Crown and Anchor Game  
Test Case: Player

TC03

**Version History**

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| **Version** | **Date** | **Description** | **Author** |
| 1.0 | 11/10/2017 | Initial version | Sushila Khati |

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| **Test Case ID** | **TC01** |
| **Test Case Name** | Game |
| **Description** | This test case tests the process how the player perform the game. It tests the following possible scenarios:   * Get name * Get balance * Get limit * Set Limit * Balance Exceeds Limit * Test Balance Exceeds Limit By * test Take Bet * test Receive Winnings * test To String |
| **Pre-Conditions** |  |
| **Post-Conditions** | System run the game successfully |

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| **Data Required** | |
| Description | int winnings, Player, DiceValue pick, int bet , int amount, Player instance, int limit |