



Machine Learning: Chenhao Tan University of Colorado Boulder LECTURE 8

Slides adapted from Jordan Boyd-Graber, Chris Ketelsen

Logistics

- HW2 available on Github, due in 11 days
- First social time at the end of this lecture

Learning objectives

- Understand some standard feature engineering techniques
- Understand probabilistic classification
- Understand logistic regression

Outline

Feature engineering techniques

Probabilistic classification

Logistic regression
Logistic Regression Example

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Logistic Regression Example

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- K-nearest neighbors?
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What about *redundant* features ϕ_j and $\phi_{j'}$ such that $\phi_j \approx \phi_{j'}$?

Technique: Feature Pruning

If a binary feature is present in too small or too large a fraction of *D*, remove it.

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Generalization: if a feature has variance (in D) **lower** than some threshhold value, remove it.

$$\begin{aligned} & \mathsf{sample_mean}(\phi; D) = \frac{1}{N} \sum_{n=1}^{N} \phi(x_n) & \mathsf{(call it "}\bar{\phi}") \\ & \mathsf{sample_variance}(\phi; D) = \frac{1}{N-1} \sum_{n=1}^{N} \left(\phi(x_n) - \bar{\phi} \right)^2 & \mathsf{(call it "Var}(\phi)") \end{aligned}$$

Technique: Feature Normalization

Center a feature:

$$\phi(x) \to \phi(x) - \bar{\phi}$$

(This was a required step for principal components analysis!)

Scale a feature. Two choices:

$$\phi(x) o rac{\phi(x)}{\sqrt{{
m Var}(\phi)}}$$
 "variance scaling" $\phi(x) o rac{\phi(x)}{\max\limits_{n} |\phi(x_n)|}$ "absolute scaling"

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Remember that you'll need to normalize test data before you test!

Technique: Example Normalization

We have been talking about normalizing columns.

We can also normalize rows. l_2 normalization is commonly used for bag of words.

$$x = \frac{x}{||x||_2} = \frac{x}{\sqrt{\sum_j x[j]^2}}$$

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1. Consider two binary features, ϕ_j and $\phi_{j'}$. A new *conjunction* feature can be defined by:

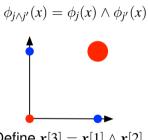
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The classic "xor" problem: these points are *not* linearly separable.

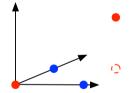
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Define $x[3] = x[1] \land x[2]$.

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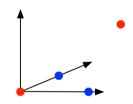
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Rotating the view.

1. Consider two binary features, ϕ_i and $\phi_{i'}$. A new *conjunction* feature can be defined by:

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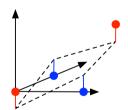


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$$2 \cdot x[1] + 2 \cdot x[2] - 4 \cdot x[3] - 1 = 0$$

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Generalization: take the *product* of two features.

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2. Even more generally, we can create conjunctions (or products) using as many features as we'd like.

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Even more generally, we can create conjunctions (or products) using as many features as we'd like.

This is one view of what decision trees are doing!

- Every leaf's path (from root) is a conjunction feature.
- Why not build decision trees, extract the features and toss them into the perceptron?

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This is one view of what decision trees are doing!

- Every leaf's path (from root) is a conjunction feature.
- Why not build decision trees, extract the features and toss them into the perceptron?
- 3. Transformations on features can be useful. For example,

$$\phi(x) \to \operatorname{sign}(\phi(x)) \cdot \log(1 + |\phi(x)|)$$

Remember that adding features does not always bring benefits.

You could be just bring irrelevant, redundant, or features that make linearly separable datasets not linearly separable.

A more realistic but easy example

Given the following data about the locations of two cities, predict whether it is possible to drive between these two cities.

City 1 lat.	City 1 long.	City 2 lat.	City 2 long.	drivable
123.24	46.71	121.33	47.34	Yes
123.24	56.91	121.33	55.23	Yes
123.24	46.71	121.33	55.34	No
123.24	46.71	130.99	47.34	No

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- Pruning
- Normalization
- Creating new features

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In practice, feature engineering requires a deep understanding of the problem.

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Feature engineering techniques

Probabilistic classification

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Recap

K-nearest neighbor

- Find $\mathcal{N}_K(x)$: the set of K training examples nearest to x
- Predict \hat{y} to be majority label in $\mathcal{N}_K(x)$
- Admits a probabilistic interpretation of class given data: $p(y = c \mid x)$

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Recap

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Perceptron

- Learn weights w and b via the perceptron algorithm
- Predict \hat{y} via $\hat{y} = \text{sign}(\mathbf{w} \cdot \mathbf{x} + b)$
- Has no probabilistic interpretation

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Probabilistic Models

hypothesis function $h: X \to Y$.

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Probabilistic Models

• hypothesis function $h: X \to Y$. In this special case, we define h based on estimating a probabilistic model P(X,Y).

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Probabilistic Classification

Input: $S_{\text{train}} = \{(x_i, y_i)\}_{i=1}^N$ training examples

$$y_i \in \{c_1, c_2, \ldots, c_J\}$$

Goal: $h: X \to Y$

For each class c_j , estimate

$$P(y = c_j \mid \boldsymbol{x}, S_{\text{train}})$$

Assign to x the class with the highest probability

$$\hat{y} = h(\mathbf{x}) = \arg\max_{c} P(y = c \mid \mathbf{x}, S_{\text{train}})$$

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What are we talking about?

