Day 10 Lesson Plan

Activity 1:

- Liskov Substitution Principle
- Short review of SOLID Principles

Activity 2:

- Test Process (video 22)
  - Write the test that will force you to write the code that you really want to write.
  - Triangulation to force generalization.
  - Test mechanics

Lunch

Activity 3:

Mocking[1]

Activity 4:

Practice on reading test code[2]

Activity 5:

Projects: Iteration 0 with Customers

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[1]../activities/activity10-3mocking.html
[2]../activities/activity10-4loginInteractor.html