Day 31 Lesson Plan

In class

- Null Object Pattern[1]
- Adapter, Bridge, Proxy[2]

Reading

- Agile Software Development textbook, chapter 17 (p. 189-192)
- Agile Software Development textbook, chapter 25 (p. 317-325)
- Agile Software Development textbook, chapter 26 (p. 327-347)

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[1]../activities/activity15-2nullObject.html
[2]../activities/activity16-2adapterBridgeProxy.html