

# State Recursion

Additional reading on recursion: <https://gist.github.com/skiadas/15f2e6f82b1cb3a41f39>

Last time we made a distinction between “normal recursion” and “state recursion”; as well as a distinction between “numerical recursion” and “structural recursion”. The two examples of normal recursion we saw last time were as follows:

```
let rec sum n =  
  if n = 1  
  then 1  
  else sum (n - 1) + n
```

and

```
let rec list_sum lst =  
  match lst with  
  | [] -> 0  
  | hd :: tl -> hd + list_sum tl
```

The key characteristic in both cases is that we build the answer out of a recursive call on a “smaller” problem together with the contribution from the current value.

There is a different approach, familiar from languages that focus on iteration and for-loops: We use an accumulator, and as we go through each value we add its contribution to the accumulator. We can do something similar for via recursion as well. It typically involves the use of a *helper (auxiliary) function*. Here is the first example in this setting:

```
let rec sum n =  
  let rec aux (sofar, k) =  
    if k > n  
    then sofar  
    else aux (sofar + k, k + 1)  
  in aux (0, 1)
```

Here is how evaluation of say `sum 3` would go:

```
sum 3  
aux (0, 1)  
aux (0 + 1, 1 + 1)  
aux (1, 2)  
aux (1 + 2, 2 + 1)  
aux (3, 3)  
aux (3 + 3, 3 + 1)  
aux (6, 4)  
6
```

The key is the helper method: It takes as input the current “counter”, `k`, as well as the sum of the values so far, stored in the variable `sofar`. In the recursive call we update those values, and call the function with the updated values. When we have reached the last value, we can read off the sum from the `sofar` variable.

A similar approach would work for the `list_sum` example:

```

let rec list_sum lst =
  let aux (sofar, remaining) =
    match remaining with
    | [] -> sofar
    | x :: rest -> aux (sofar + x, rest)
  in aux (0, lst)

```

Here the auxiliary function keeps track of the sum of the already computed values, and the remainder of the list. As long as the list is nonempty, it grabs the next element, adds its contribution to the current sum, then calls itself with the updated sum and list.

In general you should avoid this state recursion. But some problems do call for it. Programmers coming from procedural languages find it comforting, because it is essentially iteration with an accumulator, in disguise.

## Practice problems

Some of these problems favor a state recursion approach, others favor a normal recursion.

1. Write a function `rev` that given a list of integers returns a list of the same integers in reverse order.
2. Write a function `isSquare` that is given as input an integer `n` and tries to see if it is a square by trying the numbers 1 through `n` and seeing if any of them have `n` as their square. Return a boolean `true` if `n` is a perfect square, `false` otherwise. Your code should stop the moment it confirms the number is a perfect square (for example for `n = 9`, it should stop when it reaches 3).
3. Write a function `maxMaybe` that takes as input a list of integers and returns an option integer: `None` if the list was empty, `Some v` otherwise, where `v` is the largest integer in the list. Do not rely on any of OCAML's built-in functions.
4. Write a function `seq` that takes as input a pair of integers `(a, b)` and returns a list of all the integers from `a` to `b` (empty list if `a > b`). For instance `seq (2, 5) = [2; 3; 4; 5]`.
5. Write a function `noMultiples` that is given as input a pair of an integer `n` and a list of integers `lst`, and it returns a list of those elements from `lst` that are not perfectly divisible by `n` (and in the same order). You can look at the remainder of division of `a` by `b` via `a mod b`.
6. Write a function `primes` that is given as input an integer `n` and returns a list of all the prime numbers up to `n`. You should use `seq` to first create a list of all numbers from 2 to `n`, then use `noMultiples` along with recursion. You will probably need to also create a helper function within `primes` to handle this recursion (it does NOT have to be state recursion, but it does need a helper function). At each step of the process you should be able to take out the next prime number, remove its multiples, and continue recursively.