Day 30 Lesson Plan

In class

- Facade and Mediator[1]

- Singleton and Monostate Patterns[2]

- Handout on Singleton Pattern[3]

Reading

- Agile Software Development textbook, chapter 15 (p. 173-176)

- Agile Software Development textbook, chapter 16 (p. 177-187)

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[1]../activities/activity14-2facadeMediator.html
[2]../activities/activity15-1singleton.html
[3]../activities/activity15-1handoutSingleton.html