Schedule

A week-by-week breakdown of the material.

Overview

- Introduction to Haskell and Fuctional Programming (1.1-1.14)
- Compiler and interpreter (2.1-2.7)
- Basic types (3.1-3.7)
- Designing and writing programs (4.1-4.8)
- Tuples and lists (5.1-5.7)
- More programming with lists (6.1-6.8)
- Defining functions over lists (7.1-7.6)
- Input and output in Haskell (8.1-8.6)
- Patterns of computation (10.1-10.5)
- Higher-order functions (11.1-11.5)
- Developing higher-order programs (12.1-12.7)
- Overloading and type-classes (13.1-13.8)
- Algebraic types (14.1-14.6)
- Case study: Huffman codes (15.1-15.7)
- Abstract data types (16.1-16.9)
- Lazy evaluation (17.1-17.8)
- I/O programming and Monads (18.1-18.6)

Week 1

Mon
- Reading: 1.1-1.11. Optional: 1.12-1.14
- Setting up[1]
- Introduction to Haskell and Fuctional Programming[2]

Wed
- Reading: 2.1-2.7

[1] notes/setup.html
[2] notes/intro.html

- Commands for GHCi interactive mode[3]
- Practice with GHCi[4]

Fri
- Reading: 3.1-3.7
- Standard Haskell values and types.[5]
- Conditionals. Guarded Expressions.[6]
- Assignment 0. Due Wed 01/15[7]

Week 2

Mon
- Reading: 4.1-4.3, 4.8, 5.1-5.3
- Compound Types[8]
- Type Aliases and Custom Types.[9]

Wed
- Reading: 5.4-5.7
- Working with the GHC compiler and interpreter. Lists.[10]
- List Comprehensions.[11]
- Assignment 1. Due Mon 01/20[12]

Fri
- Catchup/Practice

Week 3

Mon
- List comprehension practice: Book Library[13]

Wed
- Reading: 6.1-6.3, 6.7
- Parametric polymorphism[14]
- The supermarket billing example[15]
- Assignment 2. Due Wed 1/29[16]

Fri
- Reading: 7.1-7.4
- Pattern Matching.[17]

[3] notes/ghci_commands.html
[4] notes/ghci_practice.html
[5] notes/standard.html
[6] notes/functions_conditionals.html
[7] assignments/assignment0.html
[8] notes/compoundTypes.html
[9] notes/types_custom.html
[10] notes/lists.html
[11] notes/list_comprehensions.html
[12] assignments/assignment1.html
[13] notes/list_comp_practice.html
[14] notes/parametric_polymorphism.html
[15] notes/supermarket_billing.html
[16] assignments/assignment2.html
[17] notes/pattern_matching.html

Week 4

Mon
- Reading: 7.5-7.6
- More practice with Pattern Matching.[18]

Wed
- Reading: 8.2-8.5
- Interactive Programming[19]

Fri
- Practice with Interactive Programming[20]
- Assignment 3. Due Fri 2/7[21]

Week 5

Mon
- Reading: 10.1-10.2
- Higher-order functions[22]

Wed
- Reading: 10.3-10.5
- Folding[23]

Fri
- Reading: 11.2-11.3
- Types of recursion[24]
- Anonymous Functions. Sections.[25]

Week 6

Mon
- Reading: 11.1, 11.4
- Currying and partial application[26]
- Function Composition[27]

Wed
- Higher order functions practice: 12.5[28]
- Assignment 4. Due Fri 3/6[29]

Fri
- Random number generation in Haskell[30]

[18] notes/more_pattern_matching.html
[19] notes/interactive.html
[20] notes/interactive_hangman.html
[21] assignments/assignment3.html
[22] notes/more_pattern_matching_functions.html
[23] notes/folding.html
[24] notes/recursion.html
[25] notes/anonymous_functions.html
[26] notes/currying.html
[27] notes/function_composition.html
[28] notes/higher_order_functions_practice.html
[29] assignments/assignment4.html
[30] notes/random_numbers.html

Week 7

Mon Sick day

Wed
- Shuffling a list[31]

Fri Midterm 1[32]

Week 8

Mon
- Reading: 13.1-13.4
- Ad-hoc Polymorphism: Overloaded Types and Type Classes[33]

Wed
- Reading: 13.5-13.8
- Defining type classes and type class instances[34]

Fri
- The Maybe (Option) Type.[35]

Week 9

Mon
- Reading: 14.1-14.4
- Recursive Types: Implementing Binary Search Trees[36]

Wed TBD

Fri TBD

Week 10

Mon TBD

Wed TBD

Fri TBD

Week 11

Mon TBD

Wed TBD

Fri TBD

[31] notes/random_numbers.html
[32] notes/midterm1_study_guide.html
[33] notes/types_advanced.html
[34] notes/type_classes_defining.html
[35] notes/maybe.html
[36] notes/recursive_types.html

Week 12

Mon TBD

Wed TBD

Fri TBD

Week 13

Mon TBD

Wed TBD

Fri TBD

- Folding trees[37]

Old links

- Functions as Values: Difference Lists, Composition[38] (7.5)
- Information hiding and abstraction with modules[39]
- Testing[40]
- The State Monad[41]
- Functors, Applicatives, Monads[42]
- Final Study Guide[43]
- Version Control[44]
- Overview of Software Development Practices[45]

[37] notes/foldingTrees.html
[38] notes/difference_lists.html
[39] notes/modules.html
[40] notes/testing.html
[41] notes/functors_monads.html
[42] notes/functors_monads.html
[43] notes/final_study_guide.html
[44] notes/version_control.html
[45] notes/dev_overview.html