# **Density Curves**

## Reading

• Section 2.5

## **Practice Problems**

**2.6.5** (page 125) 2.43, 2.44

### **Notes**

- The book refers to them as "continuous probability functions".
- Think of them like "smooth histograms".
- Used to describe large (infinite) populations.
- Key property:

Area under the curve and between  $v_1$ ,  $v_2$  is equal to the percent of data values that are between  $v_1$  and  $v_2$ .

Total area under curve equals 1 (100%).

- To really compute things we would need to know the equation of this curve, and do some Calculus.
- Distributions have parameters that specify their exact shape.
- Some examples of distributions that are easy to work with:

**Uniform** Straight line from a to b. Represents the idea that all numbers between a and b are equally likely. For example most computers are equipped with "random number generators" that produce uniformly random numbers between 0 and 1.

**Normal** Has well known formula and tables to use. We will see this in next section. Plays a dominant role in statistics because of the "Central Limit Theorem" we will discuss later.

#### **Uniform Distribution**

- Graph is a straight line at height  $\frac{1}{b-a}$ , extending from x=a and x=b.
- Can compute areas as they are just rectangles.

Shape Symmetric Mean  $\frac{a+b}{2}$ 

Median 
$$\frac{a+b}{2}$$
  
Std Dev  $\sqrt{\frac{(b-a)^2}{12}}$   
Quartiles One fourth and three fourths of the way from  $a$  to  $b$ . IQR  $\frac{b-a}{2}$ 

Example: Consider the uniform distribution from a=1 to b=3.

- Draw the graph.
- Compute using the graph the amount of data between x = 1.2 and x = 2.9.
- Find using the graph the location of the 90th percentile.
- Compute the mean, standard deviation, and IQR.