Schedule

A week-by-week breakdown of the material.

Overview

- Introduction to Haskell and Fuctional Programming (1.1-1.14)
- Compiler and interpreter (2.1-2.7)
- Basic types (3.1-3.7)
- Designing and writing programs (4.1-4.8)
- Tuples and lists (5.1-5.7)
- More programming with lists (6.1-6.8)
- Defining functions over lists (7.1-7.6)
- Input and output in Haskell (8.1-8.6)
- Patterns of computation (10.1-10.5)
- Higher-order functions (11.1-11.5)
- Developing higher-order programs (12.1-12.7)
- Overloading and type-classes (13.1-13.8)
- Algebraic types (14.1-14.6)
- Case study: Huffman codes (15.1-15.7)
- Abstract data types (16.1-16.9)
- Lazy evaluation (17.1-17.8)
- I/O programming and Monads (18.1-18.6)

Week 1

Mon • Reading: 1.1-1.11. Optional: 1.12-1.14

- Setting up¹
- Introduction to Haskell and Fuctional Programming²

Wed • Reading: 2.1-2.7

¹notes/setup.html ²notes/intro.html

- Commands for GHCi interactive mode³
- Practice with GHCi⁴

Fri • Reading: 3.1-3.7

- Standard Haskell values and types.⁵
- Conditionals. Guarded Expressions.⁶
- Assignment 0. Due Wed 01/15⁷

Week 2

- **Mon** Reading: 4.1-4.3, 4.8, 5.1-5.3
 - Compound Types⁸
 - Type Aliases and Custom Types.9
- **Wed** Reading: 5.4-5.7
 - Working with the GHC compiler and interpreter. Lists. 10
 - List Comprehensions. 11
 - Assignment 1. Due Mon 01/20¹²
- **Fri** Catchup/Practice

Week 3

- **Mon** List comprehension practice: Book Library¹³
- **Wed** Reading: 6.1-6.3, 6.7
 - Parametric polymorphism¹⁴
 - The supermarket billing example 15
 - Assignment 2. Due Wed 1/29¹⁶
- **Fri** Reading: 7.1-7.4
 - Pattern Matching. 17 (4.4)

³notes/ghci commands.html

⁴notes/ghci practice.html

⁵notes/standard.html

⁶notes/functions_conditionals.html

⁷assignments/assignment0.html

⁸notes/compoundTypes.html

⁹notes/types_custom.html

¹⁰notes/lists.html

¹¹notes/list comprehensions.html

¹²assignments/assignment1.html

¹³notes/list comp practice.html

¹⁴notes/parametric polymorphism.html

¹⁵notes/supermarket billing.html

¹⁶assignments/assignment2.html

¹⁷notes/pattern_matching.html

Week 4

Mon • More practice with Pattern Matching. 18

Wed TBD

Fri TBD

Week 5

Mon TBD

Wed TBD

Fri TBD

Week 6

Mon TBD

Wed TBD

Fri TBD

Week 7

Mon TBD

Wed TBD

Fri TBD

Week 8

Mon TBD

Wed TBD

Fri TBD

¹⁸notes/more_pattern_matching.html

Week 9

Mon TBD

Wed TBD

Fri TBD

Week 10

Mon TBD

Wed TBD

Fri TBD

Week 11

Mon TBD

Wed TBD

Fri TBD

Week 12

Mon TBD

Wed TBD

Fri TBD

Week 13

Mon TBD

Wed TBD

Fri TBD

Old links

- Practice with pattern matching and function parameters. 19
- Currying²⁰
- More advanced typing: Curried Functions. Polymorphism, Type classes.²¹ (3.6-3.9)
- Version Control²²
- Assignment 2. Due $09/29^{23}$
- Recursion²⁴ (6.1-6.6)
- Anonymous Functions. Sections. 25 (4.5-4.6)
- Assignment 3. Due 10/13²⁶
- The Maybe (Option) Type.²⁷
- Functions as Values: Difference Lists, Composition²⁸ (7.5)
- Functions as Values: Difference Lists, Composition (cont)²⁹ (7.5)
- MIDTERM (study guide³⁰)
- Interactive Programming³¹ (10.1-10.5)
- Practice with Interactive Programming³² (10.6)
- BREAK
- Recursive Types³³ (8.4)
- Assignment 4. Due 11/03³⁴
- Folding³⁵ (7.3-7.4)

¹⁹notes/more pattern matching functions.html

²⁰notes/currying.html

²¹notes/types advanced.html

²²notes/version_control.html

²³assignments/assignment2.html

²⁴notes/recursion.html

²⁵notes/anonymous_functions.html

²⁶assignments/assignment3.html

²⁷notes/maybe.html

²⁸notes/difference_lists.html

²⁹notes/difference_lists.html

³⁰notes/midterm_study_guide.html

³¹notes/interactive.html

³²notes/interactive hangman.html

³³notes/recursive types.html

³⁴assignments/assignment4.html

³⁵notes/folding.html

- Overview of Software Development Practices³⁶
- Information hiding and abstraction with modules³⁷
- Testing³⁸
- The State Monad³⁹
- Functors, Applicatives, Monads⁴⁰
- Specification Testing with HSpec⁴¹
- Final Study Guide⁴²

³⁶notes/dev_overview.html ³⁷notes/modules.html

³⁸notes/testing.html
39notes/functors_monads.html
40notes/functors_monads.html

⁴¹notes/testing_hspec.html

⁴²notes/final_study_guide.html