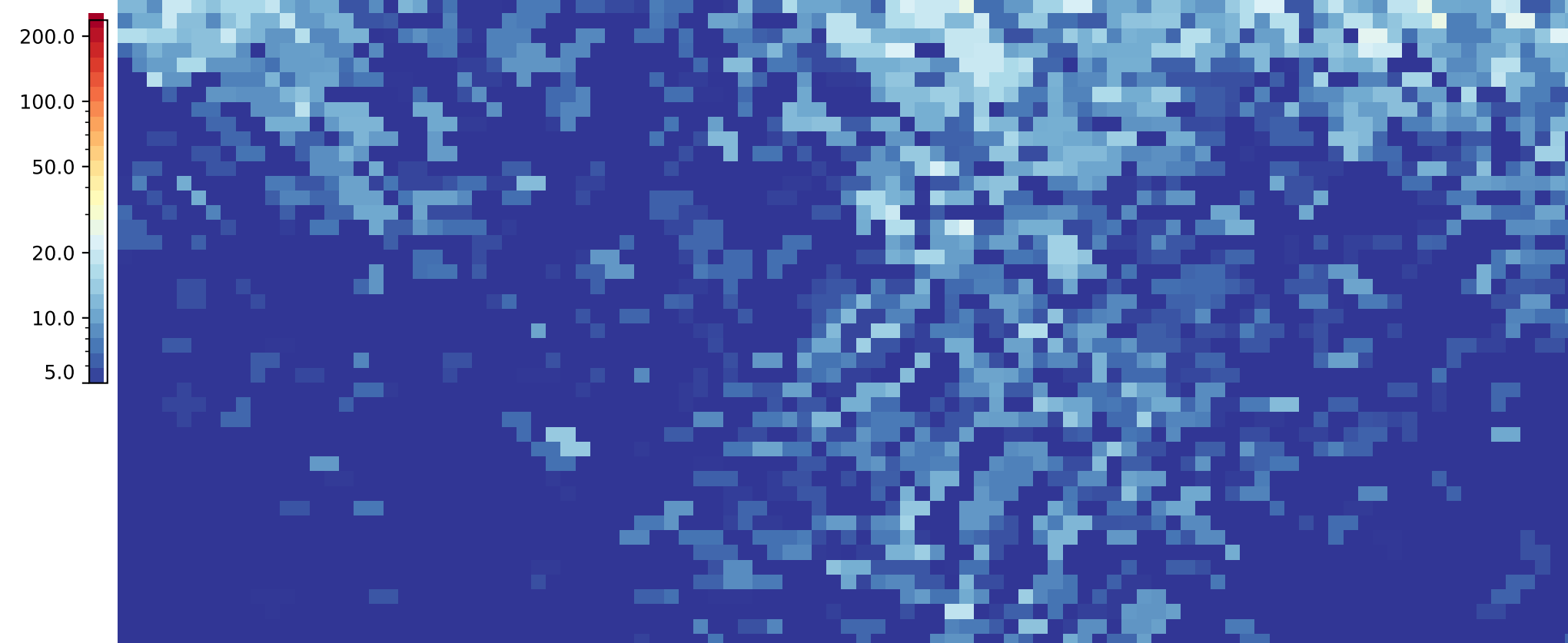
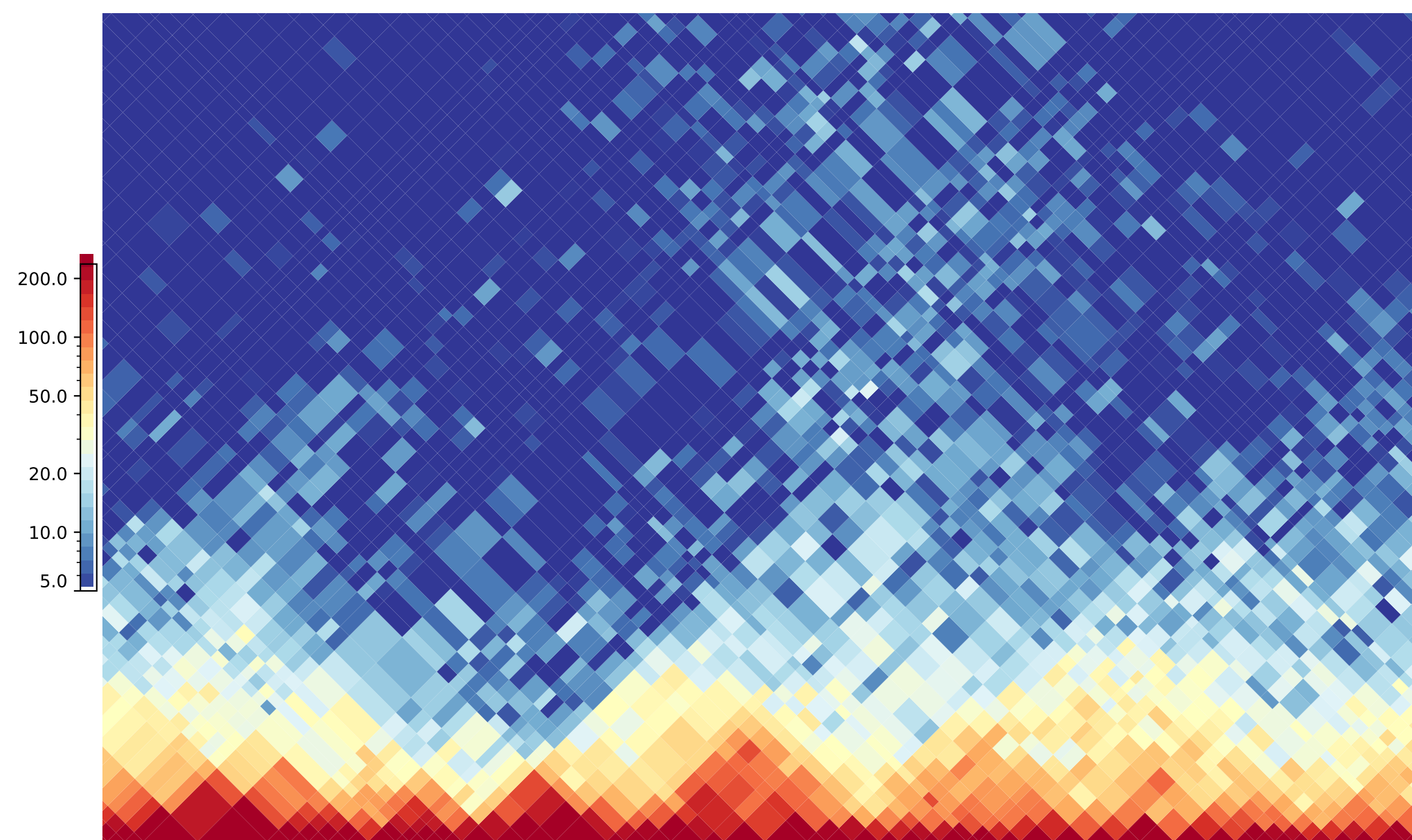


depth = 200000; transform = log1p;
min_value = 5; height = 5



same but orientation=inverted; no height



same rasterize = false

2,520 2,540 2,560 2,580 Kb 2,600

X