- Probabilistic classification: p(y|x)
- Classification uses: ad placement, spam detection
- Building block of other machine learning methods

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- Weight vector β_i
- Observations X_i
- "Bias" β_0 (like intercept in linear regression)

$$P(Y = 0|X) = \frac{1}{1 + \exp\left[\beta_0 + \sum_i \beta_i X_i\right]}$$
 (1)

$$P(Y = 1|X) = \frac{\exp\left[\beta_0 + \sum_{i} \beta_i X_i\right]}{1 + \exp\left[\beta_0 + \sum_{i} \beta_i X_i\right]}$$
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What is the decision boundary?

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- Weight vector β_i
- Observations X_i
- For shorthand, we'll say that

$$P(Y=1|X) = \sigma((\beta_0 + \sum_i \beta_i X_i))$$
(3)

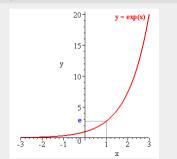
$$P(Y = 0|X) = 1 - \sigma((\beta_0 + \sum_i \beta_i X_i))$$
 (4)

• Where $\sigma(z) = \frac{1}{1 + exp[-z]}$

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What's this "exp" doing?

Exponential function



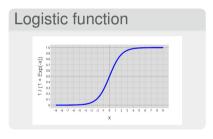
- $\exp[x]$ is shorthand for e^x
- e is a special number, about 2.71828
 - \circ e^x is the limit of compound interest formula as compounds become infinitely small

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- It's the function whose derivative is itself
- The "logistic" function is $\sigma(z) = \frac{1}{1+e^{-z}}$
- Looks like an "S"
- Always between 0 and 1.

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- The "logistic" function is $\sigma(z)=rac{1}{1+e^{-z}}$
- Looks like an "S"
- Always between 0 and 1.
 - Allows us to model probabilities
 - Different from linear regression

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feature	coefficient	weight
bias	eta_0	0.1
"viagra"	eta_1	2.0
"mother"	eta_2	-1.0
"work"	eta_3	-0.5
"nigeria"	eta_4	3.0

What does Y = 1 mean?

Example 1: Empty Document?

$$X = \{\}$$

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• *Y* = 1: spam

Example 1: Empty Document?

$$X = \{\}$$

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$$P(Y=0) = \frac{1}{1+\exp[0.1]} =$$

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$$P(Y=1) = \frac{\exp[0.1]}{1 + \exp[0.1]} =$$

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Example 1: Empty Document?

$$X = \{\}$$

•
$$P(Y=0) = \frac{1}{1+\exp[0.1]} = 0.48$$

•
$$P(Y=1) = \frac{\exp[0.1]}{1+\exp[0.1]} = 0.52$$

• Bias β_0 encodes the prior probability of a class

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Example 2 $X = \{Mother, Nigeria\}$

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Example 2

 $X = \{Mother, Nigeria\}$

•
$$P(Y=0) = \frac{1}{1+\exp[0.1-1.0+3.0]} =$$

•
$$P(Y = 1) = \frac{\exp[0.1 - 1.0 + 3.0]}{1 + \exp[0.1 - 1.0 + 3.0]} =$$

Include bias, and sum the other weights

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Example 2

 $X = \{Mother, Nigeria\}$

•
$$P(Y=0) = \frac{1}{1+\exp[0.1-1.0+3.0]} = 0.11$$

•
$$P(Y=1) = \frac{\exp[0.1-1.0+3.0]}{1+\exp[0.1-1.0+3.0]} = 0.89$$

Include bias, and sum the other weights

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Example 3 $X = \{Mother, Work, Viagra, Mother\}$

feature	coefficient	weight
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• Y = 1: spam

Example 3

 $X = \{Mother, Work, Viagra, Mother\}$

•
$$P(Y = 0) = \frac{1}{1 + \exp[0.1 - 1.0 - 0.5 + 2.0 - 1.0]} =$$

•
$$P(Y = 1) = \frac{\exp[0.1 - 1.0 - 0.5 + 2.0 - 1.0]}{1 + \exp[0.1 - 1.0 - 0.5 + 2.0 - 1.0]} =$$

Multiply feature presence by weight

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Example 3

 $X = \{Mother, Work, Viagra, Mother\}$

•
$$P(Y=0) = \frac{1}{1 + \exp[0.1 - 1.0 - 0.5 + 2.0 - 1.0]} = 0.60$$

•
$$P(Y=1) = \frac{\exp[0.1-1.0-0.5+2.0-1.0]}{1+\exp[0.1-1.0-0.5+2.0-1.0]} = 0.40$$

Multiply feature presence by weight

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How is Logistic Regression Used?

- Given a set of weights $\vec{\beta}$, we know how to compute the conditional likelihood $P(y|\beta,x)$
- Find the set of weights $\vec{\beta}$ that maximize the conditional likelihood on training data (next week)
- Intuition: higher weights mean that this feature implies that this feature is a good feature for the positive class

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