Day 13 Lesson Plan

Activity 1:

• Introduction to design patterns

Activity 2:

• Template and Strategy patterns¹

Lunch

until 12:45

Afternoon - Project Development

- 12:45-2:45 pair-programming session 3
- 15-minute break
- ullet 3:00-4:40 pair-programming session 4

^{1../}activities/activity13-2StrategyTemplate.html