# **Schedule**

A week-by-week breakdown of the material.

### **Overview**

- Introduction to Haskell and Fuctional Programming (1.1-1.14)
- Compiler and interpreter (2.1-2.7)
- Basic types (3.1-3.7)
- Designing and writing programs (4.1-4.8)
- Tuples and lists (5.1-5.7)
- More programming with lists (6.1-6.8)
- Defining functions over lists (7.1-7.6)
- Input and output in Haskell (8.1-8.6)
- Patterns of computation (10.1-10.5)
- Higher-order functions (11.1-11.5)
- Developing higher-order programs (12.1-12.7)
- Overloading and type-classes (13.1-13.8)
- Algebraic types (14.1-14.6)
- Case study: Huffman codes (15.1-15.7)
- Abstract data types (16.1-16.9)
- Lazy evaluation (17.1-17.8)
- I/O programming and Monads (18.1-18.6)

### Week 1

**Mon** • Reading: 1.1-1.11. Optional: 1.12-1.14

- Setting up<sup>1</sup>
- Introduction to Haskell and Fuctional Programming<sup>2</sup>

**Wed** • Reading: 2.1-2.7

<sup>&</sup>lt;sup>1</sup>notes/setup.html <sup>2</sup>notes/intro.html

- Commands for GHCi interactive mode<sup>3</sup>
- Practice with GHCi<sup>4</sup>

# **Fri** • Reading: 3.1-3.7

- Standard Haskell values and types.<sup>5</sup>
- Conditionals. Guarded Expressions.<sup>6</sup>
- Assignment 0. Due Wed 01/15<sup>7</sup>

### Week 2

- **Mon** Reading: 4.1-4.3, 4.8, 5.1-5.3
  - Compound Types<sup>8</sup>
  - Type Aliases and Custom Types.<sup>9</sup>

# **Wed** • Reading: 5.4-5.7

- Working with the GHC compiler and interpreter. Lists. 10
- List Comprehensions. 11
- Assignment 1. Due Mon 01/20<sup>12</sup>
- **Fri** Catchup/Practice

# Week 3

- **Mon** List comprehension practice: Book Library<sup>13</sup>
- **Wed** Reading: 6.1-6.3, 6.7
  - Parametric polymorphism<sup>14</sup>
  - The supermarket billing example 15

### Fri TBD

<sup>&</sup>lt;sup>3</sup>notes/ghci\_commands.html

<sup>&</sup>lt;sup>4</sup>notes/ghci\_practice.html

<sup>&</sup>lt;sup>5</sup>notes/standard.html

<sup>&</sup>lt;sup>6</sup>notes/functions\_conditionals.html

<sup>&</sup>lt;sup>7</sup>assignments/assignment0.html

<sup>&</sup>lt;sup>8</sup>notes/compoundTypes.html

<sup>&</sup>lt;sup>9</sup>notes/types\_custom.html

<sup>&</sup>lt;sup>10</sup>notes/lists.html

<sup>&</sup>lt;sup>11</sup>notes/list\_comprehensions.html

<sup>&</sup>lt;sup>12</sup>assignments/assignment1.html

<sup>&</sup>lt;sup>13</sup>notes/list\_comp\_practice.html

<sup>&</sup>lt;sup>14</sup>notes/parametric\_polymorphism.html

<sup>&</sup>lt;sup>15</sup>notes/supermarket\_billing.html

# Week 4 Mon TBD Wed TBD Fri TBD Week 5 Mon TBD Wed TBD

# Week 6

Fri TBD

Mon TBD

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# Week 7

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Fri TBD

# Week 8

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# Week 9

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# Week 10

Mon TBD

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Fri TBD

## Week 11

Mon TBD

Wed TBD

Fri TBD

### Week 12

Mon TBD

Wed TBD

Fri TBD

### Week 13

Mon TBD

Wed TBD

Fri TBD

# Old links

- Currying<sup>16</sup>
- More advanced typing: Curried Functions. Polymorphism, Type classes. 17 (3.6-3.9)
- More advanced typing: Curried Functions. Polymorphism, Type classes. (cont)<sup>18</sup> (3.6-3.9)
- Pattern Matching. 19 (4.4)

<sup>&</sup>lt;sup>16</sup>notes/currying.html

<sup>&</sup>lt;sup>17</sup>notes/types\_advanced.html

<sup>&</sup>lt;sup>18</sup>notes/types\_advanced.html

<sup>&</sup>lt;sup>19</sup>notes/pattern\_matching.html

- More practice with Pattern Matching.<sup>20</sup>
- Version Control<sup>21</sup>
- Assignment 2. Due  $09/29^{22}$
- Recursion<sup>23</sup> (6.1-6.6)
- Anonymous Functions. Sections.<sup>24</sup> (4.5-4.6)
- Assignment 3. Due  $10/13^{25}$
- The Maybe (Option) Type.<sup>26</sup>
- Functions as Values: Difference Lists, Composition<sup>27</sup> (7.5)
- Functions as Values: Difference Lists, Composition (cont)<sup>28</sup> (7.5)
- MIDTERM (study guide<sup>29</sup>)
- Interactive Programming<sup>30</sup> (10.1-10.5)
- Practice with Interactive Programming<sup>31</sup> (10.6)
- BREAK
- Recursive Types<sup>32</sup> (8.4)
- Assignment 4. Due 11/03<sup>33</sup>
- Folding<sup>34</sup> (7.3-7.4)
- Overview of Software Development Practices<sup>35</sup>
- Information hiding and abstraction with modules<sup>36</sup>
- Testing<sup>37</sup>

<sup>&</sup>lt;sup>20</sup>notes/more\_pattern\_matching.html

<sup>&</sup>lt;sup>21</sup>notes/version control.html

<sup>&</sup>lt;sup>22</sup>assignments/assignment2.html

<sup>&</sup>lt;sup>23</sup>notes/recursion.html

 $<sup>^{24}</sup>$ notes/anonymous\_functions.html

<sup>&</sup>lt;sup>25</sup>assignments/assignment3.html

<sup>&</sup>lt;sup>26</sup>notes/maybe.html

<sup>&</sup>lt;sup>27</sup>notes/difference\_lists.html

<sup>&</sup>lt;sup>28</sup>notes/difference\_lists.html

<sup>&</sup>lt;sup>29</sup>notes/midterm\_study\_guide.html

<sup>&</sup>lt;sup>30</sup>notes/interactive.html

<sup>&</sup>lt;sup>31</sup>notes/interactive hangman.html

<sup>&</sup>lt;sup>32</sup>notes/recursive\_types.html

<sup>&</sup>lt;sup>33</sup>assignments/assignment4.html

<sup>&</sup>lt;sup>34</sup>notes/folding.html

<sup>&</sup>lt;sup>35</sup>notes/dev overview.html

<sup>&</sup>lt;sup>36</sup>notes/modules.html

<sup>&</sup>lt;sup>37</sup>notes/testing.html

- The State Monad<sup>38</sup>
- Functors, Applicatives, Monads<sup>39</sup>
- ullet Specification Testing with HSpec $^{40}$
- Final Study Guide<sup>41</sup>

<sup>&</sup>lt;sup>38</sup>notes/functors\_monads.html <sup>39</sup>notes/functors\_monads.html <sup>40</sup>notes/testing\_hspec.html <sup>41</sup>notes/final\_study\_guide.html