

# The Normal Distribution

## Reading

- Section 3.1
- Section 3.2

## Practice Problems

**3.6.1 (p. 158)** 3.1, 3.2, 3.3, 3.5, 3.7, 3.9, 3.13, 3.16

**3.6.2 (p. 161)** 3.17, 3.18

## Notes

### Normal Distribution Theory

- The **Normal Distribution** is a bell-shaped curve.
- Complicated equation, but a lot of data follow the distribution, so we have to work with it.
- Its parameters are easy to relate to the data (mean and standard deviation).
- Its equation depends on two parameters:
  - $\mu$  (the mean) controls the center
  - $\sigma$  (the standard deviation) controls the width. More specifically, it is the distance between the center and the “inflection point”.
- Denoted  $N(\mu, \sigma)$ .
- We use Table A or calculator/computer for computing values. We will explain shortly.
- Key step:  $z$ -scores.

$$z = \frac{x - \mu}{\sigma}$$

- They are a simple rescaling of the  $x$  values.
- Can also write:

$$x = \mu + \sigma \times z$$

$z$  scores measure “number of standard deviations away from the mean” that the corresponding  $x$  value is.

- $z$ -scores follow **Standard Normal Distribution**. With mean 0 and standard deviation 1.

- It is those  $z$  values we can look up in the table.

In general we deal with two kinds of problems:

**Standard** We are given  $x$ , and need to find corresponding  $p$ .

1. Turn the  $x$  into  $z$ :  $z = \frac{x-\mu}{\sigma}$
2. Look  $z$  up in table to find a  $p$ .
3. Possibly adjust the  $p$  based on the problem.

**Reverse** We are given some sort of  $p$ , need to find corresponding  $x$ .

1. Possibly adjust the  $p$  based on the problem.
2. “Reverse Look” in table for the entry with that  $p$ , then get corresponding  $z$ .
3. Convert the  $z$  into an  $x$ :  $x = \mu + \sigma z$

### Standard Direction

- Compute  $z$  from  $x$  if need be.
- Look  $z$  up in the table. For example say  $z = 2.31$ :
  - Find 2.3 on the left column.
  - Find 0.01 at the top row.
  - Their intersection is the “p-value”.
- p-value represents “the percent of data points below the given  $z$  (or  $x$ )”.
- Use that to compute the answer to the actual question.
- For values with more decimals, round to closest end, or average results in two ends.

Practice questions:

- What percent of the data is below  $z = 1.23$ ?
- What percent of the data is below  $z = -1.5$ ?
- What percent of the data is below  $z = -1.555$ ?
- What percent of the data is above  $z = 2.1$ ?
- What percent of the data is between  $z = 1.56$  and  $z = 2.1$ ?
- If we had a normal distribution with mean 2.5 and standard deviation 1, how much data is there between  $x = 1.2$  and  $x = 2.7$ ?

### Inverse Lookup in Table A

- Do this if you know a  $p$  and want to find a  $z$ .
- Make sure the  $p$  represents “data below a point”. If not convert it.
- Look for the  $p$  INSIDE Table A. You will probably find one value bigger than it, right next to a value smaller than it.
- If your  $p$  is closer to one of these values, just use the  $z$  from that value.

- If it's closer to the middle between them, use the average of the two  $z$  values.

Practice questions:

- At what  $z$  is the first quartile?
- At what  $z$  is the third quartile?
- What is the IQR for the standard normal distribution?
- Find the  $z$  range where the middle 20% of the data lies.
- If we had a normal distribution with mean 2.5 and standard deviation 1, find the range where the middle 20% of the data lies.