Day 6 Lesson Plan

In-class work: Reading code and UML diagrams

Work in groups, pick a computer close to a board.

- Exploring OOP Code and some UML diagrams[1]
- As time permits, OOP Design Case Study 1[2]

Reading

- Watch Form video parts[3]
- Optional read: Clean code chapters 4[4] and 5[5]

Paired Homework Assignment

Work with partner

- Second part of prime generator refactoring.[6]

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[1]../activities/activity1-6objectsAndBasicUML.html
[2]../activities/activity4-4oopDesign.html
[3]../videos/06-form.html
[4]https://learning.oreilly.com/library/view/clean-code/9780136083238/chapter04.html#ch4
[5]https://learning.oreilly.com/library/view/clean-code/9780136083238/chapter05.html#ch5
[6]../activities/activity2-5aRefactoringPrimesGeneratorPart2.html